```
{sglite3controller
II+ sqlite3controller()
+ sqlite3controller()
+ ~sqlite3controller()
+ initdb()
+ closedb()
+ setDATABASENAME()
+ setMACHINENAME()
+ getDATABASENAME()
+ createTables()
+ save file info()
+ save dir info()
# checklfDirectoryExist()
# checkIfFileExist()
```