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# **AIM**

To use C++ to create a sudoku puzzle.

# **OVERVIEW**

C++ is a statically typed, compiled, general purpose, case sensitive, free-form programming language that supports procedural, object-oriented, and generic programming.

It is regarded as a middle-level programming language as it comprises a combination of both high-level and low-level language features.

C++ was developed by Bjarne Stroustrup in 1979 at Bell Labs in Murray Hill, New Jersey, as an enhancement to the existing C language. It was originally named C with Classes but was later renamed to C++ in 1983. It is a superset of C, and virtually, any legal C program is a legal C++ program.

# **SYNOPSIS**

We have used C++ to create a Sudoku game in which the player is given three lives.

# **REQUIREMENTS**

# (HARDWARE AND SOFTWARE)

WINDOWS				
HARDWARE				
RECOMMENDED	Intel Core <sup>™</sup> 2 Duo processor or Intel Xeon processor or higher			
MINIMUM REQUIREMENTS	One of the following:  Intel Pentium 4 processor family and higher  Intel ® Xeon Pha <sup>m</sup> coprocessor  Non-Intel processors compatible with above processors			

## SOFTWARE

RECOMMENDED	<ul> <li>Intel Parallel Studio XE 2013 SPI</li> <li>Intel Parallel Studio XE 2015 Professional Edition</li> </ul>
MINIMUM REQUIREMENTS	<ul> <li>One of the following OS:         <ul> <li>Microsoft Windows 8, 8.1</li> <li>Microsoft Windows 7 SP 1</li> <li>Microsoft Windows Server 2012</li> <li>Microsoft Windows 2008</li> <li>Microsoft Windows HPC Server</li> </ul> </li> <li>One of the following compilers:         <ul> <li>Intel C++ Compiler 13.1 and higher</li> <li>Microsoft Visual Compiler 2010 and higher</li> </ul> </li> </ul>

LINUX	
HARDWARE	
RECOMMENDED	<ul><li>Intel Core 2 Duo processor or higher</li><li>Intel Xeon Phi coprocessor</li></ul>
MINIMUM REQUIREMENTS	<ul> <li>One of the following:         <ul> <li>Intel Pentium 4 processor family</li> </ul> </li> <li>Intel® Xeon coprocessor or higher</li> <li>Non-Intel but corresponding processors</li> </ul>
SOFTWARE	
MINIMUM REQUIREMENTS	<ul> <li>One of the following OS:         <ul> <li>Red Hat Enterprise Linux 5, 6, 7</li> <li>Fedora 20</li> <li>Debian 6.0, 7</li> <li>Intel Cluster Ready</li> </ul> </li> <li>One of the following compilers:         <ul> <li>Intel C++ Compiler 13.1</li> <li>Parallel Studio XE 2013</li> </ul> </li> </ul>
RECOMMENDED	<ul> <li>Intel Parallel Studio XE 2013 SP1</li> <li>Intel Parallel Studio XE 2015 Professional Studio</li> </ul>

# **HEADER FILES**

The following header files were included in the program:

- iostream.h: To include cin, cout.
- conio.h: To include clrscr(), getch().
- process.h: To include exit().

# **FUNCTIONS**

The following built-in functions are used in the program:

- clrscr(): Function to clear the output.
- getch(): Function to hold the output window until hitting any key from the keyboard.
- exit(): Function to exit the program.

A function was defined to display the Sudoku puzzle after each entry of the answer.

```
void display(char s[][25])
{
    cout<<'*\n------;
    for(int i=0;i<6;i++)
    {
        cout<<'*\n'';
        for(int j=0;j<25;j++)
            cout<<s[i][j];
        if(i==1||i==3)
            cout<<'*\n-------;
    }
    cout<<'*\n-----------;
    return;
}</pre>
```

# **ALGORITHM**

- Step 1: Start
- Step 2: Create a Sudoku puzzle using a 2D character array
- Step 3: life  $\leftarrow$  3, count  $\leftarrow$  24.
- **Step 4:** Print the puzzle.
- **Step 5:** Enter position and corresponding answer
- **Step 6:** If the answer is correct then count=count-1. Print the puzzle with the answer in place of the position entered.
- **Step 7:** Else, life←life-1, count←count-1.
- **Step 8:** If the user enters 0, exit program.
- **Step 9:** Else if life=0 or count=0, exit program.
- **Step 10:** Else, go back to step 5.
- **Step 11:** If count=0, print "Congratulations!"
- Step 12: Else print "Better luck next time!"
- Step 13: Stop.

