



# **If You Know, You Know**

Programming Language Documentation

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## **Web App Preview**

<https://iykyk-31n.vercel.app/>

## **Repository**

<https://github.com/markcalendario/IYKYK-programming-language>

# About this Document

This paper is created by the students of BSCS 3-1N Group 2 as a final requirement for the course Principles of Programming Languages. With the guidance of the authors' professor, Mr. Montaigne Molejon, IYKYK programming language, achieved the goal of creating a trendy and GenZ style of writing codes. For more information on how to run the actual programming language and its different parts or to check the official source code, the documentation and source code is published on GitHub

(<https://github.com/markcalendario/IYKYK-programming-language>)

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# Introduction

## **Language Background**

IYKYK stands for “If You Know, You Know,” and is based on the GenZ term of the same acronym commonly used to express an inside joke in a group of people. Being named after a term used by a generation known for their laid back but witty character, IYKYK uses GenZ terms by relating its meanings to the properties of data types, functions, and keywords in the programming language. The developers used the concept of GenZ terms to make it beginner friendly, specially to the younger learners of programming who may find the terms in other languages intimidating.

The paradigm used by this language is influenced by C and C++, both are commonly used languages. It also pulls out concepts from C# and Javascript. Despite its friendly nature that makes it look simple, it was created to improve and solve some principles in programming related to callback functions, function contractors, safety for undefined values, incrementation, and looping. It also has features that support HTML and CSS coding for web development. These features make IYKYK a powerful and useful language.

## **Software Features**

IYKYK code can be run on its own portal, <https://iykyk-31n.vercel.app/>. This website allows users to create their own IYKYK programming session or get a session code for collaborative programming. This means there can be more than one programmer in one session. During a session, changes are updated and can be seen live, similar to online document editing softwares. This makes collaboration easier and faster. The website also features a lexical analyzer (lexer), syntax analyzer (parser), save file (export), import, share session code (link), and delete session. A programming language inspired by a generation who grew up with fast communication will surely thrive in an environment where collaborative programming can be done easily.



## SYNTACTICAL ELEMENTS

mainCharacter = {characters, numbers, extra}  
characters = {highKey, Lowkey}  
numbers = {-figure\* | figure\*}  
highKey = {A, B, C, D, E, F, G, H, I, J, K, L, M, N, O, P, Q, R, S, T, U, V, W, X, Y, Z}  
lowKey = {a, b, c, d, e, f, g, h, i, j, k, l, m, n, o, p, q, r, s, t, u, v, w, x, y, z}  
figure = {0, 1, 2, 3, 4, 5, 6, 7, 8, 9}  
extra = {!, {, }, (, ), [, ], ., ,, <, >, =, +, \*, -, /, \_, %, \, ^}

## GENERAL PRODUCTION RULE

**<IYKYK\_PROGRAMMING>** ::= <ROUTINE\_DECLARATION>\* <PROG\_STMT>+

**<PROG\_STMT>** ::= <DEC\_STMTS> | <INPUT\_STMTS> | <OUT\_STMTS> | <ASSIGN\_STMTS> | <COND\_STMTS> | <LOOP\_STMT> | <WEBDEV\_STMTS> | <ROUTINE\_CALL>

**<ROUTINE\_DECLARATION>** ::= routine <IDEN> (<PARAMS>) {<PROG\_STMT>} | “delay ”  
routine <IDEN> (<PARAMS>) {<PROG\_STMT>}

**<PARAMS>** ::= IDEN\* (, IDEN)\*

**<IDEN>** ::= “\_”\* <ALPHABET>+ ( <ALPHABET> | \_ | <FIG\_VALUES>)\* | “\_”+

**<VALUES>** ::= <FIG\_VALUES> | <FUZZY\_VALUES> | <SPECIAL\_CHARS> | <YARN\_VALUES> | <TEA\_VALUES>

**<FIG\_VALUES>** ::= <DIGIT>+ | “-” <NON\_ZERO>+

**<FUZZY\_VALUES>** ::= <DIGIT>+ “.” <DIGIT>\* | “-” <NON\_ZERO>+ “.” <DIGIT>\*

**<YARN\_VALUES> ::= (“ “ | <YARN\_CONTENT>)\***

**<TEA\_VALUES> ::= “real” | “cap”**

**<YARN\_CONTENT> ::= <ALPHABET> | <DIGIT> | <SPECIAL\_CHARS>**

**<ALPHABET> ::= <LOW\_KEY> | <HIGH\_KEY>**

**<LOW\_KEY> ::= “a” | “b” | “c” | “d” | “e” | “f” | “g” | “h” | “i” | “j” | “k” | “l” | “m” | “n” | “o” |  
“p” | “q” | “r” | “s” | “t” | “u” | “v” | “w” | “x” | “y” | “z”**

**<HIGH\_KEY> ::= “A” | “B” | “C” | “D” | “E” | “F” | “G” | “H” | “I” | “J” | “K” | “L” | “M” | “N” |  
“O” | “P” | “Q” | “R” | “S” | “T” | “U” | “V” | “W” | “X” | “Y” | “Z”**

**<DIGIT> ::= 0 | <NON\_ZERO> (<NON\_ZERO> | 0)\***

**<NON\_ZERO> ::= 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9**

**<SPECIAL\_CHARS> ::= <OTHER\_SYMBOLS> | <ARITH\_SYMBOLS> | <DELIMITERS>**

**<OTHER\_SYMBOLS> ::= “!” | “@” | “#” | “\$” | “&” | “\_” | “|” | “\” | “^” | “<” | “>” | “?” | “=”**

**<ARITH\_SYMBOL> ::= “+” | “-” | “\*” | “/” | “%” | “^”**

**<UNARY\_SYMBOL> ::= “+” | “-” | “++” | “--” | “>” | “<”**

**<DELIMITERS> ::= “,” | “.” | “(” | “)” | “[” | “]” | “{” | “}”**

**<ASSIGN\_SYMBOL> ::= “=” | “+=” | “-=” | “\*=” | “/=” | “%=” | “^=”**

**<DOUBLE\_QUOTE> ::= “””**



# DECLARATION STATEMENTS

**<LIT\_DEC>** ::= “lit ” <IDEN> “;” | “lit ” <IDEN> “=” ( <FIG\_VALUES> | <FUZZY\_VALUES> |  
“””<YARN\_VALUES>“”” | <TEA\_VALUES> | “ghosted” )”;

**<FIRE\_DEC>** ::= “fire ” <IDEN> “=” ( <FIG\_VALUES> | <FUZZY\_VALUES> |  
“””<YARN\_VALUES>“”” | <TEA\_VALUES> )”;

```
lit num
```

## Leftmost Derivation

::= <LIT\_DEC> <IDEN>;  
::= lit <IDEN>;  
::= lit <ALPHABET>;  
::= lit <LOW\_KEY>;  
::= lit n<ALPHABET>;  
::= lit n<LOW\_KEY>;  
::= lit nu <ALPHABET>;  
::= lit nu<LOW\_KEY>;  
::= lit num;

## Rightmost Derivation

::= <LIT\_DEC> <IDEN>;  
::= < LIT\_DEC > <ALPHABET>;  
::= < LIT\_DEC > <LOW\_KEY>;  
::= < LIT\_DEC > <ALPHABET> m;  
::= < LIT\_DEC > <LOW\_KEY> m;  
::= < LIT\_DEC > <ALPHABET> um;  
::= < LIT\_DEC > <LOW\_KEY> um;  
::= < LIT\_DEC > <ALPHABET> num;  
::= < LIT\_DEC > <LOW\_KEY> num;  
::= < LIT\_DEC > num;  
::= lit num;

```
fire Comp = 1
```

## Left Derivation

::= <FIRE\_DEC> <IDEN> <SPECIAL\_CHARS> <FIG\_VALUES>;  
::= fire <ALPHABET> <SPECIAL\_CHARS> <FIG\_VALUES>;

```

::= fire <HIGH_KEY> <SPECIAL_CHARS> <FIG_VALUES>;
::= fire C <ALPHABET> <SPECIAL_CHARS> <FIG_VALUES>;
::= fire C <LOW_KEY> <SPECIAL_CHARS> <FIG_VALUES>;
::= fire Co <ALPHABET> <SPECIAL_CHARS> <FIG_VALUES>;
::= fire Co <LOW_KEY> <SPECIAL_CHARS> <FIG_VALUES>;
::= fire Com <ALPHABET> <SPECIAL_CHARS> <FIG_VALUES>;
::= fire Com <LOW_KEY> <SPECIAL_CHARS> <FIG_VALUES>;
::= fire Comp <SPECIAL_CHARS> <FIG_VALUES>;
::= fire Comp = <FIG_VALUES>;
::= fire Comp = <DIGIT>;
::= fire Comp = <NON_ZERO>;
::= fire Comp = 1;

```

### **Rightmost Derivation**

```

::= <FIRE_DEC> <IDEN> <SPECIAL_CHARS> <FIG_VALUES>;
::= <FIRE_DEC> <IDEN> <SPECIAL_CHARS> <FIG_VALUES>;
::= <FIRE_DEC> <IDEN> <SPECIAL_CHARS> <DIGIT>;
::= <FIRE_DEC> <IDEN> <SPECIAL_CHARS> <NON_ZERO>;
::= <FIRE_DEC> <IDEN> <SPECIAL_CHARS> 1;
::= <FIRE_DEC> <ALPHABET> = 1;
::= <FIRE_DEC> <LOW_KEY> = 1;
::= <FIRE_DEC> <ALPHABET>p = 1;
::= <FIRE_DEC> <LOW_KEY>p = 1;
::= <FIRE_DEC> <ALPHABET>mp = 1;
::= <FIRE_DEC> <LOW_KEY>mp = 1;
::= <FIRE_DEC> <ALPHABET>omp = 1;
::= <FIRE_DEC> <HIGH_KEY>omp = 1;
::= <FIRE_DEC> Comp = 1;
::= fire Comp = 1;

```

```
lit num01
```

### **Leftmost Derivation**

```

::= <LIT_DEC> <IDEN>;
::= lit <IDEN>;
::= lit <ALPHABET>;
::= lit <LOW_KEY>;
::= lit n <ALPHABET>;
::= lit n <LOW_KEY>;
::= lit nu <ALPHABET>;
::= lit nu <LOW_KEY>;
::= lit num <FIG_VALUES>;
::= lit num <DIGIT>;

```

```

::= lit num0 <FIG_VALUES>;
::= lit num0 <DIGIT>;
::= lit num0 <NON_ZERO>;
::= lit num01;

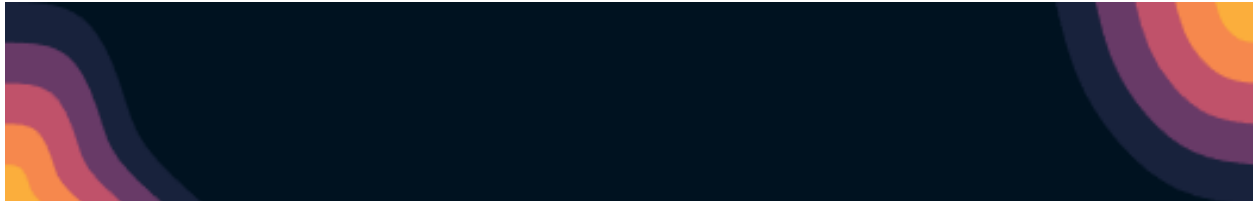
```

### **Rightmost Derivation**

```

::= <LIT_DEC> <IDEN>;
::= <LIT_DEC> <IDEN>;
::= <LIT_DEC> <FIG_VALUES>;
::= <LIT_DEC> <DIGIT>;
::= <LIT_DEC> <NON_ZERO>;
::= <LIT_DEC> <FIG_VALUES>1;
::= <LIT_DEC> <DIGIT>1;
::= <LIT_DEC> <IDEN>01;
::= <LIT_DEC> <ALPHABET>01;
::= <LIT_DEC> <LOW_KEY>01;
::= <LIT_DEC> <ALPHABET>m01;
::= <LIT_DEC> <LOW_KEY>m01;
::= <LIT_DEC> <ALPHABET>um01;
::= <LIT_DEC> <LOW_KEY>um01;
::= <LIT_DEC> num01;
::= lit num01;

```



## INPUT STATEMENTS

```

<INPUT_STMTS> ::= <IDEN> "= spill();" | "lit" <IDEN> "= spill();" | "fire"
                <IDEN> "= spill();"

```

```
lit myVar = spill();
```

### **Leftmost Derivation**

```

::= <INPUT_STMTS>;
::= "lit" <IDEN> "= spill();"
::= "lit" <ALPHABET> "= spill();"
::= "lit" <LOW_KEY> "= spill();"

```



```

::= "lit" m<LOW_KEY> "= spill();"
::= "lit" my<HIGH_KEY> "= spill();"
::= "lit" myV<LOW_KEY> "= spill();"
::= "lit" myVa<LOW_KEY> "= spill();"
::= "lit" myVar "= spill();"

```

### **Rightmost Derivation**

```

::= <INPUT_STMTS>;
::= "lit" <IDEN> "= spill();"
::= "lit" <ALPHABET> "= spill();"
::= "lit" <LOW_KEY> "= spill();"
::= "lit" r<LOW_KEY> "= spill();"
::= "lit" ar<LOW_KEY> "= spill();"
::= "lit" Var<HIGH_KEY> "= spill();"
::= "lit" yVar<LOW_KEY> "= spill();"
::= "lit" myVar "= spill();"

```

```
fire myConst = spill();
```

### **Leftmost Derivation**

```

::= <INPUT_STMTS>;
::= "lit" <IDEN> "= spill();"
::= "lit" <ALPHABET> "= spill();"
::= "lit" <LOW_KEY> "= spill();"
::= "lit" m<LOW_KEY> "= spill();"
::= "lit" my<HIGH_KEY> "= spill();"
::= "lit" myC<LOW_KEY> "= spill();"
::= "lit" myCo<LOW_KEY> "= spill();"
::= "lit" myCon<LOW_KEY> "= spill();"
::= "lit" myCons<LOW_KEY> "= spill();"
::= "lit" myConst "= spill();"

```

### **Rightmost Derivation**

```

::= <INPUT_STMTS>;
::= "lit" <IDEN> "= spill();"
::= "lit" <ALPHABET> "= spill();"
::= "lit" <LOW_KEY> "= spill();"

```

```

::= "lit" t<LOW_KEY> "= spill();"
::= "lit" st<LOW_KEY> "= spill();"
::= "lit" nst<LOW_KEY> "= spill();"
::= "lit" onst<HIGH_KEY> "= spill();"
::= "lit" Const<LOW_KEY> "= spill();"
::= "lit" yConst<LOW_KEY> "= spill();"
::= "lit" myConst "= spill();"

