



## Mobile App Development Final Term Project Guidelines

Course: Mobile App Development

Presentation Date: 2nd Week of December

Project Type: Group Project

### Objective

This project aims to apply your knowledge of Kotlin mobile app development by creating a functional mobile application that includes authentication, CRUD operations, image integration, and an SQL or online database connection. Throughout the final term, students will engage in self-directed learning while CRUD concepts are being discussed in class.

### Project Requirements

1. 1. Login Authentication
  - Users must be able to register, log in, and log out securely.
  - Authentication should be connected to your chosen database (SQL or other online database solutions).
2. 2. CRUD Operations
  - Include at least one data model that supports Create, Read, Update, and Delete operations.
  - Example: Posts, Products, Notes, or Tasks.
3. 3. Use of Images
  - Integrate image upload or display functionality.
  - Example: Profile pictures, gallery images, or product photos.
4. 4. Database Integration
  - Connect your app to an SQL or online database to store and manage app data.
  - You may use MySQL, SQLite (local) combined with sync logic, or any other online database.
  - If your app includes a social feature, users should be able to share or view others' posts or outputs.

### Self-Directed Learning Component

While CRUD topics will be discussed in class, groups are expected to:

- Start planning and designing their project concept and user interface.
- Explore Kotlin and SQL integration tutorials and references independently.
- Collaborate effectively - assign members specific roles (UI design, backend, logic, database, documentation).
- Develop progressively, applying class topics to your project implementation.

Deadline: End of Week 2 (Before CRUD Lecture Completion).

### Weekly Progress Report

Each group must report weekly updates on their project.

- Progress Report Template will be provided

Note: Incomplete or missing weekly progress may affect your final project score.

### Tips for Success

- Keep your app simple yet functional, focus on usability and correctness.
- Choose a database solution that matches your app's scope and your team's skill level.
- Test your app regularly to avoid last-minute errors.
- Work consistently and collaborate well with your groupmates.
- Seek instructor feedback during your weekly progress checks.