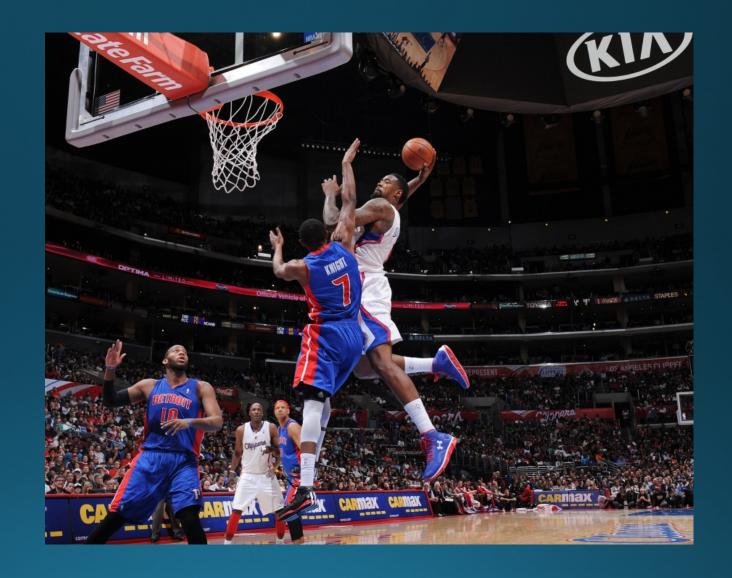
## Exploring NBA Basketball Data



Group 12: Meghana Kantharaj, Mark Lerret, Mehul Sharma, Brian Trippi

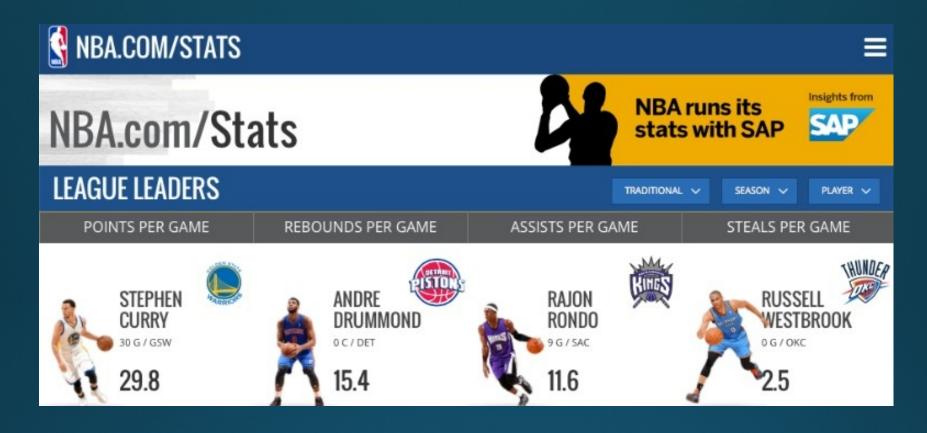
## Research Questions

- What are the most important statistics in predicting success in the NBA?
- How much do individual player statistics contribute to a teams win rate?
- How are physical traits related to basketball performance?



## Why Should We Care?

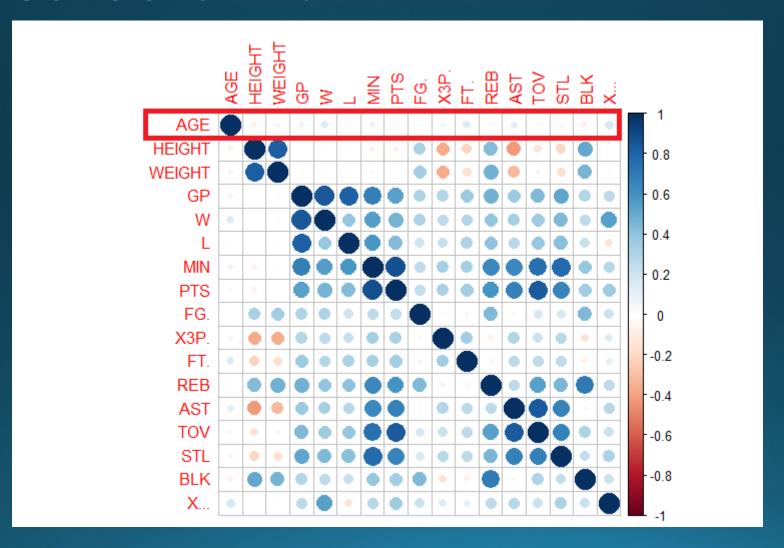
- Professional sports are a big industry and statistics plays an important role in decision making
- Basketball is a proving ground for new statistical methods and is an area undergoing lots of innovation
- Stats.nba.com is a great resource for basketball statistics



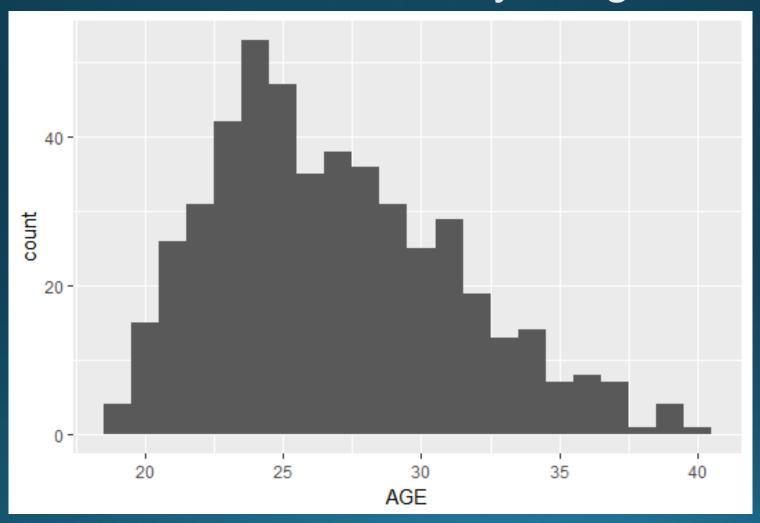
## Description of the Dataset

- Data taken from the 2016-2017 season
- 32 Variables
- Statistics for 486 Players

