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Final Exam

Started: Dec 12 at 10:54am

Quiz Instructions

ETHICS: All students that are found to have shared their work will receive a score of 0 for all the question. Other actions are also possible.

✓ Question 1

Questions

- ✓ Question 2
- ✓ Question 3
- ✓ Question 4 Question 5
- ✓ Question 6

Time Running: Hide 15 Minutes, 12 Seconds

About this exam:

- 1. You have 90 minutes to complete this test.
- 2. The exam will be available only on Saturday December 12th, and only from 9 AM to 9 PM.
- 3. The exam Access Code is: Carnival
- 4. You must complete and submit your answers before 9 PM Saturday December 12th.
- 5. You must provide your answer for each question in the space provided after that question. Use the editing tools provided by canvas to provide the required answer. For example, if a table is requested, then use use the "table" tool.
- 6. You can submit only once. So wait until you have provided the answer to all question before you click on submit button.
- 7. As mentioned in the rubric below, only the answer that is completely correct will receive the 2 out of 2, or 1 out of 1. Therefore make sure to provide a completely correct answer.
- 8. If you have any technical difficulty you may call me 858-208-8593
- 9. As always, no late submission will be accepted.

The rubric for this exam:

Questions that have 2 points:

2 points: If the answer is completely correct

1 point: If the answer is not completely correct 0 point: Incorrect or no answer

Questions that have 1 point:

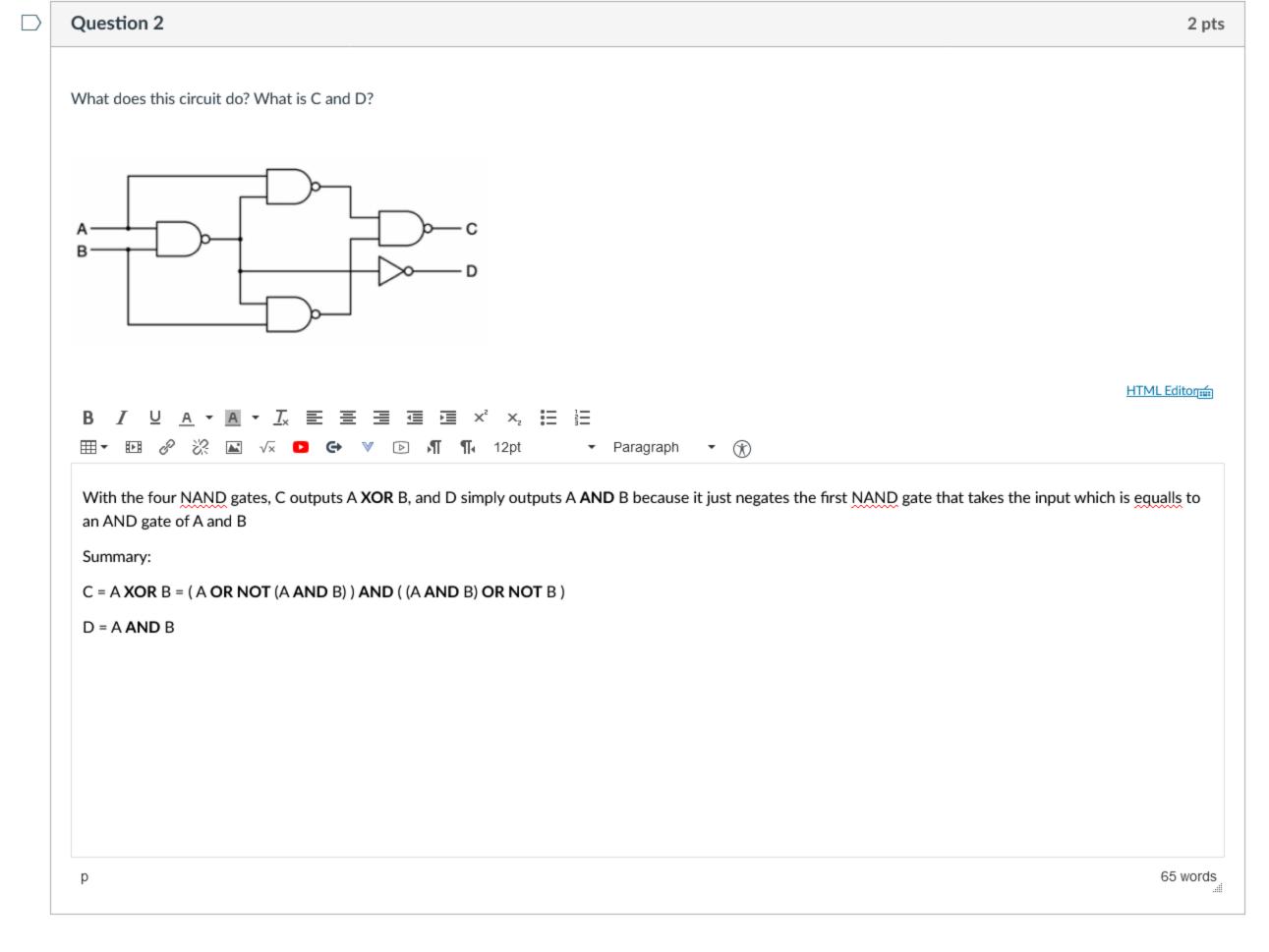
1 point: If the answer is completely correct

