#### Causal models

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#### Causal DAG

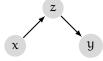
- A causal DAG is a DAG, which is a graph with vertices representing variables, and directed edges between the vertices, containing no cycles.
- ▶ It represents the causal relationships between variables: If one variable x directly causes another y, we write  $x \rightarrow y$ .
- The absence of an direct edge between x and y indicates no *direct* effect of x on y.
- ► The absence of directed edg between variables is as or more informative than the presence of a directed edge.
- A causal DAG must have all relevant variables, all explanatory and outcome variables and *all their common causes*.

### Causal DAG

- ► A causal DAG contains three key structures:
  - Chains
  - Forks
  - ► Colliders

### Chains

► Chains encode causal chains.



ightharpoonup Controlling for or blocking *z* blocks the causal effect of x on y.

#### **Forks**

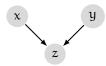
Forks indicate confounders or spurious correlations.



► Controlling for or blocking *z* deconfounds the spurious correlation between *x* and *y*.

### **Colliders**

► Colliders encode *endogenous associations*.



Controlling for or blocking z creates a spurious correlation between x and y.

### d-separation

- Two variables x and y in a causal DAG are d-separated by z if they are conditionally independent, conditional on z.
- ► We write this as follows:

$$x \perp \!\!\!\perp y|z$$

- If two variables are conditionally independent, they will have a partial correlation of zero.
- ► In general, we can have sets of variables being d-separated by set of other variables.
- Every causal DAG leads to list of d-separations.
- ► Each d-separation is a testable hypothesis.
- ► The minimal set of d-separations (i.e. from which all others are derived) is the *basis set*.

## d-separation: Alternative definitions

- ► Two variables x and y are d-separated given z iff *each* path from x to y is d-separated by z.
- ▶ A path is d-separated by *z* iff any of the following hold.
  - ▶ The path contains a chain  $x \rightarrow z \rightarrow y$  or  $x \leftarrow z \leftarrow y$ .
  - ▶ The path contains a fork  $x \leftarrow z \rightarrow y$ .
  - ▶ The path contains a collider  $x \to m \leftarrow y$ , where m is neither z nor any of m's dependents is z.

## d-separation: Alternative definitions

- ▶ The two variables x and y are d-connected if there is *any* active path between them, and are d-separated if *all* paths that connect them are inactive.
- A path between x and y is *blocked* by variable z if any of the following hold:
  - 1. x and y are connected by a chain in which z is a middle node.
  - 2. x and y are connected by a common cause, and z is that common cause.
  - 3. x and y are connected by a common effect (*collider*), but z is not that common effect, and z is not one of the effects of the common effect.

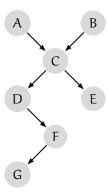
# Deciding d-separation: Bayes ball

- $\blacktriangleright$  We can decide if x and y are d-separated by z as follows:
- ightharpoonup Shade z (or all nodes in z if z is a set).
- ▶ Place a "ball" in x, let it "bounce around" and see if it reaches y.
  - 1. The ball can pass through chain unless middle node is shaded.
  - 2. The ball can pass through a fork unless shaded in middle.
  - 3. The ball can not pass through collider unless middle node is shaded.
- ► If the ball can get from x to y then x and y are d-connected, otherwise they are d-separated.

# Deciding d-separation: The "moral" and disoriented graph

- ▶ Draw the ancestral graph consisting only of the relevant variables (e.g., x, y, z) and all of their *ancestors* (parents, parents' parents, etc.)
- Moralize the ancestral graph by marrying the parents. For each pair of variables with a common child, draw an undirected edge between them. If a variable has more than two parents, draw lines between every pair of parents.
- Disorient the graph by replacing the directed edges with undirected edges.
- ▶ Delete the *givens* and their edges, i.e. erase the conditioning variables from the graph and erase all of their connections.
- 5. If the x and y variables are disconnected in this graph (no path between them), they are d-separated.

