CS-417 COMPUTER SYSTEMS MODELING

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(LECTURE # 20)

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Recap of Lecture # 19

Kendall's Notation

Little's Law and Utilization Law

Operational and Stochastic Analysis



Chapter # 6 (Cont'd)

FUNDAMENTALS OF QUEUING MODELS



Transient State & Steady State

- When a queuing system has recently begun operation,
 - othe state of the system (number of customers in the system) will be greatly affected by the initial state and by the time that has since elapsed.
- The system is said to be in a **transient condition**.
- However, after sufficient time has elapsed, the state of the system becomes essentially independent of the initial state and the elapsed time (except under unusual circumstances).
- The system has now essentially reached a **steady-state condition**, where the probability distribution of the state of the system remains the same (the *steady-state* or *stationary* distribution) over time.
- Queuing theory has tended to focus largely on the steady-state condition.

Steady State Notations

The following notation assumes that the system is in a *steady-state condition*:

 P_n = probability of exactly n customers in queueing system.

$$L =$$
 expected number of customers in queueing system $= \sum_{n=0}^{\infty} nP_n$.

$$L_q$$
 = expected queue length (excludes customers being served) = $\sum_{n=s}^{\infty} (n-s)P_n$.

W = waiting time in system (includes service time) for each individual customer.

$$W = E(W).$$

 W_q = waiting time in queue (excludes service time) for each individual customer.

$$W_q = E(\mathcal{W}_q).$$



M/M/1 QUEUE ANALYSIS

THE BIRTH-AND-DEATH PROCESS

- Most elementary queuing models assume that the inputs (arriving customers) and outputs (leaving customers) of the queuing system occur according to the *birth-and-death process*.
- The *state* of the system at time t ($t \ge 0$), denoted by N(t), o number of customers in the queuing system at time t.
- The birth-and-death process describes *probabilistically* how N(t) changes as t increases.
- Broadly speaking, it says that *individual* births and deaths occur *randomly*, where their mean occurrence rates depend only upon the current state of the system.



- The next transition in the state of the process is either
 - $\circ n \rightarrow n + 1$ (a single birth)
 - $\circ n \rightarrow n$ 1 (a single death),
 - o depending on whether the former or latter random variable is smaller.
- Because of these assumptions, the birth-and-death process is a special type of *continuous time Markov chain*.
- Queuing models that can be represented by a continuous time Markov chain are far more tractable analytically than any other.

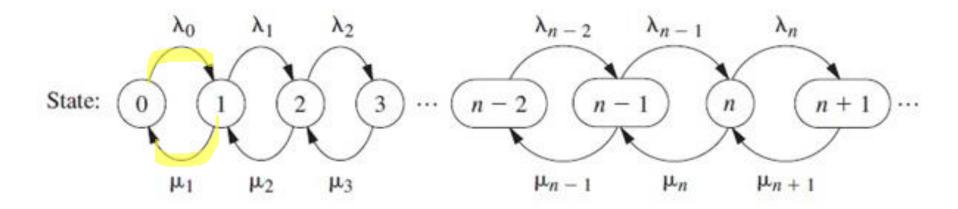


Fig 1: Rate diagram for the birth-and-death process

- The arrows in this diagram show the only possible *transitions* in the state of the system.
- The entry for each arrow gives the mean rate for that transition.
- These results yield the following key principle:

Rate In = Rate Out Principle

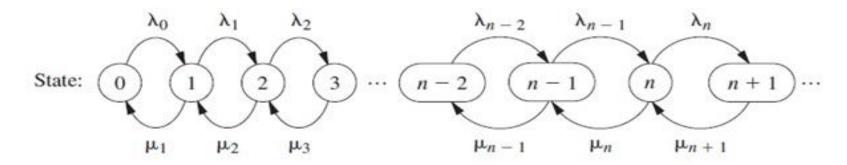


Fig 1: Rate diagram for the birth-and-death process

- For any state of the system n (n = 0, 1, 2, ...),
 - o mean entering rate = mean leaving rate.
- The equation expressing this principle is called the **balance equation** for state *n*.
- After constructing the balance equations for all the states in terms of the $unknown P_n$ probabilities,
 - o we can solve this system of equations (plus an equation stating that the probabilities must sum to 1) to find these probabilities.

