Software Requirements Specification for Computed Tomography Image Reconstruction: subtitle describing software

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Contents

Revision History

Date	Version	Notes
Jan 23, 2025 1.1	1.0	Initial Draft ...

[This template is intended for use by CAS 741. For CAS 741 the template should be used exactly as given, except the Reflection Appendix can be deleted. For the capstone course it is a source of ideas, but shouldn't be followed exactly. The exception is the reflection appendix. All capstone SRS documents should have a reflection appendix. —TPLT]

1 Reference Material

This section records information for easy reference.

1.1 Table of Units

Throughout this document SI (Système International d'Unités) is employed as the unit system. In addition to the basic units, several derived units are used as described below. For each unit, the symbol is given followed by a description of the unit and the SI name.

symbol	unit	SI
m	length	metre
kg	mass	kilogram
s	time	second
°C	temperature	centigrade
J	energy	joule
W	power	watt ($W = J\,s^{-1}$)

[Only include the units that your SRS actually uses. —TPLT]

[Derived units, like newtons, pascal, etc, should show their derivation (the units they are derived from) if their constituent units are in the table of units (that is, if the units they are derived from are used in the document). For instance, the derivation of pascals as $Pa = N\,m^{-2}$ is shown if newtons and m are both in the table. The derivations of newtons would not be shown if kg and s are not both in the table. —TPLT]

[The symbol for units named after people use capital letters, but the name of the unit itself uses lower case. For instance, pascals use the symbol Pa, watts use the symbol W, teslas use the symbol T, newtons use the symbol N, etc. The one exception to this is degree Celsius. Details on writing metric units can be found on the NIST web-page. —TPLT]

1.2 Table of Symbols

The table that follows summarizes the symbols used in this document along with their units. The choice of symbols was made to be consistent with the heat transfer literature and with existing documentation for solar water heating systems. The symbols are listed in alphabetical order.

symbol	unit	description
A_C	m^2	coil surface area
A_{in}	m^2	surface area over which heat is transferred in

1.3 Abbreviations and Acronyms

symbol	description
A	Assumption
DD	Data Definition
GD	General Definition
GS	Goal Statement
IM	Instance Model
LC	Likely Change
PS	Physical System Description
R	Requirement
SRS	Software Requirements Specification
Computed Tomography Image Reconstruction	[put an expanded version of your program name here (a
TM	Theoretical Model

1.4 Mathematical Notation

[This SRS template is based on **???**. It will get you started. You should not modify the section headings, without first discussing the change with the course instructor. Modification means you are not following the template, which loses some of the advantage of a template, especially standardization. Although the bits shown below do not include type information, you may need to add this information for your problem. If you are unsure, please can ask the instructor. —TPLT]

[Feel free to change the appearance of the report by modifying the LaTeX commands. —TPLT]

[This template document assumes that a single program is being documented. If you are documenting a family of models, you should start with a commonality analysis. A separate template is provided for this. For program families you should look at [**Smith2006**, **SmithMcCutchanAndCarette2017**]. Single family member programs are often programs based on a single physical model. General purpose tools are usually documented as a family. Families of physical models also come up. —TPLT]

[The SRS is not generally written, or read, sequentially. The SRS is a reference document. It is generally read in an ad hoc order, as the need arises. For writing an SRS, and for reading one for the first time, the suggested order of sections is:

- Goal Statement

- Instance Models

- Requirements

- Introduction

- Specific System Description

—TPLT]

[Guiding principles for the SRS document:

- Do not repeat the same information at the same abstraction level. If information is repeated, the repetition should be at a different abstraction level. For instance, there will be overlap between the scope section and the assumptions, but the scope section will not go into as much detail as the assumptions section.

—TPLT]

[The template description comments should be disabled before submitting this document for grading. —TPLT]

[You can borrow any wording from the text given in the template. It is part of the template, and not considered an instance of academic integrity. Of course, you need to cite the source of the template. —TPLT]

[When the documentation is done, it should be possible to trace back to the source of every piece of information. Some information will come from external sources, like terminology. Other information will be derived, like General Definitions. —TPLT]

2   Introduction

Reconstruction is the process of turning raw data collected by the detectors into image data which can be viewed on a screen. Both raw data and image data can be manipulated in different ways to create images with differing properties.

