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Dialogue Breakdown Detection in Chatbots

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Dataset

Model Type & Architecture

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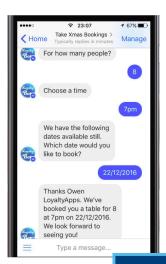
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Chatbot

- A chatbot is a dialogue system which conducts a conversation with a user via text or speech.
- The popularity of chatbots increase.
- Instant 24 hours service
- Usage categories: website help, education, customer service, e-commerce, entertainment, etc.



Dialogue Breakdown

 Breakdown is a point in a dialogue when the interaction is interrupted with or without completion of the performed task [Martinovsky and Traum, 2006]

It's nice to go shopping alone.
I agree. That's nice.
Shopping takes time.
Window shopping is also fun.
It's fun to go shopping with somebody.

Chatbot utterances are red.

About the Project

- Aim: create a dialogue breakdown detection model
- Research questions:
 - Before building the model
 - What models for breakdown detection are available?
 - Which types of models perform better?
 - After building the model
 - How does the architecture of the model influence its performance?
 - How does the embedding type of the detector influence its performance?



Contributions

- Overview and comparison of the existing dialogue breakdown detectors
- Introduction of dialogue breakdown detection models which outperform the baseline
- Exploration of relationship between model architecture and its performance
- Investigation of the relationship between embedding type and detector's performance

Related Literature

- Dialogue breakdown detection challenge:
 - introduced in [Ryuichiro et al., 2015]
 - three challenges held [Higashinaka et al., 2016, 2017]
 - fourth challenge will be held during IWSDS 2019 [dbd]
- Applications:
 - re-ranking system responses [Inaba and Takahashi]
 - aggregating utterances that can be used as system responses
 [Sugiyama, 2016]

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Dataset

- Dataset from the Dialogue Breakdown Detection Challenge 3 [dbdc33]
- Dialogues sources:
 - chatbots IRIS, Tick-Tock, 'Yura and Idris'
 - Conversational Intelligence Challenge
- Labels: NB, PB, B
- Classes are balanced
- 30 annotators per system utterance

Baseline Definition

Based on the overview of existing models performance, we chose two models for the baseline:

- accuracy baseline
- $F_1(B)$ and $F_1(PB+B)$ baseline

Baseline type	Model	Score
Accuracy	LSTM + word2vec	0.44
$F_1(B)$	MemNN + attention	0.36
$F_1(PB+B)$	MemNN + attention	0.87

Table: Baseline Models

Model Type & Architecture

- Model Type: Why LSTM?
 - can process sequential data
 - handles long-term dependencies
- Selected architecture types:
 - vanilla LSTM
 - stacked LSTM
 - bidirectional LSTM

Word Embedding Models Selection

- Limited data ⇒ pretrained word embedding models
- For the experiments, we select three word embedding types:
 - word2vec pretrained on Google News, 300D
 - GloVe pretrained on Twitter, 200D
 - GloVe pretrained on Common Crawl, 300D

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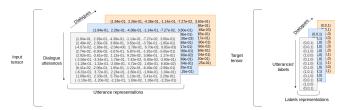
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Datasets Preprocessing

- Preprocessing steps:
 - General steps:
 - tokenization (with nltk.tokenize.casual.TweetTokenizer)
 - apostrophes contractions replacement, e.g., $that's \rightarrow that$ is
 - Additional steps:
 - for word2vec pretrained on Google News: punctuation signs removal
 - for GloVe pretrained on tweets: lowercasing
- Dialogues length varies ⇒ padding

Representations

- Token representation obtained with pretrained embedding model
- Utterance representation is the average of the token embeddings comprising the utterances
- Dialogue representation is a 2D tensor comprising user and system utterances
- Each label is represented with one-hot encoding



Models Development I

- Software: Python 3.6 with libraries NumPy, NLTK, gensim, matplotlib, sklearn, json. Tensorflow(backend) + Keras
- Layers: one input layer, two hidden layers, one output layer
- Loss function: categorical cross-entropy:

$$H(y,\hat{y}) = -\sum_{i=1}^{n} y_i \log(\hat{y}_i)$$
 (1)

where y - ground truth label, \hat{y} - predicted label

Models Development II

- Mini-batching with batch size 32
- Optimization method: Root Mean Square Propagation (RMSProp)
- Maximum number of epochs: 100
- To prevent **overfitting**:
 - Early stopping with patience 5
 - Dropout and recurrent dropout, coefficients set to 0.1

