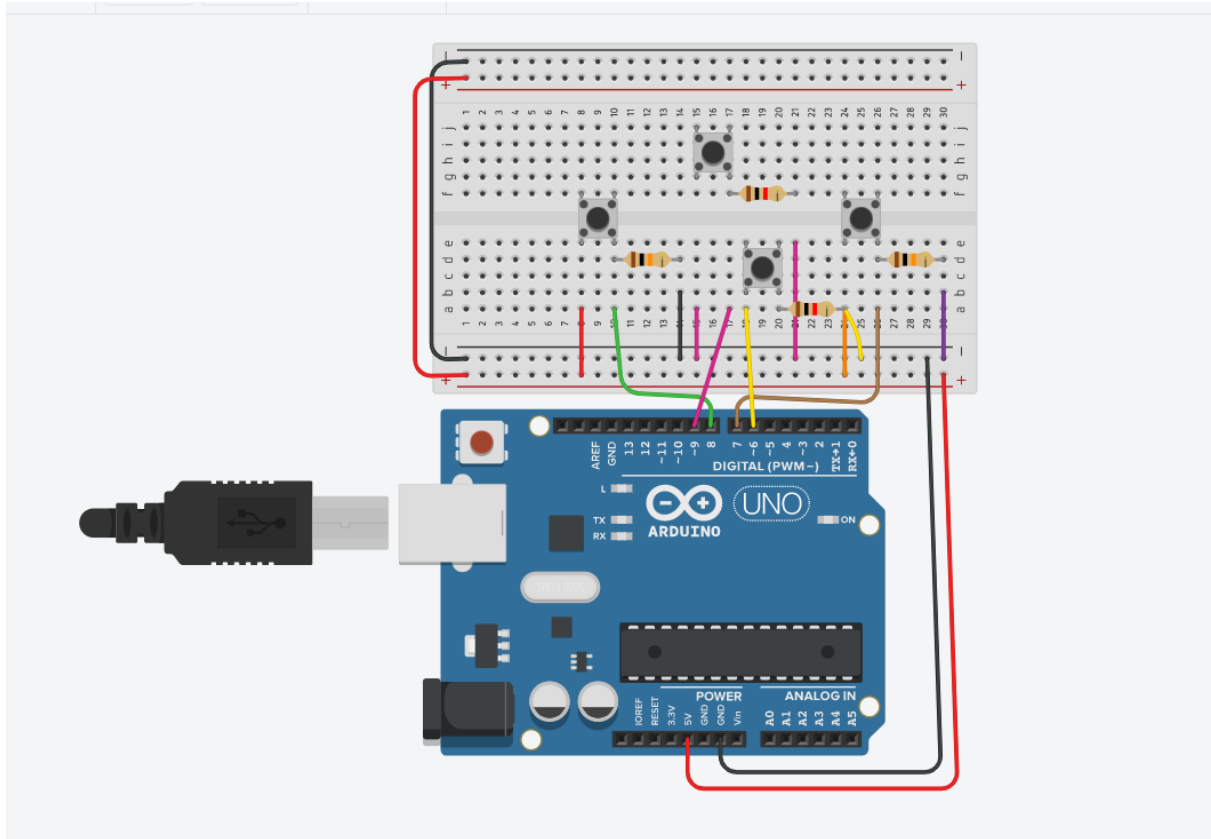
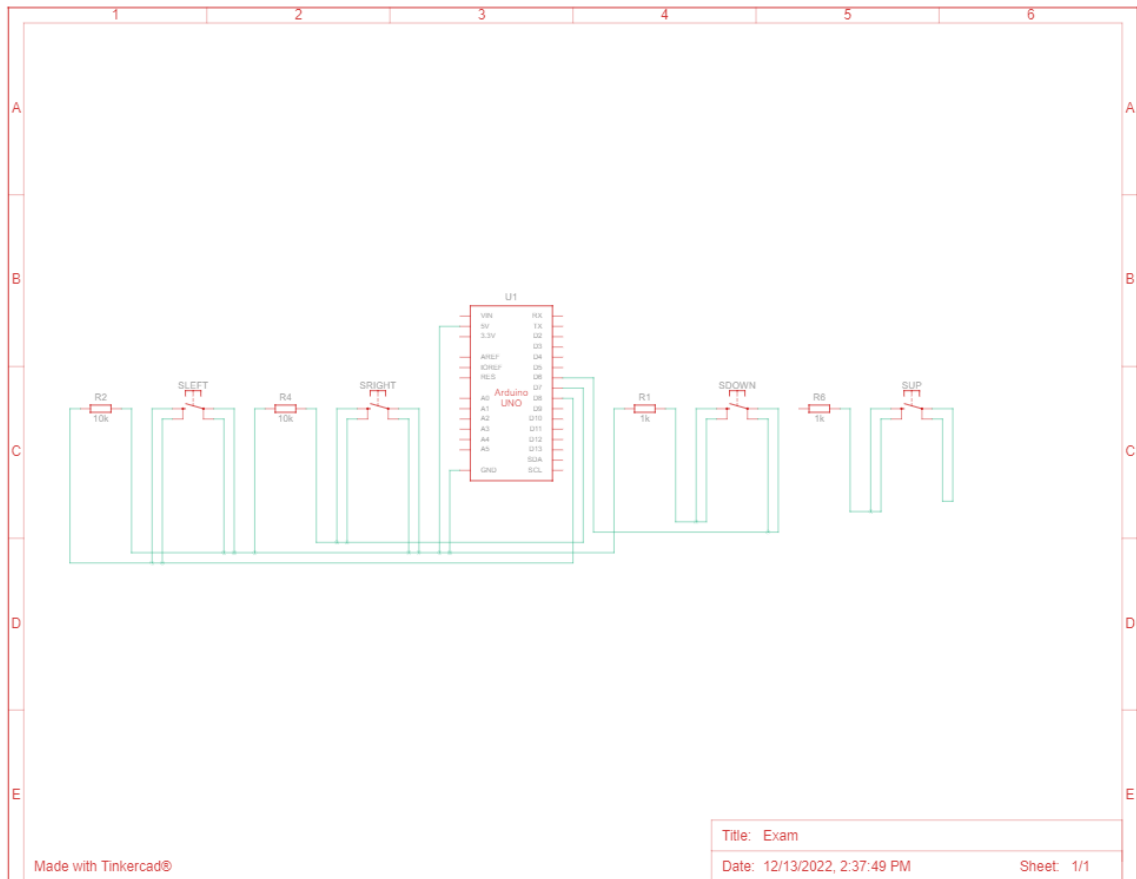


