# Mark L. Hill

Emailmark64@berkeley.eduOSLinux, OpenBSD, iOSMobile Phone+1 (714) 788 0882LanguagesRust, C, C++, Python, Java

Github github.com/mark64 Tools docker, git, make, cmake, vim, bash, buildroot

### **Education**

Aug 2017 - Pursuing B.S. in Electrical Engineering & Computer Science - University of California, Berkeley

Dec 2019 3.92 GPA - Relevant Coursework

2017 F - CS61A Structure of Computer Programs

2018 S - CS61B Data Structures, CS61C Computer Architecture, CS70 Discrete Math and Probability,

EE16A Linear Algebra and Circuits

2018 F - CS161 Computer Security, CS162 Operating Systems and System Programming, CS170 Efficient Algorithms, EE16B Designing Information Devices and Systems II

### **Employment History**

May 2018 - Astranis

Dec 2018 Embedded Software Intern

Implemented a hardware abstraction layer, Python client, firmware updates, and threading API

for satellite microcontrollers.

Wrote testing automation software for EE equipment and satellite operations.

Technologies: Linux, C, C++, Rust, Python, FreeRTOS, Docker, LDAP, Protobuf, git

## **Projects**

Sept 2017 - Computer Science Undergraduate Association (CSUA)

July 2018 VP of Technology

Setup a GPU cluster donated by Nvidia for use by Berkeley students.

Maintained web, LDAP, email, DNS, and ssh servers.

Technologies: Linux, git, bash, docker, python, LDAP

Jan 2016 - Irvine CubeSat

**July 2017** Avionics Team Leader (Alumni mentor since 2017)

Led a team of 18 in assembling, testing, and documenting Irvine's first CubeSat: IRVINE01 Used EagleCAD to update the design of an expansion card for connecting solar arrays and

propulsion systems

Created a Linux kernel module to control the expansion card and peripherals

**Technologies**: Linux, C, C++, Buildroot, kbuild, make, git, bash, EagleCAD **Github Projects:** Peripherals Kernel Module, IR01 Root System, IR01 Software

**June 2017 -** Personal Project **present** *Quadcopter* 

Developed drone hardware and software from scratch to learn systems development and

control theory

Technologies: C, C++, make, git, bash, EagleCAD

**Github Projects: Drone** 

#### **Awards**

Oct 2016 Eagle Scout Rank

Planned, organized, and led a team of 20 in a service project to rebuild and repaint an unsafe

wooden handball wall for an elementary school

**Technologies:**  $100^{\circ F}$  heat, water, shade