The most rudimentary process of turning raw data into image data is called back-projection. This is the process of mathematically mapping the attenuation pathway at every angle measured through a scan to locate where in a patient attenuation is occurring.

However, even if the number of back-projection is increased (say to 1000 directions), there is still a large amount of noise blurring the recreate image. As it turns out, no matter how many directions we try to backproject in, it is not able to perfectly recreate our image using the back-projection. For this process to be at all useful, it is necessary to derive a way to filter out some of the noise the back-projection formula seems to create in our picture and get a smoother representation of our object [**Beatty2012**].

The following subsections will ...

2.1   Purpose of Document

This document serves to guide software developers and researchers in understanding the technical challenges and requirements involved in the project. It aims to facilitate effective communication between team members and domain experts, ensuring a correct and efficient implementation of Filter Back-projection (FBP) method for CT image reconstruction.

Additionally, this document serves as a reference for users of the software to understand its capabilities, limitations, and assumptions. It also acts as a valuable resource for future maintenance, and verification of the implemented methods, ensuring long-term usability and reliability of the software.

2.2   Scope of Requirements

This project focuses on implementing FBP methods for CT image reconstruction, with simplifications applied to manage the complexity of real-world challenges. The scope is constrained to reconstructing 2D images from raw projection data obtained through ideal scanning conditions. It excludes considerations such as non-ideal scanner geometries, variations in detector sensitivity, or artifacts caused by motion during scanning.

The implementation will primarily address noise reduction and basic filtering, without delving into advanced techniques like iterative reconstruction or machine learning-based enhancements. The software assumes uniform spacing between projection angles and consistent image resolution.

2.3   Characteristics of Intended Reader

The intended readers of this document are individuals involved in the development, review, and maintenance of the FBP tool for CT image reconstruction. These readers are expected to have a basic understanding of computed tomography principles and image processing techniques such as Fourier transforms, Random transforms, linear algebra and Python.

2.4   Organization of Document

The introduction section (Section 2) provides an overview of the project, including the purpose, scope, and intended audience for this document. The General System Description (Section 3) outlines the context and high-level requirements of the system. Detailed problem definitions, theoretical foundations, and specific system functionalities are described in the Specific System Description (Section 4). The Requirements section (Section 5) specifies both functional and non-functional requirements. The document concludes with an overview of potential changes and their implications for future development.

3   General System Description

This section provides general information about the system. It identifies the interfaces between the system and its environment, describes the user characteristics and lists the system constraints. [This text can likely be borrowed verbatim. —TPLT]

[The purpose of this section is to provide general information about the system so the specific requirements in the next section will be easier to understand. The general system description section is designed to be changeable independent of changes to the functional requirements documented in the specific system description. The general system description provides a context for a family of related models. The general description can stay the same, while specific details are changed between family members. —TPLT]

3.1   System Context

[Your system context will include a figure that shows the abstract view of the software. Often in a scientific context, the program can be viewed abstractly following the design pattern of Inputs → Calculations → Outputs. The system context will therefore often follow this pattern. The user provides inputs, the system does the calculations, and then provides the outputs to the user. The figure should not show all of the inputs, just an abstract view of the main categories of inputs (like material properties, geometry, etc.). Likewise, the

outputs should be presented from an abstract point of view. In some cases the diagram will show other external entities, besides the user. For instance, when the software product is a library, the user will be another software program, not an actual end user. If there are system constraints that the software must work with external libraries, these libraries can also be shown on the System Context diagram. They should only be named with a specific library name if this is required by the system constraint. —TPLT]
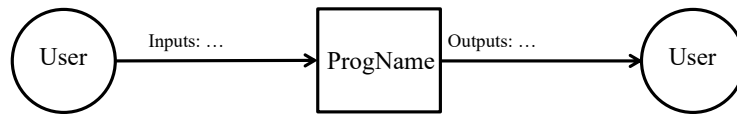

Figure 1: System Context

[For each of the entities in the system context diagram its responsibilities should be listed. Whenever possible the system should check for data quality, but for some cases the user will need to assume that responsibility. The list of responsibilities should be about the inputs and outputs only, and they should be abstract. Details should not be presented here. However, the information should not be so abstract as to just say "inputs" and "outputs". A summarizing phrase can be used to characterize the inputs. For instance, saying "material properties" provides some information, but it stays away from the detail of listing every required properties. —TPLT]

