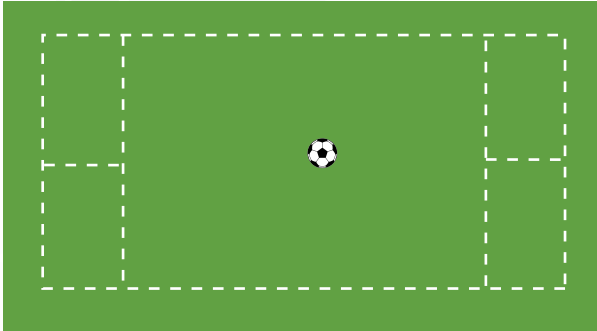
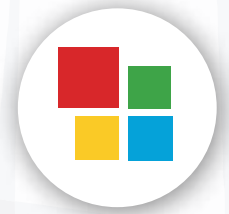
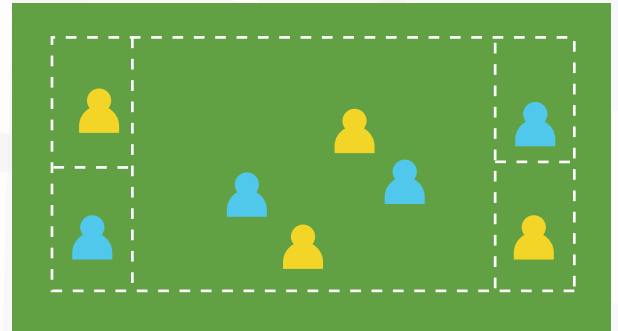


# Combining Creatively

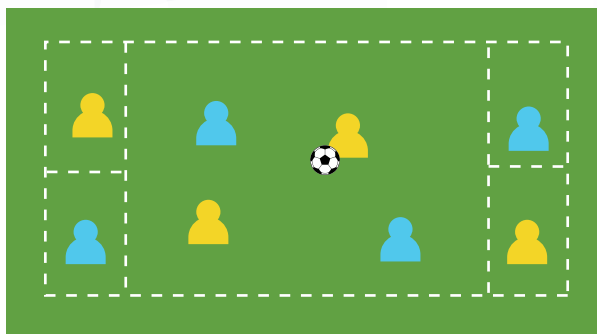
## Session Plan



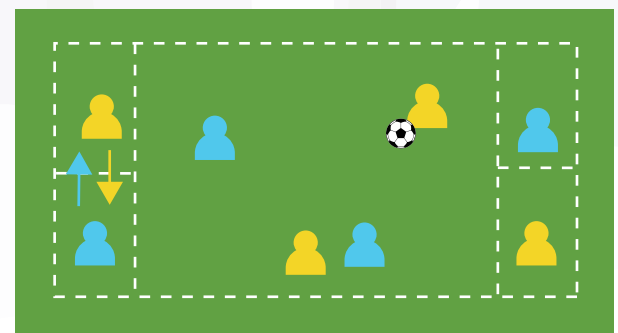
1. Arrange the pitch as illustrated with a 'Central Zone' and two 'End Zones' - each of which is sectioned in half.



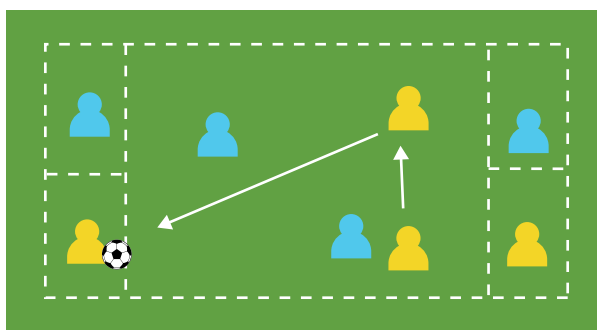
2. Allocate a player from each team into the End Zone sections. Assign the remaining players to the Central Zone. 2v2 is shown here but this can be adjusted to fit your needs.



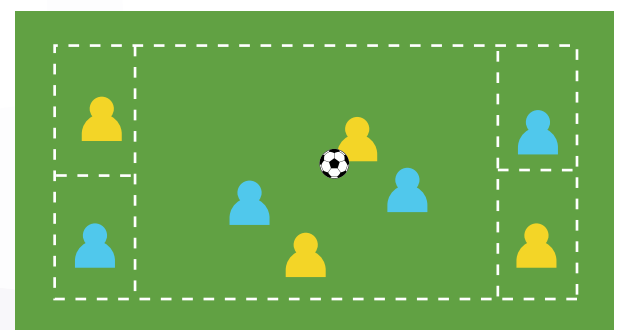
3. The aim of the game is for a team to keep possession of the ball within the Central Zone.



4. When a team has possession they control the End Zones. This means that if their End Zone player wants to switch positions to open up a passing line, the opposing player must switch with them.



5. If a team succeeds in passing to their End Zone player (on either side), they score a goal. If a team scores, they play the ball back into the Central Zone and must attack the opposite end until they get another goal.



6. The winning team is the one that scores the most goals. Remember to swap players around so everyone can try different positions.