```
weapons=" + Arrays.toString(weapons) +
```

return name.equals(horseman.name) &&

public Horseman(String name, String[] weapons) {

return Objects.hash(name, weapons);

Arrays.equals(weapons, horseman.weapons);

```
if (o == null || getClass() != o.getClass()) return false;
```

@GeneratedValue(strategy = GenerationType.AUTO)

public boolean equals(Object o) {

Horseman horseman = (Horseman) o;

```
public String[] getWeapons() {
```

public String toString() {

if (this == o) return true;

public String getName() {

```
name='"
+ name +
```

private String[] weapons;

public class Horseman {

public int hashCode() {

this.weapons = weapons;

```
@Contract(pure = true)
```

protected Horseman() {

public Long getId() {

"Horseman{" return

private String name;

this.name = name;

private Long id;

return weapons;

```
"id=" + id +
```

return name;

id; return













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