

# SciML - Probabilistic Programming

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# Program

1. Probabilistic programming for scientific machine learning:
  - (a) Bayesian inference.
  - (b) Markov chain Monte Carlo.
  - (c) Bayesian optimization.
  - (d) The use of probabilistic programming in scientific applications.
  - (e) The challenges of applying probabilistic programming to scientific applications.

# References

1. M. Asch. *Digital Twins: from Model-Based to Data-Driven*. SIAM, 2022.