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cisc-211-13@raspberrypi

# Unit 7 Assignment

### **Overview Screen Capture**

# **Compile & Program Execution Screen Capture**

```
cisc-211-13@raspberrypi:~/unit-7_assignment $ make
as -o DDCA_6_14.o DDCA_6_14.s
gcc -o DDCA_6_14 DDCA_6_14.o
cisc-211-13@raspberrypi:~/unit-7_assignment $ ./DDCA_6_14

This code produces the following Result: 4
cisc-211-13@raspberrypi:~/unit-7_assignment $
```

#### **Description:**

This program executes integer division (A / B = Quotient Output).

### **Assembly Source Code Screen Capture**

```
@ Assignment 6.14
14 @ Mark Lucernas
12 @ To run this code on a RaspberryPi (if the filename is filename.s) do the following
11 @
           gcc -o filename filename o
10 @
           ./filename
9 @
7 .text
6 .global main
5 .extern printf
            @ push return address (lr) and ip on the stack
           push {ip, lr}
            @ RO and R1 are the input, and they initially contain positive numbers, a and b (for example 9 and 2).
            @ At the end of the program, RO is the output.
           MOV R0, #9 @ move number 9 into register R0 MOV R1, #2 @ move number 2 into register R1
7 @ Insert the ARM Assembly code for the following machine language: 8 @ 0x00008008 0xE3A02000
             0x00008008 0xE3A02000
0x0000800C 0xE1A03001
0x00008010 0xE1510000
0x00008014 0x8A000002
0x00008018 0xE2822001
10 @
11 @
12 @
             0x0000801C 0xE0811003
0x00008020 0xEAFFFFFA
13 a
14 @
15 @ after the following two lines:
           MOV R2, #0 @ i = 0
MOV R3, R1 @ R3 = R1 (divisor)
20 L1:
           @ repeat loop
26 DONE:
                            @ R0 = R2
29 @ end of ARM Assembly code for the above machine language ends here.
  @ the following code prints the content
            MOV R1, R0
LDR R0, =fmt
                              @ load fmt (output format)
            BL printf
            @ pop the values from stack into ip and pc registers
            .asciz "\nThis code produces the following Result: %d\n"
                                                                                                                      17,0-1
```

### **Edited Assembly Code Screen Capture**

```
@ Insert the ARM Assembly code for the following machine language:
         0x0000800C 0xE1A03001
         0x00008010 0xE1510000
         0x00008014 0x8A000002
         0x00008018 0xE2822001
         0x0000801C 0xE0811003
         0x00008020 0xEAFFFFFA
@ after the following two lines:
       MOV R2, #0 @ i = 0
MOV R3, R1 @ R3 = R1 (divisor)
L1:
       CMP R1, R0 @ i < R0 (dividend)
        BHI DONE @ if i >= R0 exit loop
        ADD R2, R2, #1 @ R2 = R2 + 1
        ADD R1, R1, R3 @ R1 = R2 + R3
        B L1
                    @ repeat loop
DONE:
       MOV R0, R2 @ R0 = R2
```

## DDCA\_unit-7\_assignment.s

```
@ Assignment 6.14
```

(a)

@ Mark Lucernas

 $\widehat{a}$ 

- @ To run this code on a RaspberryPi (if the filename is filename.s) do the following
- @ as -o filename.o filename.s
- @ gcc -o filename filename.o
- (a) ./filename

.text .global main .extern printf main: @ push return address (lr) and ip on the stack push {ip, lr}

- @ R0 and R1 are the input, and they initially contain positive numbers, a and b (for example 9 and 2).
  - (a) At the end of the program, R0 is the output.

MOV R0, #9 @ move number 9 into register R0

MOV R1, #2 @ move number 2 into register R1

- @ Insert the ARM Assembly code for the following machine language:
- (a) 0x00008008 0xE3A02000
- (a) 0x0000800C 0xE1A03001
- @ 0x00008010 0xE1510000
- a 0x00008014 0x8A000002
- @ 0x00008018 0xE2822001
- @ 0x0000801C 0xE0811003
- (a) 0x00008020 0xEAFFFFFA
- @ after the following two lines:
- @-----

MOV R2, #0 
$$(a)$$
 i = 0

MOV R3, R1 @ R3 = R1 (divisor)

L1:

CMP R1, R0 @ i < R0 (dividend)

BHI DONE (a) if  $i \ge R0$  exit loop

ADD R2, R2, #1 @ R2 = R2 + 1

ADD R1, R1, R3 @ R1 = R2 + R3

B L1 @ repeat loop

DONE:

MOV R0, R2 @ R0 = R2

- @ end of ARM Assembly code for the above machine language ends here.
- (a)

### @ the following code prints the content

```
MOV R1, R0
LDR R0, =fmt@ load fmt (output format)
BL printf
```

@ pop the values from stack into ip and pc registers pop {ip, pc}

.data

fmt: .asciz "\nThis code produces the following Result: %d\n"

### **GDB Debugger Screen Capture**

```
---Register group: general---
                                                                                         0x7efff284
                                                                                                             2130702980
                  0x7efff28c
                                      2130702988
                                                                                         0x2102c 135212
                                                                                         0xa
                  0x76fff000
                                     1996484608
                                      2130702768
                                                                                         0x7efff128
                                                                                                            0x7efff128
                  0x76e79678
                                      1994888824
                  0x80000010
                                      -2147483632
    0x10444 <main+4>
                                ldr
    0x10448 <main+8>
                                mov
    0x1044c <main+12>
     0x10450 <L00P1>
                                        0x10464 <END1>
     0x10454 <L00P1+4>
     10458 <100P1+8>
                                        r6, [r5, r6, lsl #2]
     0x1045c <L00P1+12>
                                add
                                        r6, r6, #1
0x10450 <L00P1>
     0x10460 <L00P1+16>
     0x10464 <END1>
     0x10468 <L00P2>
     0x1046c <L00P2+4>
                                        0x10488 <END2>
                                        r8, r6, #2
r9, [r5, r8]
r9, r9, #10
     0x10470 <L00P2+8>
     0x10474 <L00P2+12>
     0x10478 <L00P2+16>
(gdb) stepi
0x0001044c in main ()
0x00010450 in LOOP1 ()
0x00010454 in LOOP1 ()
0x00010458 in LOOP1 ()
0x0001045c in LOOP1
0x00010460 in LOOP1
0x00010450 in LOOP1 ()
0x00010454 in L00P1 ()
0x00010458 in L00P1 ()
(gdb)
```

# C++ Source Code Screen Capture

### DDCA\_unit-7.cpp

```
#include <iostream>
using namespace std;
int main(int argc, char *argv[])
       int dividend = 9;
                                   // R0 = A (dividend)
       int divisor = 2;
                            // R1 = B (divisor)
       int i = 0;
                            // MOV R2, #0
                                   // MOV R3, R1
       int tmp = divisor;
       int quotient;
      //L1
       while (dividend >= tmp) {
                                 // CMP R1, R0 ? Proceed : BHI DONE
              i = i + 1;
                            // ADD R2, R2, #1
              tmp = tmp + divisor; // ADD R1, R1, R3
```

```
// DONE
quotient = i;  // MOV R0, R2

cout << "\nThis code produces the following Result: " << quotient << endl;
return 0;
}
</pre>
```