

<b>Name</b>	<b>Example</b>	<b>Meaning</b>
ARRAY_IDENTITIFER	array[2]	Identifier of an element of array
ASSIGNMENT	a, b <- c, d	Multiple assignment
AST		Syntax tree
BINARY	op1 + op2	Binary expression
BLOCK	@ int @ main() ...	Function definition
CALL_EXPRESSION	@ fun(a, b)	Wrapper for function call, subclass of EXPRESSION
COMMAND_LIST	i++; j++	Sequence of commands
COMMAND	i++	Single command
DECLARATION_LIST	int a: bool b	Sequence of declarations of possibly different types
DECLARATION_STATEMENT	int a, b	Wrapper for declaration
DECLARATION	int a, b, c[10]	Multiple declarations
EXPRESSION_LIST	a+b, c*d	Sequence of single expressions
EXPRESSION	a+b	Single expression
FUNCTION_STATEMENT	@ fun(a, b)	Wrapper for function call, subclass of COMMAND
FUNCTION	@ fun(a, b)	Function call
GLOBAL DECLARATION	int a	Generalization of every possible declaration
IDENTIFIER_ITEM	a	Generalization for array identifiers and variable identifiers
IDENTIFIER_LIST	a, b, c	Sequence of identifiers
IDENTIFIER	a	Spelling of variable identifier
INTEGERLITERAL	3	Spelling of an integer/literal
INTLIT_EXPRESSION	3	Wrapper for integer/literal, subclass of EXPRESSION
OPERATOR	+	Spelling of operator
PROGRAM	@ .. @ ... ; @ ...	Sequence of function declarations
REPETITION_STATEMENT	while (...) { ... }	While block
SELECTION_STATEMENT	if (...) else (...)	If/else block
SINGLE_DECLARATION	int a	Single declaration
TERMINAL	pippo	Spelling of something
TYPE_LIST	int, bool, int	Sequence of types
TYPE	int	Spelling of a type
VAR_EXPRESSION	a	Wrapper for variable identifier, subclass of EXPRESSION