

Mark Johnson

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GitHub: markj351.github.io

E-Portfolio: <https://markj351.github.io/eportfolio/>

Education

University of South Carolina, BS Computer Science

Expected Graduation: May 2025

Major: Computer Science | GPA: 3.2

Relevant Courses: Algorithmic Design I and II (Java OOP), Software Engineering, advanced programming techniques, Discrete Mathematics.

Experience

UofSC Dept. of IT | Infrastructure Engineer Intern

June 2023 - Present

- Assisted in managing server infrastructure for enterprise-wide applications, databases, and websites.
- Provisioned Linux and Windows virtual machines.
- Assisted in server administration which increased speed of customer service.
- Gained Knowledge and skills in AWS cloud infrastructure.

Technical Skills

- **Programming Languages:** Java, JavaScript, C++, HTML, CSS, React
- **Software Applications:** Microsoft Suite (Word, PowerPoint), Git
- **Operating Systems:** Linux

Personal Projects

E-Commerce | <https://markj351.github.io/E-Commerce/>

December 2022

Developed a fully responsive E-commerce website, compatible with smartphone and tablet devices using HTML, CSS, and JavaScript. Also used React, JSX, and API (async/await)

Trading Card Program | [ReesBendetti/CardTradingGUI: The GUI of the Card Trading Program \(github.com\)](https://ReesBendetti/CardTradingGUI: The GUI of the Card Trading Program (github.com))

June 2023

Developed a GUI for an online trading cards group project. Performed data and application integration using Java, JSON, XML, and git. Created a UML diagram and design pattern using Lucidchart.

Countdown Timer | <https://markj351.github.io/countdownApp/>

December 2022

Developed a countdown to 2024 timer using JavaScript/HTML for functionality and CSS for styling.