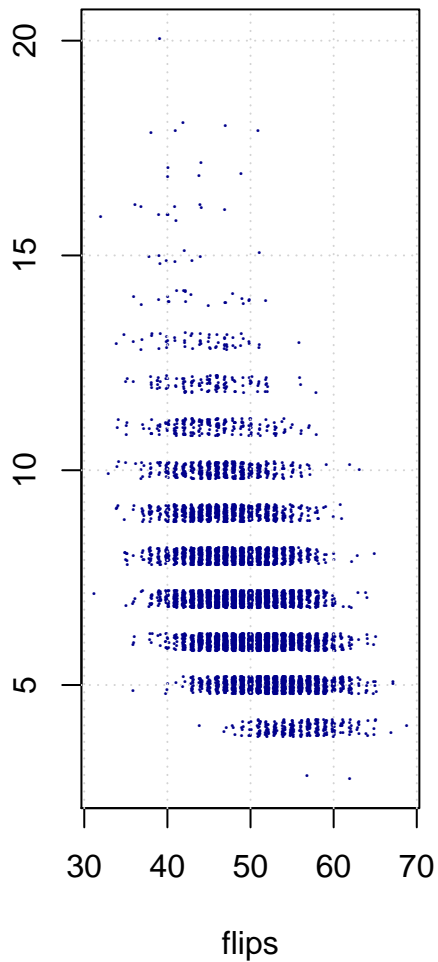


longest run



max