- User Responsibilities:

  –

- Computed Tomography Image Reconstruction Responsibilities:

  – Detect data type mismatch, such as a string of characters instead of a floating point number

  –

[Identify in what context the software will typically be used. Is it for exploration? education? engineering work? scientific work?. Identify whether it will be used for mission-critical or safety-critical applications. —TPLT] [This additional context information is needed to determine how much effort should be devoted to the rationale section. If the application is safety-critical, the bar is higher. This is currently less structured, but analogous to, the idea to the Automotive Safety Integrity Levels (ASILs) that McSCert uses in their automotive hazard analyses. —TPLT]

3.2   User Characteristics

3.3   System Constraints

4   Specific System Description

This section first presents the problem description, which gives a high-level view of the problem to be solved. This is followed by the solution characteristics specification, which presents the assumptions, theories, definitions and finally the instance models. [Add any project specific details that are relevant for the section overview. —TPLT]

4.1   Problem Description

Computed Tomography Image Reconstruction is intended to solve ... [What problem does your program solve? The description here should be in the problem space, not the solution space. —TPLT]

4.1.1   Terminology and Definitions

[This section is expressed in words, not with equations. It provide the meaning of the different words and phrases used in the domain of the problem. The terminology is used to introduce concepts from the world outside of the mathematical model The terminology provides a real world connection to give the mathematical model meaning. —TPLT]

This subsection provides a list of terms that are used in the subsequent sections and their meaning, with the purpose of reducing ambiguity and making it easier to correctly understand the requirements:

-

4.1.2 Physical System Description

The physical system of Computed Tomography Image Reconstruction, as shown in Figure ?, includes the following elements:

PS1:

PS2: ...

4.1.3 Goal Statements

Given the [inputs —TPLT], the goal statements are:

GS1:

4.2 Solution Characteristics Specification

[This section presents the solution characteristics by successively refining models. It starts with the abstract/general Theoretical Models (TMs) and refines them to the concrete/specific Instance Models (IMs). If necessary there are intermediate refinements to General Definitions (GDs). All of these refinements can potentially use Assumptions (A) and Data Definitions (DD). TMs are refined to create new models, that are called GMs or IMs. DDs are not refined; they are just used. GDs and IMs are derived, or refined, from other models. DDs are not derived; they are just given. TMs are also just given, but they are refined, not used. If a potential DD includes a derivation, then that means it is refining other models, which would make it a GD or an IM. —TPLT]

[The above makes a distinction between "refined" and "used." A model is refined to another model if it is changed by the refinement. When we change a general 3D equation to a 2D equation, we are making a refinement, by applying the assumption that the third dimension does not matter. If we use a definition, like the definition of density, we aren't refining, or changing that definition, we are just using it. —TPLT]

[The same information can be a TM in one problem and a DD in another. It is about how the information is used. In one problem the definition of acceleration can be a TM, in another it would be a DD. —TPLT]

[There is repetition between the information given in the different chunks (TM, GDs etc) with other information in the document. For instance, the meaning of the symbols, the units etc are repeated. This is so that the chunks can stand on their own when being read by a reviewer/user. It also facilitates reuse of the models in a different context. —TPLT]

