

Education

Bachelor of Arts in Animation Minor in Computer Science Ball State University

Expected May 2017 GPA: 3.7

Honors

81st Student Art Show Lilly Day of Service Design Competition Dean's List 2013, 2014, 2015 Outstanding Freshman Portfolio Scholarship Presidential Scholarship

Skills

Certified Associate in Adobe Photoshop Autodesk Maya Python Adobe After Effects Adobe Illustrator HTML/CSS Javascript lava

Proficiencies

Rigging in Autodesk Maya Scripting in Autodesk Maya Character Animation Front-End Web Development Web Design User Interface Design

Professional Experience

Design Specialist | Digital Corps August 2015 - Present

- Developed miniature storyboards for an education psychology website
- Designed paper model of a local landmark on campus
- Created pixel art for an app
- Designed website for NPR affiliate

Lab Assistant | Visual Imaging and **Animation Labs**

September 2014 - August 2015

- Tutored students in the animation program
- · Opened, closed and maintained a high end computer lab

Experiences

Artist, Animator | Art in Italiudy Abroad Exhibition

May 2015 - November 2015

- Directed and produced an eight-minute animation
- · Created multi-media drawings and watercolors
- Framed and hung artwork for gallery display

Game Creator | Goshen College Global Game Jam

February 2015

- Prototyped a functional board game in 49 hours with a team of designers
- · Led development effort for game's companion website

Junior Counselor | Herron School of Art Youth Summer Program

June 2011 - August 2011

June 2012 - August 2012

- Motivated students during weekly art activities
- Aided counselors in teaching about local artists