Faculty of Computers and Artificial intelligence-Cairo University (credit hours system)



Final Year Project 2020

<u>Part II</u>

Subject: Data Structures

Subject code: SCS214

Project ID: PM-453

Under the supervision of: Dr. Basheer Abdel Fatah

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A. Student management system:

```
//-----
         : Student management system.cpp
// Author
           : Nada Mohamed - Ayat Hany - Sarah Khaled - Mark Rofaeel
                        - 20186007 - 20186008
// ID
            : 20186031
// Version
            : 1.0
// Copyright : Your copyright notice
// Description : Linked lists
//-----
#include <iostream>
using namespace std;
class Course
     friend class CourseList;
   protected:
            string subjectname;
           int total;
           char grade;
           float point;
     public:
           Course()
                 subjectname = "";
                 total = 0;
                 grade = '\0';
                 point = 0.0;
           Course(string name,int t,char c,float p)
                 subjectname = name ;
                 total = t;
                 grade = c;
                 point = p;
};
class CourseList
     friend class Course;
   struct node
     {
           string name;
           int t;
           char g;
           float p;
           node* next;
   };
   node*first;
   node*last;
   int length;
     public:
           Course *s;
           CourseList()
         {
               first = last = NULL;
                  SCS214 - CU - FCI - Data Structures - 2020 - Part II
                                  Page | 2
```

```
length = 0;
              void Add(Course *n)
              node* NewNode = new node;
              NewNode->name = n->subjectname;
                     NewNode->t = n->total;
              NewNode->g = n->grade;
              NewNode->p = n->point;
              node* Node1 = first;
              node** Node2 = &first;
              while(Node1 != NULL && Node1->name < NewNode->name)
                     Node2 = &Node1->next;
                     Node1 = Node1->next;
              *Node2 = NewNode;
              NewNode->next = Node1;
       void print()
              {
                     node*curr = first;
                     while(curr!=NULL)
                     {
                          cout<<curr->name<<" ";
                            cout<<curr->t<<"
                             cout<<curr->g<<" ";</pre>
                             cout<<curr->p<<endl;</pre>
                             curr=curr->next;
                     }
              }
};
class Student
       friend class StudentList;
    protected:
              string name;
              string dep;
              int no_of_courses;
              CourseList*co;
       public:
              Student()
              {
                     name = "";
                     dep = "";
                     no_of_courses = 0;
              Student(string na,string d,int n,CourseList*c)
                     name = na;
                     dep = d;
                     no_of_courses = n;
               co = c;
              }
};
```

```
class StudentList
       friend class Student;
    struct node
       {
               string na;
               string de;
               int no;
               CourseList* 1;
               node* next;
    };
    node*first;
    node*last;
    int length;
       public:
               StudentList()
                    first = last = NULL;
                    length = 0;
       }
               void Add(Student *n)
               {
                       node* NewNode = new node;
               NewNode->na = n->name;
               NewNode->de = n->dep;
               NewNode->no = n->no_of_courses;
               NewNode->l=n->co;
               node* Node1 = first;
               node** Node2 = &first;
               while(Node1 != NULL && Node1->na < NewNode->na)
               {
                       Node2 = &Node1->next;
                       Node1 = Node1->next;
               *Node2 = NewNode;
               NewNode->next = Node1;
       void print()
               {
                       node*curr = first;
                       while(curr!=NULL)
                       {
                           cout<<"Student: ";
cout<<curr->na<<" ";
  cout<<curr->de<<" ";</pre>
                              cout<<curr->no<<endl<<"Student Courses: "<<endl;</pre>
                              curr->l->print();
                              cout<<endl;</pre>
                              curr=curr->next;
                       }
               }
};
```

```
int main()
       Course c("Software Requirement Analysis",50,'D',2);
       Course c1("Database systems",100,'A',4);
       Course c2("Maths 1",90,'A',4);
       Course c3("Project management",60,'C',2.7);
       CourseList 1;
       1.Add(&c);
       1.Add(&c1);
       1.Add(&c2);
       1.Add(&c3);
       Course h("Database systems",88,'A',3.7);
       Course h1("Data structures",100,'A',4);
       Course h2("Technical writing",40,'F',1);
       Course h3("Maths 3",70,'B',3.2);
       CourseList 12;
       12.Add(&h);
       12.Add(&h1);
       12.Add(&h2);
       12.Add(&h3);
       Student s("Sarah Khaled","CS",3,&1);
       Student s2("Nada Mohamed","IT",4,&12);
       Student s3("Ayat Hany","CS",1,&1);
       Student s4("Mark Rofaeel", "DS", 2, &12);
       StudentList list;
       list.Add(&s);
       list.Add(&s2);
       list.Add(&s3);
       list.Add(&s4);
       list.print();
       return 0;
}
```

```
Subdent Courses:
Data Structures 100 A 4
Student Courses:
Data Structures 100 A 5
Student Courses 100 A 6
Student Courses 10
```

