

# Mark Anderson

Software Developer, Artist

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I know several programming languages including **C#, SQL, HTML, CSS, and Javascript**. I also know how to use several different programs such as **Unity, Visual Studio Community, Visual Studio Code, Blender, and Photoshop**.

Github:

<https://github.com/markanderson8162>

Linkedin:

<https://www.linkedin.com/in/mark-anderson-507501126/>

## Education:

### ***TrueCoders - 2021***

Project-based training in programming languages and other technical skills, such as SQL, C#, .NET Core, Java, Git, ASP.NET MVC, HTML, CSS, and JavaScript.

These skills were developed by building multiple C# and SQL projects in Visual Studio and Visual Studio Code

C# and SQL Projects were tracked in Git and GitHub for source control

Managed SQL databases using the CRUD operations in MySQL

Created ASP.NET (MVC Core) applications in Visual Studio

### ***Jones International University - 2012-2014***

*Master's in Secondary Education*

Learned about child growth and development, and behaviors.

Learned about different methods of teaching, including high-tech and low-tech, teacher-centered and student-centered.

Studied the teachings of Jean Piaget and B.F. Skinner

***Jacksonville State University 2005-2008******Bachelor's in Fine Art***

Studied fine arts including six drawing classes, three painting classes, and two graphic design classes. Also studied photography, printmaking, sculpting, and art history.

**Employment:**

Hobby Lobby cashier 2021-2022	FHI (at Mitchell Grocery) stacker 2019-2021
Federal Mogul assembly 2019	Prince Telecom dispatcher 2019
Newman Technology assembly 2018	Liberty National life insurance sales 2018
Wal-Mart stocking 2016-2017	Paragon Picture Gallery shipping/receiving 2014-2018
Tractor Supply Company cashier 2012-2014	Mitchell Grocery stacker 2008-2012