

Product Specification and Requirement Document Template

Purpose

This document is designed to clearly outline the project requirements and features. It is an iterative process, sometimes it may be possible to skip or reduce certain steps, but please give a reason as to why. Sometimes you may only go through the process once as part of a thesis, however, always remember that a feature doesn't become obsolete with the end of your thesis, you are doing really work which will continue to be a part of the project for a long time.

Iteration 1: Initial Draft

Start by filling out the document based on initial ideas. This could be based on literature, existing interviews, or other considerations. Pay attention to tracking the sources for each claim, even if something is just your personal intuition, note it down with that exact reason.

Iteration 2: Validate Mockup Draft

After creating a first mockup based on requirements, validate it through interviews or literature research. Then, update the document with new findings.

Iteration 3: Validate Software Implementation

After implementing the requirements as software, results from final interviews and other considerations should be added to the document.

Part 1: Customer Requirements

This section is the beginning of understanding what the user needs and help to later specify app features.

Persona

This section is the beginning of understanding who the user needs and help to later specify app features. Start to fill it out based on your current knowledge and later risk to later needs to provide your assumptions.

Competitors

Research competitors and their features, strengths, weaknesses, and opportunities. This section is for you to track and compare your app's features with the market.

User needs

This document lists needs as user stories, which are user-centered statements that describe a feature that the user needs. Each user story should be individual and unique.

Stakeholder Requirements

This document lists requirements as stakeholder statements, which are statements that describe a feature that the stakeholder needs. Each stakeholder statement should be individual and unique.

Legend: Stakeholder Requirement ID: Specify a unique number (example SR2), Stakeholder: Specify the stakeholder (example Beneficiary, Medical Professional, Coach), Requirement description (example The beneficiary app must provide an overview of the daily steps), Source: Specify from where you derived this requirement (example User Need 1, Literature including citation with page, User Interface Guideline, etc)

Part 2: Requirement Specification Document

In this section, the high level stakeholder requirements should be translated into detailed software features, so that they can be implemented in a next step. Also, possible risks are investigated.

Software Requirements

Template: The <product> must <ensure X or provide Y>

Example: Stakeholder Requirements: The beneficiary app must provide a blue progress bar that shows the number of daily steps as a percentage of the daily goal and must update automatically for new values. Detailed Specification: Here you can add an optional detailed specification of the exact implementation (example font size, color, location, technical specifications). Related Risk IDs: Specify any related risk IDs, is this a Risk Control Measure: Yes or No depending on whether the requirements is controlling for risks

Software Requirement ID	Category	Stakeholder Requirement	Detailed Specification	Related Risk ID	Is this a Risk Control Measure?
SR1	UI	SR1	SR1	SR1	SR1
SR2	UI	SR2	SR2	SR2	SR2
SR3	UI	SR3	SR3	SR3	SR3

Legend: Software Requirement ID: Specify the ID (example SR1), Category: Choose a category from above, Software Requirement Description (example The beneficiary app must have a blue progress bar that shows the number of daily steps as a percentage of the daily goal and must update automatically for new values), Detailed Specification: Here you can add an optional detailed specification of the exact implementation (example font size, color, location, technical specifications), Related Risk IDs: Specify any related risk IDs, is this a Risk Control Measure: Yes or No depending on whether the requirements is controlling for risks

Risk Analysis and Mitigation

This section is for you to track and compare your app's risks with the market. It is an iterative process, sometimes it may be possible to skip or reduce certain steps, but please give a reason as to why. Sometimes you may only go through the process once as part of a thesis, however, always remember that a feature doesn't become obsolete with the end of your thesis, you are doing really work which will continue to be a part of the project for a long time.

Risk ID

Assets

Failure Mode

Harm

Risk Control Measure Needed

Risk Control Measure

Legend: Risk ID: Specify the risk ID (example RID1), Assets: Specify which element you are looking at for potential risks (example visual instructions for physical exercises for user), Failure Mode: Specify how this element could fail (example shows an exercise that is too complex for the user), Hazard: Specify which hazard could emerge (example user performs the complex exercise), Harm: Specify the harm that results (example user has an injury through wrong exercise), Risk Control Measure Needed: Yes or No, Software Requirement ID of Risk Control Measure (example 1: do not do exercises that you do not feel comfortable with, example 2: add a feature to primarily select the difficulty of exercises)

Part 3: Description of Prototype

Based on the previous findings, this section should provide a summary of the prototype you plan to implement or build based on the **Stakeholder** and the **Software Requirements**.

Goal of Prototype

Describe the goal that you want to achieve with the prototype.

Scope of Delivery

What is included in the final delivery of the project? How will results be documented?

Target Group

Describe the target group with who the prototype will be tested in a few words based on the persona.

Evaluation Method

Describe which method can be used to measure the success (example questionnaire, interviews, etc.)

Connection to other areas

With which projects is your project connected?

Visualizations of the Prototype

Based on the previous section and the software requirements, create visualizations of the prototype such as Mockups, Storymaps, or the User Interface.