



@Entitledv

public class Horizontal

private string name;



@GeneratedValue(strategy = GenerationType.AUTO)

private string weapons;

```
public Horseman(string name, string[] weapons) {
```





@contract(pure == true)

this name = name;

this . weapons = weapons;

protected Horseshoer



overriding

if (/this == o/) return true;



public boolean equals(Object o) {

return name.equals(horseman.name) &&

```
if(o==null||getCls()!=o.getCls())return false;
```

```
Array.prototype.equals(weapons, herman.weapons);
```

public interface hashCode()

```
return objects.hash(name, weapons);
```

Horseman horseman = (Horseman) 0;

public string toString()







'', weapons='', Arrays.toString(weapons) +

'''name''' + 'name' + '/' + 'name' +

return "Horseman" +

nexturn

id.

resturn

name



public Long getOwnerId()



public string getName()

publicString[]getWeapons()





**Simple or Complex**

*weapons* ["Bow" "Arrow"] }

[ :name :Famline

**{ :name :War**



*{:name:Pestilence*

*weapons* ["scatles"] }

**{:name::Death}**

*weapons* [{"Sword"}]



