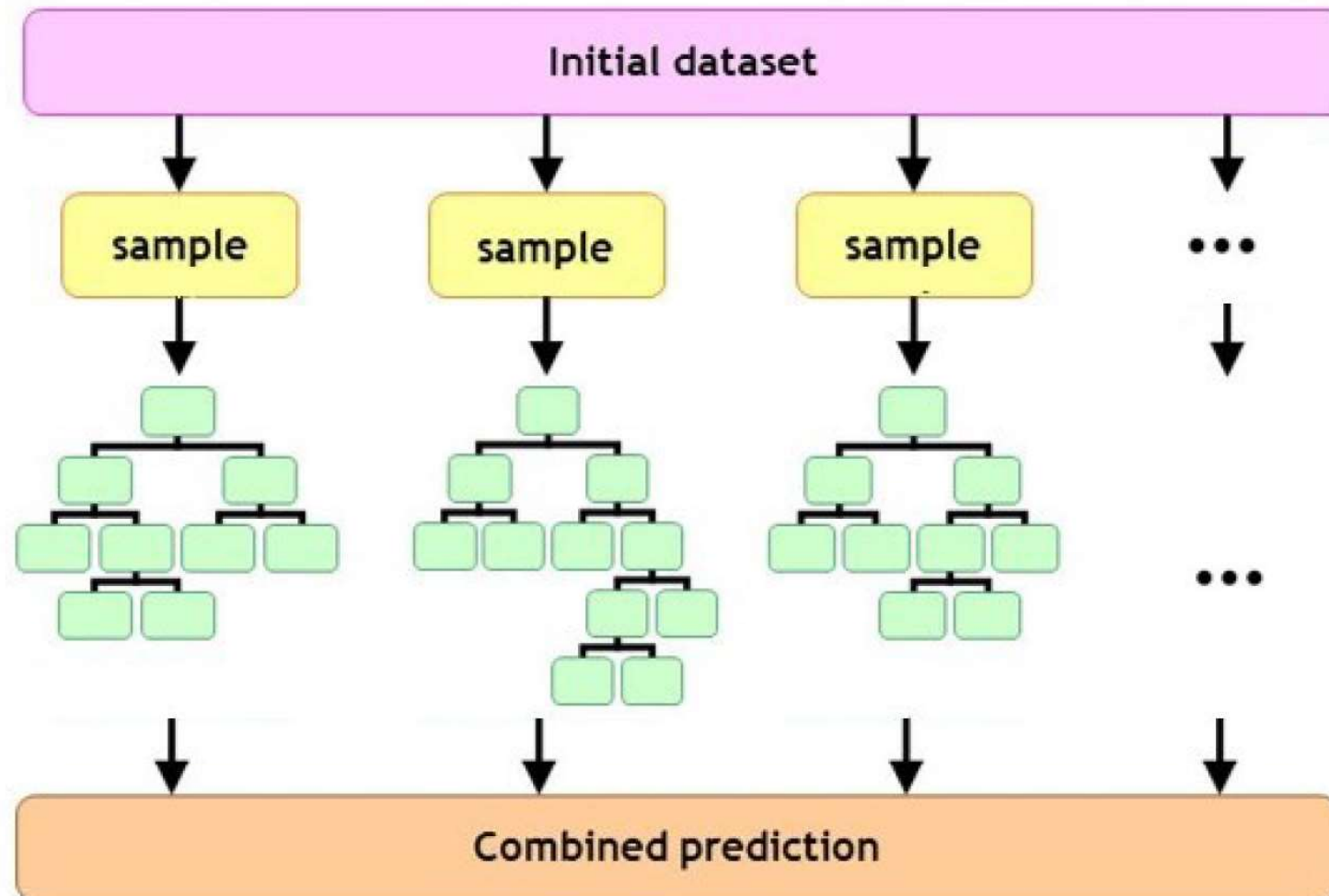


# Single trees

- Good: Interpretability
- Bad: Not most accurate prediction method
- Ugly: Instability



# Ensembling trees



# Bagging

Draw  $B$  samples from the (initial) training dataset

- Use bootstrap (bagging) or sub sampling (subagging)
- Bootstrap yields higher inclusion frequencies for noise variables (De Bin et al., 2014)
  - Mostly disadvantageous for interpretation, less for
- Fit a tree  $\hat{f}_{*b}(x)$  on each sample
- Final predictive model takes average over individual trees' predictions:

$$\hat{y} = \frac{1}{B} \sum_{b=1}^B \hat{f}_{*b}(x)$$

- Note: Predictions of individual trees are class labels for binary outcomes.