# **SOURCE CODE**

```
#include<iostream.h>
#include<conio.h>
#include<process.h>
void display(char s[][25])
{
cout<<"\n-----";
for(int i=0;i<6;i++)
cout<<"\n";
for(int j=0; j<25; j++)
cout<<s[i][j];
if(i==1||i==3)
cout << ``\n----";
}
cout<<"\n-----"<<endl;
return;
void main()
{
```

```
clrscr();
char s[6][25]={"| 4 A B | C D 3 |", "| E 3 1 | F G H |",
          "| I J K | 3 6 L |", "| M 2 N | 5 O P |",
          "| 1 Q R | S T 5 |", "| U V 3 | W 2 X |"};
char pos, ans;
int count=24, life=3;
char sol[24]={'6', '5', '2', '1', '2', '4', '5', '6', '5', '1', '4', '2', '3'
               .'6', '4', '1', '4', '2', '6', '3', '6', '5', '1', '4'}:
do
{
 clrscr();
 cout<<"\n SUDOKU:";</pre>
 cout<<"\n RULES:\n 1. Positions must be entered in uppercase
only!";
 cout<<"\n 2. You have three lives which will decrease with a
wrong answer.";
 cout << "\n 3. Press enter to continue.";
 cout << "\n 4. Enter 0 to quit.";
 cout<<"\n 5. ENJOY!";
 display(s);
```

```
cout<<"Enter position: ";</pre>
cin>>pos;
if (pos=='0')
{
exit(0);
cout<<"Enter number: ";</pre>
cin>>ans;
switch(pos)
case 'A': if(ans==sol[0])
        s[0][6]=ans;
        count--;
       else
        cout<<"Incorrect!";</pre>
        life--;
```

```
break;
case 'B': if(ans==sol[1])
       s[0][9]=ans;
       count--;
       else
       cout<<"Incorrect!";</pre>
       life--;
      break;
case 'C': if(ans==sol[2])
       s[0][15]=ans;
       count--;
       else
       cout<<"Incorrect!";</pre>
```

```
life--;
      break;
case 'D': if(ans==sol[3])
       s[0][18]=ans;
       count--;
      else
       cout<<"Incorrect!";</pre>
       life--;
      break;
case 'E': if(ans==sol[4])
       s[1][3]=ans;
       count--;
      Else
```

```
cout<<"Incorrect!";</pre>
       life--;
       break;
case 'F': if(ans==sol[5])
       s[1][15]=ans;
       count--;
       else
       cout<<"Incorrect!";</pre>
       life--;
      break;
case 'G': if(ans==sol[6])
       s[1][18]=ans;
       count--;
```

```
}
       else
       cout<<"Incorrect!";</pre>
       life--;
       break;
case 'H': if(ans==sol[7])
       s[1][21]=ans;
       count--;
       else
       cout<<"Incorrect!";</pre>
       life--;
       break;
case 'I': if(ans==sol[8])
       {
```

```
s[2][3]=ans;
       count--;
       else
       cout<<"Incorrect!";</pre>
       life--;
       break;
case 'J': if(ans==sol[9])
       s[2][6]=ans;
       count--;
       else
       cout<<"Incorrect!";</pre>
       life--;
       break;
```

```
case 'K': if(ans==sol[10])
       s[2][9]=ans;
       count--;
       else
       cout<<"Incorrect!";</pre>
       life--;
       break;
case 'L': if(ans==sol[11])
       s[2][21]=ans;
       count--;
       else
       cout<<"Incorrect!";</pre>
       life--;
```

```
}
      break;
case 'M': if(ans==sol[12])
       s[3][3]=ans;
       count--;
      else
       cout<<"Incorrect!";</pre>
       life--;
      break;
case 'N': if(ans==sol[13])
       s[3][9]=ans;
       count--;
      else
```

```
cout<<"Incorrect!";</pre>
       life--;
       break;
case 'O': if(ans==sol[14])
       s[3][18]=ans;
       count--;
       else
       cout<<"Incorrect!";</pre>
       life--;
      break;
case 'P': if(ans==sol[15])
       s[3][21]=ans;
       count--;
       }
```

```
else
       cout<<"Incorrect!";</pre>
       life--;
       break;
case 'Q': if(ans==sol[16])
       s[4][6]=ans;
       count--;
       else
       cout<<"Incorrect!";</pre>
       life--;
      break;
case 'R': if(ans==sol[17])
       s[4][9]=ans;
```

```
count--;
       else
       cout<<"Incorrect!";</pre>
       life--;
       break;
case 'S': if(ans==sol[18])
       s[4][15]=ans;
       count--;
       else
       cout<<"Incorrect!";</pre>
       life--;
       break;
case 'T': if(ans==sol[19])
```

```
s[4][18]=ans;
       count--;
       else
       cout<<"Incorrect!";</pre>
       life--;
      break;
case 'U': if(ans==sol[20])
       s[5][3]=ans;
       count--;
      else
       cout<<"Incorrect!";</pre>
       life--;
```

```
break;
case 'V': if(ans==sol[21])
       s[5][6]=ans;
       count--;
      else
       cout<<"Incorrect!";</pre>
       life--;
      break;
case 'W': if(ans==sol[22])
       s[5][15]=ans;
       count--;
      else
       cout<<"Incorrect!";</pre>
```

```
life--;
        break;
 case 'X': if(ans==sol[23])
        s[5][21]=ans;
        count--;
        else
        cout<<"Incorrect!";</pre>
        life--;
        break;
 }
cout<<"\n Lives left: "<<life;
getch();
} while((count!=0)&&(life!=0));
if (count==0)
```

```
{
  clrscr();
  display(s);
  cout<<"\nCONGRATULATIONS!";
  cout<<"\nYou Did It!";
}
  else
  cout<<"\n Better luck next time ";
  getch();
}</pre>
```

