# CSE 15L: Software Tools and Techniques Laboratory

Winter 2021 - <a href="http://ieng6.ucsd.edu/~cs15x">http://ieng6.ucsd.edu/~cs15x</a>

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Class sessions will be recorded and made available to students asynchronously.

#### Schedule

#### Final Exam Review!

#### **Today:**

- 1. Standard IO vs Pipes
- 2. Managing Permissions with chmod
- 3. git Review

#### **Final Exam Format**

- Exam will be on Canvas (canvas.ucsd.edu)
- Available to start any time on either assigned day
  - Select any CSE 15L exam (Monday or Friday)
  - Start exam from 12:01 am to 11:59 pm (Pacific Time)
  - Once started, you have 90 min to complete that exam
  - Can't select another exam once you've started an exam
- Questions will be multiple-choice, fill-in-the-blank, matching, and short answer (including writing short functions in Bash)
- Open book, open note, open Internet but <u>no discussing</u> the exam with other students until all finals have ended
- You may use a Bash terminal while taking the exam, but it is not required for any question

# Standard IO vs Pipes

#### Standard IO

- Each shell (and all programs) usually have three "files" open when they start up
  - Standard input (stdin), keyboard, FD 0
    \$ command < somefile</pre>
  - Standard output (stdout), display, FD 1
    - \$ command > afile1
    - \$ command 1> afile2
  - Standard error (stderr), error (display) FD 2
    - \$ command 2> afile3
- To redirect stderr to be the same file as stdout
  - \$ command > afile4 2>&1

#### Standard IO

Be cautious of reading/writing to the same file!
 Writing with > will erase it prior to reading from stdin

```
$ uniq < shakespeare.txt > shakespeare.txt
```

Append to a file using >>

```
$ command >> afile1
$ command 2>> afile3
```

Direct input (terminal or script) to stdin using

```
<< HERE or <<- HERE (ignores leading tabs)</p>
```

<<< (directs input from the command line)

## **Pipes**

Instead of a program writing data to a file on disk and the next reading it, pass data via a memory buffer.

#### In terms of <u>output to terminal</u>:

#### Difference in resulting file system and speed!

- 1. First command creates a file (flist.txt) in the local directory
- Writing to/reading from a file is slow compared to accessing memory

## Standard IO vs Piping

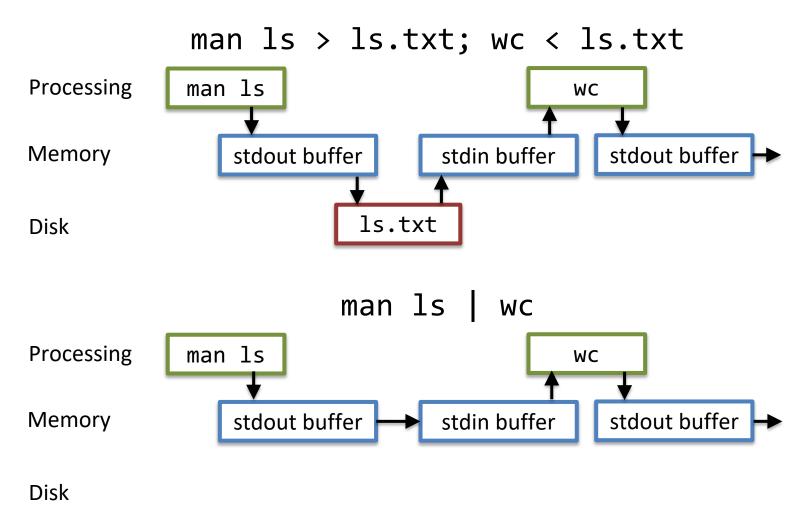
man ls > ls.txt; wc < ls.txt

Processing man ls wc

Memory stdout buffer stdout buffer stdout buffer

Disk

## Standard IO vs Piping



#### Practice Problem 1

```
$ grep -i "juliet" shakespeare.txt > names.log
$ grep -i "romeo" shakespeare.txt >> names.log
$ sort < names.log > names_sort.log
$ uniq < names_sort.log > names_uniq.log
$ wc -l < names_uniq.log</pre>
```

- 1. (short answer)
- a) Explain what this sequence of commands in a script will output
- b) how to interpret the output
- c) what files (if any) will be added to the file system.

```
$ grep -i "juliet" shakespeare.txt > names.log
$ grep -i "romeo" shakespeare.txt >> names.log
$ sort < names.log > names_sort.log
$ uniq < names_sort.log > names_uniq.log
$ wc -l < names_uniq.log</pre>
```

1. Script will <u>output a single value</u>, <u>the number of unique lines</u> in the <u>file shakespeare.txt</u>, containing either the word <u>Juliet or Romeo (case insensitive)</u>.