[The relationships between the parts of the document are show in the following figure. In this diagram "may ref" has the same role as "uses" above. The figure adds "Likely Changes," which are able to reference (use) Assumptions. —TPLT]
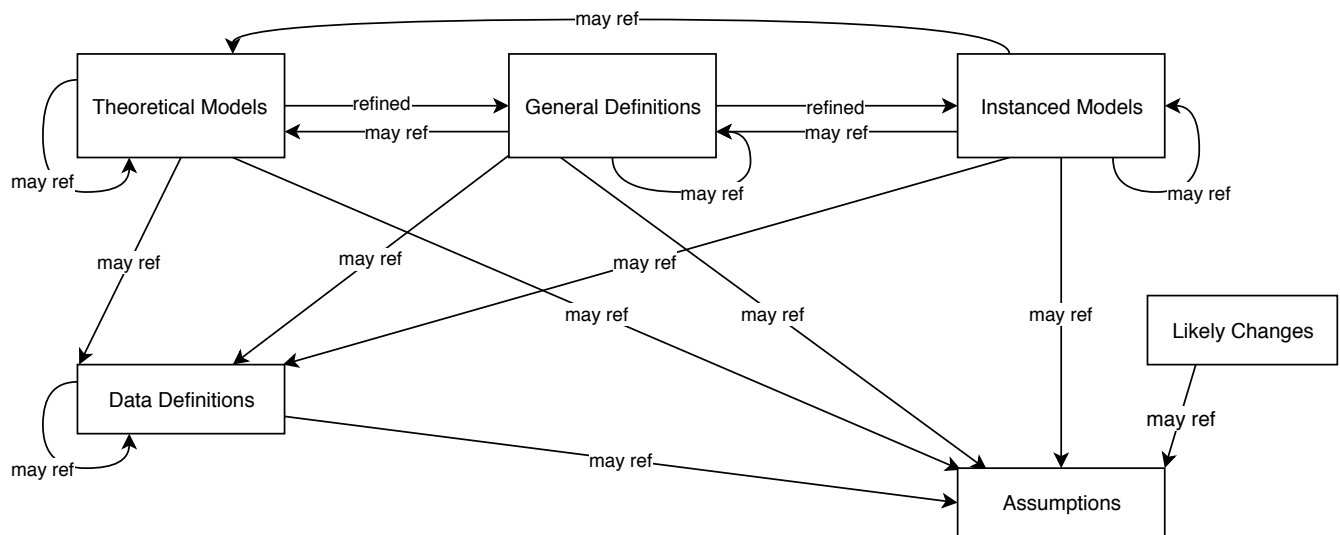
The instance models that govern Computed Tomography Image Reconstruction are presented in Subsection 4.2.9. The information to understand the meaning of the instance models and their derivation is also presented, so that the instance models can be verified.

4.2.1 Types

[This section is optional. Defining types can make the document easier to understand. — TPLT]

4.2.2 Scope Decisions

[This section is optional. —TPLT]

4.2.3 Modelling Decisions

[This section is optional. —TPLT]

4.2.4 Assumptions

[The assumptions are a refinement of the scope. The scope is general, where the assumptions are specific. All assumptions should be listed, even those that domain experts know so well that they are rarely (if ever) written down. —TPLT] [The document should not take for granted that the reader knows which assumptions have been made. In the case of unusual assumptions, it is recommended that the documentation either include, or point to, an explanation and justification for the assumption. —TPLT] [If it helps with the organization and understandability, the assumptions can be presented as sub sections. The following sub-sections are options: background theory assumptions, helper theory assumptions, generic theory assumptions, problem specific assumptions, and rationale assumptions —TPLT]

This section simplifies the original problem and helps in developing the theoretical model by filling in the missing information for the physical system. The numbers given in the square brackets refer to the theoretical model [TM], general definition [GD], data definition [DD], instance model [IM], or likely change [LC], in which the respective assumption is used.

A1: [Short description of each assumption. Each assumption should have a meaningful label. Use cross-references to identify the appropriate traceability to TM, GD, DD etc., using commands like dref, ddref etc. Each assumption should be atomic - that is, there should not be an explicit (or implicit) "and" in the text of an assumption. —TPLT]

4.2.5 Theoretical Models

[Theoretical models are sets of abstract mathematical equations or axioms for solving the problem described in Section "Physical System Description" (Section 4.1.2). Examples of theoretical models are physical laws, constitutive equations, relevant conversion factors, etc. —TPLT]

[Optionally the theory section could be divided into subsections to provide more structure and improve understandability and reusability. Potential subsections include the following: Context theories, background theories, helper theories, generic theories, problem specific theories, final theories and rationale theories. —TPLT]

This section focuses on the general equations and laws that Computed Tomography Image Reconstruction is based on. [Modify the examples below for your problem, and add additional models as appropriate. —TPLT]

RefName: TM:COE

Label: Conservation of thermal energy

Equation: $-\nabla \cdot \mathbf{q} + g = \rho C \frac{\partial T}{\partial t}$

Description: The above equation gives the conservation of energy for transient heat transfer in a material of specific heat capacity C ($\mathrm{J\,kg^{-1}\,{}^{\circ}C^{-1}}$) and density ρ ($\mathrm{kg\,m^{-3}}$), where $\mathbf{q}$ is the thermal flux vector ($\mathrm{W\,m^{-2}}$), g is the volumetric heat generation ($\mathrm{W\,m^{-3}}$), T is the temperature ($^{\circ}$C), t is time (s), and ∇ is the gradient operator. For this equation to apply, other forms of energy, such as mechanical energy, are assumed to be negligible in the system (A**??**). In general, the material properties (ρ and C) depend on temperature.

