



# ANA MARJANOVIC

## CONTACT

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## PROFESSIONAL DEVELOPMENT

**Front-End Web Developer Nanodegree**  
*Udacity*  
(2016)

**Introduction to UX Design**  
*The Adobe Education Exchange*  
(2019)

**Data Visualization**  
*The Adobe Education Exchange*  
(2019)

**Educational Technology**  
*Georgia Tech & Udacity*  
(Present)

**Campus Engagemnt Network**  
*The City College of New York*  
(Present)

## TECHNICAL SKILLS

Languages:  
JavaScript, HTML5, CSS3.

Frameworks/Libraries:  
jQuery, Knockout.js (MVVM),  
Bootstrap, Jasmine, Grunt.

Other:  
Git/GitHub, Adobe Creative Suite,  
Adobe Captivate, WordPress,  
Drupal.

## ACTIVITIES

Web and UX /UI design

## EDUCATION

2011	<b>M.A., Art History/Museum Studies</b> <i>The City College of New York</i>	<b>GPA: 3.81</b>
2005	<b>B.A., Art History</b> <i>Belgrade University, Faculty of Philosophy</i>	

## WORK EXPERIENCE

2017–Present	<b>The Art Department, The City College of New York</b> <b>Writing About Art</b> <i>Adjunct Lecturer</i> <ul style="list-style-type: none"><li>• Instruct senior college undergraduate students in conducting research, writing in-depth scholarly analyses of art using established theoretical frameworks in the field, and conveying their ideas using formal English.</li><li>• Develop and manage class syllabus, lectures, activities, in-class discussions, and assignments.</li><li>• Grade student performance and achievement based on participation and examination.</li><li>• Advise students on curriculum-related material.</li><li>• Implement Open Educational Resources (OER) and Zero Textbook Cost (ZTC) in designing course content.</li><li>• Created an interactive web app that teaches a step-by-step process of writing a research paper using Adobe Captivate and integrated it into the class curriculum by publishing it on Blackboard as a SCORM packet.</li></ul>
2017–Present	<b>Center for Excellence in Teaching and Learning (CETL)</b> <b>The City College of New York</b> <i>Instructional Designer</i> <ul style="list-style-type: none"><li>• Collaborate with faculty in ensuring that their course content matches established objectives.</li><li>• Mentor faculty in adopting collaborative, inclusive, accessible, and active learning practices and related pedagogy.</li><li>• Assist faculty with Blackboard, WordPress, and Academic Commons.</li><li>• Mentor faculty in creating and designing handouts, instructional videos, and other training material.</li><li>• Conduct workshops on Blackboard functionality.</li><li>• Edit and publish information on the CETL website.</li></ul>
Fall 2019	<b>Open Educational Resources (OER)</b> <b>The City College of New York</b> <i>Fellow</i> <ul style="list-style-type: none"><li>• Support faculty during one-on-one sessions in customizing their curriculum using resources that reside in the public domain or are released under an open license to better align with learner needs and interests.</li><li>• Conduct OER workshops on Backward Design and Accessibility.</li><li>• Conduct outreach and design print and digital promotional material.</li></ul>