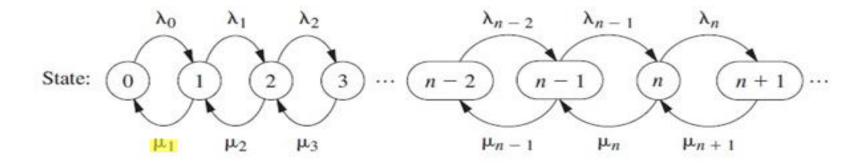


Fig 1: Rate diagram for the birth-and-death process

- To illustrate a balance equation, consider state 0. The process enters this state *only* from state 1.
- Given that the process is in state 1, the mean rate of entering state 0 is μ_1 .
- From any *other* state, this mean rate is 0.
- Therefore, the overall mean rate at which the process leaves its current state to enter state 0 (the *mean entering rate*) is

$$\mu_1 P_1 + 0(1 - P_1) = \mu_1 P_1$$

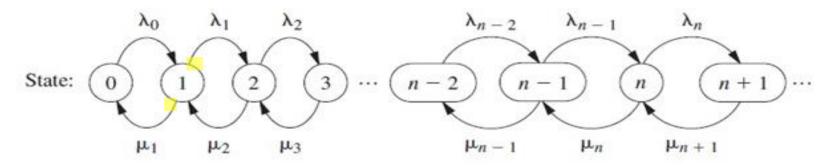


Fig 1: Rate diagram for the birth-and-death process

• By the same reasoning, the *mean leaving rate* must be $\lambda_0 P_0$, so the balance equation for state 0 is

$$\mu_1 P_1 = \lambda_0 P_0$$

- For every other state there are two possible transitions both into and out of the state.
- Therefore, each side of the balance equations for these states represents the *sum* of the mean rates for the two transitions involved.
- Otherwise, the reasoning is just the same as for state 0.

Writing Flow Equations

State 0:

$$\lambda P_0 = \mu P_1$$
$$\Rightarrow \mathbf{P_1} = \underline{\boldsymbol{\rho}} \mathbf{P_0}$$

State 1:

$$\lambda P_0 + \mu P_2 = \lambda P_1 + \mu P_1$$

$$\Rightarrow \mu P_2 = (\lambda + \mu) \frac{\lambda}{\mu} P_0 - \lambda P_0$$

$$= \left[\frac{\lambda}{\mu} + 1 - 1\right] \lambda P_0$$

$$P_2 = \rho^2 P_0$$

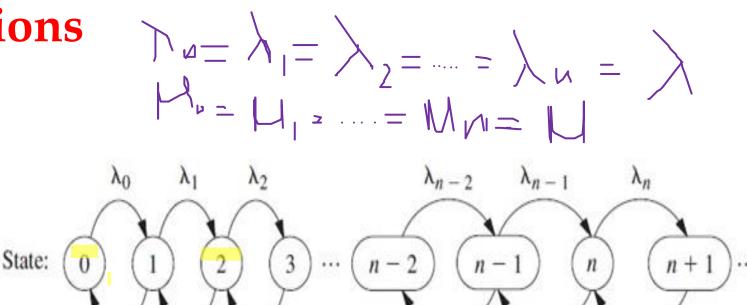


Fig 1: Rate diagram for the birth-and-death process

 μ_{n-1}

 μ_n

 μ_{n+1}



 μ_2

 μ_3

Writing Flow Equations

So, from these two equations, we can generalize the relation:

$$P_n = \rho^n P_0$$

$$\therefore \sum_{n=0}^{\infty} P_n = 1$$

$$\Rightarrow P_0 + \rho P_0 + \rho^2 P_0 + \dots + \infty = 1$$

$$\Rightarrow P_0(\frac{1}{1-\rho}) = 1$$

$$\therefore P_0 = 1 - \rho$$



Q1: Explain what does $\rho = 1 - P_0$ indicate?

 ρ is the probability that server is busy and 1 – P_0 suggests the probability of at least one customer.

Generalizing, we will get:

$$P_n = \rho^n (1 - \rho)$$