The files: names.log, names\_sort.log, and names\_uniq.log will be added to the local directory if they did not exist and over-written

#### Practice Problem 2

```
$ grep -i "juliet" shakespeare.txt > names.log
$ grep -i "romeo" shakespeare.txt >> names.log
$ sort < names.log > names_sort.log
$ uniq < names_sort.log > names_uniq.log
$ wc -l < names_uniq.log</pre>
```

Knowing that the -e {pattern} option can be used multiple times with grep to find more than 1 pattern

```
(e.g., grep -e "thing1" -e "thing2")
```

2. (short answer) how can you re-write the above code in a single line using; and/or pipes so that the output to the terminal is the same and no additional files are created?

```
$ grep -i "juliet" shakespeare.txt > names.log
$ grep -i "romeo" shakespeare.txt >> names.log
$ sort < names.log > names_sort.log
$ uniq < names_sort.log > names_uniq.log
$ wc -l < names_uniq.log</pre>
```

2. The above code can be rewritten as follows:

```
$ grep -i -e "juliet" -e "romeo"shakespeare.txt |
sort | uniq | wc -l
```

# Managing Permissions with chmod

## **User Categories and Permissions**

- chmod (change mode) modifies the permissions of nodes in the file system (like files, directories, etc.)
- Three types of Permissions:

```
read (r), write (w), and execute (x)
```

Categories:

owner (u), group (g), others (o), and all (a)

## **Interpreting Permissions**

• Output of 1s -1 will display permissions for each category:

- In bitfield, d r w x represents 1 and represents 0
  - Read Permission (0b100 = 4)
  - Write Permission (0b010 = 2)
  - Execute Permission (0b001 = 1)

#### chmod

- Incremental permission change using add (+) or remove (-)
  - \$ chmod ug+x myscript.sh
  - \$ chmod o-rwx privatefile.txt
- Setting permission using =
  - \$ chmod g=rw shareddoc.txt
- Perform multiple, separate by comma (,)
  - \$ chmod og=r,u=rwx testscript.sh

Multiple changes must be passed in a single argument! **No spaces!** 

## Octal Syntax

Set permissions using sum of binary permission values!
 Read (0b100 = 4), Write (0b010 = 2), Execute (0b001 = 1)

#### **Practice Problem 3**

(Fill in the blank) Assume the file error.log originally has access permissions of "-r--rwx" access permissions.

3. What chmod command using <u>octal notation</u> can be used to set the file permissions to an equivalent state as after executing the following commands?

```
$ chmod a+w,o-x error.log
```

\$ chmod go-r error.log

Equivalent command:

chmod (fill) (fill)

(Fill in the blank) Assume the file error.log originally has access permissions of "-r--rwx" access permissions.

3. What chmod command using <u>octal notation</u> can be used to set the file permissions to an equivalent state as after executing the following commands?

```
$ chmod a+w,o-x error.log "-rw-rw-rw-"
$ chmod go-r error.log "-rw--w-"
```

$$\mathbf{r}$$
 (0b100 = 4) +  $\mathbf{w}$  (0b010 = 2) =  $\mathbf{r}\mathbf{w}$  (0b110 = 6)

Equivalent command:

chmod 622 error.log

#### Practice Problem 4

(Fill in the blanks) 4. Given the following sequence fill in the output of 1s - 1. \$ 1s -1 -rwxrwxr-- 1 mosterta staff 17 Nov 6 12:01 test.txt \$ cp -p test.txt temp.txt (note: -p retains file permissions) \$ chmod 560 test.txt \$ chmod go-rx temp.txt S mkdir solns \$ mv temp.txt solns.txt \$ 1s -1 drwxr-xr-x 2 mosterta staff 4096 Nov 6 12:03 1 mosterta staff 17 Nov 6 12:03 b

