#### CONTACT

GITHUB:

https://github.com/mark-obeirne

PORTFOLIO:

https://markobeirne.com

EMAIL:

mark.obeirne@yahoo.com

#### **EXECUTIVE SUMMARY**

Enthusiastic Junior Fullstack Developer with complementary background experience in communication and identifying user needs.

# MARK O'BEIRNE

# Junior Fullstack Developer

#### **SKILLS**

#### **Programming Languages**

HTML, CSS, JavaScript, Python, SQL

#### **Libraries & Frameworks**

Bootstrap, Materialize, ¡Query, Django, Flask

#### **Tools**

Version control, including Git; Adobe Software suite; Slack; Trello

#### **PROJECTS**

#### **Boardgame Empire**

[GitHub] | [Live Site]

An ecommerce site for a retailer with Stripe and Amazon Web Services (AWS) integration.

#### **Esports Dictionary**

[GitHub] | [Live Site]

A repository of user submitted definitions for terms related to esports with a custom built rating system and integration with MongoDB and Flask.

#### **Delish TV**

[GitHub] | [Live Site]

A Netflix companion site for in-house reality food shows, which utilises Google Maps API to highlight locations and provide further information.

# Jenny's Kitchen

[GitHub] | [Live Site]

An informative site for a bakery to provide customers with details about opening hours, menu options, and allergens, designed with Bootstrap.

# PREVIOUS WORK EXPERIENCE

#### Boards.ie - Community Manager

October 2016 - Present

 Developed SQL queries to track metrics of top forums per month, metrics of particular forums of key interest, and user activity in their first month of membership.

- Tested newly developed features and documented any unexpected behaviour on Trello, outlining steps to recreate issue.
- Assisted users with technical and other issues with the site.
- Investigated reported bugs and communicated ongoing issues to development team.
- Managed the introduction of GDPR, assisting with the construction of Boards.ie's policy and communication around changes.

#### Bottletop Media – Tech Editor

December 2011 - September 2016

- Created content related to tech news, previews of new devices and reviews of same.
- Represented company at domestic and international tech and gaming events.
- Curated and edited content from other staff writers for a monthly magazine and publications released on behalf of corporate clients.

## **EDUCATION**

#### Code Institute – Fullstack Web Development

December 2019 - December 2020

Currently awaiting final results of course, which had a strong focus on mobile-first design. Topics covered included basic HTML and CSS, including the use of frameworks, JavaScript and JQuery, Python, and database management.

## University of Limerick – Masters in Journalism

September 2010 - September 2011

Achieved a first class honours in Masters of Journalism, which included topics such as sub-editing, investigative journalism, and a strong focus on news and feature writing. My thesis included an academic piece analysing how Twitter is used by newspapers in Ireland. I also wrote a series of features regarding the videogame industry.

# University of Limerick – Bachelor of Business Studies

September 2004 – August 2008

Achieved an upper second class honours with a marketing major and entrepreneurship minor.