```

```
varX = spill();
```

### **Leftmost Derivation**

```

::= <INPUT_STMTS>;
::= "lit" <IDEN> "= spill();"
::= "lit" <ALPHABET> "= spill();"
::= "lit" <LOW_KEY> "= spill();"
::= "lit" v<LOW_KEY> "= spill();"
::= "lit" va<LOW_KEY> "= spill();"
::= "lit" var<HIGH_KEY> "= spill();"
::= "lit" varX "= spill();"

```

### **Rightmost Derivation**

```

::= <INPUT_STMTS>;
::= "lit" <IDEN> "= spill();"
::= "lit" <ALPHABET> "= spill();"
::= "lit" <HIGH_KEY> "= spill();"
::= "lit" X<LOW_KEY> "= spill();"
::= "lit" rX<LOW_KEY> "= spill();"
::= "lit" arX<LOW_KEY> "= spill();"
::= "lit" varX "= spill();"

```



# OUTPUT STATEMENTS

**<OUTPUT\_STMTS>** ::= "flex" (<OUTPUT\_LIST>);"

**<OUTPUT\_LIST>** ::= <OUTPUT\_OBJECT> | <OUTPUT\_LIST> "+" <OUTPUT\_OBJECT>

**<OUTPUT\_OBJECT>** ::= <IDEN> | <VALUES>

```
flex("hello world!");
```

## Leftmost Derivation

```
::= <OUTPUT_STMTS>;  
::= "flex"(<OUTPUT_LIST>) ";"  
::= "flex"(<OUTPUT_OBJECT>) ";"  
::= "flex"(<VALUES>);"  
::= "flex"(<YARN_VALUES>);"  
::= "flex"("<YARN_CONTENT>");"  
::= "flex"("<ALPHABET>");"  
::= "flex"("<LOW_KEY>");"  
::= "flex"("h<LOW_KEY>");"  
::= "flex"("he<LOW_KEY>");"  
::= "flex"("hel<LOW_KEY>");"  
::= "flex"("hell<LOW_KEY>");"  
::= "flex"("hello<LOW_KEY>");"  
::= "flex"("hello <YARN_VALUES>");"  
::= "flex"("hello <YARN_CONTENT>");"  
::= "flex"("hello <ALPHABET>");"  
::= "flex"("hello <LOW_KEY>");"  
::= "flex"("hello w<LOW_KEY>");"  
::= "flex"("hello wo<LOW_KEY>");"  
::= "flex"("hello wor<LOW_KEY>");"  
::= "flex"("hello worl<LOW_KEY>");"  
::= "flex"("hello world<SPECIAL_CHARS>");"  
::= "flex"("hello world!<YARN_VALUES>");"  
::= "flex"("hello world!");"
```

## Rightmost Derivation

```
::= <OUTPUT_STMTS>;
```

```

::= "flex"(<OUTPUT_LIST>) ";"
::= "flex"(<OUTPUT_OBJECT>) ";"
::= "flex"(<VALUES>);"
::= "flex"(<YARN_VALUES>);"
::= "flex"("<YARN_CONTENT>);"
::= "flex"("<SPECIAL_CHARS>);"
::= "flex"("!<ALPHABET>);"
::= "flex"(d!"<LOW_KEY>);"
::= "flex"(ld!"<LOW_KEY>);"
::= "flex"(old!"<LOW_KEY>);"
::= "flex"(wold!"<YARN_VALUES>);"
::= "flex"( wold!"<YARN_CONTENT>);"
::= "flex"( wold!"<ALPHABET>);"
::= "flex"( wold!"<LOW_KEY>);"
::= "flex"(o wold!"<LOW_KEY>);"
::= "flex"(lo wold!"<LOW_KEY>);"
::= "flex"(llo wold!"<LOW_KEY>);"
::= "flex"(ello wold!"<LOW_KEY>);"
::= "flex"(hello wold!"<YARN_VALUES>);"
::= "flex"("hello world!");"

```

```
flex("hello" + IDENT) ;
```

### **Leftmost Derivation**

```

::= <OUTPUT_STMTS>;
::= "flex"(<OUTPUT_LIST>) ";"
::= "flex"(<OUTPUT_OBJECT>) ";"
::= "flex"(<VALUES>);"
::= "flex"(<YARN_VALUES>);"
::= "flex"("<YARN_CONTENT>);"
::= "flex"("<ALPHABET>);"
::= "flex"("<LOW_KEY>);"
::= "flex"("h<LOW_KEY>);"
::= "flex"("he<LOW_KEY>);"
::= "flex"("hel<LOW_KEY>);"
::= "flex"("hell<LOW_KEY>);"
::= "flex"("hello<YARN_VALUES>);"
::= "flex"("hello" <OUTPUT_LIST>);"

```

```

::= "flex"("hello" + <OUTPUT_OBJECT>);"
::= "flex"("hello" + <IDEN>);"
::= "flex"("hello" + <ALPHABET>);"
::= "flex"("hello" + <HIGH_KEY>);"
::= "flex"("hello" + I<HIGH_KEY>);"
::= "flex"("hello" + ID<HIGH_KEY>);"
::= "flex"("hello" + IDE<HIGH_KEY>);"
::= "flex"("hello" + IDEN<HIGH_KEY>);"
::= "flex"("hello" + IDENT);"

```

### **Rightmost Derivation**

```

::= <OUTPUT_STMTS>;
::= "flex"(<OUTPUT_LIST>);"
::= "flex"(<OUTPUT_OBJECT>);"
::= "flex"(<IDEN>);"
::= "flex"(<ALPHABET>);"
::= "flex"(<HIGH_KEY>);"
::= "flex"(T<HIGH_KEY>);"
::= "flex"(NT<HIGH_KEY>);"
::= "flex"(ENT<HIGH_KEY>);"
::= "flex"(DENT<HIGH_KEY>);"
::= "flex"(IDENT<HIGH_KEY>);"
::= "flex"(IDENT<OUTPUT_LIST>);"
::= "flex"(" + IDENT<OUTPUT_OBJECT>);"
::= "flex"(" + IDENT<VALUES>);"
::= "flex"(" + IDENT<YARN_VALUES>);"
::= "flex"(" + IDENT<YARN_CONTENT>);"
::= "flex"(" + IDENT<ALPHABET>);"
::= "flex"(" + IDENT<LOW_KEY>);
::= "flex"(o" + IDENT<LOW_KEY>);
::= "flex"(lo" + IDENT<LOW_KEY>);
::= "flex"(llo" + IDENT<LOW_KEY>);
::= "flex"(ello" + IDENT<LOW_KEY>);
::= "flex"(hello" + IDENT<YARN_VALUES>);
::= "flex"("hello" + IDENT);

```

```
flex("STRING HERE" + expressionhere)
```

## **Leftmost Derivation**

```
::= <OUTPUT_STMTS>;
::= "flex"(<OUTPUT_LIST>) ";"
::= "flex"(<OUTPUT_OBJECT>) ";"
::= "flex"(<VALUES>);"
::= "flex"(<YARN_VALUES>);"
::= "flex"("<YARN_CONTENT>");"
::= "flex"("<ALPHABET>");"
::= "flex"("<HIGH_KEY>");"
::= "flex"("S<HIGH_KEY>");"
::= "flex"("ST<HIGH_KEY>");"
::= "flex"("STR<HIGH_KEY>");"
::= "flex"("STRI<HIGH_KEY>");"
::= "flex"("STRIN<HIGH_KEY>");"
::= "flex"("STRING<YARN_VALUES>");"
::= "flex"("STRING <HIGH_KEY>");"
::= "flex"("STRING H<HIGH_KEY>");"
::= "flex"("STRING HE<HIGH_KEY>");"
::= "flex"("STRING HER<HIGH_KEY>");"
::= "flex"("STRING HERE<YARN_VALUES>");"
::= "flex"("STRING HERE"<OUTPUT_LIST>);"
::= "flex"("STRING HERE" + <OUTPUT_OBJECT>);"
::= "flex"("STRING HERE" + <IDEN>);"
::= "flex"("STRING HERE" + <ALPHABET>);"
::= "flex"("STRING HERE" + <LOW_KEY>);"
::= "flex"("STRING HERE" + e<LOW_KEY>);"
::= "flex"("STRING HERE" + ex<LOW_KEY>);"
::= "flex"("STRING HERE" + exp<LOW_KEY>);"
::= "flex"("STRING HERE" + exp<LOW_KEY>);"
::= "flex"("STRING HERE" + expr<LOW_KEY>);"
::= "flex"("STRING HERE" + expre<LOW_KEY>);"
::= "flex"("STRING HERE" + expres<LOW_KEY>);"
::= "flex"("STRING HERE" + expressi<LOW_KEY>);"
::= "flex"("STRING HERE" + expressio<LOW_KEY>);"
::= "flex"("STRING HERE" + expressin<LOW_KEY>);"
::= "flex"("STRING HERE" + expressinh<LOW_KEY>);"
::= "flex"("STRING HERE" + expressinhe<LOW_KEY>);"
::= "flex"("STRING HERE" + expressinher<LOW_KEY>);"
::= "flex"("STRING HERE" + expressinhere);"
```

## **Rightmost Derivation**

```
::= <OUTPUT_STMTS>;  
::= "flex"(<OUTPUT_LIST>);"  
::= "flex"(<OUTPUT_OBJECT>);"  
::= "flex"(<IDEN>);"  
::= "flex"(<ALPHABET>);"  
::= "flex"(<LOW_KEY>);"  
::= "flex"(e<LOW_KEY>);"  
::= "flex"(re<LOW_KEY>);"  
::= "flex"(ere<LOW_KEY>);"  
::= "flex"(here<LOW_KEY>);"  
::= "flex"(nhere<LOW_KEY>);"  
::= "flex"(onhere<LOW_KEY>);"  
::= "flex"(ionhere<LOW_KEY>);"  
::= "flex"(sionhere<LOW_KEY>);"  
::= "flex"(ssionhere<LOW_KEY>);"  
::= "flex"(essionhere<LOW_KEY>);"  
::= "flex"(ressionhere<LOW_KEY>);"  
::= "flex"(pressionhere<LOW_KEY>);"  
::= "flex"(xpressionhere<LOW_KEY>);"  
::= "flex"(expressionhere<OUTPUT_LIST>);"  
::= "flex"(+ expressionhere<OUTPUT_OBJECT>);"  
::= "flex"(+ expressionhere<VALUES>);"  
::= "flex"(+ expressionhere<YARN_VALUES>);"  
::= "flex"(" + expressionhere<YARN_CONTENT>);"  
::= "flex"(" + expressionhere<YARN_VALUES>);"  
::= "flex"(" + expressionhere<ALPHABET>);"  
::= "flex"(" + expressionhere<HIGH_KEY>);"  
::= "flex"(E" + expressionhere<HIGH_KEY>);"  
::= "flex"(RE" + expressionhere<HIGH_KEY>);"  
::= "flex"(ERE" + expressionhere<HIGH_KEY>);"  
::= "flex"(HERE" + expressionhere<YARN_VALUES>);"  
::= "flex"( HERE" + expressionhere<HIGH_KEY>);"  
::= "flex"(G HERE" + expressionhere<HIGH_KEY>);"  
::= "flex"(NG HERE" + expressionhere<HIGH_KEY>);"  
::= "flex"(ING HERE" + expressionhere<HIGH_KEY>);"  
::= "flex"(RING HERE" + expressionhere<HIGH_KEY>);"  
::= "flex"(TRING HERE" + expressionhere<HIGH_KEY>);"  
::= "flex"(STRING HERE" + expressionhere<HIGH_KEY>);"
```

```
::= "flex"(STRING HERE" + expressionhere<YARN_VALUES>);"
::= "flex"("STRING HERE" + expressionhere);"
```



## ASSIGNMENT STATEMENTS

**<ASSIGN\_STMTS >** ::= <IDEN> <ASSIGN\_SYMBOL> <VALUES> “,”

```
t = 9;
```

### Leftmost Derivation

```
::= <ASSIGN_STMTS >;
::= <IDEN> <ASSIGN_SYMBOL> <VALUES>;
::= <ALPHABET> <ASSIGN_SYMBOL> <VALUES>;
::= <LOW_KEY> <ASSIGN_SYMBOL> <VALUES>;
::= † <ASSIGN_SYMBOL> <VALUES>;
::= † = <VALUES>;
::= † = <FIG_VALUES>;
::= † = <DIGIT>;
::= † = <NON_ZERO>;
::= † = 9;
```

### Rightmost Derivation

```
::= <ASSIGN_STMTS >;
::= <IDEN> <ASSIGN_SYMBOL> <VALUES>;
::= <IDEN> <ASSIGN_SYMBOL> <FIG_VALUES>;
::= <IDEN> <ASSIGN_SYMBOL> <DIGIT>;
::= <IDEN> <ASSIGN_SYMBOL> <NON_ZERO>;
::= <IDEN> <ASSIGN_SYMBOL> 9;
::= <IDEN> = 9;
::= <IDEN> = 9;
::= <ALPHABET> = 9;
```



::= <LOW\_KEY> = 9;  
::= † = 9;

**kpop = "TWICE";**

### **Leftmost Derivation**

::= <ASSIGN\_STMTS >;  
::= <IDEN> <ASSIGN\_SYMBOL> <VALUES>;  
::= <ALPHABET> <ASSIGN\_SYMBOL> <VALUES>;  
::= <LOW\_KEY> <ASSIGN\_SYMBOL> <VALUES>;  
::= k<LOW\_KEY> <ASSIGN\_SYMBOL> <VALUES>;  
::= kp<LOW\_KEY> <ASSIGN\_SYMBOL> <VALUES>;  
::= kpo<LOW\_KEY> <ASSIGN\_SYMBOL> <VALUES>;  
::= kpop <ASSIGN\_SYMBOL> <VALUES>;  
::= kpop = <VALUES>;  
::= kpop = <SPECIAL\_CHARS>;  
::= kpop = "<CHAR\_VALUE>;  
::= kpop = "<ALPHABET>;  
::= kpop = "<HIGH\_KEY>;  
::= kpop = "T<HIGH\_KEY>;  
::= kpop = "TW<HIGH\_KEY>;  
::= kpop = "TWI<HIGH\_KEY>;  
::= kpop = "TWIC<HIGH\_KEY>;  
::= kpop = "TWICE<SPECIAL\_CHAR>;  
::= kpop = "TWICE";

