MARK AXELUS

mrkaxelus@gmail.com | (+1) 780-607-2323 | markaxelus.com | LinkedIn | GitHub | Victoria, BC

EDUCATION

University of Victoria Dec 2026

B.S. in Computer Science with Software Systems Options

Victoria, BC

Relevant Courses: Machine Learning, Data Structures & Algorithms, Operating Systems, OOP

TECHNICAL SKILLS

Languages & Frameworks: Python · Java · JavaScript · TypeScript · R · SQL · React.js · Next.js · Node.js · Express.js **Tools & Platforms:** Git · Jenkins · Jira · Postman · Jupyter · Figma · REST APIs · Jest · Cypress · Selenium · Redux **Data & Cloud:** AWS (S3, Lambda, Route 53) · PostgreSQL · MongoDB · Prisma · Pandas/NumPy · PyTorch · Power BI

PROJECTS & TECHNICAL EXPERIENCES

Full-Stack & System Design | Next.js, TypeScript, TailwindCSS, Redux, Node.js, PostgreSQL, AWS

**Relay - Personal Project Management App | Github*

**Victoria, BC*

Victoria, BC

- Built responsive UI with real-time task, status, and comment updates using Redux Toolkit sockets and RTK Query.
- **Designed and tested scalable REST API** with Express.js and Prisma; checked API responsiveness under mocked task loads and concurrent API access during development.
- **Integrating AWS Cognito auth** with OWASP ZAP scans for high-severity issues report.

Full-Stack & UX Development | Next.js, TypeScript, Motion, TailwindCSS, Redis

June 2025

Personal Portfolio Project | Github, markaxelus.com

Victoria, BC

- **Designed and built a responsive, SEO-conscious** personal portfolio with smooth scroll-triggered transitions and intuitive project navigation to **optimize UX**.
- Engineered a modular, scalable codebase with reusable UI components, including 5+ custom animations components.
- Integrated API routes to handle contact form submissions, visit tracking, and on-demand resume downloads.

Requirements Engineering

Jan 2025 - Apr 2025

Coursework | Github

Victoria, BC

- Collaborated in a cross-functional team of **8** to produce a comprehensive **85+ page system specification** outlining a **full cycle SDLC** of an end-to-end university chatbot assistant.
- Drove full RE lifecycle by coordinating team efforts across: elicitation, analysis, specification, and validation.
- **Co-authored 60+ artifacts** including user stories, use-case diagram, domain model, database schemas, low/high fidelity prototypes, and risk-value roadmap, all with **full traceability to BDD acceptance test.**

Full-Stack & System Design | TypeScript, Mermaid.js, Serverless, AWS, LangChain, OpenAI

Jan 2025

Synapse - Hackathon | <u>Github</u>

Vancouver, BC

- Built a TypeScript UI that converts uploaded PDFs into live, code-editable mermaid diagrams with FastAPI; handles
 10MB files in < 5s on Lambda 512MB.
- Orchestrated API Gateway, configured Lambda for seamless live demo execution without cold-start delays.
- Linked GPT-4 via LangChain to extract entities/relations, auto-creating Mermaid.js diagram code and summaries.

CLUB EXPERIENCES

UVIC Environmental Engineering Club | Next.js, TypeScript, TailwindCSS, C, STM32, RTOS *UVEEC - UVIC Environmental Engineering Club* | *Github*, *uveec.ca* Jan 2024 - Sep 2024

Victoria, BC

- **Developed 12+ reusable React components** to streamline future development and scalability; **fixed** existing dark-mode banner bugs that previously disrupted readability and contrast on key pages.
- **Implemented C communication logic** for a sea-glider prototype on an STM32 MCU; FreeRTOS to keep sensor polling and motor control modules independent and latency-predictable.

Coursework

Victoria, BC

- **Developed** unit, integration, black, and white-box tests for large systems: game logic, databases, and UI components.
- Applied Test-Driven Development to build reliable and maintainable programs; iterated on coverage and feedback.
- Collaborated in a cross functional team of 4 to **design and execute test plans** aligned with requirements.

Operating Systems | C, Shell, Concurrency, File Systems

Jan 2025 - Apr 2025

Coursework

Victoria, BC

- **Built a custom shell in C** with process management, piping, and file redirection.
- Developed multithreaded programs simulating disk I/O and train scheduling; implemented resource control and deadlock prevention.
- Explored kernel-level scheduling, memory protection, and real-world OS constraints through labs and assignments.

Digital Logic & Computer Organization | Hardware Design, HDL, Embedded Concepts

Sep 2024 - Dec 2024

Coursework

Victoria, BC

- Designed and simulated digital circuits using Hardware Description Languages (HDL) and finite state machines.
- **Studied & built simple CPU architecture**, memory organization, and embedded system design with a structured logic methodology.
- Applied concepts in labs using logic gates, combinational/sequential circuits, and CAD tools.

Back-end Development | MERN, bcrypt, JWT, Cookies, TailwindCSS

May 2024

BasicAuth – Personal Authentication App Project | Github

Victoria, BC

- Implemented sign-up/login, token refresh, and role checks; packaged as modular logic for future use.
- Built a responsive UI using HTML5, CSS, and JavaScript; integrated with the MERN stack.
- Secured credentials with bcrypt hashing and HTTP-only SameSite cookies; passes OWASP test suite.

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Data & Cloud: AWS (S3, Lambda, Route 53, Cognito) · PostgreSQL · MongoDB · Prisma

PROJECT EXPERIENCES

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Full-Stack Development & Design | Next.js, TypeScript, Motion, TailwindCSS, Redis

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