Notes: None.

Source: http://www.efunda.com/formulae/heat_transfer/conduction/overview_cond.cfm

Ref. By: GD**??**

Preconditions for TM:COE: None

Derivation for TM:COE: Not Applicable

["Ref. By" is used repeatedly with the different types of information. This stands for Referenced By. It means that the models, definitions and assumptions listed reference the current model, definition or assumption. This information is given for traceability. Ref. By provides a pointer in the opposite direction to what we commonly do. You still need to have a reference in the other direction pointing to the current model, definition or assumption. As an example, if TM1 is referenced by GD2, that means that GD2 will explicitly include a reference to TM1. —TPLT]

4.2.6   General Definitions

[General Definitions (GDs) are a refinement of one or more TMs, and/or of other GDs. The GDs are less abstract than the TMs. Generally the reduction in abstraction is possible through invoking (using/referencing) Assumptions. For instance, the TM could be Newton's

This section collects the laws and equations that will be used in building the instance models.

Number	GD1
Label	**Newton's law of cooling**
SI Units	$\mathrm{W\,m^{-2}}$
Equation	$q(t) = h\Delta T(t)$
Description	Newton's law of cooling describes convective cooling from a surface. The law is stated as: the rate of heat loss from a body is proportional to the difference in temperatures between the body and its surroundings.
	$q(t)$ is the thermal flux ($\mathrm{W\,m^{-2}}$).
	h is the heat transfer coefficient, assumed independent of T (A**??**) ($\mathrm{W\,m^{-2}\,{}^{\circ}C^{-1}}$).
	$\Delta T(t)= T(t) - T_{\mathrm{env}}(t)$ is the time-dependent thermal gradient between the environment and the object (°C).
Source	Citation here
Ref. By	DD1, DD**??**

Detailed derivation of simplified rate of change of temperature

4.2.7 Data Definitions

This section collects and defines all the data needed to build the instance models. The dimension of each quantity is also given. [Modify the examples below for your problem, and add additional definitions as appropriate. —TPLT]

Number	DD1
Label	**Heat flux out of coil**
Symbol	q_C
SI Units	$\mathrm{W\,m^{-2}}$
Equation	$q_C(t) = h_C(T_C - T_W(t))$, over area A_C
Description	T_C is the temperature of the coil (°C). T_W is the temperature of the water (°C). The heat flux out of the coil, q_C ($\mathrm{W\,m^{-2}}$), is found by assuming that Newton's Law of Cooling applies (A**??**). This law (GD1) is used on the surface of the coil, which has area A_C ($\mathrm{m^2}$) and heat transfer coefficient h_C ($\mathrm{W\,m^{-2}\,{}^\circ C^{-1}}$). This equation assumes that the temperature of the coil is constant over time (A**??**) and that it does not vary along the length of the coil (A**??**).
Sources	Citation here
Ref. By	IM1

4.2.8 Data Types

[This section is optional. In many scientific computing programs it isn't necessary, since the inputs and outpus are straightforward types, like reals, integers, and sequences of reals and integers. However, for some problems it is very helpful to capture the type information. —TPLT]

[The data types are not derived; they are simply stated and used by other models. —TPLT]

[All data types must be used by at least one of the models. —TPLT]

[For the mathematical notation for expressing types, the recommendation is to use the notation of **?**. —TPLT]

This section collects and defines all the data types needed to document the models. [Modify the examples below for your problem, and add additional definitions as appropriate. —TPLT]

Type Name	Name for Type
Type Def	mathematical definition of the type
Description	description here
Sources	Citation here, if the type is borrowed from another source

4.2.9 Instance Models

[The motivation for this section is to reduce the problem defined in "Physical System Description" (Section 4.1.2) to one expressed in mathematical terms. The IMs are built by refining the TMs and/or GDs. This section should remain abstract. The SRS should specify the requirements without considering the implementation. —TPLT]

This section transforms the problem defined in Section 4.1 into one which is expressed in mathematical terms. It uses concrete symbols defined in Section 4.2.7 to replace the abstract symbols in the models identified in Sections 4.2.5 and 4.2.6.