B.I. In-place merge two sorted arrays:

```
: In-place merge two sorted arrays.cpp
// Author
          : Nada Mohamed - Ayat Hany - Sarah Khaled - Mark Rofaeel
// ID
          : 20186031
                      - 20186007 - 20186008
// Version
          : 1.0
// Copyright : Your copyright notice
// Description : Arrays
//-----
#include <iostream>
using namespace std;
void merge(int X[], int Y[], int m, int n)
     int temp, j;
     for (int i = 0; i < m; i++)</pre>
          if (X[i] > Y[0])
                swap(X[i], Y[0]);
                temp = Y[0];
                for (j = 1; j < n && Y[j] < temp; j++)</pre>
                     Y[j - 1] = Y[j];
                Y[j - 1] = temp;
          }
     }
}
```

```
int main()
        int X[] = \{1,4,7,8,10\};
        int Y[] = \{2,3,9\};
        int m,n;
        m=5;
        n=3;
        merge(X, Y, m, n);
        cout<<" X[] = {";
for (int i = 0; i < m; i++)</pre>
        {
                cout << X[i];</pre>
                if(i<m-1)
                         cout<<",";
        cout <<"}"<<endl<<" Y[] = {";</pre>
        for (int i = 0; i < n; i++)</pre>
                 cout << Y[i];</pre>
                if(i<n-1)
                {
                         cout<<",";
                }
        }
        cout <<"}"<<endl<<endl;</pre>
        int A[] = \{6,10,12,31\};
        int B[] = {5,9,11,20,27};
        int a,b;
        a=sizeof(A)/sizeof(A[0]);
        b=sizeof(B)/sizeof(B[0]);
        merge(A, B, a, b);
        cout<<" A[] = {";
        for (int i = 0; i < a; i++)</pre>
        {
                cout << A[i];</pre>
                if(i<a-1)</pre>
                 {
                         cout<<",";
        }
        cout <<"}"<<endl<<" B[] = {";</pre>
        for (int i = 0; i < b; i++)</pre>
        {
                cout << B[i];</pre>
                if(i<b-1)</pre>
                         cout<<",";
        cout <<"}"<<endl;</pre>
        return 0;
}
```

```
| Displacements (CASTR-2000/Second term Data Structures Project SCSTR-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-2018601-
```