### **Rightmost Derivation**

::= <ASSIGN\_STMTS >;  
::= <IDEN> <ASSIGN\_SYMBOL> <VALUES>;  
::= <IDEN> <ASSIGN\_SYMBOL> <SPECIAL\_CHAR>;  
::= <IDEN> <ASSIGN\_SYMBOL> <ALPHABET>;  
::= <IDEN> <ASSIGN\_SYMBOL> <HIGH\_KEY>;  
::= <IDEN> <ASSIGN\_SYMBOL> <HIGH\_KEY>E";  
::= <IDEN> <ASSIGN\_SYMBOL> <HIGH\_KEY>CE";  
::= <IDEN> <ASSIGN\_SYMBOL> <HIGH\_KEY>ICE";  
::= <IDEN> <ASSIGN\_SYMBOL> <HIGH\_KEY>WICE";  
::= <IDEN> <ASSIGN\_SYMBOL> <SPECIAL\_CHAR>TWICE";  
::= <IDEN> <ASSIGN\_SYMBOL> "TWICE";

```

::= <IDEN> = "TWICE";
::= <ALPHABET> = "TWICE";
::= <LOW_KEY> = "TWICE";
::= <LOW_KEY>p = "TWICE";
::= <LOW_KEY>op = "TWICE";
::= <LOW_KEY>pop = "TWICE";
::= kpop = "TWICE";

```

```

money += 100;

```

### **Leftmost Derivation**

```

::= <ASSIGN_STMTS >;
::= <IDEN> <ASSIGN_SYMBOL> <VALUES>;
::= <ALPHABET> <ASSIGN_SYMBOL> <VALUES>;
::= <LOW_KEY> <ASSIGN_SYMBOL> <VALUES>;
::= m<LOW_KEY> <ASSIGN_SYMBOL> <VALUES>;
::= mo<LOW_KEY> <ASSIGN_SYMBOL> <VALUES>;
::= mon<LOW_KEY> <ASSIGN_SYMBOL> <VALUES>;
::= mone<LOW_KEY> <ASSIGN_SYMBOL> <VALUES>;
::= money <ASSIGN_SYMBOL> <VALUES>;
::= money += <VALUES>;
::= money += <FIG_VALUES>;
::= money += <DIGIT>;
::= money += <NO_ZERO>;
::= money += 1<VALUES>;
::= money += 1<FIG_VALUES>;
::= money += 1<DIGIT>;
::= money += 10<DIGIT>;
::= money += 100;

```

### **Rightmost Derivation**

```

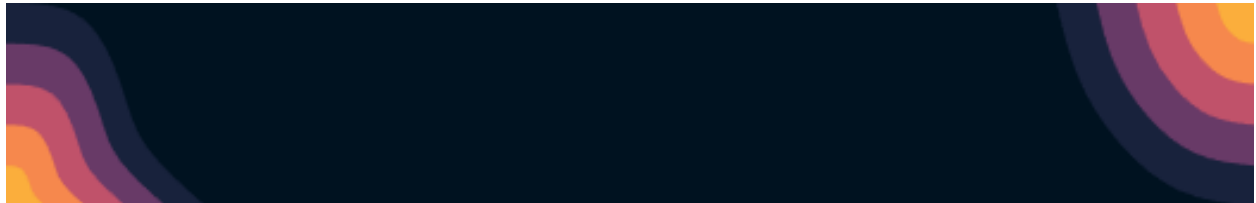
::= <ASSIGN_STMTS >;
::= <IDEN> <ASSIGN_SYMBOL> <VALUES>;
::= <IDEN> <ASSIGN_SYMBOL> <FIG_VALUES>;
::= <IDEN> <ASSIGN_SYMBOL> <DIGIT>;
::= <IDEN> <ASSIGN_SYMBOL> <DIGIT>0;
::= <IDEN> <ASSIGN_SYMBOL> <VALUES>00;
::= <IDEN> <ASSIGN_SYMBOL> <FIG_VALUES>00;

```

```

::= <IDEN> <ASSIGN_SYMBOL> <DIGIT>00;
::= <IDEN> <ASSIGN_SYMBOL> <NON_ZERO>00;
::= <IDEN> <ASSIGN_SYMBOL> 100;
::= <IDEN> += 100;
::= <ALPHABET> += 100;
::= <LOW_KEY> += 100;
::= <LOW_KEY>y += 100;
::= <LOW_KEY>ey += 100;
::= <LOW_KEY>ney += 100;
::= <LOW_KEY>oney += 100;
::= money += 100;

```



## CONDITIONAL STATEMENTS

**<COND\_STMT>** ::= <YEET> <YIKES>\* | <YEET> <YIKES>\* <YAS>

**<YEET>** ::= “yeet (” <CONDITION> “){“ <PROG\_STMT> “}”

**<YIKES>** ::= “yikes (” <CONDITION> “){“ <PROG\_STMT> “}”

**<YAS>** ::= “yas {” <PROG\_STMT> “}”

**<CONDITION>** ::= <REL\_EXPR> | <COND\_LOGIC\_EXPR>

**<REL\_EXPR>** ::= ( <BOOL\_EXPR> | <IDEN> | <VALUES> ) <REL\_SYMBOL> ( IDEN | VALUES ) | <REL\_EXPR> (<REL\_SYMBOL> <REL\_EXPR>)\*

**<REL\_SYMBOL>** ::= “<” | “>” | “==” | “<=” | “>=” | “!=”

**<LOG\_EXPR>** ::= (<VALUE> | <REL\_EXPR>) <LOG\_SYMBOL> (<VALUE> | <REL\_EXPR>) | <LOG\_EXPR> (<LOG\_SYMBOL> (<VALUE> | <REL\_EXPR>))\* | <NOT\_EXPR>

<LOG\_SYMBOL> ::= “||” | “&&”

<NOT\_EXPR> ::= “!” (<VALUE> | <CONDITION>)

```
yeet(n==0){flex("n is zero");}
```

### **Leftmost Derivation**

::= <COND\_STMT>

::= <YEET>

::= “yeet (” <CONDITION> “){” <PROG\_STMT> “}”

::= “yeet (” <REL\_EXPR> “){” <PROG\_STMT> “}”

::= “yeet (” <IDEN> <REL\_SYMBOLS> <VALUE> “){” <PROG\_STMT> “}”

::= “yeet (” n <REL\_SYMBOLS> <VALUE> “){” <PROG\_STMT> “}”

::= “yeet (” n == <VALUE> “){” <PROG\_STMT> “}”

::= “yeet (” n == <FIG\_VALUES> “){” <PROG\_STMT> “}”

::= “yeet (” n == <DIGIT> “){” <PROG\_STMT> “}”

::= “yeet (” n == 0 “){” <PROG\_STMT> “}”

::= “yeet (” n == 0 “){ flex(”<OUTPUT\_LIST>“); }”

::= “yeet (” n == 0 “){ flex(”<OUTPUT\_OBJECTS>“); }”

::= “yeet (” n == 0 “){ flex(”<VALUES>“); }”

::= “yeet (” n == 0 “){ flex(”<YARN\_VALUES>“); }”

::= “yeet (” n == 0 “){ flex(”<YARN\_CONTENTS>“); }”

::= “yeet (” n == 0 “){ flex(”<ALPHABET>“); }”

::= “yeet (” n == 0 “){ flex(”<LOW\_KEY>“); }”

::= “yeet (” n == 0 “){ flex(”n<LOW\_KEY>“); }”

::= “yeet (” n == 0 “){ flex(”n<YARN\_VALUES>“); }”

::= “yeet (” n == 0 “){ flex(”n <LOW\_KEY>“); }”

::= “yeet (” n == 0 “){ flex(”n i<LOW\_KEY>“); }”

::= “yeet (” n == 0 “){ flex(”n is<LOW\_KEY>“); }”

::= “yeet (” n == 0 “){ flex(”n is<YARN\_VALUES>“); }”

::= “yeet (” n == 0 “){ flex(”n is <LOW\_KEY>“); }”

::= “yeet (” n == 0 “){ flex(”n is z<LOW\_KEY>“); }”

::= “yeet (” n == 0 “){ flex(”n is ze<LOW\_KEY>“); }”

::= “yeet (” n == 0 “){ flex(”n is zer<LOW\_KEY>“); }”

::= “yeet (” n == 0 “){ flex(”n is zero“); }”

### **Rightmost Derivation**

::= <COND\_STMT>

```

::= <YEET>
::= "yeet (" <CONDITION> "{ " <PROG_STMT> "}"
::= "yeet (" <CONDITION> "{ flex(" " <OUTPUT_LIST> " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " <OUTPUT_OBJECTS> " " ); }"
::= "yeet (" <CONDITION> "{ flex(" <VALUES> " ); }"
::= "yeet (" <CONDITION> "{ flex(" " YARN_VALUES " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " <YARN_CONTENTS> " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " <ALPHABET> " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " <LOW_KEY> " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " <LOW_KEY>o " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " <LOW_KEY>ro " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " <LOW_KEY>ero " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " <YARN_VALUES>zero " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " <LOW_KEY> zero " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " <LOW_KEY>s zero " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " <YARN_VALUES>is zero " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " <LOW_KEY> is zero " " ); }"
::= "yeet (" <CONDITION> "{ flex(" " n is zero " " ); }"
::= "yeet (" <REL_EXPR> "{ flex(" " n is zero " " ); }"
::= "yeet (" <IDEN> <REL_SYMBOLS> <VALUE> "{ flex(" " n is zero " " ); }"
::= "yeet (" <IDEN> <REL_SYMBOLS> <FIG_VALUE> "{ flex(" " n is zero " " ); }"
::= "yeet (" <IDEN> <REL_SYMBOLS> <DIGIT> "{ flex(" " n is zero " " ); }"
::= "yeet (" <IDEN> <REL_SYMBOLS> 0 "{ flex(" " n is zero " " ); }"
::= "yeet (" <IDEN> == 0 "{ flex(" " n is zero " " ); }"
::= "yeet (" n == 0 "{ flex(" " n is zero " " ); }"

```

```

yeet (n>0) {flex("positive");}
yikes (n<0) {flex("negative");}

```

### **Leftmost Derivation**

```

::= <COND_STMT>
::= <YEET> <YIKES>
::= "yeet (" <CONDITION> "{ " <PROG_STMT> "}" <YIKES>
::= "yeet (" <REL_EXPR> "{ " <PROG_STMT> "}" <YIKES>
::= "yeet (" <IDEN> <REL_SYMBOLS> <VALUE> "{ " <PROG_STMT> "}" <YIKES>
::= "yeet (" n <REL_SYMBOLS> <VALUE> "{ " <PROG_STMT> "}" <YIKES>
::= "yeet (" n > <VALUE> "{ " <PROG_STMT> "}" <YIKES>

```

```

::= "yeet (" n > <FIG_VALUES> ")" { " <PROG_STMT> " } " <YIKES>
::= "yeet (" n > <DIGIT> ")" { " <PROG_STMT> " } " <YIKES>
::= "yeet (" n > 0 ")" { " <PROG_STMT> " } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " <OUTPUT_LIST> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " <OUTPUT_OBJECTS> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " <VALUES> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " YARN_VALUES > " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " <YARN_CONTENTS> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " <ALPHABET> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " <LOW_KEY> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " p<LOW_KEY> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " po<LOW_KEY> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " pos<LOW_KEY> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " posi<LOW_KEY> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " posit<LOW_KEY> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " positi<LOW_KEY> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " positiv<LOW_KEY> " " ) ; } " <YIKES>
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" <REL_EXPR> ")" { " <PROG_STMT> " }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" <IDEN> <REL_SYMBOLS> <VALUE>
    " " { " <PROG_STMT> " }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < <REL_SYMBOLS> <VALUE> " " {
    " <PROG_STMT> " }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < <VALUE> " " { " <PROG_STMT> " }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < <FIG_VALUE> " " { " <PROG_STMT>
    " }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < <DIGIT> " " { " <PROG_STMT> " }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < 0 " " { " <PROG_STMT> " }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < 0 " " { flex(" " <OUTPUT_LIST> " " ) ; }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < 0 " " {
    flex(" " <OUTPUT_OBJECTS> " " ) ; }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < 0 " " { flex(" " <VALUES> " " ) ; }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < 0 " " { flex(" " <YARN_VALUES> " " ) ;
    }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < 0 " " {
    flex(" " <YARN_CONTENTS> " " ) ; }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < 0 " " { flex(" " <ALPHABET> " " ) ; }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < 0 " " { flex(" " <LOW_KEY> " " ) ; }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < 0 " " { flex(" " n<LOW_KEY> " " ) ; }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < 0 " " { flex(" " ne<LOW_KEY> " " ) ; }
::= "yeet (" n > 0 ")" { flex(" " positive " " ) ; } " yikes (" n < 0 " " { flex(" " neg<LOW_KEY> " " ) ; }

```

```

::= "yeet (" n > 0 "{ flex("positive"); }" "yikes (" n < 0 "{ flex("nega<LOW_KEY>");
    }"
::= "yeet (" n > 0 "{ flex("positive"); }" "yikes (" n < 0 "{ flex("negat<LOW_KEY>");
    }"
::= "yeet (" n > 0 "{ flex("positive"); }" "yikes (" n < 0 "{ flex("negati<LOW_KEY>");
    }"
::= "yeet (" n > 0 "{ flex("positive"); }" "yikes (" n < 0 "{ flex("negativ<LOW_KEY>")
    ; }"
::= "yeet (" n > 0 "{ flex("positive"); }" "yikes (" n < 0 "{ flex("negative"); }"

```

### **Rightmost Derivation**

```

::= <COND_STMT>
::= <YEET> <YIKES>
::= <YEET> "yikes (" <CONDITION> "{ " <PROG_STMT> "}"
    ::= <YEET> "yikes (" <CONDITION> "{ " <OUTPUT_LIST> "}"
::= <YEET> "yikes (" <CONDITION> "{ " <OUTPUT_OBJECTS> "}"
::= <YEET> "yikes (" <CONDITION> "{ " <VALUES> "}"
::= <YEET> "yikes (" <CONDITION> "{ " <YARN_VALUES> "}"
::= <YEET> "yikes (" <CONDITION> "{ " <YARN_CONTENTS> "}"
::= <YEET> "yikes (" <CONDITION> "{ " <ALPHABET> "}"
::= <YEET> "yikes (" <CONDITION> "{ " <LOW_KEY> "}"
::= <YEET> "yikes (" <CONDITION> "{ flex(" <LOW_KEY>e "); }"
::= <YEET> "yikes (" <CONDITION> "{ flex(" <LOW_KEY>ve "); }"
::= <YEET> "yikes (" <CONDITION> "{ flex(" <LOW_KEY>ive "); }"
::= <YEET> "yikes (" <CONDITION> "{ flex(" <LOW_KEY>tive "); }"
::= <YEET> "yikes (" <CONDITION> "{ flex(" <LOW_KEY>ative "); }"
::= <YEET> "yikes (" <CONDITION> "{ flex(" <LOW_KEY>gative "); }"
::= <YEET> "yikes (" <CONDITION> "{ flex(" <LOW_KEY>egative "); }"
::= <YEET> "yikes (" <CONDITION> "{ flex("negative"); }"
::= <YEET> "yikes (" <REL_EXPR> "{ flex("negative"); }"
::= <YEET> "yikes (" <IDEN> <REL_SYMBOLS> <VALUE> "{ flex("negative"); }"
::= <YEET> "yikes (" <IDEN> <REL_SYMBOLS> <FIG_VALUE> "{ flex("negative"); }"
::= <YEET> "yikes (" <IDEN> <REL_SYMBOLS> <DIGIT> "{ flex("negative"); }"
::= <YEET> "yikes (" <IDEN> <REL_SYMBOLS> 0 "{ flex("negative"); }"
::= <YEET> "yikes (" <IDEN> < 0 "{ flex("negative"); }"
::= <YEET> "yikes (" n < 0 "{ flex("negative"); }"
::= "yeet (" <CONDITION> "{ " <PROG_STMT> "}" yikes (" n < 0 "{ flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex(" <OUTPUT_LIST> "); } yikes (" n < 0 "{
    flex("negative"); }"

