Mark Kalaiji



California State University, Los Angeles

Bachelor of Science in Computer Science

2015 – 2021 Los Angeles, CA



CSULA College of ECST

Customer Liaison

August 2020 – May 2021 Los Angeles, CA

> Worked with and led back-end and front-end teams in production of a pavement design website

Association for Computing Machinery

Team Member

August 2015 – May 2021 Los Angeles, CA

> Assisted with teaching coding workshops, planning events, and meetings



Gender Classification

> Used classic machine learning algorithms as well as a Convolutional Neural Network to predict the gender of thousands of images

House Prices

> Used regression algorithms to predict future housing prices

City Pave

> Full-Stack web application for determining pavement structures

Breaking Bad Character Search

> A CLI & Vue.js app which searches any character from the show using the Breaking Bad API

Gantt Chart App

> An Android app written in Kotlin which illustrates your project schedule

QuizNLearn App

> An iOS application written in Swift and Objective-C which quizzes you on several questions

Match Game

> A JavaFX GUI of a match game where the user matches pairs of the same image



Languages JavaScript, Node.js, Vue.js, HTML/CSS, Java, Kotlin, Swift, Python, MySQL, git **Software** MacOS, Windows, Visual Studio Code, Xcode, IntelliJ, Terminal/CMD, Microsoft Office, Pages, Numbers, Keynote, iMovie, Pixelmator Pro