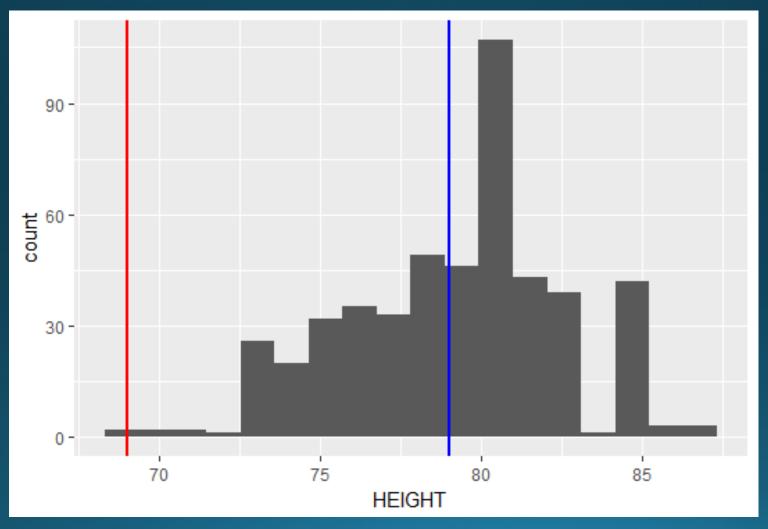
#### **Correlation Matrix**



## Distribution of NBA Player Ages

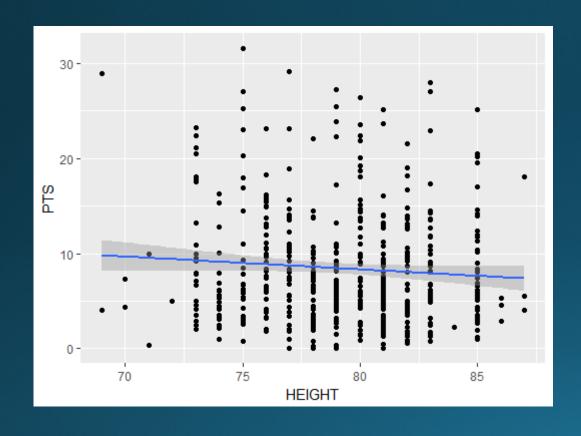


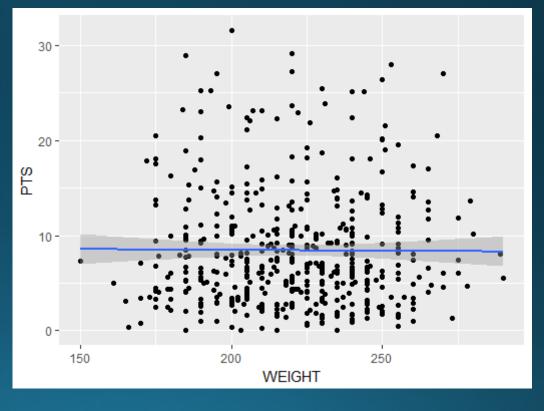
## Distribution of NBA Player Heights



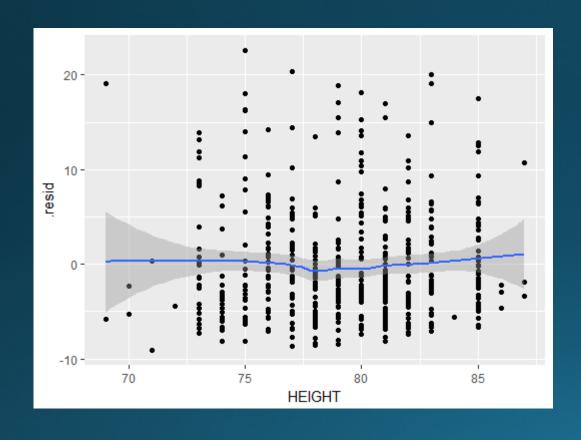
## THE DATA

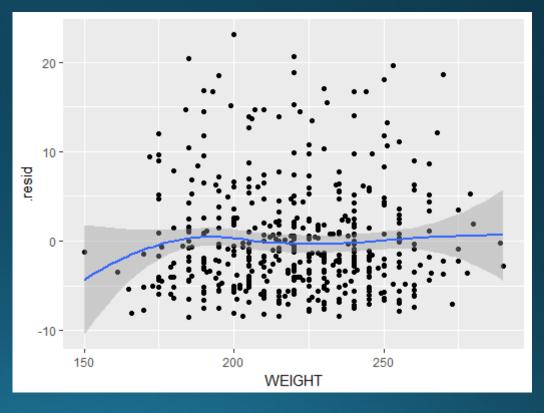
## Points Per Game



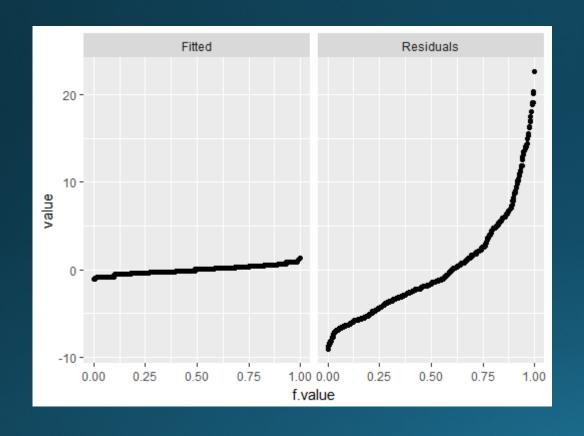


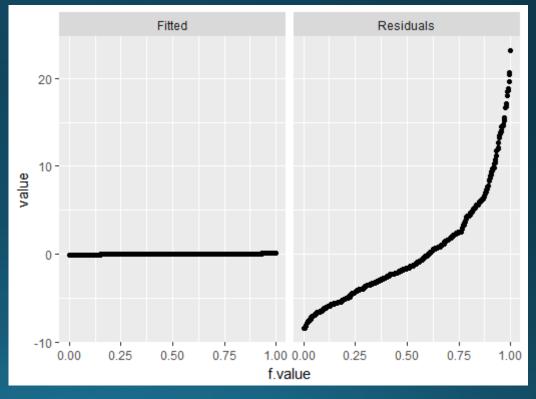
## Residual Plots (PPG)