```

```

::= "yeet (" <CONDITION> "{ flex(" <OUTPUT_OBJECTS> "); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex(" <VALUES> "); } yikes (" n < 0 "{ flex("negative");
    }"
::= "yeet (" <CONDITION> "{ flex(" <YARN_VALUES> "); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex(" <YARN_CONTENTS> "); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex(" <ALPHABET> "); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex(" <LOW_KEY> "); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex(" <LOW_KEY>e"); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex(" <LOW_KEY>ve"); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex(" <LOW_KEY>ive"); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex(" <LOW_KEY>tive"); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex(" <LOW_KEY>itive"); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex(" <LOW_KEY>sitive"); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex(" <LOW_KEY>ositive"); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <CONDITION> "{ flex("positive"); } yikes (" n < 0 "{ flex("negative");
    }"
::= "yeet (" <REL_EXPR> "{ flex("positive"); } yikes (" n < 0 "{ flex("negative"); }"
::= "yeet (" <IDEN> <REL_SYMBOLS> <VALUE> "{ flex("positive"); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <IDEN> <REL_SYMBOLS> <FIG_VALUE> "{ flex("positive"); } yikes (" n < 0
    "{ flex("negative"); }"
::= "yeet (" <IDEN> <REL_SYMBOLS> <DIGIT> "{ flex("positive"); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <IDEN> <REL_SYMBOLS> 0 "{ flex("positive"); } yikes (" n < 0 "{
    flex("negative"); }"
::= "yeet (" <IDEN> >0 "{ flex("positive"); } yikes (" n < 0 "{ flex("negative"); }"
::= "yeet (" n >0 "{ flex("positive"); } yikes (" n < 0 "{ flex("negative"); }"

```



```
yeet(n>0 && n<0){flex("nonzero");}
```

### **Leftmost Derivation**

::= <COND\_STMT>

::= <YEET>

::= "yeet (" <CONDITION> "){ " <PROG\_STMT> "}"

::= "yeet (" <LOG\_EXPR> "){ " <PROG\_STMT> "}"

::= "yeet (" <REL\_EXPR> <LOG\_SYMBOL> <REL\_EXPR> "){ " <PROG\_STMT> "}"

::= "yeet (" <IDEN> <REL\_SYMBOLS> <VALUE> <LOG\_SYMBOL> <REL\_EXPR> "){ "  
    <PROG\_STMT> "}"

::= "yeet (" n <REL\_SYMBOLS> <VALUE> <LOG\_SYMBOL> <REL\_EXPR> "){ "  
    <PROG\_STMT> "}"

::= "yeet (" n > <VALUE> <LOG\_SYMBOL> <REL\_EXPR> "){ " <PROG\_STMT> "}"

::= "yeet (" n > <FIG\_VALUE> <LOG\_SYMBOL> <REL\_EXPR> "){ " <PROG\_STMT> "}"

::= "yeet (" n > <DIGIT> <LOG\_SYMBOL> <REL\_EXPR> "){ " <PROG\_STMT> "}"

::= "yeet (" n > 0 <LOG\_SYMBOL> <REL\_EXPR> "){ " <PROG\_STMT> "}"

::= "yeet (" n > 0 && <REL\_EXPR> "){ " <PROG\_STMT> "}"

::= "yeet (" n > 0 && n <REL\_SYMBOLS> <VALUE> "){ " <PROG\_STMT> "}"

::= "yeet (" n > 0 && n < <VALUE> "){ " <PROG\_STMT> "}"

::= "yeet (" n > 0 && n < <FIG\_VALUE> "){ " <PROG\_STMT> "}"

::= "yeet (" n > 0 && n < <DIGIT> "){ " <PROG\_STMT> "}"

::= "yeet (" n>0 && n<0 "){ " <PROG\_STMT> "}"

::= "yeet (" n>0 && n<0 "){ flex("<OUTPUT\_LIST>"); }

::= "yeet (" n>0 && n<0 "){ flex("<OUTPUT\_OBJECTS>"); }

::= "yeet (" n>0 && n<0 "){ flex("<VALUES>"); }

::= "yeet (" n>0 && n<0 "){ flex("<YARN\_VALUES>"); }

::= "yeet (" n>0 && n<0 "){ flex("<YARN\_CONTENTS>"); }

::= "yeet (" n>0 && n<0 "){ flex("<ALPHABET>"); }

::= "yeet (" n>0 && n<0 "){ flex("<LOW\_KEY>"); }

::= "yeet (" n>0 && n<0 "){ flex("n<LOW\_KEY>"); }

::= "yeet (" n>0 && n<0 "){ flex("no<LOW\_KEY>"); }

::= "yeet (" n>0 && n<0 "){ flex("non<LOW\_KEY>"); }

::= "yeet (" n>0 && n<0 "){ flex("nonz<YARN\_VALUES>"); }

::= "yeet (" n>0 && n<0 "){ flex("nonze<LOW\_KEY>"); }

::= "yeet (" n>0 && n<0 "){ flex("nonzer<LOW\_KEY>"); }

::= "yeet (" n>0 && n<0 "){ flex("nonzero<LOW\_KEY>"); }

## **Rightmost Derivation**

```
::= <COND_STMT>
::= <YEET>
::= "yeet (" <CONDITION> "){" <PROG_STMT> "}"
::= "yeet (" <CONDITION> ") { flex("<OUTPUT_LIST>"); }"
::= "yeet (" <CONDITION> ") { flex("<OUTPUT_OBJECTS>"); }"
::= "yeet (" <CONDITION> ") { flex(" <VALUES> "); }"
::= "yeet (" <CONDITION> ") { flex("<YARN_VALUES>"); }"
::= "yeet (" <CONDITION> ") { flex("<YARN_CONTENTS>"); }"
::= "yeet (" <CONDITION> ") { flex("<ALPHABET>"); }"
::= "yeet (" <CONDITION> ") { flex("<LOW_KEY>"); }"
::= "yeet (" <CONDITION> ") { flex("<LOW_KEY>o"); }"
::= "yeet (" <CONDITION> ") { flex("<LOW_KEY>ro"); }"
::= "yeet (" <CONDITION> ") { flex("<LOW_KEY>ero"); }"
::= "yeet (" <CONDITION> ") { flex("<YARN_VALUES>zero"); }"
::= "yeet (" <CONDITION> ") { flex("<YARN_VALUES>nzero"); }"
::= "yeet (" <CONDITION> ") { flex("<YARN_VALUES>onzero"); }"
::= "yeet (" <CONDITION> ") { flex("nonzero"); }"
:= "yeet (" <LOG_EXPR> ") { flex("nonzero"); }"
:= "yeet (" <REL_EXPR> <LOG_SYMBOL> <REL_EXPR> ") { flex("nonzero"); }"
:= "yeet (" <REL_EXPR> <LOG_SYMBOL> <IDEN> <REL_SYMBOLS> <VALUE> ") {
    flex("nonzero"); }"
:= "yeet (" <REL_EXPR> <LOG_SYMBOL> <IDEN> <REL_SYMBOLS> <FIG_VALUE> ") {
    flex("nonzero"); }"
:= "yeet (" <REL_EXPR> <LOG_SYMBOL> <IDEN> <REL_SYMBOLS> <DIGIT> ") {
    flex("nonzero"); }"
:= "yeet (" <REL_EXPR> <LOG_SYMBOL> <IDEN> <REL_SYMBOLS> 0 ") {
    flex("nonzero"); }"
:= "yeet (" <REL_EXPR> <LOG_SYMBOL> <IDEN> < 0 ") { flex("nonzero"); }"
:= "yeet (" <REL_EXPR> <LOG_SYMBOL> n < 0 ") { flex("nonzero"); }"
:= "yeet (" <REL_EXPR> && n < 0 ") { flex("nonzero"); }"
:= "yeet (" <IDEN> <REL_SYMBOLS> <VALUE> && n < 0 ") { flex("nonzero"); }"
:= "yeet (" <IDEN> <REL_SYMBOLS> <FIG_VALUE> && n < 0 ") { flex("nonzero"); }"
:= "yeet (" <IDEN> <REL_SYMBOLS> <DIGIT> && n < 0 ") { flex("nonzero"); }"
:= "yeet (" <IDEN> <REL_SYMBOLS> 0 && n < 0 ") { flex("nonzero"); }"
:= "yeet (" <IDEN> > 0 && n < 0 ") { flex("nonzero"); }"
::= "yeet (" n>0 && n<0 ") { flex("n is zero"); }
```



```

::= incremen<LOW_KEY> >> <FIG_VALUES>;
::= increment<ALPHABET> >> <FIG_VALUES>;
::= increment<HIGH_KEY> >> <FIG_VALUES>;
::= incrementN<ALPHABET> >> <FIG_VALUES>;
::= incrementN<LOW_KEY> >> <FIG_VALUES>;
::= incrementNu<ALPHABET> >> <FIG_VALUES>;
::= incrementNu<LOW_KEY> >> <FIG_VALUES>;
::= incrementNum >> <FIG_VALUES>;
::= incrementNum >> <DIGIT>+;
::= incrementNum >> <NON_ZERO>*;
::= incrementNum >> 4<NON_ZERO>*;
::= incrementNum >> 42;

```

### **Rightmost Derivation**

```

::= <STEPWISE_STATEMENT>
::= <INCREMENT_STATEMENT>;
::= <VAR> >> <FIG_VALUES>;
::= <VAR> >> <FIG_VALUES>;
::= <VAR> >> <DIGIT>+;
::= <VAR> >> <NON_ZERO>*;
::= <VAR> >> <NON_ZERO>2;
::= <VAR> >> 42;
::= <IDEN> >> 42;
::= <ALPHABET> >> 42;
::= <LOW_KEY> >> 42;
::= <ALPHABET>m >> 42;
::= <LOW_KEY>m >> 42;
::= <ALPHABET>um >> 42;
::= <HIGH_KEY>um >> 42;
::= <ALPHABET>Num >> 42;
::= <LOW_KEY>Num >> 42;
::= <ALPHABET>tNum >> 42;
::= <LOW_KEY>tNum >> 42;
::= <ALPHABET>ntNum >> 42;
::= <LOW_KEY>ntNum >> 42;
::= <ALPHABET>entNum >> 42;
::= <LOW_KEY>entNum >> 42;
::= <ALPHABET>mentNum >> 42;
::= <LOW_KEY>mentNum >> 42;
::= <ALPHABET>ementNum >> 42;

```

```

::= <LOW_KEY>ementNum >> 42;
::= <ALPHABET>rementNum >> 42;
::= <LOW_KEY>rementNum >> 42;
::= <ALPHABET>crementNum >> 42;
::= <LOW_KEY>crementNum >> 42;
::= <ALPHABET>ncrementNum >> 42;
::= <LOW_KEY>ncrementNum >> 42;
::= incrementNum >> 42;

```

```
count << 5;
```

### **Leftmost Derivation**

```

::= <STEPWISE_STATEMENT>
::= <DECREMENT_STATEMENT>;
::= <IDEN> << <FIG_VALUES>;
::= <ALPHABET> << <FIG_VALUES>;
::= <LOW_KEY> << <FIG_VALUES>;
::= c< ALPHABET > << <FIG_VALUES>;
::= c<LOW_KEY> << <FIG_VALUES>;
::= co<ALPHABET> << <FIG_VALUES>;
::= co<LOW_KEY> << <FIG_VALUES>;
::= cou<ALPHABET> << <FIG_VALUES>;
::= cou< LOW_KEY > << <FIG_VALUES>;
::= coun<ALPHABET> << <FIG_VALUES>;
::= coun<LOW_KEY> << <FIG_VALUES>;
::= count << <FIG_VALUES>;
::= count << <DIGIT>+;
::= count << <NON_ZERO>;
::= count << 5;

```

### **Rightmost Derivation**

```

::= <DECREMENT_STATEMENT>;
::= <IDEN> << <FIG_VALUES>;
::= <IDEN> << <DIGIT>+;
::= <IDEN> << <NON_ZERO>;
::= <IDEN> << 5;
::= <ALPHABET> << 5;
::= <LOW_KEY> << 5;

```

```

::= <ALPHABET>t << 5;
::= <LOW_KEY>t << 5;
::= <ALPHABET>nt << 5;
::= <LOWKEY>nt << 5;
::= <ALPHABET>unt << 5;
::= <LOW_KEY>unt << 5;
::= <ALPHABET>ount << 5;
::= <LOW_KEY>ount << 5;
::= count << 5;

```

```
inventory >> loot;
```

### **Leftmost Derivation**

```

::= <STEPWISE_STATEMENT>
::= <INCREMENT_STATEMENT>;
::= <IDEN> >> <EXPRESSION>;
::= <ALPHABET> >> <EXPRESSION>;
::= <LOW_KEY> >> <EXPRESSION>;
::= i<ALPHABET> >> <EXPRESSION>;
::= i<LOW_KEY> >> <EXPRESSION>;
::= in<ALPHABET> >> <EXPRESSION>;
::= in<LOW_KEY> >> <EXPRESSION>;
::= inv<ALPHABET> >> <EXPRESSION>;
::= inv<LOW_KEY> >> <EXPRESSION>;
::= inve<ALPHABET> >> <EXPRESSION>;
::= inve<LOW_KEY> >> <EXPRESSION>;
::= inven<ALPHABET> >> <EXPRESSION>;
::= inven<LOW_KEY> >> <EXPRESSION>;
::= invent<ALPHABET> >> <EXPRESSION>;
::= invent<LOW_KEY> >> <EXPRESSION>;
::= invento<ALPHABET> >> <EXPRESSION>;
::= invento<LOW_KEY> >> <EXPRESSION>;
::= inventor<ALPHABET> >> <EXPRESSION>;
::= inventor<LOW_KEY> >> <EXPRESSION>;
::= inventory >> <EXPRESSION>;
::= inventory >> <IDEN>;
::= inventory >> <ALPHABET>;
::= inventory >> <LOW_KEY>;
::= inventory >> i<ALPHABET>;
::= inventory >> i<LOW_KEY>;