The goals [reference your goals —TPLT] are solved by [reference your instance models —TPLT]. [other details, with cross-references where appropriate. —TPLT] [Modify the examples below for your problem, and add additional models as appropriate. —TPLT]

Number	IM1
Label	**Energy balance on water to find** T_W
Input	m_W, C_W, h_C, A_C, h_P, A_P, t_{final}, T_C, T_{init}, $T_P(t)$ from IM**??**
	The input is constrained so that $T_{\text{init}} \leq T_C$ (A**??**)
Output	$T_W(t)$, $0 \leq t \leq t_{\text{final}}$, such that
	$\frac{dT_W}{dt} = \frac{1}{\tau_W}[(T_C - T_W(t)) + \eta(T_P(t) - T_W(t))]$,
	$T_W(0) = T_P(0) = T_{\text{init}}$ (A**??**) and $T_P(t)$ from IM**??**
Description	T_W is the water temperature (°C).
	T_P is the PCM temperature (°C).
	T_C is the coil temperature (°C).
	$\tau_W = \frac{m_W C_W}{h_C A_C}$ is a constant (s).
	$\eta = \frac{h_P A_P}{h_C A_C}$ is a constant (dimensionless).
	The above equation applies as long as the water is in liquid form, $0 < T_W < 100^o$C, where 0^oC and 100^oC are the melting and boiling points of water, respectively (A**??**, A**??**).
Sources	Citation here
Ref. By	IM**??**

Derivation of ...

[The derivation shows how the IM is derived from the TMs/GDs. In cases where the derivation cannot be described under the Description field, it will be necessary to include this subsection. —TPLT]

4.2.10   Input Data Constraints

Table 1 shows the data constraints on the input output variables. The column for physical constraints gives the physical limitations on the range of values that can be taken by the variable. The column for software constraints restricts the range of inputs to reasonable values. The software constraints will be helpful in the design stage for picking suitable algorithms. The constraints are conservative, to give the user of the model the flexibility to experiment with unusual situations. The column of typical values is intended to provide a feel for a common scenario. The uncertainty column provides an estimate of the confidence with which the physical quantities can be measured. This information would be part of the input if one were performing an uncertainty quantification exercise.

The specification parameters in Table 1 are listed in Table 2.

Table 1: Input Variables

Var	Physical Constraints	Software Constraints	Typical Value	Uncertainty
L	$L > 0$	$L_{\min} \leq L \leq L_{\max}$	1.5 m	10%

(*) [you might need to add some notes or clarifications —TPLT]

Table 2: Specification Parameter Values

Var	Value
$L_{\min}$	0.1 m

4.2.11   Properties of a Correct Solution

A correct solution must exhibit [fill in the details —TPLT]. [These properties are in addition to the stated requirements. There is no need to repeat the requirements here. These additional properties may not exist for every problem. Examples include conservation laws (like conservation of energy or mass) and known constraints on outputs, which are usually summarized in tabular form. A sample table is shown in Table 3 —TPLT]

Table 3: Output Variables

Var	Physical Constraints
T_W	$T_{\text{init}} \leq T_W \leq T_C$ (by A**??**)

   [This section is not for test cases or techniques for verification and validation. Those topics will be addressed in the Verification and Validation plan. —TPLT]

5   Requirements

[The requirements refine the goal statement. They will make heavy use of references to the instance models. —TPLT]

This section provides the functional requirements, the business tasks that the software is expected to complete, and the nonfunctional requirements, the qualities that the software is expected to exhibit.

5.1   Functional Requirements

R1: [Requirements for the inputs that are supplied by the user. This information has to be explicit. —TPLT]

R2: [It isn't always required, but often echoing the inputs as part of the output is a good idea. —TPLT]

R3: [Calculation related requirements. —TPLT]

R4: [Verification related requirements. —TPLT]

R5: [Output related requirements. —TPLT]

[Every IM should map to at least one requirement, but not every requirement has to map to a corresponding IM. —TPLT]

