

Probabilistic Inference of Data Abstractions in Machine Code

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1 Introduction

Our problem and motivation

2 Overview

Our solution in general terms

3 Related work

Related work

- Early work that finds static library code using hash collisions [1].

- Introduction to pointers, arrays, and recursive structures in binary [2].

- Closest to our technique: pick fingerprints, calculate similarities [3].

- Uses similar code region normalization; relies on approximate hashing instead of fingerprints for similarity [4]

- Recent survey covering variety of methods to find similar code segments [5]

4 Current status

Current status of our project

5 Future work

Next steps in our project

References

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