Tinker Cad

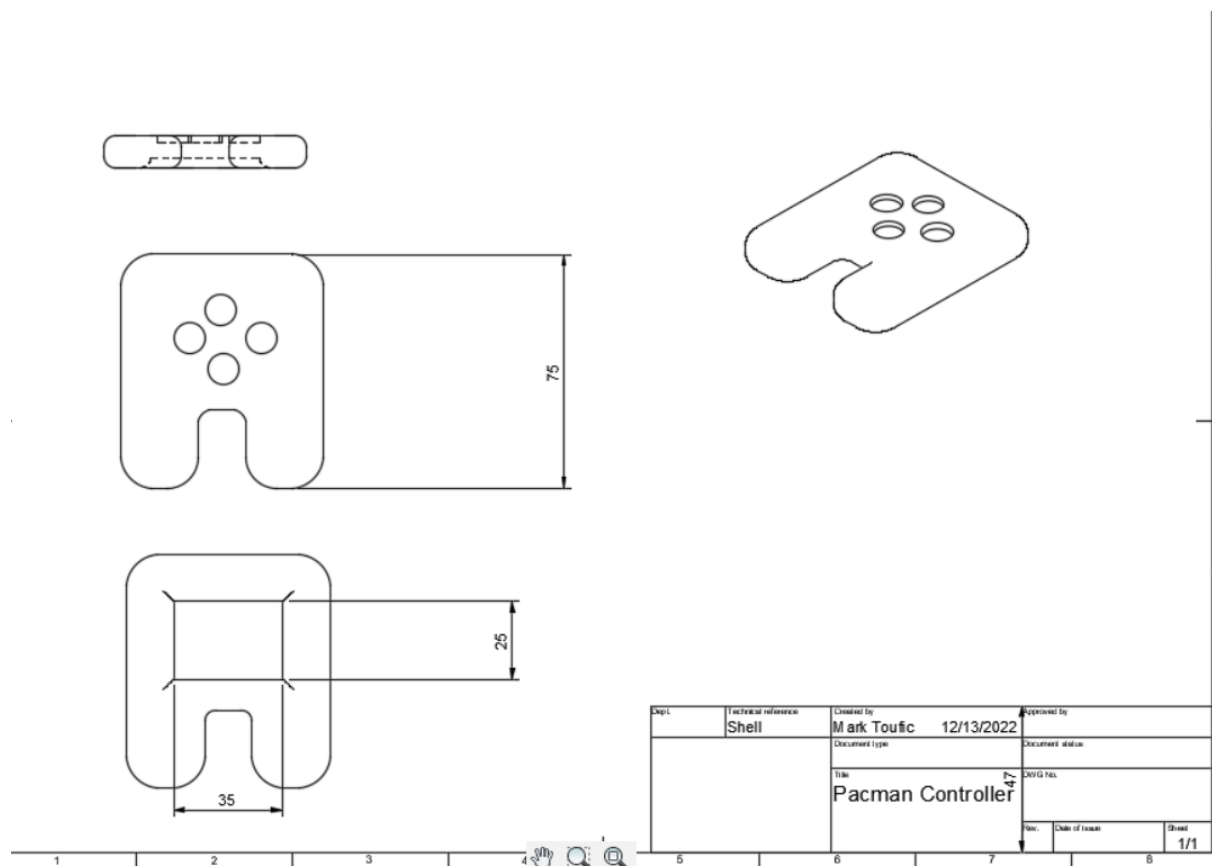
TinkerCad MockUp of My controllers inputs contains four buttons which will be used to go in the Various Directions In pacMan. Up Down Left and Right. I chose to use buttons because I feel like it simplifies the way the movement will work in pac man rather than just having a joystick that will control everything as i feel like it would feel much smoother.





Technical Drawings

All other Components taken From Alvaros ZIP FILE and fit to size the originally are



Shell

Assembly

