

Link-Time Analysis to Optimize Library Usage

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Problem

Inefficient Library Usage

- Authors: experts in field supply a module
- Users: application developers use modules
- *Problem:* optimal usage requires expertise by both parties



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Separate the Concerns

- Authors: supply insight to accomplish task **efficiently**
- Users: supply logic to use library **correctly**
- *Solution*: enable libraries to optimize themselves **across method calls**, not just in separate calls



Examples

Rectangle

- Need 4 values
 - upper left x, upper left y, width, height
- Remainder can be computed
 - other corners x and y, center, height/width ratio



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Data Structures

- Map → HashMap or TreeMap
- List → LinkedList or ArrayList
- Only once use is known can the correct subtype be chosen



Matrix Problem

```
public static void main(String[] args) {  
    Matrix mA = MatrixFactory.create(  
        new double[] {{1.0, 2.0}, {3.0, 4.0}});  
    System.out.println(proc01(mA, 4));  
}  
public static double[] proc01(Matrix mA, int k) {  
  
    mA = MatrixOperations.power(mA, k);  
    double[] vL = new double[mA.getNumRows()];  
    MatrixOperations.eigenvalues(mA, vL);  
    return vL;  
}
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public static double[] proc01(Matrix mA, int k) {  
    mA = new EigenDecompMatrix(mA);  
    mA = MatrixOperations.power(mA, k);  
    double[] vL = new double[mA.getNumRows()];  
    MatrixOperations.eigenvalues(mA, vL);  
    return vL;  
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Overview

Enforce Separation of Concerns

- Library addresses performance internally
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Optimize at Link-Time

- Static analysis: flow sensitive, context insensitive
- Type flow: finds best types for list of method calls
- Insert transforms: convert between concrete types



Implementation

Link-Time Optimization (LTO)

- Uses *java.lang.instrument* and *BCEL*
- Reads in annotations from self-optimizing library
- Transforms application bytecode when loaded



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Library Information

- *Manifest*: lists base types, methods, and transforms
- *@Equivalents*: annotations point base types to concrete subtypes and base methods (acting on base types) to called methods (acting on concrete types)
- *@Cost* annotations give relative times for methods and transforms



Problem formulation

Variables $\mathbf{X} = \mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_{|\mathbf{X}|}$

Types $\mathbf{T} = \mathbf{t}_1, \mathbf{t}_2, \dots, \mathbf{t}_{|\mathbf{T}|}$

Method calls $\mathbf{M} = \mathbf{m}_1, \mathbf{m}_2, \dots, \mathbf{m}_{|\mathbf{M}|}$

A *configuration* is a type assignment of variables

$$\mathbf{a} : \mathbf{X} \rightarrow \mathbf{T}$$

The set of all configurations is

$$\mathbf{A} = \mathbf{T}^{|\mathbf{X}|}$$



Problem formulation

Cost of method calls

$$CM : M \times A \rightarrow \mathbb{Z}$$

Cost of type transforms

$$CT : A \times A \rightarrow \mathbb{Z}$$

Goal: Select $\mathcal{A} = a_1, a_2, \dots, a_{|M|}$ to minimize

$$C(\mathcal{A}) = \sum_{i=1}^{|M|} CM(m_i, a_i) + \sum_{i=1}^{|M|} CT(a_{i-1}, a_i).$$



LP formulation

directed graph $\mathbf{G} = (\mathbf{V}, \mathbf{E})$ cost $\mathbf{w} : \mathbf{E} \rightarrow \mathbb{Z}$
source \mathbf{s} sink \mathbf{t} capacity $\mathbf{c} : \mathbf{E} \rightarrow \mathbb{Z}$

Minimize $\sum_{e \in E} \mathbf{w}_e \mathbf{x}_e$ subject to

$$\sum_{v:(v,u) \in E} \mathbf{x}_{vu} - \sum_{v:(u,v) \in E} \mathbf{x}_{uv} = \mathbf{d}(u) \quad \forall u \in V$$

$$\mathbf{x}_e \leq \mathbf{c}_e \quad \forall e \in E$$

$$\mathbf{x}_e \geq 0 \quad \forall e \in E$$



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$$\mathbf{S}_m = \{(\mathbf{v}_{0ma}, \mathbf{v}_{1ma}) \mid \forall \mathbf{a} \in \mathbf{A}_m\}$$

Minimize $\sum_{\mathbf{e} \in \mathbf{E}} \mathbf{w}_{\mathbf{e}} \mathbf{x}_{\mathbf{e}}$ subject to

$$\sum_{\mathbf{v} : (\mathbf{v}, \mathbf{u}) \in \mathbf{E}} \mathbf{x}_{\mathbf{vu}} - \sum_{\mathbf{v} : (\mathbf{u}, \mathbf{v}) \in \mathbf{E}} \mathbf{x}_{\mathbf{uv}} = \mathbf{d}(\mathbf{u}) \quad \forall \mathbf{u} \in \mathbf{V}$$

$$\mathbf{x}_{\mathbf{e}} \leq \mathbf{c}_{\mathbf{e}} \quad \forall \mathbf{e} \in \mathbf{E}$$

$$\mathbf{x}_{\mathbf{e}} \geq \mathbf{0} \quad \forall \mathbf{e} \in \mathbf{E}$$

$$\mathbf{x}_{\mathbf{e}} \in \{\mathbf{0}, \mathbf{f}\} \quad \forall \mathbf{m}, \forall \mathbf{e} \in \mathbf{S}_m$$



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Link-Time Analysis

- Working pieces:
 - reads manifest and annotations (from library)
 - finds method calls (from application)
 - optimizes over types
- Remaining step: connect to optimizer to instrument application methods



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Matrix Library

- Limiting visibility to abstract base types makes some decisions difficult, e.g. user might want a *sparse* matrix
- Allow user to choose some type seeds or leave all decision to optimizer alone



Possible Future Work

Meaning of Cost

- Annotate memory usage instead of execution time
- How could we annotate both and choose a balance?



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Analysis

- Static: add checkpoints where types may change
- Dynamic: change types depending on actual state
- Gains sensitivity to path and context



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Type System

- Qualifiers: finer control with lattice rather than hierarchy
- Multiple interfaces: alternative to positive qualifiers