Assignment: Drag and drop game in pure JAVASCRIPT

Instructions:

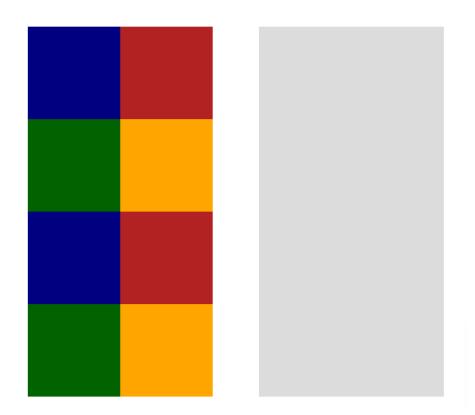
In a three-hour time frame, develop a code snippet that enables the drag-and-drop functionality of colored boxes using only HTML, CSS, and JavaScript. This assignment serves as an introductory task for the third semester, helping gauge students' entry-level skills. The results will help the instructor fine-tune the course content and learning objectives. Please refrain from utilizing ChatGPT for assistance on this assignment, as the instructor has a keen awareness of its usage.

How to deliver:

Upload your work to your own Git repository and show the work to your teacher in person.

Visualization example:

Drag my blocks panel to panel!



Good luck!

Amer