1 mosterta staff 17 Nov 6 12:02 test.txt

(Fill in the blanks)

```
4. Given the following sequence fill in the output of 1s - 1.
$ 1s -1
-rwxrwxr-- 1 mosterta staff 17 Nov 6 12:01 test.txt
$ cp -p test.txt temp.txt (note: -p retains file permissions)
$ chmod 560 test.txt
                         test.txt: -r-xrw----
$ chmod qo-rx temp.txt
                         temp.txt: -rwx-w----
S mkdir solns
                         new dir: solns: d?????????
$ mv temp.txt solns.txt
                         temp.txt -> solns.txt
$ 1s -1
drwxr-xr-x 2 mosterta staff 4096 Nov 6 12:03 solns
-rwx-w---- 1 mosterta staff 17 Nov 6 12:03 solns.txt
-r-xrw---- 1 mosterta staff 17 Nov 6 12:02 test.txt
```

#### Aside: umask

permissions assigned to newly created files or directories are modified by the **umask** value

% umask - display current umask% umask xyz - sets new umask to an octal value xyz permissions on a newly created file or directory:

- start with a "default" of 777 for a directory or 666 for a file
- for each 1 in the binary representation of the umask, change the corresponding bit to 0 in the binary representation of the default

#### umask is a **reverse mask**:

binary representation specifies which permission bits in the 777 or 666 default will be 0 in the newly created file or directory

## aside: umask (files)

if umask is 022

binary umask representation: 0b000010010 = 022

default file permissions 666: 0b110110110

permissions on a new file: 0b110100100 = 644

if umask is 002

binary umask representation: 0b00000010 = 002

default file permissions 666: 0b110110110

permissions on a new file: 0b110110100 = 664

if umask is 003

binary umask representation: 0b00000011 = 003

default file permissions 666: 0b110110110

permissions on a new file: 0b110110100 = 664

## aside:umask (directories)

if umask is 022

binary umask representation: 0b000010010 = 022

default dir permissions 777: 0b111111111

permissions on new dir: 0b111101101 = 755

if umask is 002

binary umask representation: 0b00000010 = 002

default dir permissions 777: 0b111111111

permissions on new dir: 0b1111111101 = 775

if umask is 003

binary umask representation: 0b00000011 = 003

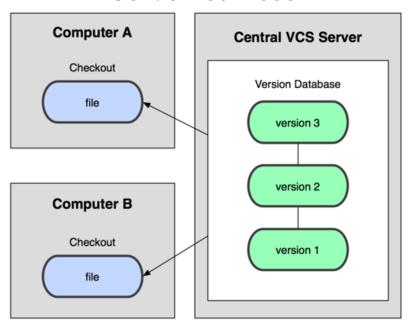
default dir permissions 777: 0b111111111

permissions on new dir: 0b111111100 = 774

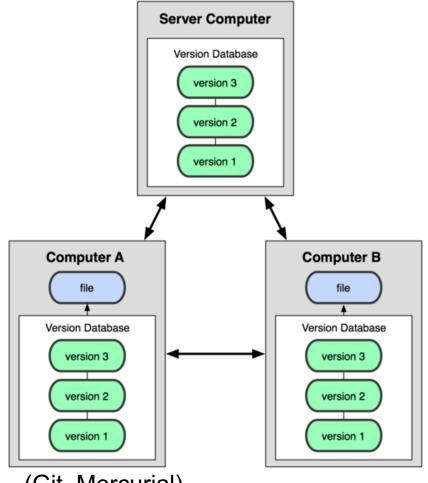
# git in more detail

## git uses a Distributed Model

Centralized Model



**Distributed Model** 



(CVS, Subversion, Perforce)

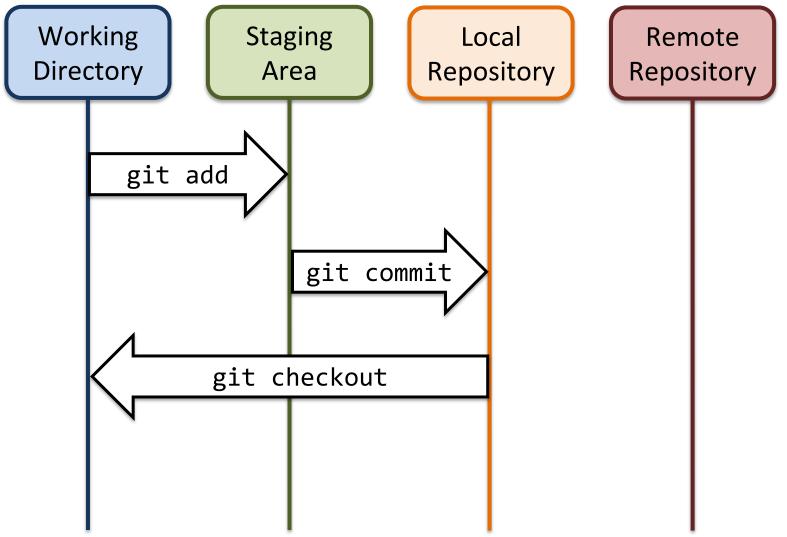
(Git, Mercurial) Result: Many operations are local