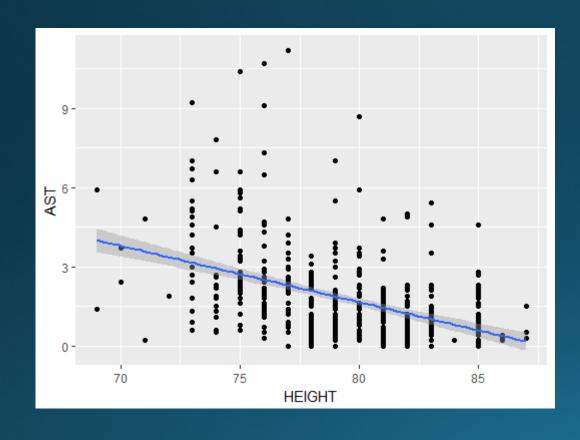


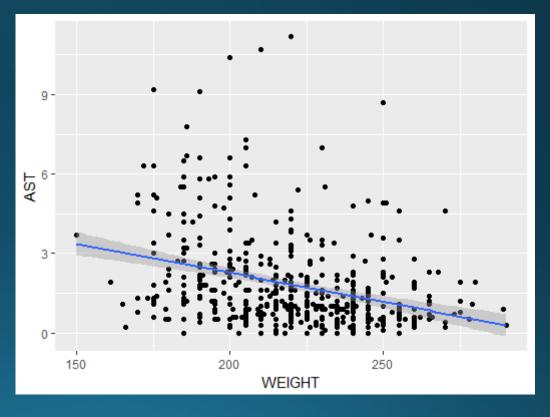
## R-F Plots (PPG)



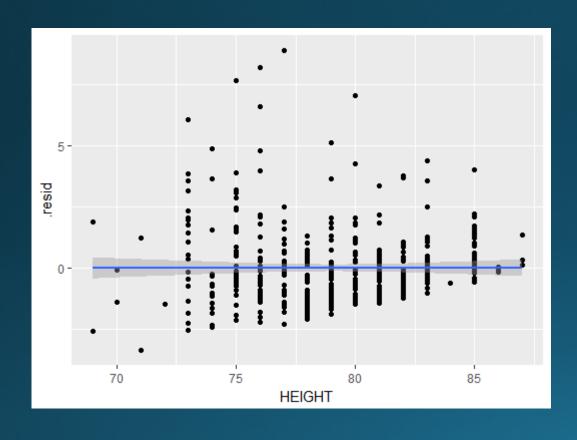


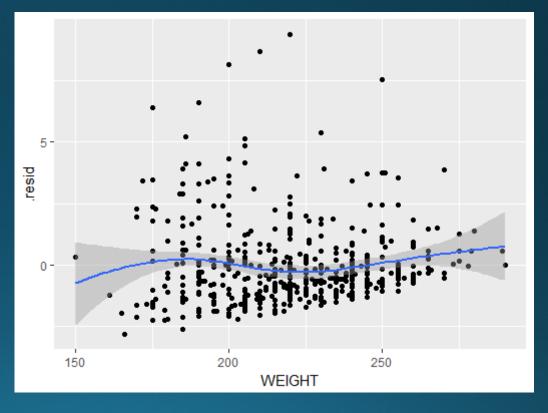
## Assists Per Game



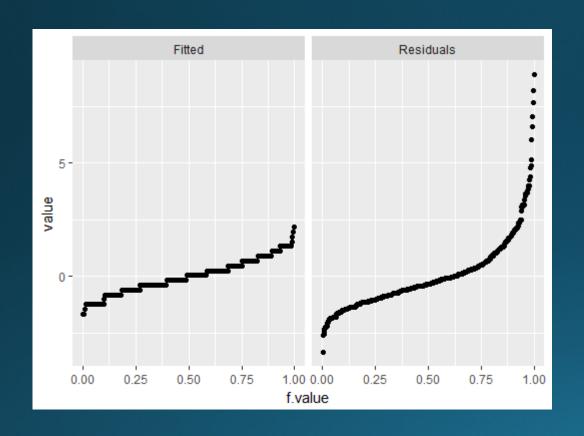


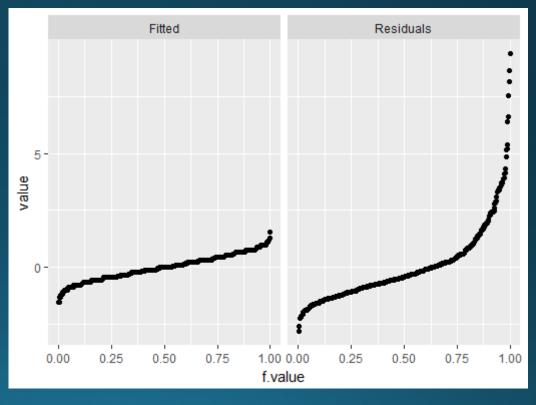
## Residual Plots (APG)



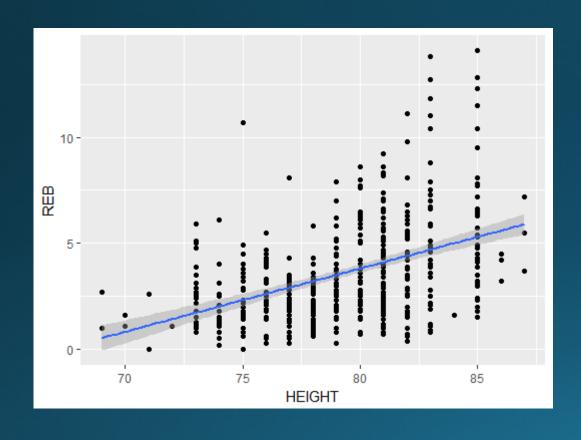


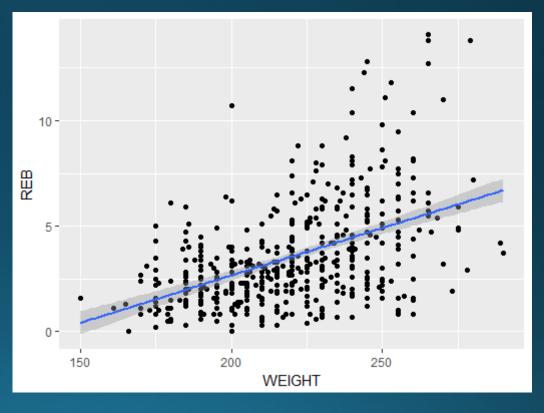
## R-F Plots (APG)