B.II. Tree Struct:

```
//-----
         : Tree Struct.cpp
           : Nada Mohamed - Ayat Hany - Sarah Khaled - Mark Rofaeel
// Author
// ID
            : 20186031
                         - 20186007 - 20186008
// Version
            : 1.0
// Copyright : Your copyright notice
// Description : Tree
//----
#include <iostream>
#include <cmath>
#include <queue>
using namespace std;
template<typename T>
struct Tree
      Tree(const T &v) : value(v), left(NULL), right(NULL) {}
      T value;
      Tree*left;
      Tree*right;
};
template<typename T>
void flip(Tree <T>*node)
      if (node == NULL)
           return;
      else
      {
         Tree<T>* temp;
         flip(node->left);
         flip(node->right);
         swap(node->left,node->right);
      }
template<typename T>
void flip()
{
      Tree <T>* node;
      flip(node);
template<typename T>
void largestValues(Tree <T>*root)
      if (!root)
           return;
      queue<Tree<T>*> q;
      int nc, max;
      q.push(root);
      while (1)
            nc = q.size();
           if (nc == 0)
                  break;
           max = INT_MIN;
                  SCS214 - CU - FCI - Data Structures - 2020 - Part II
```

```
while (nc--)
                     Tree<T>* front = q.front();
                  q.pop();
                  if (max < front->value)
                      max = front->value;
                  if (front->left)
                      q.push(front->left);
                  if (front->right)
                      q.push(front->right);
              cout << max << " ";
template<class T>
long treebranchesSum(Tree <T>*root, int val)
{
       if (root == NULL)
              return 0;
       val = (val*10 + root->value);
       if (root->left==NULL && root->right==NULL)
              return val;
       return treebranchesSum(root->left, val) + treebranchesSum(root->right, val);
template<class T>
long branchesSum (Tree <T>*root)
       return treebranchesSum(root, 0);
template <class T>
void PrintTreeInOrder(Tree<T>*p)
{
    if(p!=NULL)
        PrintTreeInOrder(p->left);
        cout << p->value << " ";</pre>
        PrintTreeInOrder(p->right);
template <class T>
void PrintTreePreOrder(Tree<T>*p)
{
    if(p!=NULL)
       {
        cout << p->value << " ";</pre>
        PrintTreePreOrder(p->left);
        PrintTreePreOrder(p->right);
template <class T>
void PrintTreePostOrder(Tree<T>*p)
    if(p!=NULL)
        PrintTreePostOrder(p->left);
        PrintTreePostOrder(p->right);
        cout << p->value << " ";</pre>
                      SCS214 - CU - FCI - Data Structures - 2020 - Part II
```

```
}
int main()
        Tree<int>* t = new Tree<int>(1);
        Tree<int>* _1_left = new Tree<int>(2);
Tree<int>* _1_right = new Tree<int>(3);
        t->left = _1_left; t->right = _1_right;
        Tree<int>* _2_left = new Tree<int>(4);
Tree<int>* _2_right = new Tree<int>(5);
        _1_left->left = _2_left;
_1_left->right = _2_right;
        cout<<"Largest values are: ";</pre>
        largestValues(t);
        cout<<endl<<"Post Order: ";</pre>
        PrintTreePostOrder(t);
        cout<<endl<<"Pre Order: ";</pre>
        PrintTreePreOrder(t);
        cout<<endl<<"In Order: ";</pre>
        PrintTreeInOrder(t);
        cout<<endl;
        flip(t);
        cout<<"After flipping : "<<endl<<"Post Order: ";</pre>
        PrintTreePostOrder(t);
        cout<<endl<<"Pre Order: ";</pre>
        PrintTreePreOrder(t);
        cout<<endl<<"In Order: ";</pre>
        PrintTreeInOrder(t);
        cout<<endl;</pre>
        cout<<"Branches Sum: "<<branchesSum(t)<<endl;</pre>
         return 0;
}
```

```
DiDoumenio(170209-2000)Second template Snuctures)Accept Acceptance (150214-2018001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-20180001-2
```

B.III. Balanced String

```
//-----
            : Balanced String.cpp
// Author
             : Nada Mohamed - Ayat Hany - Sarah Khaled - Mark Rofaeel
// ID
                           - 20186007 - 20186008
             : 20186031
// Version
             : 1.0
// Copyright : Your copyright notice
// Description : Strings
//-----
#include <iostream>
#include <stack>
using namespace std;
bool areSame(char open , char close)
      if(open=='('&&close==')')
            return true;
      else if (open=='['&&close==']')
            return true;
      else if (open=='{'&&close=='}')
            return true;
      else
            return false;
bool areBalanced(string bract)
      stack<char> q;
      for(int i = 0;i<bract.length();i++)</pre>
      {
            if(bract[i]=='('||bract[i]=='['||bract[i]=='{')}
                   q.push(bract[i]);
            else if(bract[i]==')'||bract[i]=='}'||bract[i]==']')
          {
                   if(q.empty()||!areSame(q.top(),bract[i]))
                   return false;
                   else
                   q.pop();
          }
      if(q.empty())
            return true ;
      else
            return false;
int main()
      string b="{()}[][{()()}()]";
      cout<<"exp= "<<b<<endl;</pre>
      if(areBalanced(b))
            cout<<"Balanced"<<endl ;</pre>
      else
            cout<<"Not Balanced"<<endl ;</pre>
      string a="{(])";
      cout<<"exp= "<<a<<endl;</pre>
      if(areBalanced(a))
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                                    Page | 14
```

```
Displacements(1)(2015-2020)Second term() Pale Structure() Project() CC214-2018001-20180005-20180045; CC214-2018001-20180007-20180005-20180045) For (1)() III (III (III) (III) III (III) II
```