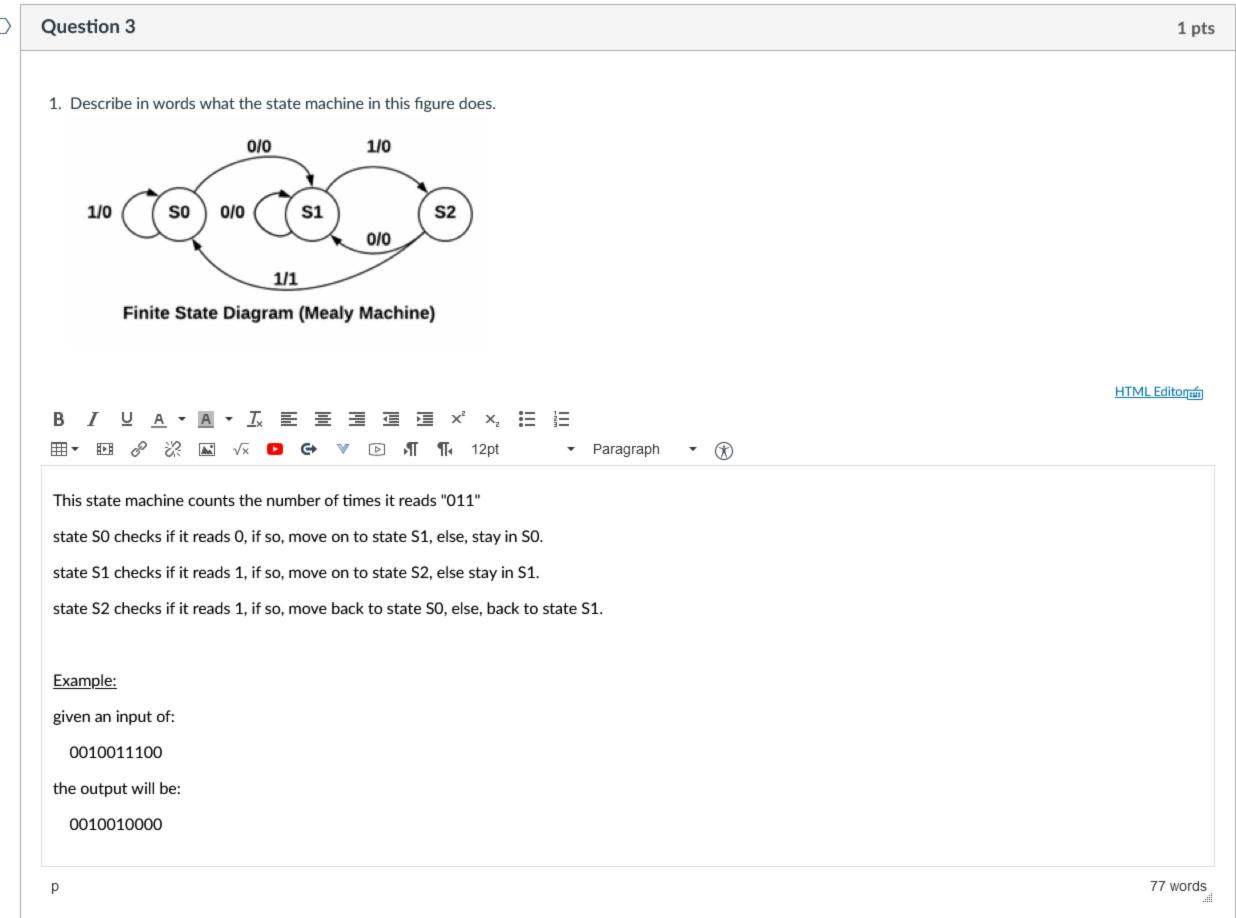
0 point: If the answer is not completely correct, or it is incorrect, or no answer

Note:

All students that are found to have shared their work will receive a score of 0 for all the question. Other actions are also possible.