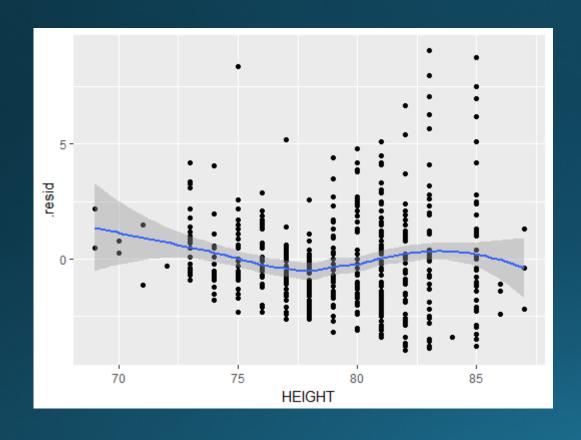


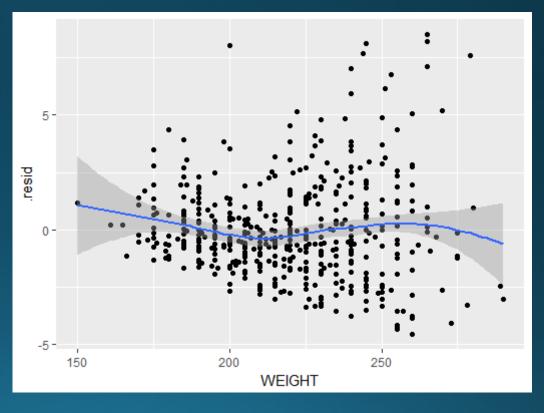
## Rebounds Per Game



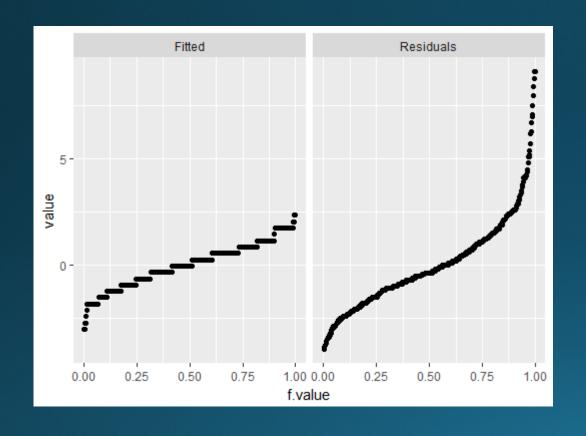


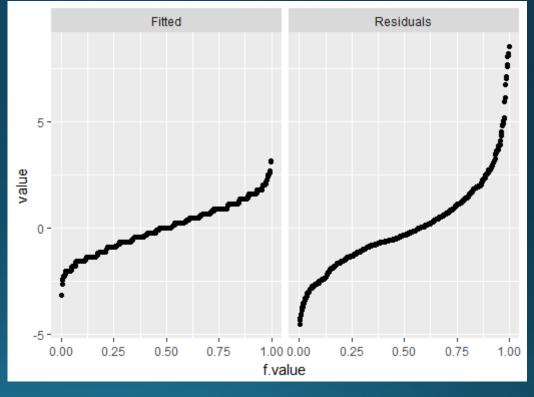
## Residual Plots (RPG)



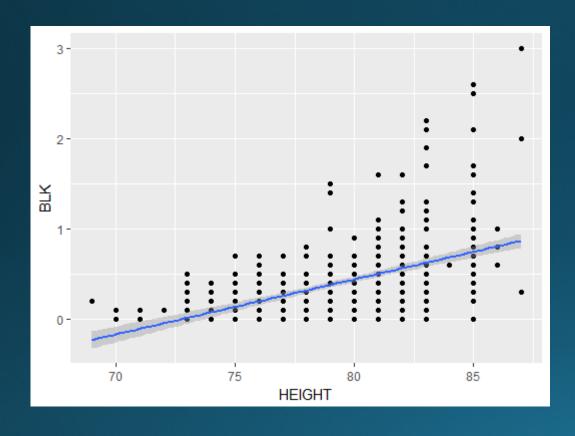


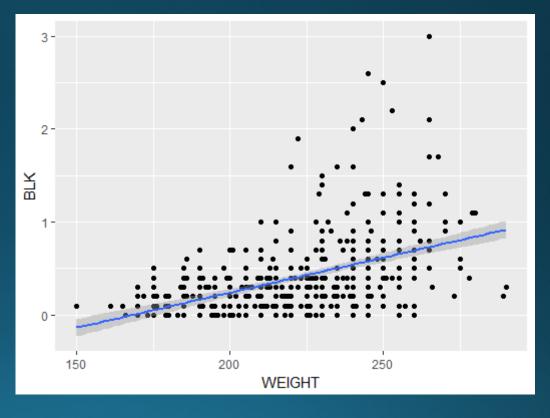
## R-F Plots (RPG)