```

```

::= inventory >> lo<ALPHABET>;
::= inventory >> lo<LOW_KEY>;
::= inventory >> loo<ALPHABET>;
::= inventory >> loo<LOW_KEY>;
::= inventory >> loot;

```

### **Rightmost Derivation**

```

::= <STEPWISE_STATEMENT>
::= <INCREMENT_STATEMENT>;
::= <IDEN> >> <EXPRESSION>;
::= <IDEN> >> <IDEN>;
::= <IDEN> >> <ALPHABET>;
::= <IDEN> >> <LOW_KEY>;
::= <IDEN> >> <ALPHABET>t;
::= <IDEN> >> <LOW_KEY>t;
::= <IDEN> >> <ALPHABET>ot;
::= <IDEN> >> <LOW_KEY>ot;
::= <IDEN> >> <ALPHABET>oot;
::= <IDEN> >> <LOW_KEY>oot;
::= <IDEN> >> loot;
::= <ALPHABET> >> loot;
::= <LOW_KEY> >> loot;
::= <ALPHABET>y >> loot;
::= <LOW_KEY>y >> loot;
::= <ALPHABET>ry >> loot;
::= <LOW_KEY>ry >> loot;
::= <ALPHABET>ory >> loot;
::= <LOW_KEY>ory >> loot;
::= <ALPHABET>tory >> loot;
::= <LOW_KEY>tory >> loot;
::= <ALPHABET>ntory >> loot;
::= <LOW_KEY>ntory >> loot;
::= <ALPHABET>entory >> loot;
::= <LOW_KEY>entory >> loot;
::= <ALPHABET>ventory >> loot;
::= <LOW_KEY>ventory >> loot;
::= <ALPHABET>nventory >> loot;
::= <LOW_KEY>nventory >> loot;
::= inventory >> loot;

```



## FUNCTION CONTRACTORS

**<ROUTINE\_CONTRACTORS>** ::= “BET” (<CONDITION>, “<YARN>”);

```
bet(y == 5, "y equal 5");
```

### Leftmost Derivativation

```
::= <ROUTINE_CONTRACTORS>;  
::= bet (<CONDITION>, “<YARN_VALUES>”);  
::= bet (<COND_EXPR>, “<YARN_VALUES>”);  
::= bet (<IDEN> <COND_SYMBOL> <VALUES>, “<YARN_VALUES>”);  
::= bet (<ALPHABET> <COND_SYMBOL> <VALUES>, “<YARN_VALUES>”);  
::= bet (<LOW_KEY> <COND_SYMBOL> <VALUES>, “<YARN_VALUES>”);  
::= bet (y <COND_SYMBOL> <VALUES>, “<YARN_VALUES>”);  
::= bet (y == <VALUES>, “<YARN_VALUES>”);  
::= bet (y == <FIG_VALUES>, “<YARN_VALUES>”);  
::= bet (y == <NON_ZERO>, “<YARN_VALUES>”);  
::= bet (y == 5, “<YARN_VALUES>”);  
::= bet (y == 5, “<YARN_CONTENT>”);  
::= bet (y == 5, “<ALPHABET>”);  
::= bet (y == 5, “<LOW_KEY>”);  
::= bet (y == 5, “y<ALPHABET>”);  
::= bet (y == 5, “y<LOW_KEY>”);  
::= bet (y == 5, “y e<ALPHABET>”);  
::= bet (y == 5, “y e<LOW_KEY>”);  
::= bet (y == 5, “y eq<ALPHABET>”);  
::= bet (y == 5, “y eq<LOW_KEY>”);  
::= bet (y == 5, “y equ<ALPHABET>”);  
::= bet (y == 5, “y equ<LOW_KEY>”);  
::= bet (y == 5, “y equa<ALPHABET>”);  
::= bet (y == 5, “y equa<LOW_KEY>”);  
::= bet (y == 5, “y equal<FIG_VALUES>”);  
::= bet (y == 5, “y equal<NON_ZERO>”);  
::= bet (y == 5, “y equal 5”);
```



## **Rightmost Derivation**

```
::= <ROUTINE_CONTRACTORS>;
::= (<CONDITION>, "<YARN_VALUES>");
::= (<CONDITION>, "<YARN_CONTENT>");
::= (<CONDITION>, "<DIGIT>");
::= (<CONDITION>, "<NON_ZERO>");
::= (<CONDITION>, "<>5");
::= (<CONDITION>, "<ALPHABET>5");
::= (<CONDITION>, "<LOW_KEY>5");
::= (<CONDITION>, "<ALPHABET>l 5");
::= (<CONDITION>, "<LOW_KEY>l 5");
::= (<CONDITION>, "<ALPHABET>al 5");
::= (<CONDITION>, "<LOW_KEY>al 5");
::= (<CONDITION>, "<ALPHABET>ual 5");
::= (<CONDITION>, "<LOW_KEY>ual 5");
::= (<CONDITION>, "<ALPHABET>qual 5");
::= (<CONDITION>, "<LOW_KEY>qual 5");
::= (<CONDITION>, "<ALPHABET>equal 5");
::= (<CONDITION>, "<LOW_KEY>equal 5");
::= (<CONDITION>, "y equal 5");
::= (<COND_EXPR>, "y equal 5");
::= (<IDEN> <COND_SYMBOL> <VALUES>, "y equal 5");
::= (<IDEN> <COND_SYMBOL> <FIG_VALUES>, "y equal 5");
::= (<IDEN> <COND_SYMBOL> <NON_ZERO>, "y equal 5");
::= (<IDEN> <COND_SYMBOL> 5, "y equal 5");
::= (<IDEN> == 5, "y equal 5");
::= (<ALPHABET> == 5, "y equal 5");
::= (<LOW_KEY> == 5, "y equal 5");
::= (y == 5, "y equal 5");
::= bet (y == 5, "y equal 5");
```

```
bet (you != good, "skill issue");
```

## **Leftmost Derivation**

```
::= <ROUTINE_CONTRACTORS>;
::= bet (<CONDITION>, "<YARN_VALUES>");
::= bet (<COND_EXPR>, "<YARN_VALUES>");
::= bet (<IDEN> <COND_SYMBOL> <VALUES>, "<YARN_VALUES>");
```

```

::= bet (<ALPHABET> <COND_SYMBOL> <VALUES>, "<YARN_VALUES>");
::= bet (<LOW_KEY> <COND_SYMBOL> <VALUES>, "<YARN_VALUES>");
::= bet ( y<ALPHABET> <COND_SYMBOL> <VALUES>, "<YARN_VALUES>");
::= bet( y<LOW_KEY> <COND_SYMBOL> <VALUES>, "<YARN_VALUES>");
::= bet ( yo<ALPHABET> <COND_SYMBOL> <VALUES>, "<YARN_VALUES>");
::= bet ( yo<LOW_KEY> <COND_SYMBOL> <VALUES>, "<YARN_VALUES>");
::= bet ( you <COND_SYMBOL> <VALUES>, "<YARN_VALUES>");
::= bet ( you != <VALUES>, "<YARN_VALUES>");
::= bet ( you != <YARN_VALUES>, "<YARN_VALUES>");
::= bet ( you != <YARN_CONTENT>, "<YARN_VALUES>");
::= bet ( you != <ALPHABET>, "<YARN_VALUES>");
::= bet ( you != <LOW_KEY>, "<YARN_VALUES>");
::= bet ( you != g<ALPHABET>, "<YARN_VALUES>");
::= bet ( you != g<LOW_KEY>, "<YARN_VALUES>");
::= bet ( you != go<ALPHABET>, "<YARN_VALUES>");
::= bet ( you != go<LOW_KEY>, "<YARN_VALUES>");
::= bet ( you != goo<ALPHABET>, "<YARN_VALUES>");
::= bet ( you != goo<LOW_KEY>, "<YARN_VALUES>");
::= bet ( you != good, "<YARN_VALUES>");
::= bet ( you != good, "<YARN_CONTENT>");
::= bet ( you != good, "<ALPHABET>");
::= bet ( you != good, "<LOW_KEY>");
::= bet ( you != good, "s<ALPHABET>");
::= bet ( you != good, "s<LOW_KEY>");
::= bet ( you != good, "sk<ALPHABET>");
::= bet ( you != good, "sk<LOW_KEY>");
::= bet ( you != good, "ski<ALPHABET>");
::= bet ( you != good, "ski<LOW_KEY>");
::= bet ( you != good, "skil<ALPHABET>");
::= bet ( you != good, "skil<LOW_KEY>");
::= bet ( you != good, "skill<ALPHABET>");
::= bet ( you != good, "skill<LOW_KEY>");
::= bet( you != good, "skill i<ALPHABET>");
::= bet ( you != good, "skill i<LOW_KEY>");
::= bet ( you != good, "skill is<ALPHABET>");
::= bet ( you != good, "skill is<LOW_KEY>");
::= bet ( you != good, "skill iss<ALPHABET>");
::= bet( you != good, "skill iss<LOW_KEY>");
::= bet ( you != good, "skill issu<ALPHABET>");
::= bet ( you != good, "skill issu<LOW_KEY>");
::= bet ( you != good, "skill issue");

```

## **Rightmost Derivation**

```
::= <ROUTINE_CONTRACTORS>;
::= (<CONDITION>, "<YARN_VALUES>");
::= (<CONDITION>, "<YARN_CONTENT>");
::= (<CONDITION>, "<ALPHABET>");
::= (<CONDITION>, "<LOW_KEY>");
::= (<CONDITION>, "<ALPHABET>e");
::= (<CONDITION>, "<LOW_KEY>e");
::= (<CONDITION>, "<ALPHABET>ue");
::= (<CONDITION>, "<LOW_KEY>ue");
::= (<CONDITION>, "<ALPHABET>sue");
::= (<CONDITION>, "<LOW_KEY>sue");
::= (<CONDITION>, "<ALPHABET>ssue");
::= (<CONDITION>, "<LOW_KEY>ssue");
::= (<CONDITION>, "<ALPHABET>issue");
::= (<CONDITION>, "<LOW_KEY>issue");
::= (<CONDITION>, "<ALPHABET>l issue");
::= (<CONDITION>, "<LOW_KEY>l issue");
::= (<CONDITION>, "<ALPHABET>ll issue");
::= (<CONDITION>, "<LOW_KEY>ll issue");
::= (<CONDITION>, "<ALPHABET>ill issue");
::= (<CONDITION>, "<LOW_KEY>ill issue");
::= (<CONDITION>, "<ALPHABET>kill issue");
::= (<CONDITION>, "<LOW_KEY>kill issue");
::= (<CONDITION>, "skill issue");
::= (<COND_EXPR>, "skill issue");
::= (<IDEN> <COND_SYMBOL> <VALUES>, "skill issue");
::= (<IDEN> <COND_SYMBOL> <YARN_VALUES>, "skill issue");
::= (<IDEN> <COND_SYMBOL> <YARN_CONTENT>, "skill issue");
::= (<IDEN> <COND_SYMBOL> <ALPHABET>, "skill issue");
::= (<IDEN> <COND_SYMBOL> <LOW_KEY>, "skill issue");
::= (<IDEN> <COND_SYMBOL> <ALPHABET>d, "skill issue");
::= (<IDEN> <COND_SYMBOL> <LOW_KEY>d, "skill issue");
::= (<IDEN> <COND_SYMBOL> <ALPHABET>od, "skill issue");
::= (<IDEN> <COND_SYMBOL> <LOW_KEY>od, "skill issue");
::= (<IDEN> <COND_SYMBOL> <ALPHABET>ood, "skill issue");
::= (<IDEN> <COND_SYMBOL> <LOW_KEY>ood, "skill issue");
::= (<IDEN> <COND_SYMBOL> good, "skill issue");
::= (<IDEN> != good, "skill issue");
```

```

::= (<ALPHABET> != good, "skill issue");
::= (<LOW_KEY> != good, "skill issue");
::= (<ALPHABET>u != good, "skill issue");
::= (<LOW_KEY>u != good, "skill issue");
::= (<ALPHABET>ou != good, "skill issue");
::= (<LOW_KEY>ou != good, "skill issue");
::= (you != good, "skill issue");
::= bet (you != good, "skill issue");

```

```
bet (1 > D, "huh??") ;
```

### **Leftmost Derivation**

```

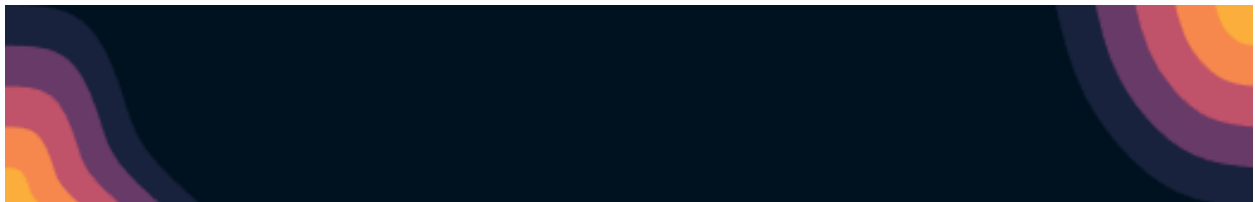
::= <ROUTINE_CONTRACTORS>;
::= bet (<CONDITION>, "<YARN_VALUES>");
::= bet (<COND_EXPR>, "<YARN_VALUES>");
::= bet (<IDEN> <COND_SYMBOL> <VALUES>, "<YARN_VALUES>");
::= bet (<DIGIT> <COND_SYMBOL> <VALUES>, "<YARN_VALUES>");
::= bet (<NON_ZERO> <COND_SYMBOL> <VALUES>, "<YARN_VALUES>");
::= bet( 1 <COND_SYMBOL> <VALUES>, "<YARN_VALUES>");
::= bet ( 1 > <VALUES>, "<YARN_VALUES>");
::= bet ( 1 > <YARN_VALUES>, "<YARN_VALUES>");
::= bet ( 1 > <YARN_CONTENT>, "<YARN_VALUES>");
::= bet ( 1 > <ALPHABET>, "<YARN_VALUES>");
::= bet ( 1 > <HIGH_KEY>, "<YARN_VALUES>");
::= bet ( 1 > D, "<YARN_VALUES>");
::= bet ( 1 > D, "<YARN_CONTENT>");
::= bet ( 1 > D, "<ALPHABET>");
::= bet ( 1 > D, "<LOW_KEY>");
::= bet ( 1 > D, "h<ALPHABET>");
::= bet ( 1 > D, "h<LOW_KEY>");
::= bet ( 1 > D, "hu<ALPHABET>");
::= bet ( 1 > D, "hu<LOW_KEY>");
::= bet( 1 > D, "huh<SPECIAL_CHARS>");
::= bet( 1 > D, "huh<OTHER_SYMBOLS>");
::= bet ( 1 > D, "huh?<OTHER_SYMBOLS>");
::= bet ( 1 > D, "huh?<SPECIAL_CHARS>");
::= bet ( 1 > D, "huh?<OTHER_SYMBOLS>");

