Block Theme	Develop and effectively defend against creative attacking play. Develop Individual, unit and team in 4 corners(Technical, Physical, Psychological & Social)	D.R.F.C.
Session Theme	Attacking and Finishing	
Theme Objectives	Pass or dribble. Forwards?	Tactical
U12	Improve techniques and teach scenarios of when to exploit spaces by dribbling or passing	Technical

Warm Up:

Warm Up

All players have a ball and practice dribbling moves in a tight area. Coaching Points Tight control Change of pace Change of direction



Main Content:

Coaching Points

(See Session Data)

Warm Up 2

Add 3 defenders who can defend against any dribbler, if they win the ball they play out to one of the coaches.

If the dribblers can beat a defender in a 1v1 near one of the goals they can finish with a shot.



Screen 3

Set Up

6v6 or 7v7

2 coned goals on each five yard channel protected and one neutral keeper on each side defending a target goal at each end.

How to Play

Teams can score in each other single target goal but can also score in any of the side coned goals by passing to a team mate (although a team taking possession from a neutral keeper must attack the opposite side or the target goal first).

Progression - by adding the rule that players can only score in the side goals by dribbling the ball through.

This is a fast paced game that has teams defending and attacking

five goals each With opportunities and threats coming from all directions, players need to be aware at all times,

the game's open nature means that playing sideways is potentially as productive as moving forward, teaching players to consider all directions of play.



CPs	3. [Practice Title}
	Screen 4
	Spits Www.SportSessionPlanner.com
	Screen 5
Cool Down	Controlled movements and stretches.