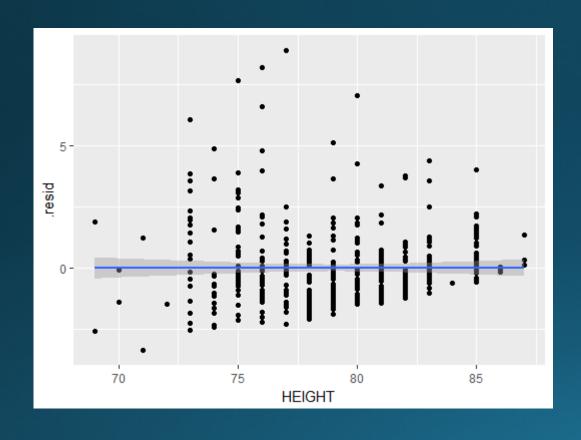


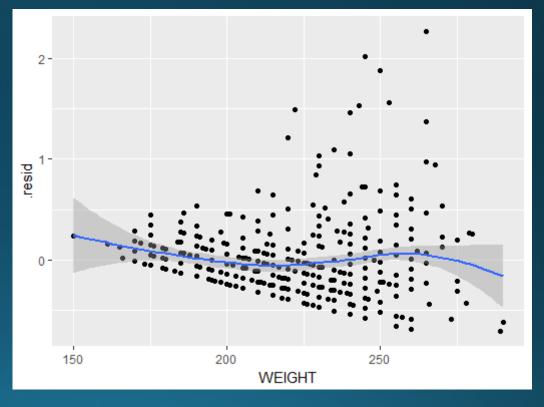
## Blocks Per Game



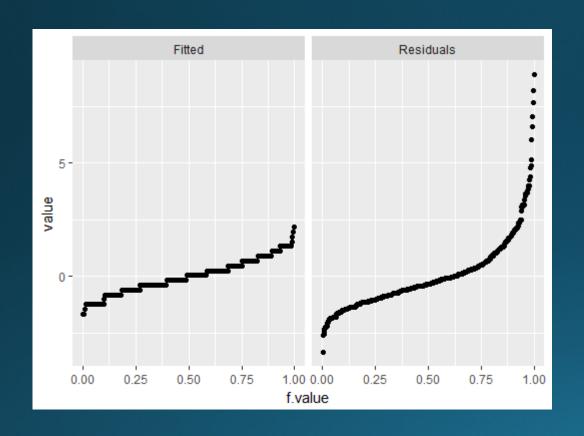


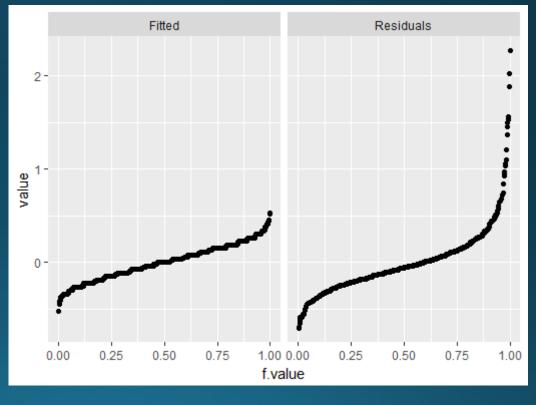
## Residual Plots (BPG)





## R-F Plots (BPG)





## HOW TO EVALUATE PLAYER PERFORMANCE?

#### WELL KNOWN METRICS-

- -PER (Player Efficiency Rating)
- -PIE (Player Impact Estimate)
- -EFF (efficiency)

## PROPOSED METRIC-W/GP (Wins/Games Played)

#### Variables stats-

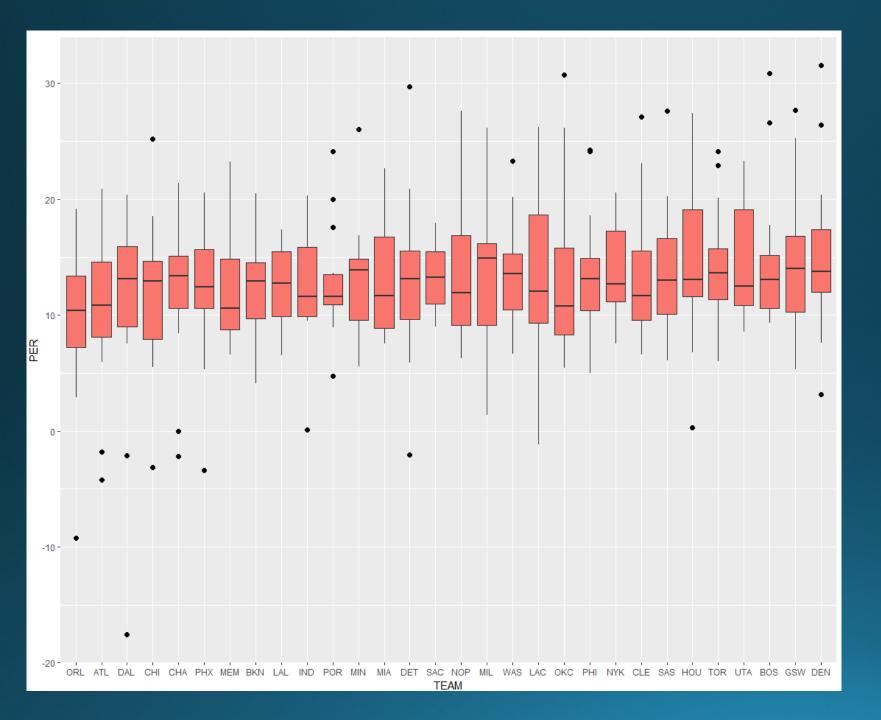
PLAYER	TEAM	AGE	HEIGHT	WEIGHT	GP	W
Length:486	DAL : 19	Min. :19.00	Min. :69.00	Min. :150.0	Min. : 1.00	Min. : 0.00
class :character	CLE : 19	1st Qu.:24.00	1st Qu.:77.00	1st Qu.:200.0	1st Qu.:35.25	1st Qu.:15.00
Mode :character	ORL : 18	Median :26.00	Median :79.00	Median :220.0	Median :62.50	Median :27.00
	ATL : 18	Mean :26.85	Mean :79.19	Mean :220.1	Mean :53.78	Mean :26.87
	BKN : 18	3rd Qu.:30.00	3rd Qu.:82.00	3rd Qu.:240.0	3rd Qu.:75.00	3rd Qu.:38.00
	CHA : 17	Max. :40.00	Max. :87.00	Max. :290.0	Max. :82.00	Max. :66.00
	(Other):377					
L	MIN	PTS	FP	PER	W_by_GP	
Min. : 1.00	Min. : 0.80	Min. : 0.000	Min. : 0.400	Min. :-17.55	50 міп. :0.0	000
1st Qu.:16.00	1st Qu.:12.72	1st Qu.: 4.125	1st Qu.: 9.225	1st Qu.: 9.80	3 1st Qu.:0.3	750
Median :28.00	Median :19.10	Median : 6.800	Median :15.500	Median : 12.86	55 Median :0.4	878
Mean :26.91	Mean :19.90	Mean : 8.427	Mean :17.398	Mean : 13.07	'0 Mean :0.4	806
3rd Qu.:37.00	3rd Qu.:27.00	3rd Qu.:10.975	3rd Qu.:23.125	3rd Qu.: 15.87	'5 3rd Qu.:0.6	000
Max. :59.00	Max. :37.80	Max. :31.600	Max. :60.600	Max. : 31.53	30 Max. :0.8	889