```

::= bet ( 1 > D, “huh??”);

### **Rightmost Derivation**

::= <ROUTINE\_CONTRACTORS>;  
::= (<CONDITION>, “<YARN\_VALUES>”);  
::= (<CONDITION>, “<YARN\_CONTENT>”);  
::= (<CONDITION>, “<SPECIAL\_CHARS>”);  
::= (<CONDITION>, “<OTHER\_SYMBOLS>”);  
::= (<CONDITION>, “<SPECIAL\_CHARS>?”);  
::= (<CONDITION>, “<OTHER\_SYMBOLS>?”);  
::= (<CONDITION>, “<ALPHABET>??”);  
::= (<CONDITION>, “<LOW\_KEY>??”);  
::= (<CONDITION>, “<ALPHABET>h??”);  
::= (<CONDITION>, “<LOW\_KEY>h??”);  
::= (<CONDITION>, “<ALPHABET>uh??”);  
::= (<CONDITION>, “<LOW\_KEY>uh??”);  
::= (<CONDITION>, “huh??”);  
::= (<COND\_EXPR>, “huh??”);  
::= (<IDEN> <COND\_SYMBOL> <VALUES>, “huh??”);  
::= (<IDEN> <COND\_SYMBOL> <YARN\_VALUES>, “huh??”);  
::= (<IDEN> <COND\_SYMBOL> <YARN\_CONTENT>, “huh??”);  
::= (<IDEN> <COND\_SYMBOL> <ALPHABET>, “huh??”);  
::= (<IDEN> <COND\_SYMBOL> <HIGH\_KEY>, “huh??”);  
::= (<IDEN> <COND\_SYMBOL> D, “huh??”);  
::= (<IDEN> > D, “huh??”);  
::= (<DIGIT> > D, “huh??”);  
::= (<NON\_ZERO> > D, “huh??”);  
::= (1 > D, “huh??”);  
::= bet (1 > D, “huh??”);



# DYNAMIC CALLBACK

**<CALLBACK\_ROUTINE\_DECLARATION>** ::= "DELAY" "ROUTINE" <ROUTINE\_NAME>  
"(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>

**<CALLBACK\_INVOCATION>** ::= "CHILL" <ROUTINE\_NAME> "(" <ARGUMENT\_LIST> ")"

**<ROUTINE\_NAME>** ::= <IDEN>

**<PARAMETER\_LIST>** ::= <PARAMS> ("," <PARAMETER\_LIST>)\*

**<ARGUMENT\_LIST>** ::= <EXPRESSION> ("," <ARGUMENT\_LIST>)\*

**<CODE\_BLOCK>** ::= "{" <STATEMENT\_LIST> "}"

**<STATEMENT\_LIST>** ::= <STATEMENT>+

```
delay routine buy(a1, a2) { yeet (bucks > 10) {  
flex("Checkout item?");}}
```

## Leftmost Derivation

::= **<CALLBACK\_ROUTINE\_DECLARATION>**

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>

::= delay routine <IDEN> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>

::= delay routine <ALPHABET> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>

::= delay routine <LOW\_KEY> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>

::= delay routine b<ALPHABET> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>

::= delay routine b<LOW\_KEY> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>

::= delay routine bu<ALPHABET> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>

::= delay routine bu<LOW\_KEY> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>

::= delay routine buy "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>

::= delay routine buy ( <PARAMETER\_LIST> ")" <CODE\_BLOCK>

::= delay routine buy ( <PARAMS> ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>

::= delay routine buy ( <IDEN>\* (, IDEN)\* ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>

::= delay routine buy ( <ALPHABET> ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>

::= delay routine buy ( <LOW\_KEY> ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>

::= delay routine buy ( a<DIGIT> ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>

::= delay routine buy ( a<NON\_ZERO> ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>

::= delay routine buy ( a1 , <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>

```

::= delay routine buy ( a1 , <PARAMS> ")" <CODE_BLOCK>
::= delay routine buy ( a1 , <IDEN> ")" <CODE_BLOCK>
::= delay routine buy ( a1 , <ALPHABET> ")" <CODE_BLOCK>
::= delay routine buy ( a1 , <LOW_KEY> ")" <CODE_BLOCK>
::= delay routine buy ( a1 , a<DIGIT> ")" <CODE_BLOCK>
::= delay routine buy ( a1 , a<NON_ZERO> ")" <CODE_BLOCK>
::= delay routine buy ( a1 , a2 )" <CODE_BLOCK>
::= delay routine buy ( a1 , a2 ){ " <STATEMENT_LIST> "}"
::= delay routine buy ( a1 , a2 ){ <STATEMENT>+ "}"
::= delay routine buy ( a1 , a2 ){ <PROG_STMT>+ "}"
::= delay routine buy ( a1 , a2 ){ <COND_STMT> "}"
::= delay routine buy ( a1 , a2 ){ yeet "(" <COND_LOGIC_EXPR> "{ " <PROG_STMT> "}"
    "}"
::= delay routine buy ( a1 , a2 ){ yeet ( <IDEN> <COND_SYMBOL> <VALUES> "{ "
    <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( <ALPHABET> <COND_SYMBOL> <VALUES> "{ "
    <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( <LOW_KEY> <COND_SYMBOL> <VALUES> "{ "
    <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( b<LOW_KEY> <COND_SYMBOL> <VALUES> "{ "
    <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( bu<LOW_KEY> <COND_SYMBOL> <VALUES> "{ "
    <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( buc<LOW_KEY> <COND_SYMBOL> <VALUES> "{ "
    <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( buck<LOW_KEY> <COND_SYMBOL> <VALUES>
    "{ " <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( bucks <COND_SYMBOL> <VALUES> "{ "
    <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( bucks > <VALUES> "{ " <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( bucks > <FIG_VALUES> "{ " <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( bucks > <DIGIT>+ "{ " <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( bucks > <NON_ZERO> "{ " <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( bucks > 1<NON_ZERO> "{ " <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( bucks > 10 ){ <PROG_STMT> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( bucks > 10 ){ <OUT_STMTS> "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( bucks > 10 ){ flex "(" <YARN_VALUES> "); "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( bucks > 10 ){ flex ("Checkout item?"); "}" "}"
::= delay routine buy ( a1 , a2 ){ yeet ( bucks > 10 ){ flex ("Checkout item?"); } }

```

## Rightmost Derivation

::= <CALLBACK\_ROUTINE\_DECLARATION>

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { " <STATEMENT\_LIST> }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { " <STATEMENT>+ }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { " <PROG\_STMT>+ }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { <COND\_STMT> }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { <YEET> }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "("  
    <COND\_LOGIC\_EXPR> "{ " <PROG\_STMT> } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "("  
    <COND\_LOGIC\_EXPR> "{ " <OUT\_STMTS> } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "("  
    <COND\_LOGIC\_EXPR> "{ " flex ( " <YARN\_VALUES> " ); } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "("  
    <COND\_LOGIC\_EXPR> "{ " flex ( "Checkout item?" ); } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "(" <IDEN>  
    <COND\_SYMBOL> <VALUES> "{ " flex ( "Checkout item?" ); } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "(" <IDEN>  
    <COND\_SYMBOL> <FIG\_VALUES> ){ flex ( "Checkout item?" ); } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "(" <IDEN>  
    <COND\_SYMBOL> <DIGIT>+ ){ flex ( "Checkout item?" ); } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "(" <IDEN>  
    <COND\_SYMBOL> <NON\_ZERO> ){ flex ( "Checkout item?" ); } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "(" <IDEN>  
    <COND\_SYMBOL> <NON\_ZERO>0 ){ flex ( "Checkout item?" ); } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "(" <IDEN>  
    <COND\_SYMBOL> 10 ){ flex ( "Checkout item?" ); } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "(" <IDEN> > 10  
    ){ flex ( "Checkout item?" ); } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "(" <ALPHABET>  
    > 10 ){ flex ( "Checkout item?" ); } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "(" <LOW\_KEY>  
    > 10 ){ flex ( "Checkout item?" ); } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "(" <LOW\_KEY>s  
    > 10 ){ flex ( "Checkout item?" ); } }

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" { "yeet "("  
    <LOW\_KEY>ks > 10 ){ flex ( "Checkout item?" ); } }



```

::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" { "yeet "("
    <LOW_KEY>cks > 10 ){ flex ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" { "yeet "("
    <LOW_KEY>ucks > 10 ){ flex ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ) { yeet ( bucks > 10 ){ flex
    ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ) { yeet ( bucks > 10 ){ flex
    ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <PARAMS> ("," <PARAMETER_LIST>)* ) { yeet (
    bucks > 10 ){ flex ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <PARAMS> ","<PARAMS> ) { yeet ( bucks > 10 ){
    flex ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <PARAMS> ","<IDEN> ) { yeet ( bucks > 10 ){ flex
    ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <PARAMS> ","<DIGIT> ) { yeet ( bucks > 10 ){ flex
    ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <PARAMS> ","<NON_ZERO> ) { yeet ( bucks > 10
    ){ flex ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <PARAMS> ","<ALPHABET>2 ) { yeet ( bucks > 10
    ){ flex ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <PARAMS> ","<LOW_KEY>2 ) { yeet ( bucks > 10
    ){ flex ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <PARAMS> ,a2 ) { yeet ( bucks > 10 ){ flex
    ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <IDEN> ,a2 ) { yeet ( bucks > 10 ){ flex
    ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <DIGIT> ,a2 ) { yeet ( bucks > 10 ){ flex
    ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <NON_ZERO> ,a2 ) { yeet ( bucks > 10 ){ flex
    ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <ALPHABET>1,a2 ) { yeet ( bucks > 10 ){ flex
    ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> "(" <LOW_KEY>1,a2 ) { yeet ( bucks > 10 ){ flex
    ("Checkout item?"); } }
::= delay routine <ROUTINE_NAME> ( a1,a2 ) { yeet ( bucks > 10 ){ flex ("Checkout
    item?"); } }
::= delay routine <IDEN> ( a1,a2 ) { yeet ( bucks > 10 ){ flex ("Checkout item?"); } }
::= delay routine <ALPHABET> ( a1,a2 ) { yeet ( bucks > 10 ){ flex ("Checkout item?"); } }
::= delay routine <LOW_KEY> ( a1,a2 ) { yeet ( bucks > 10 ){ flex ("Checkout item?"); } }
::= delay routine <ALPHABET>y ( a1,a2 ) { yeet ( bucks > 10 ){ flex ("Checkout item?"); } }
::= delay routine <LOW_KEY>y ( a1,a2 ) { yeet ( bucks > 10 ){ flex ("Checkout item?"); } }

```

```

::= delay routine <ALPHABET>uy ( a1,a2 ) { yeet ( bucks > 10 ){ flex ("Checkout item?"); }
    }
::= delay routine <LOW_KEY>uy ( a1,a2 ) { yeet ( bucks > 10 ){ flex ("Checkout item?"); } }
::= delay routine buy ( a1,a2 ) { yeet ( bucks > 10 ){ flex ("Checkout item?"); } }

```

```
chill funcA ();
```

### **Leftmost Derivation**

```

::= <CALLBACK_INVOCATION>
::= chill <ROUTINE_NAME> "(" <ARGUMENT_LIST> ")";
::= chill <IDEN> "(" <ARGUMENT_LIST> ")";
::= chill <ALPHABET> "(" <ARGUMENT_LIST> ")";
::= chill <LOW_KEY> "(" <ARGUMENT_LIST> ")";
::= chill f<ALPHABET> "(" <ARGUMENT_LIST> ")";
::= chill f<LOW_KEY> "(" <ARGUMENT_LIST> ")";
::= chill fu<ALPHABET> "(" <ARGUMENT_LIST> ")";
::= chill fu<LOW_KEY> "(" <ARGUMENT_LIST> ")";
::= chill fun<ALPHABET> "(" <ARGUMENT_LIST> ")";
::= chill func<HIGH_KEY> "(" <ARGUMENT_LIST> ")";
::= chill funcA "(" <ARGUMENT_LIST> ")";
::= chill funcA ();

```

### **Rightmost Derivation**

```

::= <CALLBACK_INVOCATION>
::= chill <ROUTINE_NAME> "(" <ARGUMENT_LIST> ")";
::= chill <ROUTINE_NAME> ();
::= chill <IDEN> ();
::= chill <ALPHABET> ();
::= chill <HIGH_KEY> ();
::= chill <ALPHABET> A ();
::= chill <LOW_KEY> A ();
::= chill <ALPHABET> cA ();
::= chill <LOW_KEY> cA ();
::= chill <ALPHABET> ncA ();
::= chill <LOW_KEY> ncA ();
::= chill <ALPHABET> uncA ();
::= chill <LOW_KEY> uncA ();

```

```
::= chill funcA ();
```

```
delay routine do(game, sleep){  
  //  
}  
yeet (task == 0) { chill do(game,sleep); }
```

### Leftmost Derivation

::= <CALLBACK\_ROUTINE\_DECLARATION>

::= delay routine <ROUTINE\_NAME> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>  
 <PROG\_STMT>

::= delay routine <IDEN> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK> <PROG\_STMT>

::= delay routine <ALPHABET> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>  
 <PROG\_STMT>

::= delay routine <LOW\_KEY> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>  
 <PROG\_STMT>

::= delay routine d<ALPHABET> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>  
 <PROG\_STMT>

::= delay routine d<LOW\_KEY> "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK>  
 <PROG\_STMT>

::= delay routine do "(" <PARAMETER\_LIST> ")" <CODE\_BLOCK> <PROG\_STMT>

::= delay routine do ( <PARAMS> ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>  
 <PROG\_STMT>

::= delay routine do ( <IDEN>\* (, IDEN)\* ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>  
 <PROG\_STMT>

::= delay routine do ( <ALPHABET> ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>  
 <PROG\_STMT>

::= delay routine do ( <LOW\_KEY> ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>  
 <PROG\_STMT>

::= delay routine do ( g<LOW\_KEY> ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>  
 <PROG\_STMT>

::= delay routine do ( ga<LOW\_KEY> ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>  
 <PROG\_STMT>

::= delay routine do ( gam<LOW\_KEY> ("," <PARAMETER\_LIST>)\* ")" <CODE\_BLOCK>  
 <PROG\_STMT>