## Getting a Local Repository

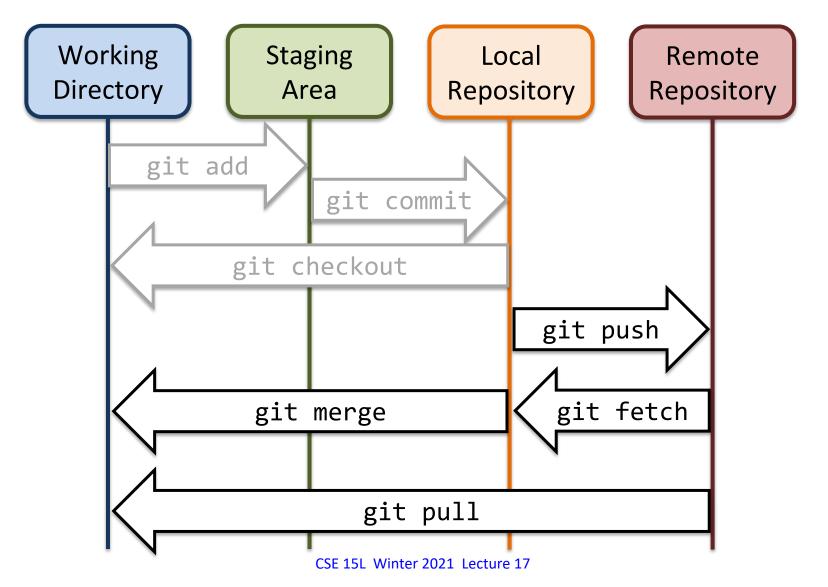
- Since git is distributed, a repository will live in your file system in your highest-level project folder!
- The repository is stored in a .git folder
- Create using git init, which creates a .git folder or
- Clone an existing repo using git clone <url>

Without a local repository, you cannot add, pull, push, fetch, checkout, etc.!

# Working with Repos



# Working with Repos



## File Status in git

- git tracks file statuses in the project directory
- Files can be:
  - untracked: not currently part of the repository
  - unmodified: tracked but not changed since the last commit
  - modified: tracked and changed since the last commit
  - staged: tracked, changed, and added as part of the next commit

#### Practice Problem 5

```
a. git status b. git diffc. git logd. git histe. git fetchf. git pullg. git geth. git checkout
```

1. (fill)	Command to update your local repo from the remote repo without merging
2. (fill)	Command to get a list of previous commit ids, authors, dates, and messages.
3. (fill)	Command to replace a file in your working directory with the version in the local repo
4. (fill)	Command to list which files are untracked, modified, or staged.

```
a. git status b. git diffc. git logd. git histe. git fetchf. git pullg. git geth. git checkout
```

1. e	Command to update your local repo from the remote repo without merging
2. (fill)	Command to get a list of previous commit ids, authors, dates, and messages.
3. (fill)	Command to replace a file in your working directory with the version in the local repo
4. (fill)	Command to list which files are untracked, modified, or staged.

```
a. git status b. git diff c. git log d. git histe. git fetch f. git pull g. git get h. git checkout
```

1. e	Command to update your local repo from the remote repo without merging
2. c	Command to get a list of previous commit ids, authors, dates, and messages.
3. (fill)	Command to replace a file in your working directory with the version in the local repo
4. (fill)	Command to list which files are untracked, modified, or staged.

```
a. git status b. git diffc. git logd. git histe. git fetchf. git pullg. git geth. git checkout
```

1. e	Command to update your local repo from the remote repo without merging
2. c	Command to get a list of previous commit ids, authors, dates, and messages.
3. h	Command to replace a file in your working directory with the version in the local repo
4. (fill)	Command to list which files are untracked, modified, or staged.

