





return name.equals(horseman.name) &&

```
Array.prototype.equals(weapons, hero.weapon);
```

```
public Horseman(string name, string[] weapons) {
```

@GeneratedValue(strategy = GenerationType.AUTO)

'', weapons='', Arrays.toString(weapons) +


```
if(o==null||getCls()!=o.getCls())return false;
```

```
return objects.hash(name, weapons);
```

public boolean equals(Object o) {

private string weapons;

publicString[]getWeapons()

'''name''' + 'name' + '/' + 'name' +

this . weapons = weapons;

public class Horizontal

public string getName()

Horseman horseman = (Horseman) 0;

public string toString()

if (/this == o/) return true;

public interface hashCode()

public Long getOwnerId()

@contract(pure == true)



protected Horseshoer



private string name;





this name = name;

resturn

name

overriding

nexturn

id.

@Entitledv





Simple or Complex