Question 1					1 pt
	Table to show that:) OR (X AND NOT Y)			
he requested	truth table must clea	arly show that the above	statement is is true, that	t is: X = X.Y + X.Y'	
NOTE: Make s	sure to use the above	e editing and formatting t	ools (for example table)	to provide your answer.	
D 7 11			.2 •— 1—		HTML Editor
		E E E E E > • ▼ • Я ¶		graph ▼ 🁚	
x	Υ	X AND Y	X AND NOT Y	(X AND Y) OR (X AND NOT Y)	
0	0	0	0	0	
0	1	0	0	0	
1	0	0	1	1	
1	1	1	0	1	
table » tbody	» tr » td				37 words





Question 4 2 pts Assume X and Y are stored in R0 and R1 respectively, write a C code that shows what the following ARM code does. MOV R0, #10 MOV R1, #60 one: CMP R0, R1 BEQ three BLT two SUB R0, R0, R1 B one SUB R1, R1, R0 B one three: B three HTML Editor $B \quad I \quad \cup \quad \underline{A} \quad \overline{} \quad \underline{A} \quad \overline{} \quad \underline{L} \quad \underline{E} \quad \underline{E}$ #include <stdio.h> int main() { // MOV RO, #10 int r0 = 10;// MOV R1, #60 int r1 = 60;one: if $(r0 == r1) { // CMP R0, R1}$ // BEQ three goto three; if (r0 < r1)// BLT two goto two; } else { r0 = r0 - r1; // SUB R0, R0, R1 goto one; // B one two: r1 = r1 - r0; // SUB R1, R1, R0 // B one goto one; three: goto three; // B three pre 69 words

```
Question 5
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      2 pts
  For the following code assume we have an array called myNumbers, and the base address of myNumbers is stored in R8. write a C code that shows what the following
  ARM code does.
                                              MOV R1, #5
                                             MOV R2, #2
                                         MOV r3, #8
                                        LDR R4, [R8, R2, LSL #2]
                                         ADD R4, R4, R1
                                             STR R4, [R8, R3, LSL #2]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   HTML Editor
               B \quad I \quad \cup \quad \underline{A} \quad \overline{} \quad \underline{A} \quad \overline{} \quad \underline{L} \quad \underline{E} \quad \underline{E}
           ⊞▼ 🖭 🔗 🔆 🔤 √x 🔼 ❤ 🔻 🕩 T₁ ¶₁ 12pt 🔻 Preformatted ▼ 🋞
             int r1 = 5;  // MOV R1, #5
int r2 = 2;  // MOV R2, #2
               int r3 = 8 // MOV R3, #8
               int r4 = myNumbers[2]; // LDR R4, [R8, R2, LSL #2
                 r4 = r4 + r1;
                                                                                                                                                                                                                                                            // ADD R4, R4, R1
               myNumbers[8] = r4; // STR R4, [R8, R3, LSL #2]
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         51 words
               pre
```

Question 6 2 pts

For the following code:

The Answer is: 10

pre

1. Describe what the following code is doing (for example, as a series of C statements).

- 2. Provide comments to replace comments 1-7, your comments should be in plain English and describe what the code is doing.
- 3. When executed, what will this code print?

Note: You may use your Raspberry Pi account to execute this code

```
.global main
.func main
main:
   MOV R4, #10 @ Comment 1
   MOV R5, #5 @ Comment 2
  CMP R4, R5 @ Comment 3
   BLE else @ Comment 4
  MOV R6, R4 @ Comment 5
  B endif @ Comment 6
else: MOV R6, R5 @ Comment 7
endif:
   MOV R1, R6
  LDR r0, =string
  BL printf
   B exit
exit:
  MOV R7, #1
  SWI 0
string: .asciz "The Answer is: %d\n"
```

```
HTML Editor
   B \quad I \quad \cup \quad \underline{\mathsf{A}} \quad \overline{\mathsf{A}} \quad \overline
1.
    int main() {
                            int r4 = 10; // MOV R4, #10
                        int r5 = 5; // MOV R5, 5
                           int r6;
                           if (r4 <= R5) { // CMP R4, R5
                                                       goto else; // BLE else
                             } else {
                                                                                                                                                   // MOV R6, R5
                                                          r6 = r5;
                                                        goto endif;
                             else: int r6 = r5 // else: MOV R6, R5
                               endif: r1 = r6;
                                       printf("The Answers is: %d\n", r1); // BL printf
                               exit: return 1; // SWI 0
       .global main
     .func main
    main:
                                          MOV R4, #10 @ Move immediate int value 10 to register 4
                                          MOV R5, #5 @ Move immediate int value 5 to register 5
                                          CMP R4, R5 @ Compare register 4 and 5
                                          BLE else @ If register 4 is less than or equal to 5: jump to else label
                                         MOV R6, R4 @ Move value in register 4 into register 6
                                         B endif @ Jump to endif label
    else: MOV R6, R5 @ Move value in register 5 into register 6
    endif:
                                         MOV R1, R6
                                      LDR r0, =string
                                       BL printf
                                          B exit
    exit:
                                          MOV R7, #1
                                           SWI 0
       .data
    string: .asciz "The Answer is: %d\n"
    OUTPUT:
```

Quiz saved at 12:09pm

Submit Quiz

187 words