5.2   Nonfunctional Requirements

[List your nonfunctional requirements. You may consider using a fit criterion to make them verifiable. —TPLT] [The goal is for the nonfunctional requirements to be unambiguous, abstract and verifiable. This isn't easy to show succinctly, so a good strategy may be to give a "high level" view of the requirement, but allow for the details to be covered in the Verification and Validation document. —TPLT] [An absolute requirement on a quality of the system is rarely needed. For instance, an accuracy of 0.0101 % is likely fine, even if the requirement is for 0.01 % accuracy. Therefore, the emphasis will often be more on describing now well the quality is achieved, through experimentation, and possibly theory, rather than meeting some bar that was defined a priori. —TPLT] [You do not need an entry for correctness in your NFRs. The purpose of the SRS is to record the requirements that need to be satisfied for correctness. Any statement of correctness would just be redundant. Rather than discuss correctness, you can characterize how far away from the correct (true) solution you are allowed to be. This is discussed under accuracy. —TPLT]

NFR1: **Accuracy** [Characterize the accuracy by giving the context/use for the software. Maybe something like, "The accuracy of the computed solutions should meet the level needed for <engineering or scientific application>. The level of accuracy achieved by Computed Tomography Image Reconstruction shall be described following the procedure given in Section X of the Verification and Validation Plan." A link to the VnV plan would be a nice extra. —TPLT]

NFR2: **Usability** [Characterize the usability by giving the context/use for the software. You should likely reference the user characteristics section. The level of usability achieved by the software shall be described following the procedure given in Section X of the Verification and Validation Plan. A link to the VnV plan would be a nice extra. —TPLT]

NFR3: **Maintainability** [The effort required to make any of the likely changes listed for Computed Tomography Image Reconstruction should be less than FRACTION of the original development time. FRACTION is then a symbolic constant that can be defined at the end of the report. —TPLT]

NFR4: **Portability** [This NFR is easier to write than the others. The systems that Computed Tomography Image Reconstruction should run on should be listed here. When possible the specific versions of the potential operating environments should be given. To make the NFR verifiable a statement could be made that the tests from a given section of the VnV plan can be successfully run on all of the possible operating environments. —TPLT]

- Other NFRs that might be discussed include verifiability, understandability and reusability.

5.3 Rationale

[Provide a rationale for the decisions made in the documentation. Rationale should be provided for scope decisions, modelling decisions, assumptions and typical values. —TPLT]

6 Likely Changes

LC1: [Give the likely changes, with a reference to the related assumption (aref), as appropriate. —TPLT]

7 Unlikely Changes

LC2: [Give the unlikely changes. The design can assume that the changes listed will not occur. —TPLT]

8 Traceability Matrices and Graphs

The purpose of the traceability matrices is to provide easy references on what has to be additionally modified if a certain component is changed. Every time a component is changed, the items in the column of that component that are marked with an "X" may have to be

modified as well. Table 4 shows the dependencies of theoretical models, general definitions, data definitions, and instance models with each other. Table 5 shows the dependencies of instance models, requirements, and data constraints on each other. Table 6 shows the dependencies of theoretical models, general definitions, data definitions, instance models, and likely changes on the assumptions.

[You will have to modify these tables for your problem. —TPLT]

[The traceability matrix is not generally symmetric. If GD1 uses A1, that means that GD1's derivation or presentation requires invocation of A1. A1 does not use GD1. A1 is "used by" GD1. —TPLT]

[The traceability matrix is challenging to maintain manually. Please do your best. In the future tools (like Drasil) will make this much easier. —TPLT]

	TM??	TM??	TM??	GD1	GD??	DD1	DD??	DD??	DD??	IM1	IM??	IM??
TM??												
TM??			X									
TM??												
GD1												
GD??	X											
DD1				X								
DD??				X								
DD??												
DD??								X				
IM1					X	X	X				X	
IM??					X		X		X	X		
IM??		X										
IM??		X	X				X	X	X		X	

Table 4: Traceability Matrix Showing the Connections Between Items of Different Sections

The purpose of the traceability graphs is also to provide easy references on what has to be additionally modified if a certain component is changed. The arrows in the graphs represent dependencies. The component at the tail of an arrow is depended on by the component at the head of that arrow. Therefore, if a component is changed, the components that it points to should also be changed. Figure ?? shows the dependencies of theoretical models, general definitions, data definitions, instance models, likely changes, and assumptions on each other. Figure ?? shows the dependencies of instance models, requirements, and data constraints on each other.

