CONTACT

GITHUB:

https://github.com/mark-obeirne

PORTFOLIO:

https://markobeirne.com

EMAIL:

mark.obeirne@yahoo.com

EXECUTIVE SUMMARY

Enthusiastic Junior Fullstack Developer with complementary background experience in communication and identifying user needs.

MARK O'BEIRNE

Junior Fullstack Developer

SKILLS

Programming Languages

HTML, CSS, JavaScript, Python, SQL

Libraries & Frameworks

Bootstrap, Materialize, ¡Query, Django, Flask

Tools

Version control, including Git; Adobe Software suite; Slack; Trello

PROJECTS

Boardgame Empire

[GitHub] | [Live Site]

An ecommerce site for a retailer with Stripe and Amazon Web Services (AWS) integration.

Esports Dictionary

[GitHub] | [Live Site]

A repository of user submitted definitions for terms related to esports with a custom built rating system and integration with MongoDB and Flask.

Delish TV

[GitHub] | [Live Site]

A Netflix companion site for in-house reality food shows, which utilises Google Maps API to highlight locations and provide further information.

Jenny's Kitchen

[GitHub] | [Live Site]

An informative site for a bakery to provide customers with details about opening hours, menu options, and allergens, designed with Bootstrap.

PREVIOUS WORK EXPERIENCE

Boards.ie - Community Manager

October 2016 - Present

 Developed SQL queries to track metrics of top forums per month, metrics of particular forums of key interest, and user activity in their first month of membership.

- Tested newly developed features and documented any unexpected behaviour on Trello, outlining steps to recreate issue.
- Assisted users with technical and other issues with the site.
- Investigated reported bugs and communicated ongoing issues to development team.
- Managed the introduction of GDPR, assisting with the construction of Boards.ie's policy and communication around changes.

Bottletop Media – Tech Editor

December 2011 - September 2016

- Created content related to tech news, previews of new devices and reviews of same.
- Represented company at domestic and international tech and gaming events.
- Curated and edited content from other staff writers for a monthly magazine and publications released on behalf of corporate clients.

EDUCATION

Code Institute - Fullstack Web Development

December 2019 - December 2020

Currently awaiting final results of course, which had a strong focus on mobile-first design. Topics covered included basic HTML and CSS, including the use of frameworks, JavaScript and JQuery, Python, and database management.

University of Limerick – Masters in Journalism

September 2010 – September 2011

Achieved a first class honours in Masters of Journalism, which included topics such as sub-editing, investigative journalism, and a strong focus on news and feature writing. My thesis included an academic piece analysing how Twitter is used by newspapers in Ireland. I also wrote a series of features regarding the videogame industry.

University of Limerick – Bachelor of Business Studies

September 2004 – August 2008

Achieved an upper second class honours with a marketing major and entrepreneurship minor.

HOBBIES

Avid rugby fan and participate in regular tag rugby leagues, enjoy baking up a storm, boardgames, and music.