Bidirectional LSTM

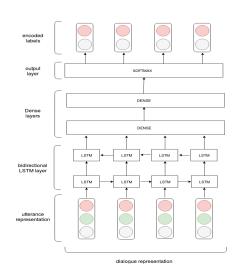
```
# imports
from keras.models import Sequential
from keras.layers import LSTM, Dense, Bidirectional
# model definition
bi_lstm = Sequential()
# input layer
1stm1 = Bidirectional(LSTM(NUM CELLS, return sequences=True, dropout
-- = DROPOUT_COEFF, recurrent_dropout = DROPOUT_COEFF),

→ input_shape=(MAX_UTTERANCE_LENGTH, UTTERANCE_DIMENSIONALITY),

→ merge mode = 'sum')

bi lstm.add(lstm1)
# hidden layers
bi lstm.add(add(Dense(NUM CELLS, activation = 'relu')))
bi lstm.add(Dense(NUM CELLS, activation = 'relu'))
# output layer
bi 1stm = Dense(NB LABELS, activation = 'softmax')
bi_lstm.add(outputs)
# model compilation
bi_lstm.compile(
   optimizer = 'rmsprop',
   loss = 'categorical crossentropy'.
    metrics=['accuracy'])
# model training
bi_lstm_history = bi_lstm.fit(
   X train, y train,
   batch_size=BATCH_SIZE,
    validation data = (X test, y test),
   callbacks = [EarlyStopping(monitor='val_loss',

→ patience=PATIENCE)],
    epochs=NUM EPOCHS)
```



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Evaluation Metrics

- Accuracy: what fraction of items is classified correctly?
- *F*₁ score:
 - Incorporates precision and recall:
 - Precision: how many selected items are relevant?
 - Recall: how many relevant items are selected?
 - A variant of F-score with precision and recall equally important

Models Performance

Model	Embedding	Accuracy	$F_1(B)$	$F_1(PB+B)$
Vanilla LSTM	Google News	0.42	0.38	0.84
	GloVe Twitter	0.41	0.31	0.78
	GloVe Common Crawl	0.44	0.46	0.93
Stacked LSTM	Google News	0.39	0.30	0.77
	GloVe Twitter	0.42	0.41	0.82
	GloVe Common Crawl	0.42	0.45	0.93
Bi-LSTM	Google News	0.42	0.33	0.75
	GloVe Twitter	0.44	0.34	0.83
	GloVe Common Crawl	0.46	0.37	0.85

Table: Models performance results. The best performance is indicated in bold

Comparison with the Baseline

Model type	Description	Accuracy	$F_1(B)$	$F_1(PB+B)$
Accuracy baseline	LSTM + word2vec Google News	0.44	0.29	0.74
Best accuracy score model	$\begin{array}{l} {\sf Bi\text{-}LSTM} + {\sf GloVe} \\ {\sf Common \ Crawl} \end{array}$	<u>0.46</u>	0.37	0.85
$\overline{F_1}$ baseline	MemNN + attention	0.29	0.36	0.87
Best F_1 score model	$\begin{array}{l} {\sf Vanilla\ LSTM\ +\ GloVe} \\ {\sf Common\ Crawl} \end{array}$	0.44	<u>0.46</u>	0.93

Table: Comparison of the created models with the baseline models. The best performance is indicated in bold

Relationship Exploration

- LSTM architecture in terms of model performance:
 - 1. Vanilla LSTM
 - 2. Stacked LSTM
 - 3. Bidirectional LSTM
- Word embedding model in terms of detector performance:
 - 1. GloVe Common Crawl
 - 2. GloVe Twitter
 - 3. word2vec Google News

Patterns in Error Types

As the number of unknown tokens increase, the model performance decrease.

