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Summarizer

By: Marisa

**SOLVING A PROBLEM WITH MULTI-
THREADING?**

YOU NOW TWO PROBLEMS. HAVE

memegenerator.net

Synchronized Collections

- All public methods are synchronized
- All operations are atomic
- Poor concurrency

HashTable, Vector, Synchronized Wrapper Classes

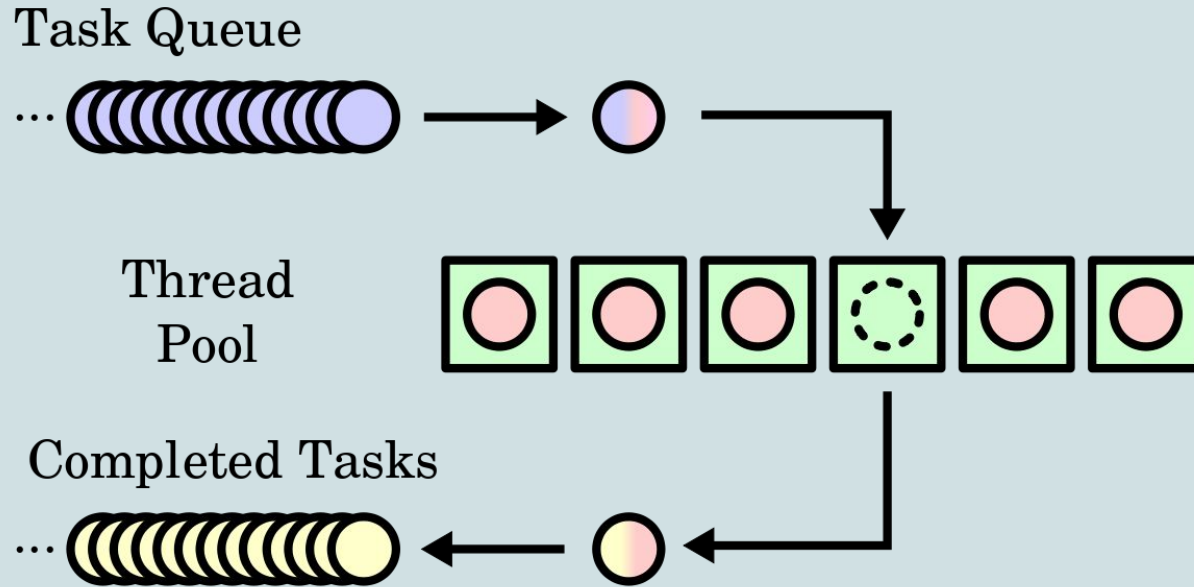
Concurrent Collections

- Concurrent access from multiple threads
- Dramatic scalability improvement

ConcurrentHashMap, CopyOnWriteArrayList



Thread Pools



Thread Pools

Fixed Thread Pool

fixed limit

Single Thread Executor

one thread

Cache Thread Pool

no limit

flexible according to demand



PROGRAMMING

