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Unit 6 Lab (Group Lab Assignment)

The Code & Description

AREA myData, DATA

b EQU 7
 c EQU 2
 d EQU 5
 e EQU 10
 f EQU 11

AREA MYCODE, Code

ENTRY

EXPORT __main

__main

LDR R0, =b ; 7
 LDR R1, =c ; 2
 LDR R2, =d ; 5
 LDR R3, =e ; A
 LDR R4, =f ; B

ADD R6, R0, R1 ; $R0 (0x7) + R1 (0x2) = R6 (0x9)$
 SUB R5, R6, R2 ; $R6 (0x9) - R2 (0x5) = R5 (0x4)$
 MUL R7, R4, R1 ; $R4 (0x11) * R1 (0x2) = R7(0x16)$
 ADD R8, R6, R3 ; $R6 (0x9) + R3 (0xA) = R8 (0x13)$
 SUB R9, R7, R1 ; $R7 (0x16) - R1 (0x2) = R9 (0x14)$
 MOV R10, R1 ; $R10 = R1 (0x2)$
 SUB R11, R10, R1 ; $R10 (0x2) - R1 (0x2) = R11 (0x0)$
 MUL R12, R5, R6 ; $R5 (0x4) * R6 (0x9) = R12 (0x24)$
 SUB R6, R0, R1 ; $R1 (0x7) - R0 (0x2) = R6 (0x5)$
 ADD R9, R3, R4 ; $R3 (0xA) + R4 (0xB) = R9 (0x15)$

stop B stop

END

What the code does:

Our program utilizes the different basic instructions in assembly language which executes operation with registers. Our motive for this program is to store our favorite numbers being the most significant starting from register 0 (R0) to the least significant into register 12 (R12).

Lines 4 to 8 pre-defines data into five different variables (b, c, d, e, f) which would later be loaded into the registers for arithmetic operations. Lines 16 to 20 loads all the values from the variables into registers R0 to R4 accordingly. Then, lines 22 to 31 reads from the loaded registers to perform some operations, storing the results into registers R5 to R12. Finally, line 33 calls the *Branching* instruction that branches to the label *stop*, that is itself, creating a forever loop for debugging purposes.

Zoom Recording:

<https://sdccd.us-west-2.instructuremedia.com/embed/424b6874-8174-45e1-a839-6fee2672484b>

High resolution screen captures:

The screenshot displays an assembly code editor with two main panels. The left panel, titled 'Registers', shows a list of registers and their current values. The right panel shows the assembly code being edited.

Register	Value
R0	0x00000007
R1	0x00000002
R2	0x00000005
R3	0x0000000A
R4	0x0000000B
R5	0x00000004
R6	0x00000005
R7	0x00000016
R8	0x00000013
R9	0x00000015
R10	0x00000002
R11	0x00000000
R12	0x00000024
R13 (SP)	0x20000600
R14 (LR)	0x0800013B
R15 (PC)	0x0800028E
xPSR	0x61000000

The assembly code editor shows the following code:

```

1      AREA myData, DATA
2
3
4      b EQU 7
5      c EQU 2
6      d EQU 5
7      e EQU 10
8      f EQU 11
9
10     AREA MYCODE, Code
11     ENTRY
12     EXPORT __main
13
14     __main
15
16     LDR R0, =b ; 7
17     LDR R1, =c ; 2
18     LDR R2, =d ; 5
19     LDR R3, =e ; A
20     LDR R4, =f ; B
21
22     ADD R6, R0, R1 ; R0 (0x7) + R1 (0x2) = R6 (0x9)
23     SUB R5, R6, R2 ; R6 (0x9) - R2 (0x5) = R5 (0x4)
24     MUL R7, R4, R1 ; R4 (0x11) * R1 (0x2) = R7 (0x16)
25     ADD R8, R6, R3 ; R6 (0x9) + R3 (0xA) = R8 (0x13)
26     SUB R9, R7, R1 ; R7 (0x16) - R1 (0x2) = R9 (0x14)
27     MOV R10, R1 ; R10 = R1 (0x2)
28     SUB R11, R10, R1 ; R10 (0x2) - R1 (0x2) = R11 (0x0)
29     MUL R12, R5, R6 ; R5 (0x4) * R6 (0x9) = R12 (0x24)
30     SUB R6, R0, R1 ; R1 (0x7) - R0 (0x2) = R6 (0x5)
31     ADD R9, R3, R4 ; R3 (0xA) + R4 (0xB) = R9 (0x15)
32
33     stop B stop
34
35     END

```