::= delay routine do ( game , <PARAMETER\_LIST> ")" <CODE\_BLOCK> <PROG\_STMT>

::= delay routine do ( game , <PARAMS> ")" <CODE\_BLOCK> <PROG\_STMT>

```

::= delay routine do ( game , <IDEN> ")" <CODE_BLOCK> <PROG_STMT>
::= delay routine do ( game , <ALPHABET> ")" <CODE_BLOCK> <PROG_STMT>
::= delay routine do ( game , <LOW_KEY> ")" <CODE_BLOCK> <PROG_STMT>
::= delay routine do ( game , s<LOW_KEY> ")" <CODE_BLOCK> <PROG_STMT>
::= delay routine do ( game , sle<LOW_KEY> ")" <CODE_BLOCK> <PROG_STMT>
::= delay routine do ( game , slee<LOW_KEY> ")" <CODE_BLOCK> <PROG_STMT>
::= delay routine do ( game , sleep ) <CODE_BLOCK> <PROG_STMT>
::= delay routine do ( game , sleep ) { <STATEMENT_LIST> "}" <PROG_STMT>
::= delay routine do ( game , sleep ) { <STATEMENT>+ "}" <PROG_STMT>
*****::= delay routine do ( game , sleep ) { // } <PROG_STMT>
::= delay routine do ( game , sleep ) { // } <PROG_STMT>
::= delay routine do ( game , sleep ) { // } <COND_STMTS>
::= delay routine do ( game , sleep ) { // } <YEET>
::= delay routine do ( game , sleep ) { // } "yeet (" <COND_LOGIC_EXPR> "){"
    <PROG_STMT> "}"
::= delay routine do ( game , sleep ) { // } yeet ( <IDEN> <COND_SYMBOL> <VALUES>
    "){" <PROG_STMT> "}"
::= delay routine do ( game , sleep ) { // } yeet ( <ALPHABET> <COND_SYMBOL>
    <VALUES> "){" <PROG_STMT> "}"
::= delay routine do ( game , sleep ) { // } yeet ( <LOWKEY> <COND_SYMBOL>
    <VALUES> "){" <PROG_STMT> "}"
::= delay routine do ( game , sleep ) { // } yeet ( t<LOWKEY> <COND_SYMBOL>
    <VALUES> "){" <PROG_STMT> "}"
::= delay routine do ( game , sleep ) { // } yeet ( ta<LOWKEY> <COND_SYMBOL>
    <VALUES> "){" <PROG_STMT> "}"
::= delay routine do ( game , sleep ) { // } yeet ( tas<LOWKEY> <COND_SYMBOL>
    <VALUES> "){" <PROG_STMT> "}"
::= delay routine do ( game , sleep ) { // } yeet ( task <COND_SYMBOL> <VALUES> "){"
    <PROG_STMT> "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == <VALUES> "){" <PROG_STMT>
    "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == <VALUES> "){" <PROG_STMT>
    "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == <FIG_VALUES> "){"
    <PROG_STMT> "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == <DIGIT> "){" <PROG_STMT> "}"
    "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == <NON_ZERO> "){"
    <PROG_STMT> "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){" <PROG_STMT> "}"

```

```

::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){
    <CALLBACK_INVOCATION> "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ "CHILL"
    <ROUTINE_NAME> "(" <ARGUMENT_LIST> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill <IDEN> "("
    <ARGUMENT_LIST> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill <ALPHABET> "("
    <ARGUMENT_LIST> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill <LOW_KEY> "("
    <ARGUMENT_LIST> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill d<LOW_KEY> (
    <ARGUMENT_LIST> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( <EXPRESSION> ")"
    " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do (
    <PARAMETER_LIST> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( <PARAMS> ")" " ; "
    "}"

::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( <IDEN> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( <IDEN>*" )" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( <ALPHABET> " , "
    <IDEN> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( <LOW_KEY> " , "
    <IDEN> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( g<LOW_KEY> " , "
    <IDEN> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( ga<LOW_KEY> " , "
    <IDEN> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( gam<LOW_KEY>
    " , " <IDEN> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( game , <IDEN> ")"
    " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( game ,
    <ALPHABET> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( game ,
    <LOW_KEY> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( game ,
    s<LOW_KEY> ")" " ; " "}"
::= delay routine do ( game , sleep ) { // } yeet ( task == 10 ){ chill do ( game ,
    sk<LOW_KEY> ")" " ; " "}"

```



```

::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <PROG_STMT> { " chill <ROUTINE_NAME> "(" <IDEN> "," sleep ")" ";" " }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <PROG_STMT> { " chill <ROUTINE_NAME> "(" <ALPHABET> "," sleep ")" ";" " }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <PROG_STMT> { " chill <ROUTINE_NAME> "(" <LOW_KEY> "," sleep ")" ";" " }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <PROG_STMT> { " chill <ROUTINE_NAME> "(" <LOW_KEY>e "," sleep ")" ";" " }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <PROG_STMT> { " chill <ROUTINE_NAME> "(" <LOW_KEY>me "," sleep ")" ";" " }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <PROG_STMT> { " chill <ROUTINE_NAME> "(" <LOW_KEY>ame "," sleep ")" ";" " }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <PROG_STMT> { " chill <ROUTINE_NAME> ( game , sleep ) ; }

::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <PROG_STMT> { " chill <IDEN> ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <PROG_STMT> { " chill <ALPHABET> ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <PROG_STMT> { " chill <LOW_KEY> ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <PROG_STMT> { " chill <LOW_KEY>o ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <PROG_STMT> { " chill do ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <COND_STMTS> { " chill
    do ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <YEET> { chill do ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK>
    <YEET> { chill do ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <CODE_BLOCK> yeet {
    chill do ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <STATEMENT_LIST>
    yeet { chill do ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" <STATEMENT>+ yeet {
    chill do ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <PARAMETER_LIST> ")" { // } yeet { chill do (
    game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <PARAMS> ")" { // } yeet { chill do ( game , sleep
    ) ; }

```

```

::= delay routine <ROUTINE_NAME> "(" <IDEN> ")" { // } yeet { chill do ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <IDEN> , <ALPHABET> ")" { // } yeet { chill do (
    game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <IDEN> , <LOW_KEY> ")" { // } yeet { chill do (
    game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <IDEN> , <LOW_KEY> p ")" { // } yeet { chill do (
    game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <IDEN> , <LOW_KEY> ep ")" { // } yeet { chill do (
    game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <IDEN> , <LOW_KEY> eep ")" { // } yeet { chill do (
    game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <IDEN> , <LOW_KEY> leep ")" { // } yeet { chill do
    ( game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <IDEN> , sleep ")" { // } yeet { chill do ( game ,
    sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <ALPHABET> , sleep ")" { // } yeet { chill do (
    game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <LOW_KEY> , sleep ")" { // } yeet { chill do (
    game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <LOW_KEY> e , sleep ")" { // } yeet { chill do (
    game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <LOW_KEY> me , sleep ")" { // } yeet { chill do (
    game , sleep ) ; }
::= delay routine <ROUTINE_NAME> "(" <LOW_KEY> ame , sleep ")" { // } yeet { chill do (
    game , sleep ) ; }
::= delay routine <ROUTINE_NAME> ( game , sleep ) { // } yeet { chill do ( game , sleep ) ;
    }
::= delay routine <IDEN> ( game , sleep ) { // } yeet { chill do ( game , sleep ) ; }
::= delay routine <ALPHABET> ( game , sleep ) { // } yeet { chill do ( game , sleep ) ; }
::= delay routine <LOW_KEY> ( game , sleep ) { // } yeet { chill do ( game , sleep ) ; }
::= delay routine <LOW_KEY> o ( game , sleep ) { // } yeet { chill do ( game , sleep ) ; }
::= delay routine do ( game , sleep ) { // } yeet { chill do ( game , sleep ) ; }

```





# LOOPING STATEMENTS

**<RELAPSE>** ::= “relapse ( worse:” <FIG\_VALUE> “;recover:” <FIG\_VALUE> “) {“ <STMT>  
“)” | “relapse ( as:” <IDEN> “;worse:” <FIG\_VALUE> “;recover:” <FIG\_VALUE> “) {“  
<STMT> “)”

```
relapse (worse: 3; recover: 9) {}
```

## Leftmost Derivation

```
::= <RELAPSE>
::= relapse “(worse:” <FIG_VALUE> “; recover:” <FIG_VALUE> “)” “{” “}”
::= relapse (worse: <FIG_VALUES> “; recover:” <FIG_VALUE> “)” “{” “}”
::= relapse (worse: <DIGIT> “; recover:” <FIG_VALUE> “)” “{” “}”
::= relapse (worse: <NON_ZERO> “; recover:” <FIG_VALUE> “)” “{” “}”
::= relapse (worse: 3; “recover”: <FIG_VALUE> “)” “{” “}”
::= relapse (worse: 3; recover: <FIG_VALUE> “)” “{” “}”
::= relapse (worse: 3; recover: <DIGIT> “)” “{” “}”
::= relapse (worse: 3; recover: <NONE_ZERO> “)” “{” “}”
::= relapse (worse: 3; recover: 9 “)” “{” “}”
::= relapse (worse: 3; recover: 9) “{” “}”
::= relapse (worse: 3; recover: 9) { “}”
::= relapse (worse: 3; recover: 9) {}
```

## Rightmost Derivation

```
::= <RELAPSE>
::= relapse “(worse:” <FIG_VALUE> “; recover:” <FIG_VALUE> “)” “{” “}”
::= relapse “(worse:” <FIG_VALUE> “; recover:” <FIG_VALUE> “)” “{” “}”
::= relapse “(worse:” <FIG_VALUE> “; recover:” <FIG_VALUE> “)” {}
::= relapse “(worse:” <FIG_VALUE> “; recover:” <FIG_VALUE>) {}
::= relapse “(worse:” <FIG_VALUE> “; recover:” <DIGIT>) {}
::= relapse “(worse:” <FIG_VALUE> “; recover:” <NONE_ZERO>) {}
::= relapse “(worse:” <FIG_VALUE> “; recover:” 9) {}
::= relapse “(worse:” <FIG_VALUE>; recover: 9) {}
::= relapse “(worse:” <DIGIT>; recover: 9) {}
::= relapse “(worse:” <NON_ZERO>; recover: 9) {}
::= relapse “(worse:” 3; recover: 9) {}
::= relapse (worse: 3; recover: 9) {}
```

```
relapse (as: y; worse: 1; recover: 9) {}
```

### Leftmost Derivation

```
::= <RELAPSE>
::= relapse "(as: <IDEN> "; worse: <FIG_VALUE> "; recover: <FIG_VALUE> ")" "{" "{"
::= relapse (as: <IDEN> "; worse: <FIG_VALUE> "; recover: <FIG_VALUE> ")" "{" "{"
::= relapse (as: <ALPHABET> "; worse: <FIG_VALUE> "; recover: <FIG_VALUE> ")" "{"
    "{"
::= relapse (as: <LOW_KEY> "; worse: <FIG_VALUE> "; recover: <FIG_VALUE> ")" "{" "{"
::= relapse (as: y "; worse: <FIG_VALUE> "; recover: <FIG_VALUE> ")" "{" "{"
::= relapse (as: y; worse: <FIG_VALUE> "; recover: <FIG_VALUE> ")" "{" "{"
::= relapse (as: y; worse: <DIGIT> "; recover: <FIG_VALUE> ")" "{" "{"
::= relapse (as: y; worse: <NO_ZERO> "; recover: <FIG_VALUE> ")" "{" "{"
::= relapse (as: y; worse: 1 "; recover: <FIG_VALUE> ")" "{" "{"
::= relapse (as: y; worse: 1; recover: <FIG_VALUE> ")" "{" "{"
::= relapse (as: y; worse: 1; recover: <DIGIT> ")" "{" "{"
::= relapse (as: y; worse: 1; recover: <NON_ZERO> ")" "{" "{"
::= relapse (as: y; worse: 1; recover: 9 ")" "{" "{"
::= relapse (as: y; worse: 1; recover: 9) "{" "{"
::= relapse (as: y; worse: 1; recover: 9) { "{"
::= relapse (as: y; worse: 1; recover: 9) {}
```

### Rightmost Derivation

```
::= <RELAPSE>
::= relapse "(as: <IDEN> "; worse: <FIG_VALUE> "; recover: <FIG_VALUE> ")" "{" "{"
::= relapse "(as: <IDEN> "; worse: <FIG_VALUE> "; recover: <FIG_VALUE> ")" "{" {"
::= relapse "(as: <IDEN> "; worse: <FIG_VALUE> "; recover: <FIG_VALUE> ")" {"
::= relapse "(as: <IDEN> "; worse: <FIG_VALUE> "; recover: <FIG_VALUE>) {"
::= relapse "(as: <IDEN> "; worse: <FIG_VALUE> "; recover: <DIGIT>) {"
::= relapse "(as: <IDEN> "; worse: <FIG_VALUE> "; recover: <NON_ZERO>) {"
::= relapse "(as: <IDEN> "; worse: <FIG_VALUE> "; recover: 9) {"
::= relapse "(as: <IDEN> "; worse: <FIG_VALUE>; recover: 9) {"
::= relapse "(as: <IDEN> "; worse: <DIGIT>; recover: 9) {"
::= relapse "(as: <IDEN> "; worse: <NON_ZERO>; recover: 9) {"
::= relapse "(as: <IDEN> "; worse: 1; recover: 9) {"
::= relapse "(as: <IDEN>; worse: 1; recover: 9) {"
::= relapse "(as: <ALPHABET>; worse: 1; recover: 9) {"
```

```

::= relapse "(as:" <LOW_KEY>; worse: 1; recover: 9) {}
::= relapse "(as:" y; worse: 1; recover: 9) {}
::= relapse (as: y; worse: 1; recover: 9) {}

```

```
relapse (worse: 1; recover: 20) {}
```

### **Leftmost Derivation**

```

::= <RELAPSE>
::= relapse "(worse:" <FIG_VALUE> "; recover:" <FIG_VALUE> ")" "{" "}"
::= relapse (worse: <FIG_VALUES> "; recover:" <FIG_VALUE> ")" "{" "}"
::= relapse (worse: <DIGIT> "; recover:" <FIG_VALUE> ")" "{" "}"
::= relapse (worse: <NON_ZERO> "; recover:" <FIG_VALUE> ")" "{" "}"
::= relapse (worse: 1; "recover:" <FIG_VALUE> ")" "{" "}"
::= relapse (worse: 1; recover: <FIG_VALUE> ")" "{" "}"
::= relapse (worse: 1; recover: <DIGIT> ")" "{" "}"
::= relapse (worse: 1; recover: <NONE_ZERO> ")" "{" "}"
::= relapse (worse: 1; recover: 2<FIG_VALUE> ")" "{" "}"
::= relapse (worse: 1; recover: 2<DIGIT> ")" "{" "}"
::= relapse (worse: 1; recover: 20 ")" "{" "}"
::= relapse (worse: 1; recover: ) "{" "}"
::= relapse (worse: 1; recover: 20) { "}"
::= relapse (worse: 1; recover: 20) {}