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	IM1	IM??	IM??	IM??	4.2.10	R??	R??
IM1		X				X	X
IM??	X			X		X	X
IM??						X	X
IM??		X				X	X
R??							
R??						X	
R??					X		
R2	X	X				X	X
R??	X						
R??		X					
R??			X				
R??				X			
R4			X	X			
R??		X					
R??		X					

Table 5: Traceability Matrix Showing the Connections Between Requirements and Instance Models

9 Development Plan

[This section is optional. It is used to explain the plan for developing the software. In particular, this section gives a list of the order in which the requirements will be implemented. In the context of a course this is where you can indicate which requirements will be implemented as part of the course, and which will be "faked" as future work. This section can be organized as a prioritized list of requirements, or it could should the requirements that will be implemented for "phase 1", "phase 2", etc. —TPLT]

10 Values of Auxiliary Constants

[Show the values of the symbolic parameters introduced in the report. —TPLT]

[The definition of the requirements will likely call for SYMBOLIC_CONSTANTS. Their values are defined in this section for easy maintenance. —TPLT]

[The value of FRACTION, for the Maintainability NFR would be given here. —TPLT]

../../refs/References

[The following is not part of the template, just some things to consider when filing in the template. —TPLT]
[Grammar, flow and LaTeXadvice:

- For Mac users `*.DS_Store` should be in `.gitignore`

- LaTeX and formatting rules

  - Variables are italic, everything else not, includes subscripts (link to document)
    * Conventions
    * Watch out for implied multiplication
  - Use BibTeX
  - Use cross-referencing

- Grammar and writing rules

  - Acronyms expanded on first usage (not just in table of acronyms)
  - "In order to" should be "to"

—TPLT]
[Advice on using the template:

- Difference between physical and software constraints

- Properties of a correct solution means *additional* properties, not a restating of the requirements (may be "not applicable" for your problem). If you have a table of output constraints, then these are properties of a correct solution.

- Assumptions have to be invoked somewhere

- "Referenced by" implies that there is an explicit reference

- Think of traceability matrix, list of assumption invocations and list of reference by fields as automatically generatable

- If you say the format of the output (plot, table etc), then your requirement could be more abstract

—TPLT]

Appendix — Reflection

The information in this section will be used to evaluate the team members on the graduate attribute of Lifelong Learning.

The purpose of reflection questions is to give you a chance to assess your own learning and that of your group as a whole, and to find ways to improve in the future. Reflection is an important part of the learning process. Reflection is also an essential component of a successful software development process.

Reflections are most interesting and useful when they're honest, even if the stories they tell are imperfect. You will be marked based on your depth of thought and analysis, and not based on the content of the reflections themselves. Thus, for full marks we encourage you to answer openly and honestly and to avoid simply writing "what you think the evaluator wants to hear."

Please answer the following questions. Some questions can be answered on the team level, but where appropriate, each team member should write their own response:

1. What went well while writing this deliverable?

2. What pain points did you experience during this deliverable, and how did you resolve them?

3. How many of your requirements were inspired by speaking to your client(s) or their proxies (e.g. your peers, stakeholders, potential users)?

4. Which of the courses you have taken, or are currently taking, will help your team to be successful with your capstone project.

5. What knowledge and skills will the team collectively need to acquire to successfully complete this capstone project? Examples of possible knowledge to acquire include domain specific knowledge from the domain of your application, or software engineering knowledge, mechatronics knowledge or computer science knowledge. Skills may be related to technology, or writing, or presentation, or team management, etc. You should look to identify at least one item for each team member.

6. For each of the knowledge areas and skills identified in the previous question, what are at least two approaches to acquiring the knowledge or mastering the skill? Of the identified approaches, which will each team member pursue, and why did they make this choice?

	A??	A??	A??	A??	A??	A??	A??	A??	A??	A??	A??	A??	A??	A??	A??	A??	A??	A??	A??
TM??	X																		
TM??																			
TM??																			
GD1		X																	
GD??			X	X	X	X													
DD1							X	X	X										
DD??			X	X						X									
DD??																			
DD??																			
IM1											X	X		X	X	X			X
IM??												X	X		X	X	X		
IM??														X					X
IM??														X				X	
LC??				X															
LC??								X											
LC??									X										
LC??											X								
LC??												X							
LC??															X				

Table 6: Traceability Matrix Showing the Connections Between Assumptions and Other Items