- Emoticons: simple (② ②) vs. complex (♥ ③)
- Apostrophe contractions:
 - standard, e.g., $isn't \rightarrow is$ not
 - ambiguous, e.g., $he's \rightarrow he \ has \ or \ he \ is$
- Misspellings:
 - standard, e.g., 'seee', 'tommorow'
 - merging words, e.g., 'questionWho', 'wait.Where'
- Abbreviations, e.g., ConvAI (Conversational Artificial Intelligence)
- Extra:
 - meaningless sequences of characters (e.g., MAMAXMAMAX)
 - tokens representing words from a different language

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Summary

First part:

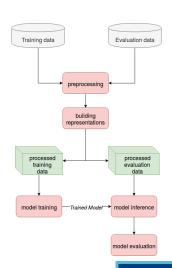
- dataset exploration
- existing models overview
- selection of:
 - baseline
 - model for experiments

Second part:

- dataset preprocessing
- model development

Third part:

- models evaluation
- comparison with the baseline
- exploration of error patterns



Future Work

- Model architecture: investigate further architecture types, e.g., LSTM with attention
- Word embedding model: experiment with Embeddings from Language Model (ELMo)
- Dataset expansion: including different languages and modalities
- Working with the unknown tokens
- Submitting the model for dialogue breakdown detection challenge 4

Thank you for your attention!

Bibliography I

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José Lopes. How generic can dialogue breakdown detection be? the kth entry to dbdc3.

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Hiroaki Sugiyama. Utterance selection based on sentence similarities and dialogue breakdown detection on ntcir-12 stc task. In *NTCIR*, 2016.

Appendix

Task Setting

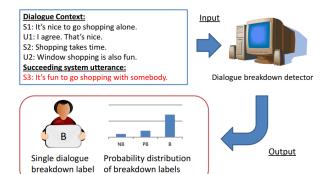


Figure: Task setting [Higashinaka et al., 2017]

Dialogue Representation in JSON

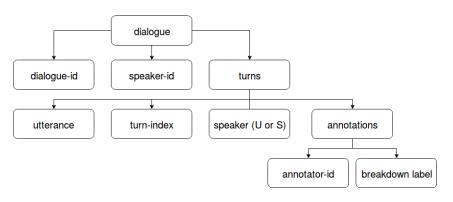


Figure: Dialogue representation in JSON: fields hierarchy

The Dataset Statistics

	Development data			Evaluation data				
	TKTK	IRIS	CIC	YI	TKTK	IRIS	CIC	YI
Dialogues Annotators	100 CF	100 CF	115 AMT	100 AMT	50 CF	50 CF	50 AMT	50 AMT
NB PB B	35.1% 27.6% 37.3%	32.9% 27.8% 39.4%	28.9% 29.8% 41.3%	34.8% 36.1% 29.1%	44.3% 29.2% 26.5%	34.5% 29.3% 36.2%	29.1% 39.3% 31.6%	35.4% 40.3% 24.3%
Fleiss' κ	0.14	0.11	0.05	0.01	0.13	0.09	0.001	-0.006

Table: The dataset statistics

Types of Models

- Conditional Random Fields (CRF)
- Extremely Randomized Trees (ETR)
- Maximum Entropy model (MaxEnt)
- Support Vector Machines (SVM)
- Memory Networks (MemNN)
- Recurrent Neural Networks (RNN). Includes Long Short-term Memory Network (LSTM)
- Models with attention

Model type	Implementation description	Accuracy	$F_1(B)$	$F_1(PB+B)$
CRF	baseline model for DBDC3	0.420	0.354	0.762
MaxEnt	*MaxEnt, labelling exchanges	0.410	0.240	0.220
SVM	$SVM + SpeDial \; feature \; set$	0.340	0.350	0.840
MemNN	MemNN + attention	0.295	0.364	0.874
	$\begin{array}{l} {\sf MemNN} + {\sf attention}; \\ {\sf trained} \ {\sf on} \ {\sf multiligual} \ {\sf data} \end{array}$	0.290	0.356	0.870
ETR	ETR + geometric mean	0.426	0.312	0.832
	$\begin{array}{l} ETR + cosine \; similarity \\ of \; all \; word \; pairs \end{array}$	0.431	0.320	0.840
	ETR + arithmetic mean	0.420	0.302	0.835

Model type	Implementation description	Accuracy	$F_1(B)$	$F_1(PB+B)$
RNN	RNN + attention between sentences, GloVe Twitter	0.360	0.208	0.346
	$\begin{array}{l} {\sf RNN} + {\sf attention} + {\sf GloVe} \\ {\sf Twitter} + {\sf finetuning} \end{array}$	0.210	0.210	0.340
	$\begin{aligned} &RNN + attention + GloVe \\ &Twitter + extra\ linguistic\ features \end{aligned}$	0.356	0.320	0.805
	LSTM + BoW, word embeddings	0.440	0.290	0.744
	${\sf LSTM} + {\sf BoW, document} \\ {\sf embeddings}$	0.422	0.340	0.759
	${\sf Hie\text{-}Bi\text{-}LSTM} + {\sf GloVe} \ {\sf Wikipedia}$	0.429	0.321	0.763