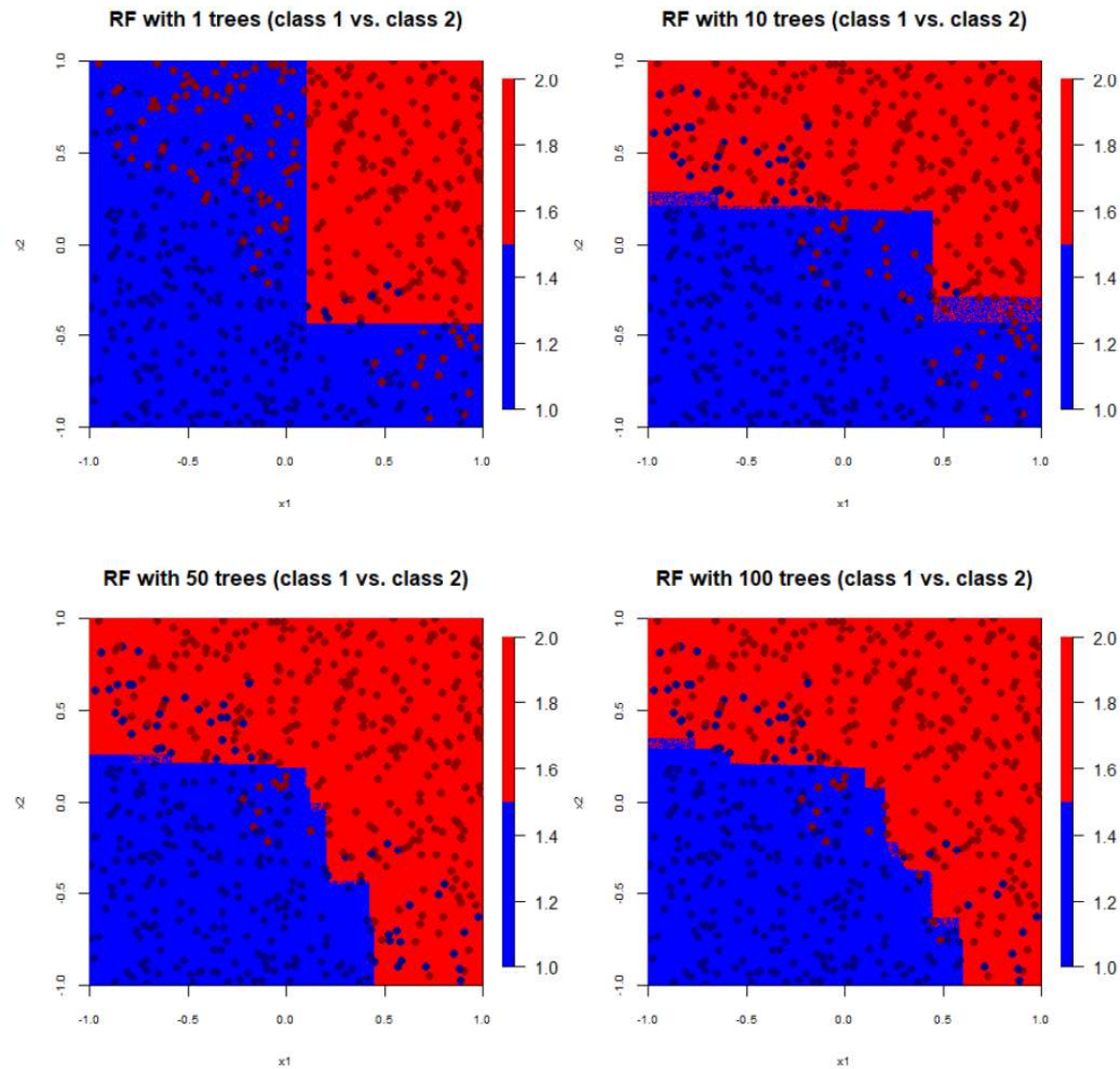
# Random forest

Same as bagging, in addition:

- Select random sample of  $mtry$  candidate predictors for every split
- Random sampling of rows as well as columns:
- Trees become more dissimilar, thus less correlated (remember: we take advantage of *instability!*)
- Allows correlated predictors to also be selected for splitting
- Final predictive model is again:

$$\hat{y} = \frac{1}{B} \sum_{b=1}^B \hat{f}_{*b}(x)$$

# Ensembling trees performs smoothing



# Out-of-bag (OOB) error

Can be computed for every baselearner (trees) fitted on samples of the training data:

- Compute OOB predictions: For every training observation  $i$ , get predicted values from each tree, fitted on samples *excluding* observation  $i$ .
- Take the average (or majority vote) to obtain the OOB prediction  $\hat{y}_i^{OOB}$
- Compute MSE (or other error measures) on OOB predictions as usual:

$$MSE = \frac{1}{N} \sum_{i=1}^N (\hat{y}_i - y_i)^2$$

- While OOB error is computed using training data, it provides better (less optimistic) estimate of generalization error than training error.

# Interpretation: Variable importance

Importance of a predictor variable  $j$  can be computed in many (!) ways. E.g.:

- Training error: Sum over the error reductions resulting from each split involving variable  $j$  (comparable to sums of squares in GLMs)
- OOB permutation importance:
  1. Compute OOB error  $MSE_{OOB}$
  2. For each variable  $j$ , randomly permute values of variable  $x_j$
  3. Again generate predictions and compute  $MSE_{OOB}$
  4. Difference between the  $MSE_{OOB}$  under 1) and 3) is the importance of variable  $j$

# Variable importances

Use with care:

- “Importance” of a variable may sound exactly like what we want to know!
- But importances merely quantify contribution of a variable to the predictions of a given fitted model
- Thus, importance of the same variable will differ between different fitted models
- Importances are not so well defined as e.g., linear regression coefficients
- Behavior under multicollinearity, higher-order interactions may not be as expected (e.g., Strobl et al., 2007, 2008; Nicodemus et al., 2010)
- Thus, use only as a rough and approximate ordering of relevance.



- Different packages may compute importances in a different manner. Always consult help files!

# Interpretation: Partial dependence functions

- The effect of a predictor variable can be computed using a partial dependence function:

$$\bar{f}(x_j) = \frac{1}{n} \sum_{i=1}^n \hat{f}(x_j, x_{i \setminus j})$$

- where  $x_j$  indicates the predictor variable of interest, and  $x_{\setminus j}$  are all the remaining variables.
- This computes *marginal* effects (cf. GAMs, where effects are additive, and conditional effects can be computed)
- Like variable importances, partial dependence plots should be interpreted with care:
  - Possible interactions of  $x_j$  with other variables are averaged over.
  - Different packages may use different computation strategy.

# References

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