# Handbook

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#### Part I

## Math

### 1 Linear Algebra

#### 1.1 Matrix Operations

The addition and subtraction of matrices happens element-wise. Take two  $2 \times 2$  matrices A and B:

$$A + B = \begin{pmatrix} a_{11} + b_{11} & a_{12} + b_{12} \\ a_{21} + b_{21} & a_{22} + b_{22} \end{pmatrix}$$
 (1)

The multiplication operation is known as the **dot product**.

$$A \cdot B = \begin{pmatrix} a_{11}b_{11} + a_{12}b_{21} & a_{11}b_{12} + a_{12}b_{22} \\ a_{21}b_{11} + a_{22}b_{21} & a_{21}b_{12} + a_{22}b_{22} \end{pmatrix}$$

$$\tag{2}$$

The division operation does not exist for matrices. There is no inverse operation to the dot product. Note that matrix multiplication is *not commutative*. Multiplication is carried out right to left.

$$ABC = A(BC)$$

The equivalent concept to "dividing away" on two sides of an equation is to right-multiply an inverse.

$$B = ADC$$

The **transpose** of a matrix is flipped along its diagonal. Where the matrix is not square, this diagonal is imagined. For example given the  $2 \times 3$  matrix C:

$$\begin{pmatrix} c_{11} & c_{12} & c_{13} \\ c_{21} & c_{22} & c_{23} \end{pmatrix}^T = \begin{pmatrix} c_{11} & c_{21} \\ c_{12} & c_{22} \\ c_{13} & c_{23} \end{pmatrix}$$
(3)

#### 1.2 Inverse

The **inverse** of a matrix should satisfy  $AA^{-1} = I$ . The inverse is also the reciprocal of its determinant.

$$A^{-1} = \frac{1}{|A|} \tag{4}$$

For any  $n \times n$  matrix, the inverse can also be found via Gauss-Jordan elimination. When the LHS is reduced to I, the RHS is the inverse of A.

$$\begin{pmatrix} a_{11} & a_{12} & a_{13} & 1 & 0 & 0 \\ a_{21} & a_{22} & a_{23} & 0 & 1 & 0 \\ a_{31} & a_{32} & a_{33} & 0 & 0 & 1 \end{pmatrix}$$
 (5)

#### 1.3 Determinant

#### 1.4 Cross Proudct

The **cross product** is a new operation to matrices. For a  $2 \times 2$  matrix, the cross product is the same as its determinant.

$$A \times B = \det A - \det B = a_{11}a_{22} - a_{12}a_{21} - (bb - bb)$$
(6)

The cross product is more meaningful for matrices  $3\times 3$  or bigger.

$$A \times B = \mathcal{V} + \mathcal{V} + \mathcal{V}$$
 (7)

### 1.5 Square Matrices

A diagonal matrix is a square matrix which is comprised of non-zero values along the diagonal and zeros everywhere else. The **identity matrix** is a square matrix with 1's on the diagonal.

$$I = \begin{pmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$
 (8)

- 1.6 Eigenvalues and Eigenvectors
- 2 Calculus
- 2.1 Derivative and integral foundations
- 2.2 Multivariable Topics
- 3 Probability
- 3.1 Probability foundations
- 3.2 Markov Chains
- 3.3 Renewal Processes

### Part II

# Computer Science

## 4 Object Oriented Programming

This section will mostly be covered in Java, with analogies drawn to Python. This section will cover:

- Scope and encapsulation
- $\bullet$  Polymorphism

#### 4.1 Java foundations

```
class MyClass{
   private int x = 123;

   public MyClass(int a) {
        ...
   }
}
```

wtf? hello

- 4.2 Scope & Encapsulation
- 5 Data Structures & Algorithms
- 6 Machine Learning

# Part III Finance

7 Fixed Income