Table: Models overview: classification results. The best performance is indicated in bold. An asterisk signifies submission without technical paper

Datasets Preprocessing

Decisions to make before preprocessing:

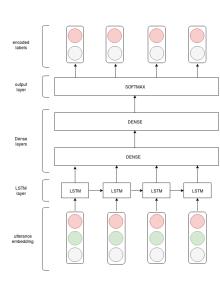
- Keep user utterances? Yes, it improves model performance [Lopes]
- ow to feed user utterances? As separate utterances marked with
 U label

Vanilla LSTM

```
# imports
from keras, models import Sequential
from keras, layers import LSTM, Dense
# model definition
vanilla = Sequential()
# input layer
1stm1 = LSTM(NUM CELLS, input shape=(MAX UTTERANCE LENGTH,

→ UTTERANCE DIMENSIONALITY), return sequences=True, dropout =

→ DROPOUT COEFF. recurrent dropout = DROPOUT COEFF)
vanilla.add(lstm1)
# hidden lavers
vanilla.add(Dense(NUM_CELLS, activation = 'relu'))
vanilla.add(Dense(NUM CELLS, activation = 'relu'))
# output layer
outputs = Dense(NB_LABELS, activation = 'softmax')
vanilla.add(outputs)
# model compilation
vanilla.compile(
    optimizer = 'rmsprop',
    loss = 'categorical_crossentropy',
    metrics=['accuracy'])
# model training
vanilla_history = vanilla.fit(
    X_train, y_train,
    batch_size=BATCH_SIZE,
    validation_data = (X_test, y_test),
    callbacks = [EarlyStopping(monitor='val_loss', patience=5)],
    epochs=NUM_EPOCHS)
```

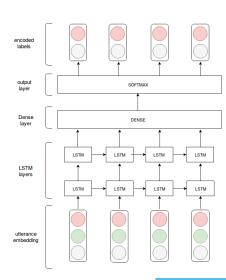


Stacked LSTM

```
# imports
from keras.models import Sequential
from keras.layers import LSTM, Dense
# model definition
stacked = Sequential()
# input layer
1stm1 = LSTM(NUM_CELLS, input_shape=(MAX_UTTERANCE_LENGTH,
→ UTTERANCE_DIMENSIONALITY), return_sequences=True, dropout =
→ DROPOUT_COEFF, recurrent_dropout = DROPOUT_COEFF)
stacked.add(1stm1)
# hidden layers
1stm2 = LSTM(NUM CELLS, input shape=(MAX UTTERANCE LENGTH,
→ UTTERANCE DIMENSIONALITY), return sequences=True, dropout =
→ DROPOUT COEFF, recurrent dropout = DROPOUT COEFF)
stacked.add(1stm2)
vanilla.add(Dense(NUM CELLS, activation = 'relu'))
# output layer
stacked = Dense(NB LABELS, activation = 'softmax')
stacked.add(outputs)
# model compilation
stacked.compile(
    optimizer = 'rmsprop',
    loss = 'categorical crossentropy',
    metrics=['accuracy'])
# model training
stacked_history = stacked.fit(
    X_train, y_train,
    batch_size=BATCH_SIZE,
    validation_data = (X_test, y_test),
    callbacks = [EarlyStopping(monitor='val loss',

→ patience=PATIENCE)],

    epochs=NUM EPOCHS)
```



Relationship Exploration

LSTM type	Accuracy	$F_1(B)$	$F_1(PB+B)$
Vanilla LSTM	0.42	0.38	0.85
Stacked LSTM	0.41	0.39	0.84
Bi-LSTM	0.44	0.35	0.81

Table: Average metric scores for every LSTM type

Embedding type	Accuracy	$F_1(B)$	$F_1(PB+B)$
word2vec Google News	0.41	0.34	0.78
GloVe Twitter	0.42	0.35	0.81
GloVe Common Crawl	0.44	0.43	0.90

Table: Average metric scores for every embedding type

Answers to Research Questions

- There are several major types of dialogue breakdown detectors: CRF, ETR, MaxEnt, SVM, MemNN, RNN, and models with attention
- Comparison of the existing models allow concluding that LSTM and MemNN appear to produce better results
- Both model architecture and word embedding model influence the performance. Word embedding model appear to produce a more significant impact.