#### **OBSERVATIONS-**

- HEIGHT AND WEIGHT
- POINTS AND FANTASY
- AGE
- PER AND W by GP

# HOW DO INDIVIDUAL PLAYER STATS INFLUENCE THE TEAM?

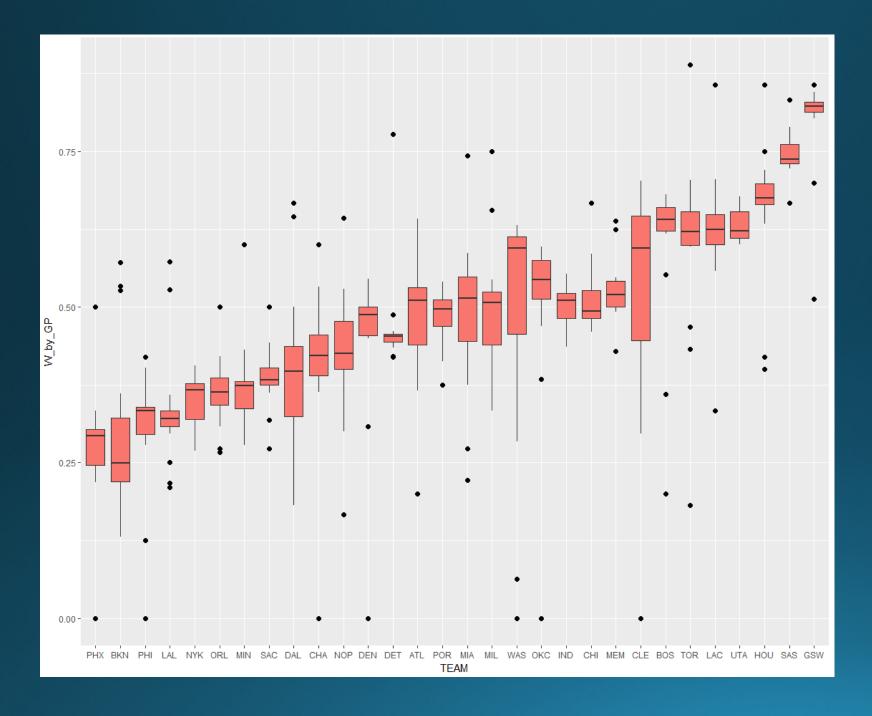


## MEAN PER ACROSS TEAMS

Many outliers

Mean and median of team PER

Teams have comparable PER

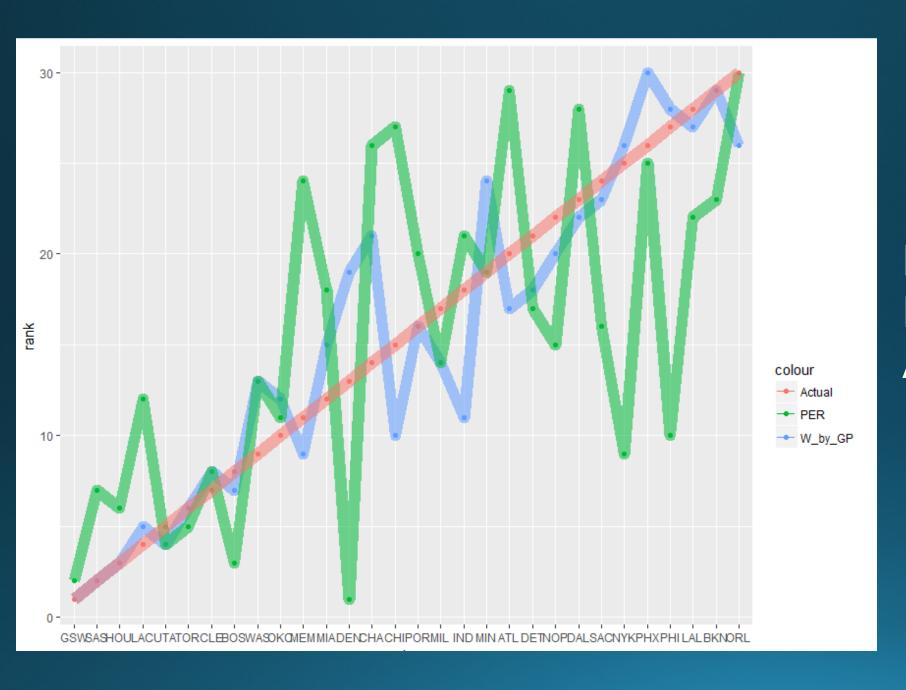


## MEAN W\_by\_GP ACROSS TEAMS

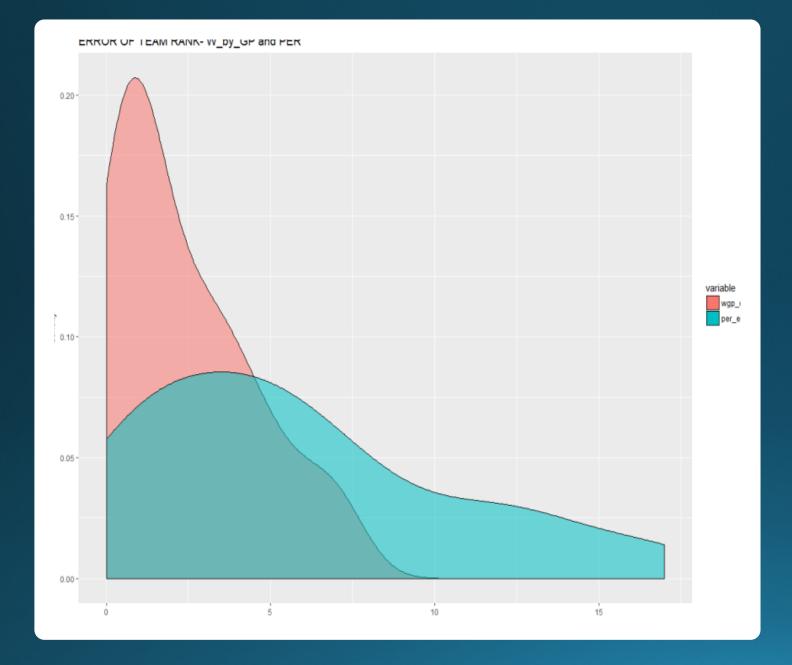
Many outliers

Mean not indicative of median W\_by\_GP

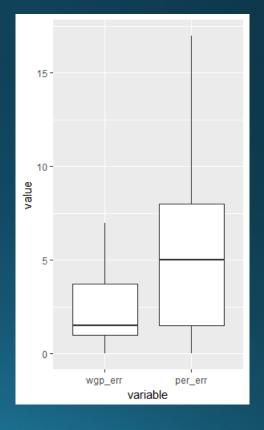
Teams have distinguishable ranges of W\_by\_GP