```

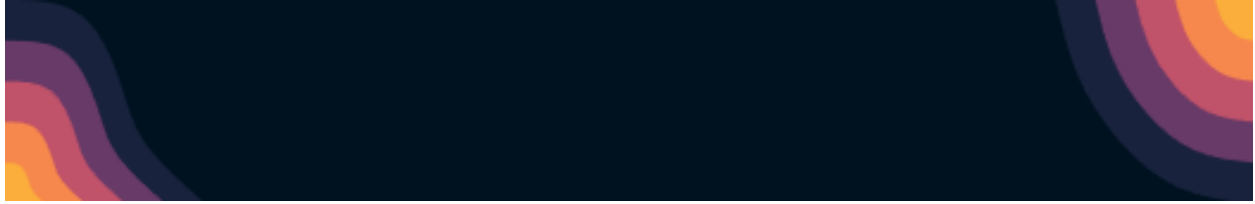
### **Rightmost Derivation**

```

::= <RELAPSE>
::= relapse "(worse:" <FIG_VALUE> "; recover:" <FIG_VALUE> ")" "{" "}"
::= relapse "(worse:" <FIG_VALUE> "; recover:" <FIG_VALUE> ")" "{" {}
::= relapse "(worse:" <FIG_VALUE> "; recover:" <FIG_VALUE> ")" {}
::= relapse "(worse:" <FIG_VALUE> "; recover:" <DIGIT>) {}
::= relapse "(worse:" <FIG_VALUE> "; recover:" <NONE_ZERO>) {}
::= relapse "(worse:" <FIG_VALUE> "; recover:" 2<FIG_VALUE>) {}
::= relapse "(worse:" <FIG_VALUE> "; recover:" 2<DIGIT>) {}
::= relapse "(worse:" <FIG_VALUE> "; recover:" 20) {}
::= relapse "(worse:" <FIG_VALUE>; recover: 20) {}
::= relapse "(worse:" <DIGIT>; recover: 20) {}
::= relapse "(worse:" <NON_ZERO>; recover: 20) {}

```

```
::= relapse “(worse:” 1; recover: 20) {}  
::= relapse (worse: 1; recover: 20) {}
```



## WEBDEV STATEMENTS

```
<HTML_SUPPORT> ::= “htmlize” { <HTML_COMPONENT> }
```

```
<HTML_COMPONENT> ::= <HTML_TAGS> { “<YARN>” : “<YARN>” } |  
  (<HTML_COMPONENT>)*
```

```
<HTML_TAGS> ::= “<body>”, “<h1>”, “<h2>”, “<h3>”, “<h4>”, “<h5>”, “<h6>”, “<p>”, “<a>”,  
  “<img>”, “<div>”, “<span>”, “<ul>”, “<ol>”, “<li>”, “<br>”, “<hr>”, “<em>”, “<strong>”,  
  “<blockquote>”, “<cite>”, “<code>”, “<pre>”, “<i>”, “<b>”, “<u>”, “<small>”, “<sub>”,  
  “<sup>”, “<abbr>”, “<address>”, “<var>”, “<samp>”, “<header>”, “<nav>”, “<main>”,  
  “<section>”, “<article>”, “<aside>”, “<footer>”, “<address>”, “<a>”, “<em>”,  
  “<strong>”, “<small>”, “<s>”, “<cite>”, “<q>”, “<dfn>”, “<abbr>”, “<data>”, “<time>”,  
  “<code>”, “<var>”, “<samp>”, “<kbd>”, “<sub>”, “<sup>”, “<i>”, “<b>”, “<u>”,  
  “<mark>”, “<ruby>”, “<span>”, “<br>”, “<img>”, “<iframe>”, “<embed>”, “<param>”,  
  “<video>”, “<audio>”, “<source>”, “<track>”, “<map>”, “<area>”, “<a>”, “<table>”,  
  “<caption>”, “<colgroup>”, “<col>”, “<thead>”, “<tbody>”, “<tfoot>”, “<tr>”, “<th>”,  
  “<td>”, “<form>”, “<label>”, “<input>”, “<button>”, “<select>”, “<datalist>”,  
  “<optgroup>”, “<option>”, “<textarea>”, “<output>”, “<progress>”, “<meter>”,  
  “<fieldset>”, “<legend>”, “<details>”, “<summary>”, “<dialog>”, “<script>”,  
  “<noscript>”, “<template>”, “<slot>”, “<canvas>”, “<svg>”, “<math>”, “<content>”
```

```
htmlize{ h1 { content: “Beans” } }
```

### Leftmost Derivation

```
::= <HTML_SUPPORT> {<HTML_COMPONENT>}  
::= htmlize {HTML_COMPONENT}
```

```

::= htmlize {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>"}}
::= htmlize {h1 { <HTML_TAGS> : "<YARN_VALUES>"}}
::= htmlize {h1 { content : "<YARN_VALUES>"}}
::= htmlize {h1 { content : "<YARN_CONTENT>"}}
::= htmlize {h1 { content : "<ALPHABET>"}}
::= htmlize {h1 { content : "<HIGH_KEY>"}}
::= htmlize {h1 { content : "B<ALPHABET>"}}
::= htmlize {h1 { content : "B<LOW_KEY>"}}
::= htmlize {h1 { content : "Be<ALPHABET>"}}
::= htmlize {h1 { content : "Be<LOW_KEY>"}}
::= htmlize {h1 { content : "Bea<ALPHABET>"}}
::= htmlize {h1 { content : "Bea<LOW_KEY>"}}
::= htmlize {h1 { content : "Bean<ALPHABET>"}}
::= htmlize {h1 { content : "Bean<LOW_KEY>"}}
::= htmlize {h1 { content : "Beans"}}

```

### **Rightmost Derivation**

```

::= <HTML_SUPPORT> {<HTML_COMPONENT>}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_CONTENT>"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<LOW_KEY>"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>s"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<LOW_KEY>s"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>ns"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<LOWKEY>ns"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>ans"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<LOW_KEY>ans"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>eans"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<HIGH_KEY>eans"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "Beans"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { content : "Beans"}}
::= <HTML_SUPPORT> {<h1> { content : "Beans"}}
::= htmlize {<h1> { content : "Beans"}}

```

```

htmlize{ h6 {content: "BSCS 3-1N"} body
{content: "Vince"}

```

## **Leftmost Derivation**

```
::= <HTML_SUPPORT> {<HTML_COMPONENT>}
::= htmlize {HTML_COMPONENT}
::= htmlize {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>" } <HTML_TAGS> {
    <HTML_TAGS> : "<YARN_VALUES>" }}
::=htmlize {h6 {<HTML_TAGS> : "<YARN_VALUES>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "<YARN_VALUES>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "<YARN_CONTENT>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}

::=htmlize {h6 { content : "<ALPHABET>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "<HIGH_KEY>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "B<YARN_CONTENT>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "B<HIGH_KEY>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BS<ALPHABET>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BS<HIGH_KEY>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSC<ALPHABET>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSC<HIGH_KEY>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS <FIG_VALUES>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS <DIGIT>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS <NON_ZERO>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS 3<YARN_CONTENT>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS 3<SPECIAL_CHARS>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS 3-<FIG_VALUES>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS 3-<DIGIT>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS 3-<NON_ZERO>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS 3-1<YARN_CONTENT>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
```

```

::=htmlize {h6 { content : "BSCS 3-1<ALPHABET>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS 3-1<HIGH_KEY>" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } <HTML_TAGS> { <HTML_TAGS> :
    "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body { <HTML_TAGS> : "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body { <HTML_TAGS> : "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "<YARN_VALUES>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "<YARN_CONTENT>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "<ALPHABET>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "<HIGH_KEY>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "V<ALPHABET>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "V<LOW_KEY>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "Vi<ALPHABET>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "Vi<LOW_KEY>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "Vin<ALPHABET>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "Vin<LOW_KEY>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "Vinc<ALPHABET>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "Vinc<LOW_KEY>" }}
::=htmlize {h6 { content : "BSCS 3-1N" } body {content: "Vince" }}

```

### **Rightmost Derivation**

```

::= <HTML_SUPPORT> {<HTML_COMPONENT>}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>" }
    <HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>" }}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>" }
    <HTML_TAGS> { <HTML_TAGS> : "<YARN_CONTENT>" }}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>" }
    <HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>" }}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>" }
    <HTML_TAGS> { <HTML_TAGS> : "<LOW_KEY>" }}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>" }
    <HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>e" }}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>" }
    <HTML_TAGS> { <HTML_TAGS> : "<LOW_KEY>e" }}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>" }
    <HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>ce" }}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>" }
    <HTML_TAGS> { <HTML_TAGS> : "<LOW_KEY>ce" }}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>" }
    <HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>nce" }}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>" }
    <HTML_TAGS> { <HTML_TAGS> : "<LOW_KEY>nce" }}

```

```

::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>"}
    <HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>ince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>"}
    <HTML_TAGS> { <HTML_TAGS> : "<HIGH_KEY>ince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>"}
    <HTML_TAGS> { <HTML_TAGS> : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>"}
    <HTML_TAGS> { content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_VALUES>"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<CHAR_VALUE>"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>"} body { content
    : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<HIGH_KEY>"} body { content
    : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<FIG_VALUES>N"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<DIGIT>N"} body { content :
    "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<NON_ZERO>N"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<YARN_CONTENT>1N"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<SPECIAL_CHARS>1N"} body
    { content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<FIG_VALUES>-1N"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<DIGIT>-1N"} body { content :
    "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<NON_ZERO>-1N"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<CHAR_VALUE>3-1N"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>3-1N"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<HIGH_KEY>3-1N"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>S 3-1N"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<HIGH_KEY>S 3-1N"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { <HTML_TAGS> : "<ALPHABET>CS 3-1N"} body {
    content : "Vince"}}

```



```

::= <HTML_SUPPORT> {<HTML_TAGS> {<HTML_TAGS> : "<HIGH_KEY>CS 3-1N"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> {<HTML_TAGS> : "<ALPHABET>SCS 3-1N"} body
    { content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> {<HTML_TAGS> : "<HIGH_KEY>CS 3-1N"} body {
    content : "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> {<HTML_TAGS> : "BSCS 3-1N"} body { content :
    "Vince"}}
::= <HTML_SUPPORT> {<HTML_TAGS> { content : "BSCS 3-1N"} body { content :
    "Vince"}}
::= <HTML_SUPPORT> { h6 { content : "BSCS 3-1N"} body { content : "Vince"}}
::= htmlize { h6 { content : "BSCS 3-1N"} body { content : "Vince"}}

```

```
htmlize {h1{id: "Six" content: "One"}}
```

### **Leftmost Derivation**

```

::= <HTML_SUPPORT> {<HTML_COMPONENT>}
::= htmlize{<HTML_COMPONENT>}
::= htmlize {<HTML_TAGS> {<HTML_TAGS> : "<YARN_VALUES>" <HTML_TAGS> :
    "<YARN_VALUES>" }}
::= htmlize { h1 { <HTML_TAGS> : "<YARN_VALUES>" <HTML_TAGS> : "<YARN_VALUES>"
    }}
::= htmlize { h1 { id : "<YARN_VALUES>" <HTML_TAGS> : "<YARN_VALUES>" }}
::= htmlize { h1 { id : "<YARN_VALUES>" <HTML_TAGS> : "<YARN_VALUES>" }}
::= htmlize { h1 { id : "<YARN_CONTENT>" <HTML_TAGS> : "<YARN_VALUES>" }}
::= htmlize { h1 { id : "<ALPHABET>" <HTML_TAGS> : "<YARN_VALUES>" }}
::= htmlize { h1 { id : "<HIGH_KEY>" <HTML_TAGS> : "<YARN_VALUES>" }}
::= htmlize { h1 { id : "S<ALPHABET>" <HTML_TAGS> : "<YARN_VALUES>" }}
::= htmlize { h1 { id : "S<LOW_KEY>" <HTML_TAGS> : "<YARN_VALUES>" }}
::= htmlize { h1 { id : "Si<ALPHABET>" <HTML_TAGS> : "<YARN_VALUES>" }}
::= htmlize { h1 { id : "Si<LOW_KEY>" <HTML_TAGS> : "<YARN_VALUES>" }}
::= htmlize { h1 { id : "Six" <HTML_TAGS> : "<YARN_VALUES>" }}
::= htmlize { h1 { id : "Six" content : "<YARN_VALUES>" }}
::= htmlize { h1 { id : "Six" content : "<YARN_CONTENT>" }}
::= htmlize { h1 { id : "Six" content : "<ALPHABET>" }}
::= htmlize { h1 { id : "Six" content : "<HIGH_KEY>" }}
::= htmlize { h1 { id : "Six" content : "O<ALPHABET>" }}
::= htmlize { h1 { id : "Six" content : "O<LOW_KEY>" }}
::= htmlize { h1 { id : "Six" content : "On<ALPHABET>" }}
::= htmlize { h1 { id : "Six" content : "On<LOW_KEY>" }}

```

::= htmlize { h1 { id : “Six” content : “One” } }

### **Rightmost Derivation**

::= <HTML\_SUPPORT> {<HTML\_COMPONENT>}  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<YARN\_VALUES>”  
    <HTML\_TAGS> : “<YARN\_VALUES>” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<YARN\_VALUES>”  
    <HTML\_TAGS> : “<YARN\_CONTENT>” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<YARN\_VALUES>”  
    <HTML\_TAGS> : “<ALPHABET>” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<YARN\_VALUES>”  
    <HTML\_TAGS> : “<LOW\_KEY>” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<YARN\_VALUES>”  
    <HTML\_TAGS> : “<ALPHABET>e” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<YARN\_VALUES>”  
    <HTML\_TAGS> : “<LOW\_KEY>e” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<YARN\_VALUES>”  
    <HTML\_TAGS> : “<ALPHABET>ne” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<YARN\_VALUES>”  
    <HTML\_TAGS> : “<HIGH\_KEY>ne” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<YARN\_VALUES>”  
    <HTML\_TAGS> : “One” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<YARN\_VALUES>” content :  
    “One” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<YARN\_CONTENT>” content :  
    “One” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<ALPHABET>” content : “One”  
    } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<LOW\_KEY>” content : “One”  
    } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<ALPHABET>x” content :  
    “One” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<LOW\_KEY>x” content : “One”  
    } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<ALPHABET>ix” content :  
    “One” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “<HIGH\_KEY>ix” content :  
    “One” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { <HTML\_TAGS> : “Six” content : “One” } }  
::= <HTML\_SUPPORT> {<HTML\_TAGS> { id : “Six” content : “One” } }

```
::= <HTML_SUPPORT> {h1 { id : "Six" content : "One" }}  
::= htmlize {h1 { id : "Six" content : "One" }}
```



# **If You Know, You Know**

Programming Language Documentation

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## **Web App Preview**

<https://iykyk-31n.vercel.app/>

## **Repository**

<https://github.com/markcalendario/IYKYK-programming-language>