

Data Assimilation by Alignment for Lagrangian Simulation

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Abstract

We introduce a novel data assimilation formulation for Lagrangian simulations. Specifically, our method addresses problems requiring the modification of the discretization support's position. We treat the correction of intensity and position separately, employing distinct methodologies for each. To achieve this, we developed a sequential formulation that includes an alignment correction step through the integration of a velocity field, followed by an intensity correction using the EnKF as previously described. Our ensemble-based approach minimizes a set of independent, low-rank cost functions. Importantly, this method provides a suitable framework for techniques that cannot remesh a new particle discretization and require position updates consistent with physical principles. We test the algorithm to solve the Navier-Stokes equations with the Vortex method on a 2D problem.

Keywords: Lagrangian Simulation, Particle-based Method, Data Assimilation, Position Correction, Ensemble Methods, Vortex Methods, Field Alignment.

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Data assimilation is a process used in many scientific fields (such as meteorology, oceanography, and hydrology) to integrate observed data with output from a numerical model. This process aims to provide an optimal and consistent state of a system thanks to data

integration. It refines model predictions through time using observed data [1]. Intensive efforts have been made to apply these methods to high-dimensional and non-linear problems. Particularly the Ensemble Kalman Filter (EnKF) introduced by Evensen [2] offer a adequate implementation based on an ensemble of realization to update apply sequential data assimilation for those conditions. On the other hand, variational data assimilation like 3DVar or 4DVar allow to tackle the assimilation by minimizing a cost function (méthodes variationnelles permettent aussi l'assimilation au travers de minimization d'une fonction. Parler de version d'ensemble mettre citation)

While these methods have been naturally applied to problems defined on solutions within Eulerian meshes, their applications to Lagrangian (or meshless) simulations have been limited. While a meshes is define on a fixed discretization, Lagrangian methods discretize continuous fields and operators using a set of particles that move with the flow they describe [?].

- Or les méthodes

- La position des particules joue évidemment un role dans l'étape d'assimilation obtenue. - En particulier, dans [citer mon article](#) la correction de intensité sans changer la position des particules peut entraîner une mauvaise représentation de la solution analysée. - De plus, la génération d'une nouvelle discrétisation ou sa mise à jour n'est pas toujours possible. En particulier avec des méthodes des éléments discrets (DEM) où les particules représentent une entité physique. Dans ce cas, la mise à jour ne peux se faire que par une étape cinématiquement admissible.

- En fait, cela peut en particulier être du à une erreur d'alignement de la solution avec la référence. - Nos objectifs sont de proposer un schéma d'assimilation qui tient compte de l'erreur d'alignement des membres, de proposer ainsi de modifier la position des particules et leur intensité, dans un cadre qui soit plus adapté à des contexte où la mise à jour ne peux se faire que par une étape cinématiquement admissible

References

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