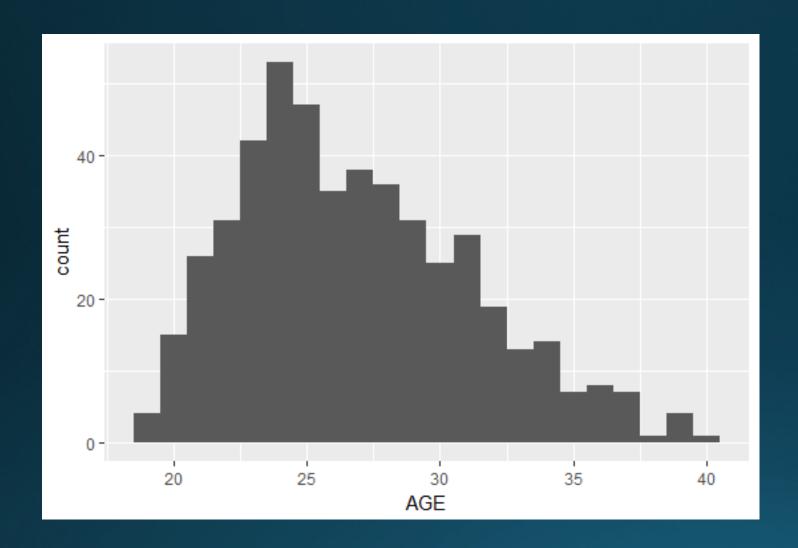
## PLOTTING TEAM RANK USING PER AND W\_by\_GP



## ERROR OF TEAM RANK PREDICTION

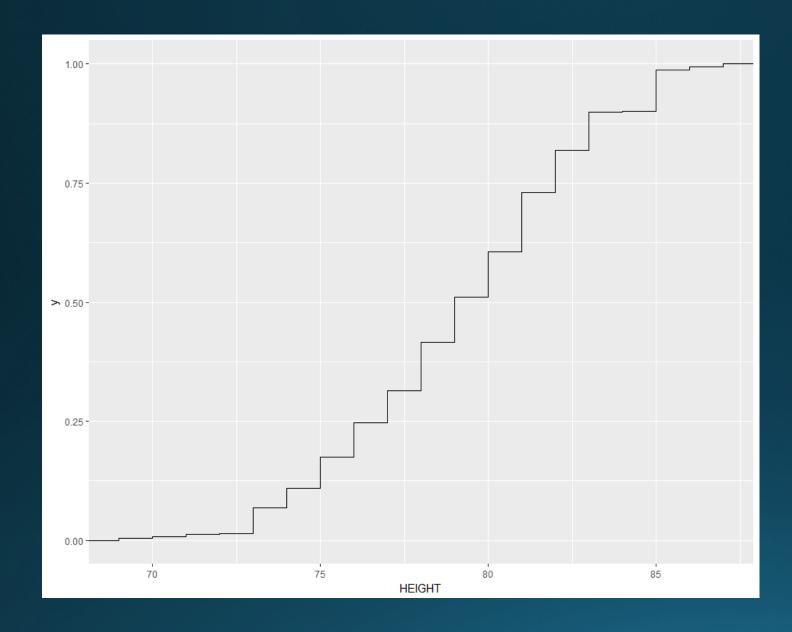


# HOW DO PHYSICAL TRAITS INFLUENCE PLAYER PERFORMANCE?



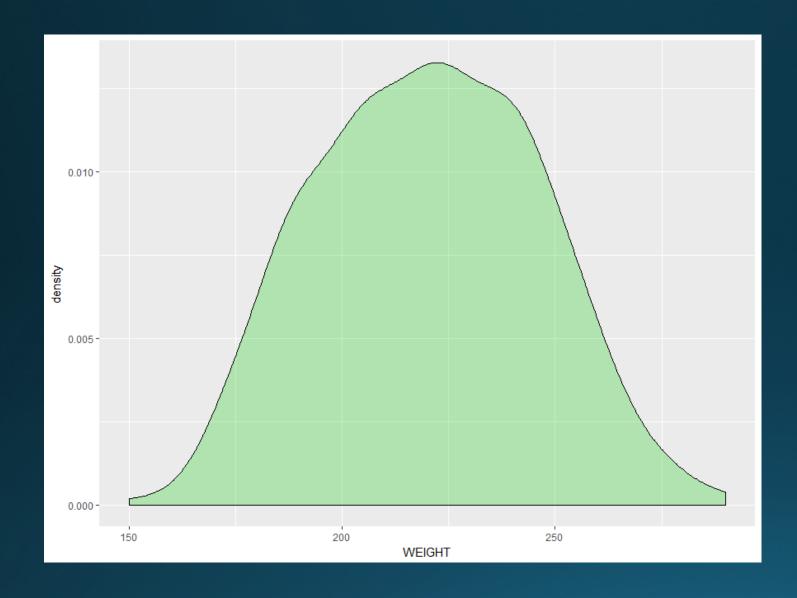
## VARIABLES

- AGE
- HEIGHT
- WEIGHT



## VARIABLES

- AGE
- HEIGHT
- WEIGHT



## VARIABLES

- AGE
- HEIGHT
- WEIGHT

## CORRELATI ON

- W\_by\_GP
- No influence



## CAN WE PREDICT THE

## WIN PERCENTAGE OF A

PLAYER?

## Running the Models

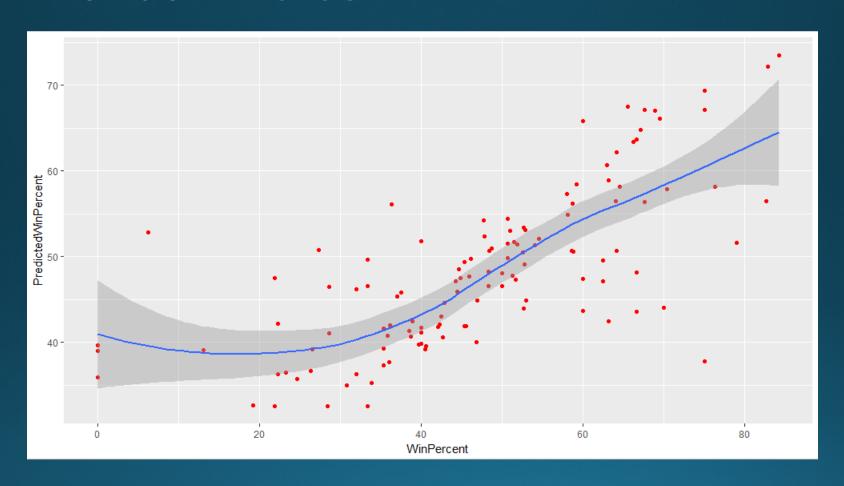
Due to high correlation, the following variables were removed:

- 1. FGA
- 2. FTA
- 3. FP
- 4. DREB
- 5. 3PA

Also, Names and Teams of the players were removed from the dataset.

