



Set Up: Three players are set up in the small grid, playing 2 v 1.

Procedure: To score, the attackers must dribble thru the small goal set in the corner of the grid. They can score from behind the goal as well. Games are two minutes long and each player should get two games as the defender. The players keep track of their scoring, and the winner of each match progresses against the winners from other matches.

Teaching Topics:

- 1 Passing angles.
- 2 Combination play.
- 3 Finishing.

Progressions:

- 1 Play 1 v 1 plus one.

Coaching Points:

- 1 Do not hide behind the defender in dead space. Show yourself.
- 2 Look for the verbal and visual cues that tip off a 2 v 1 combination (Wall, Overlap, etc.)
- 3 Make positive first touches towards goal after receiving a pass.