# **OUTPUT**

## SUDOKU: RULES: 1. Positions must be entered in uppercase only! 2. You have three lives which will decrease with a wrong answer. 3. Press enter to continue. 4. Enter 0 to quit. 5. ENJOY! 1 4 A B | C D 3 | ; E 3 1 ; F G H ; I J K 3 6 L 1 M 2 N 1 5 0 P 1 1 Q R 1 S T : U V 3 : W 2 X : Enter position: A Enter number: 6 Lives left: 3

#### SUDOKU: RULES: 1. Positions must be entered in uppercase only! 2. You have three lives which will decrease with a wrong answer. 3. Press enter to continue. 4. Enter 0 to quit. 5. ENJOY! 4 6 B I C D 3 Е З $\mathbf{F}$ G H I J K 3 6 L 0 P M 2 N 1 Q R T 5 υÛ 3 W Z X Enter position: B Enter number: 2 Incorrect! Lives left: 2\_

## RULES:

- 1. Positions must be entered in uppercase only!
  2. You have three lives which will decrease with a wrong answer.
  3. Press enter to continue.
  4. Enter 0 to quit.
  5. ENJOY!

							3 H	
i	M	2	N	i	5	0	L P	i
ŀ	1	Q	R	ŀ	S	T	5 X	ł

Enter position: B
Enter number: 5

Lives left: 2\_

### RULES:

- 1. Positions must be entered in uppercase only!
- 2. You have three lives which will decrease with a wrong answer.
- 3. Press enter to continue.
- 4. Enter 0 to quit.
- 5. ENJOY!

Enter position: E Enter number: 2

Lives left: 2\_

#### SUDOKU:

#### RULES:

- 1. Positions must be entered in uppercase only!
- 2. You have three lives which will decrease with a wrong answer.
- 3. Press enter to continue.
- 4. Enter 0 to quit.
- 5. ENJOY!

Enter position: C Enter number: 2

Lives left: 2

### RULES:

- 1. Positions must be entered in uppercase only!
- 2. You have three lives which will decrease with a wrong answer.
- 3. Press enter to continue.
- 4. Enter 0 to quit.
- 5. ENJOY!

1 4 6 5 1 2 D 3 1 1 2 3 1 1 F G H 1 1 I J K 1 3 6 L 1 1 M 2 N 1 5 0 P 1 1 1 Q R | S T 5 | 1 U V 3 1 W 2 X 1

Enter position: D Enter number: 1

Lives left: 2

### SUDOKU:

### RULES:

- 1. Positions must be entered in uppercase only!
- You have three lives which will decrease with a wrong answer.
   Press enter to continue.
- 4. Enter 0 to quit.
- 5. ENJOY!

| 4 6 5 | 2 1 3 | | 2 3 1 | F G H | I J K 1 3 6 L 1 M 2 N 1 5 0 P 1 Q R : U V 3 : W 2 X :

Enter position: G Enter number: 5

Lives left: 2\_

### RULES:

- 1. Positions must be entered in uppercase only!
- 2. You have three lives which will decrease with a wrong answer.
- 3. Press enter to continue.
- 4. Enter 0 to quit.
- 5. ENJOY!

1 4 6 5 1 2 1 3 1 1 2 3 1 1 F 5 H 1 1 I J K 1 3 6 L 1 M 2 N 1 5 0 P 1 1 Q R | S T 5 | 1 U V 3 1 W 2 X 1

Enter position: F Enter number: 4

Lives left: 2

### SUDOKU:

### RULES:

- 1. Positions must be entered in uppercase only!
- You have three lives which will decrease with a wrong answer.
   Press enter to continue.
- 4. Enter 0 to quit.
- 5. ENJOY!

1 4 6 5 1 2 1 3 1 2 3 1 1 4 5 H I J K 1 3 6 L M 2 N 5 O P 1 Q R : S T υŪ 3 1 W 2 X 1

Enter position: H Enter number: 6

Lives left: 2

```
SUDOKU:
RULES:
1. Positions must be entered in uppercase only!
2. You have three lives which will decrease with a wrong answer.
3. Press enter to continue.
4. Enter 0 to quit.
5. ENJOY!
1 4 6 5
             2
1 2 3 1 1 4 5
          1 3 6 L
  M 2 N
           1 5 0 P
           I S T
  U V 3 | W 2 X |
Enter position: L
Enter number: 1
Incorrect!
Lives left: 1_
SUDOKU:
RULES:
```

```
1. Positions must be entered in uppercase only!
2. You have three lives which will decrease with a wrong answer.
3. Press enter to continue.
4. Enter 0 to quit.
5. ENJOY!
     65
              2
                 1
        1
                 5
              3
                 6
     J K
  M 2 N
              5
              S
                 T
  1
        \mathbf{R}
  U V 3
Enter position: 0_
```

The game is quitted, and the program ends.

# **CONCLUSION**

In the completion of this project, we have used different concepts of C++. We used do while loop, for loop, switch case, if statements, built in function like exit (0) and user defined function.