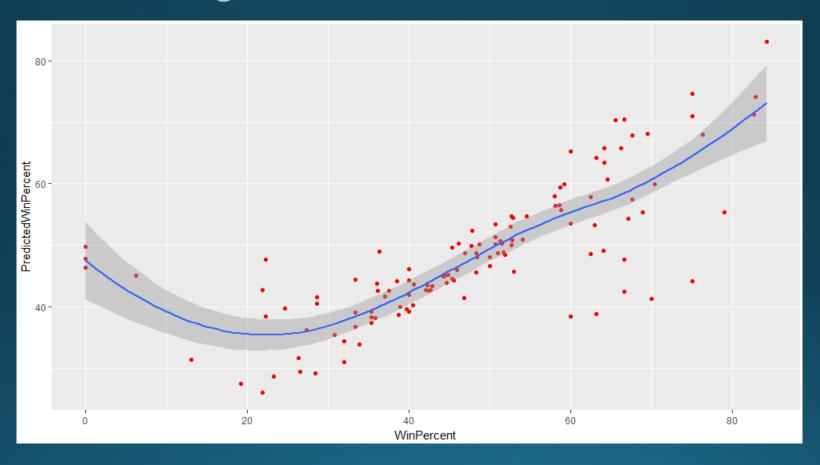
The dependent variable in the dataset is Percentage of Wins (No. of Wins/No. of Games Played) of a player

## Random Forest



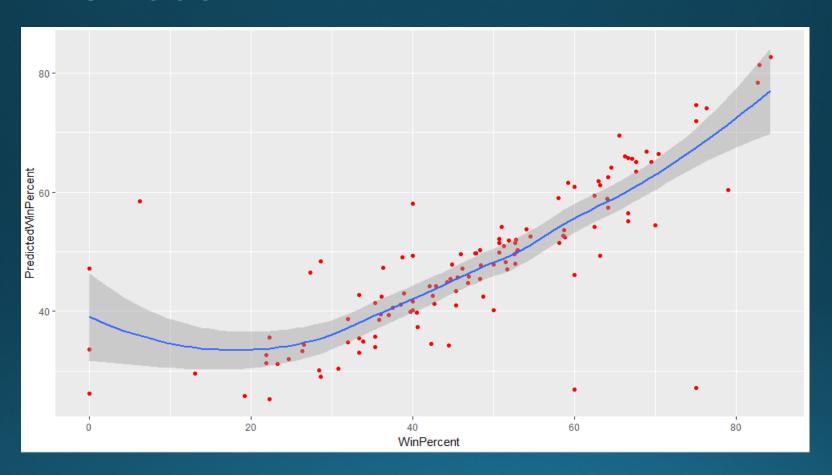
RMSE: 12.6

## **SVM Regression**



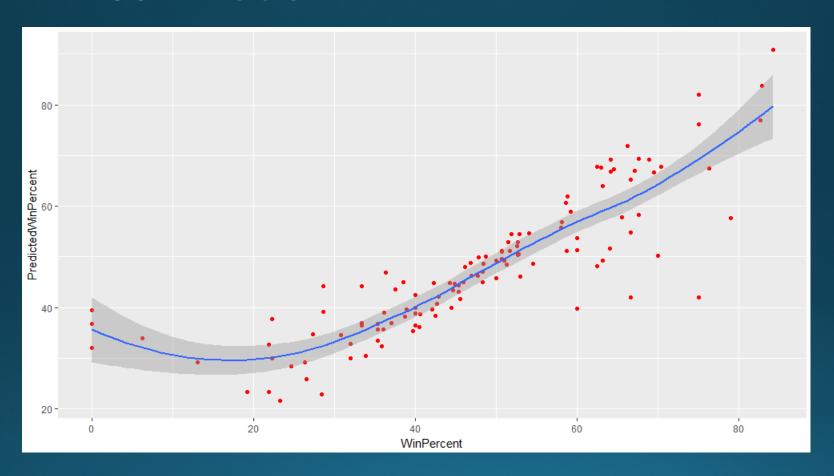
RMSE: 12.02

## XGBoost



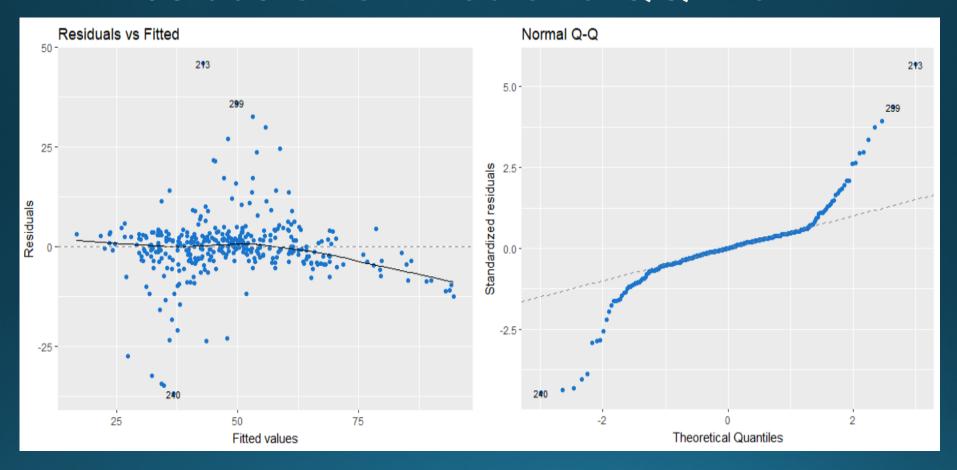
RMSE: 11.04

## Linear Model



RMSE: 9.45

## Residuals vs Fitted and QQ Plot



### **Prediction Values of Test Data**

	WinPercent	$Predicted Win Percen \hat{t}$
1	40.00000	42.51925
2	67.64706	69.28313
3	50.00000	45.70681
4	66.66667	54.73526
5	84.21053	90.87151
6	52.77778	50.50057
7	13.04348	29.14509
8	27.27273	34.79007
9	51.02041	49.28662
10	40.00000	36.48709
11	45.33333	44.33261
12	58.10811	56.81520
13	44.26230	44.89159
14	65.57377	57.74780
15	28.39506	22.90252
16	60.00000	51.29090
17	26.31579	29.26231
18	52.94118	46.11930

## FUTURE WORK

Additional seasons

College basketball

"second generation statistics" from motion capture technology