(Matching) Match the git commands with their related definitions:

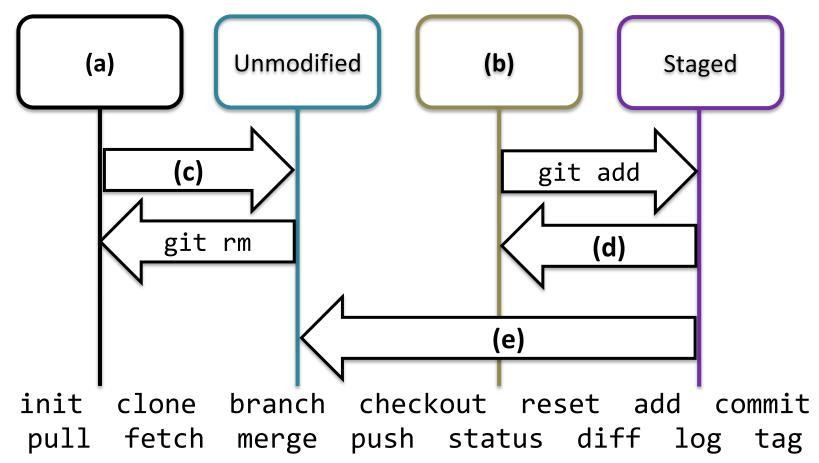
```
a. git status b. git diff c. git log d. git hist
```

e. git fetch f. git pull g. git get h. git checkout

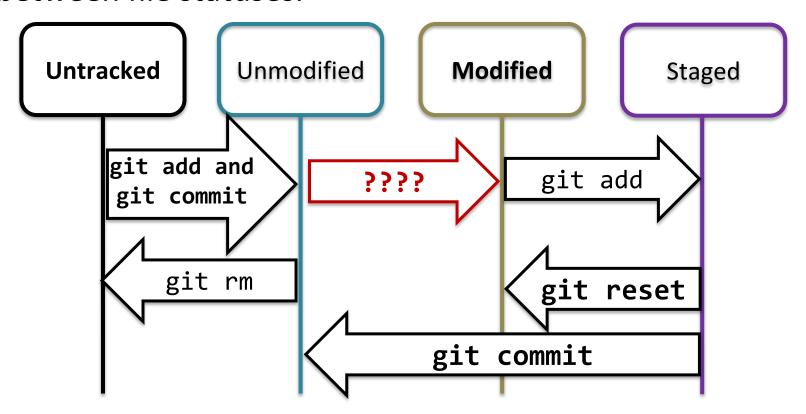
1. e	Command to update your local repo from the remote repo without merging
2. c	Command to get a list of previous commit ids, authors, dates, and messages.
3. h	Command to replace a file in your working directory with the version in the local repo
4. a	Command to list which files are untracked, modified, or staged.

#### Practice Problem 6

(Fill in) Fill in the file statuses and git command(s) to transition between file statuses.



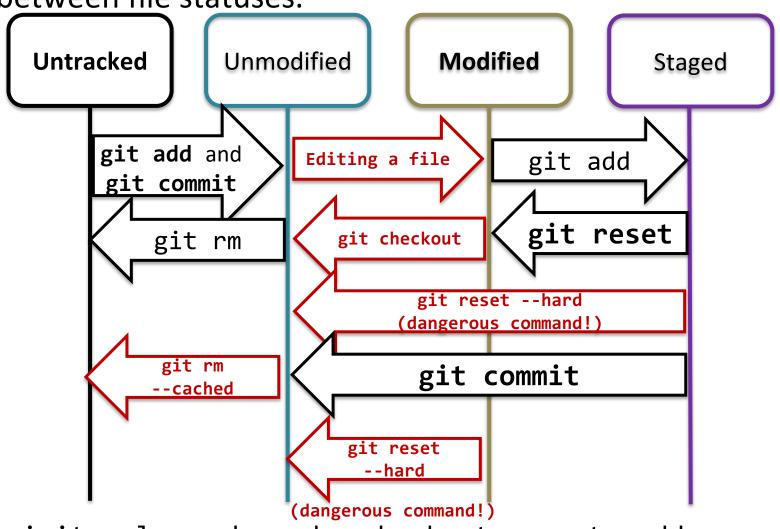
(Fill in) the file statuses and git commands to transition between file statuses.



init clone branch checkout reset add commit
pull fetch merge push status diff log tag

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(Fill in) the file statuses and git commands to transition between file statuses.



init clone branch checkout reset add commit pull fetch merge push status diff log tag 39

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#### **Next Lecture**

#### Final Review Round 2