# Example



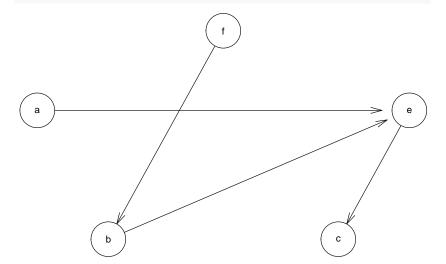
# *d-separation queries*

- 1.  $A \perp \!\!\!\perp B|D,F$ ?
- 2. A ⊥ B?
- 3. A ⊥ B|C?
- 4. D ⊥ E|C?
- 5. D ⊥ E?
- 6. D ⊥ E|A, B?
- 7. D ⊥ E|C?
- 8. D ⊥ G|C?

# d-separation queries

- 1. A  $\perp \!\!\!\perp$  B|D, F? No
- 2. A ⊥ B? Yes
- 3. A ⊥ B|C? No
- 4. D  $\perp \!\!\! \perp$  E|C? Yes
- 5. D ⊥ E? No
- 6. D ⊥ E|A, B No
- 7. D  $\perp \!\!\! \perp$  E|C? Yes
- 8. D ⊥ G|C? No

```
library(bnlearn)
bnet <- model2network("[a][b|f][c|e][e|a:b][f]")
plot(bnet)</pre>
```



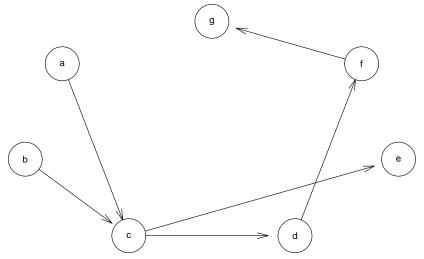
```
# Is a d-separated from b given c?
dsep(bnet, "a", "b", "c")

## [1] FALSE

# Is a d-sepated from b given f
dsep(bnet, 'a', 'b', 'f')

## [1] TRUE
```

```
bnet <- model2network("[a][b][c|a:b][d|c][e|c][f|d][g|f]")
plot(bnet)</pre>
```



```
# a d-separated from e given {}
dsep(bnet, 'd', 'e')

## [1] FALSE

# a d-separated from e given {a,b}
dsep(bnet, 'd', 'e', c('a', 'b'))

## [1] FALSE
```

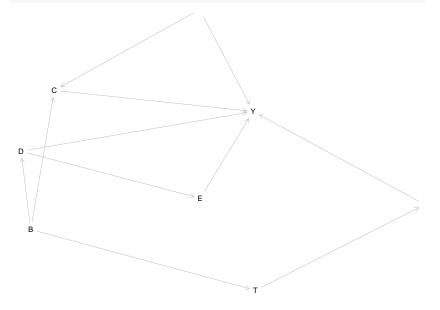
```
# d d-separated from e given c
dsep(bnet, 'd', 'e', 'c')
## [1] TRUE
# a d-separated from e given {}
dsep(bnet, 'd', 'e')
## [1] FALSE
# a d-separated from e given {a,b}
dsep(bnet, 'd', 'e', c('a', 'b'))
## [1] FALSE
```

# Using daggity

```
library(dagitty)
g1 <- dagitty( "dag {
    Y <- A
    Y <- C
    Y <- F <- T <- B
    Y <- E <- D <- B
    Y <- D <- B
    C <- A
    C <- B
}")</pre>
```

# Using daggity

plot(graphLayout(g1))



# Using dagitty

► The *basis set* of d-separations.

```
impliedConditionalIndependencies(g1, type = 'basis.set')
```

```
## A _ | | _ B, D, E, F, T

## B _ | | _ A

## C _ | | _ D, E, F, T | A, B

## D _ | | _ A, C, F, T | B

## E _ | | _ A, B, C, F, T | D

## F _ | | _ A, B, C, D, E | T

## T _ | | _ A, C, D, E | B

## Y _ | | _ B, T | A, C, D, E, F
```