Swift & iOS Workshop Frühling 2016

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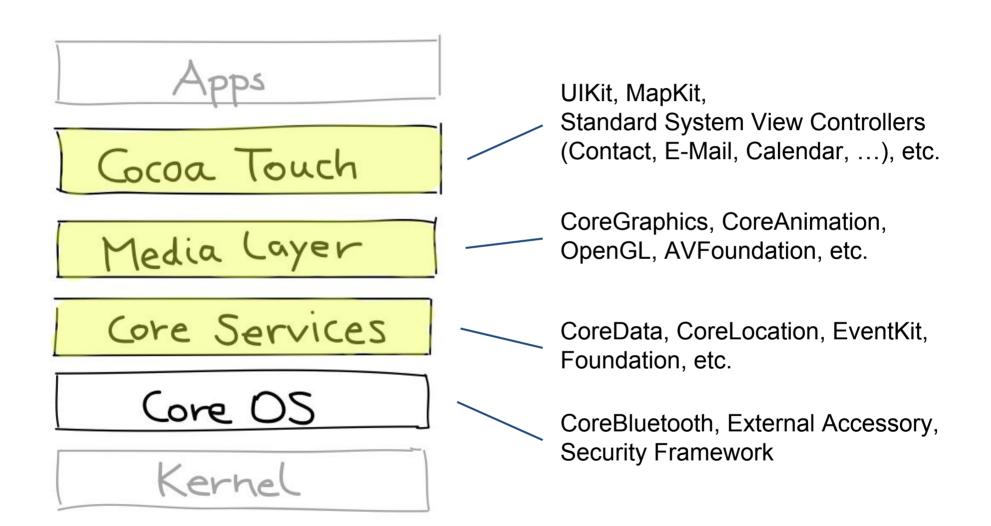
iOS & UIKit Outline

- •iOS
 - Overview
- App lifecycle
- View hierarchy
- View controller lifecycle
- MVC
- Interface Builder
- Exercise

iOS – Layers

UI Cocoa Touch Audio/Video Media Layer 2D, 3D Core Data, Core Services Core Location System Dock, Security Core OS Kernel

iOS Frameworks



iOS Frameworks

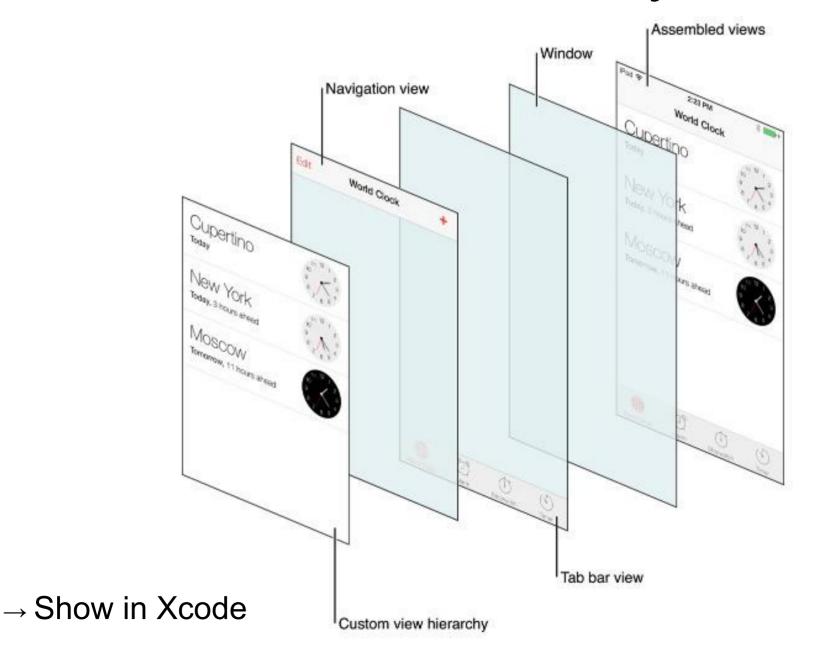
• Complete list of iOS frameworks

http://goo.gl/Ju4e6c

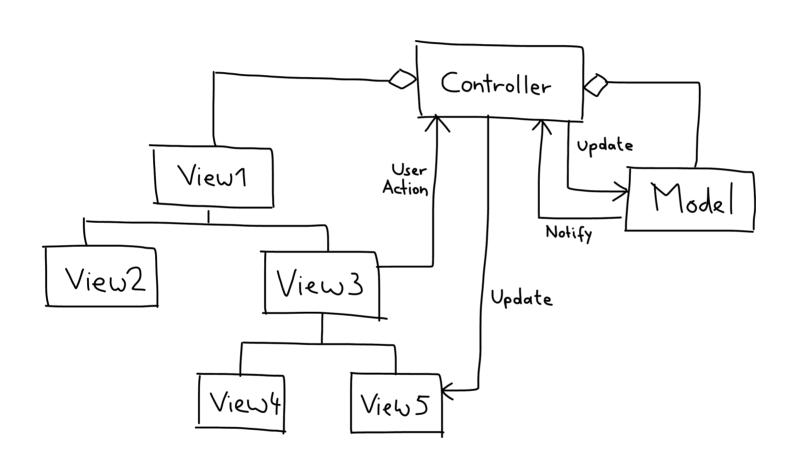
App Lifecycle

- Each app has exactly one App Delegate
- App Delegate receives notifications
 - Launch terminated
 - App will terminate
 - App goes to background / comes to foreground
 - App receives a notification
 - 0 ...
 - → Show in Xcode

View Hierarchy



MVC



View Controller Lifecycle

- Receives notifications for its main view
 - Loaded
 - viewDidLoad
 - Will appear, appeared
 - viewWillAppear, viewDidAppear
 - Will disappear, disappeared
 - viewWillDisappear, viewDidDisappear
 - Will be deallocated
 - dealloc
 - → Show in Xcode

Interface Builder



- NextStep (1986)
- •Since Xcode 4: part of the IDE
- Screen & storyboards

Interface Builder



- NextStep (1986)
- •Since Xcode 4: part of the IDE
- Screen & storyboards
- Link items in IB with code
 - Class
 - Outlet of a view
 - Callback method (user event)
 - → Show in Xcode

iOS & UIKit

- •Exercise 3
 - Build a weather app

References

- UIKit User Interface Catalog http://goo.gl/5Bkf6V
- App iOS Programming Guide http://goo.gl/wzyMTQ
- Stanford University iOS/Swift: http://cs193p.stanford.edu/