

Advancing Quantitative Science With Monte Carlo Simulation

PsyPag & MSCP-Section Simulation Summer School

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Overview

What is Monte Carlo (MC) simulation?

Simulating Data From a Normal Distribution

Properties of Statistical Methods

Monte Carlo Simulation Study/Experiment

Monte Carlo Methods

- 1930s-1940s: Nuclear physics
(the Manhattan Project)
 - Key figures:
 - Stanislaw Ulam
 - John von Neumann
 - Nicholas Metropolis
 - Naming: Casino in Monaco



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Why Do We Do Statistics?

- To study some target quantity in the population
 - Based on a limited sample
- How do we know that a statistics/statistical method gets us to a reasonable answer?
 - Analytic method
 - Simulation

MC is one way to understand the properties of one or more statistical procedures

What is MC (in Statistics)?

A statistical technique that uses (psuedo-random) sampling to get numerical results

- Simulate the *process of repeated random sampling*
 - E.g., repeatedly drawing sample of IQ scores of size 10 from a population
- Approximate *sampling distributions*
 - Using **pseudorandom samples**
- Study properties of **statistical methods**
 - regression coefficients, fit index
 - compare multiple estimators or modeling approaches

Simulating Random Data From a Normal Distribution

Generating Random Data in R

With MC, one simulates the process of generating the data with an assumed **data generating model/mechanism**

```
rmnorm(5, mean = 0, sd = 1)
```

```
## [1] 0.1185515 -1.0909555 -1.0258400 0.1501688 1.3313129
```

```
rmnorm(5, mean = 0, sd = 1) # numbers changed
```

```
## [1] -0.53826642 2.00587115 -0.73160714 -0.37485398 -0.04361177
```

Setting the Seed

- Most programs use algorithms to generate numbers that look like random, i.e., *pseudorandom*
 - Completely determined by the **state** of the random number generator, which can be set by the seed
- For replicability, set the seed explicitly


```
state1 <- .Random.seed # state of RNG  
rnorm(5, mean = 0, sd = 1)
```

```
## [1] 0.049911283 -0.799108882 -0.791406078 1.481268818 -0.005218739
```

```
set.seed(1)  
state2 <- .Random.seed # state of RNG changed  
identical(state1, state2)
```

```
## [1] FALSE
```

```
rnorm(5, mean = 0, sd = 1)
```

```
## [1] -0.6264538 0.1836433 -0.8356286 1.5952808 0.3295078
```

```
set.seed(1)  
state3 <- .Random.seed # state of RNG unchanged with the same seed  
identical(state2, state3)
```

```
## [1] TRUE
```

```
rnorm(5, mean = 0, sd = 1) # same seed, same numbers
```

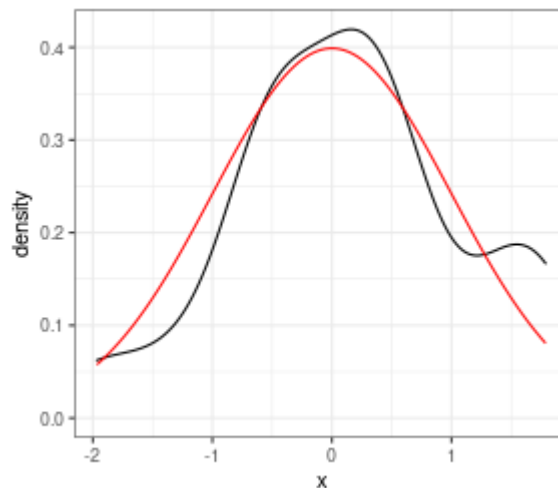
```
## [1] -0.6264538 0.1836433 -0.8356286 1.5952808 0.3295078
```

Generating Data From Univariate Distributions

```
rnorm(n, mean, sd)      # Normal distribution (mean and SD)
runif(n, min, max)      # Uniform distribution (minimum and maximum)
rchisq(n, df)           # Chi-squared distribution (degrees of freedom)
rbinom(n, size, prob)   # Binomial distribution
```

MC Approximation of $N(0, 1)$

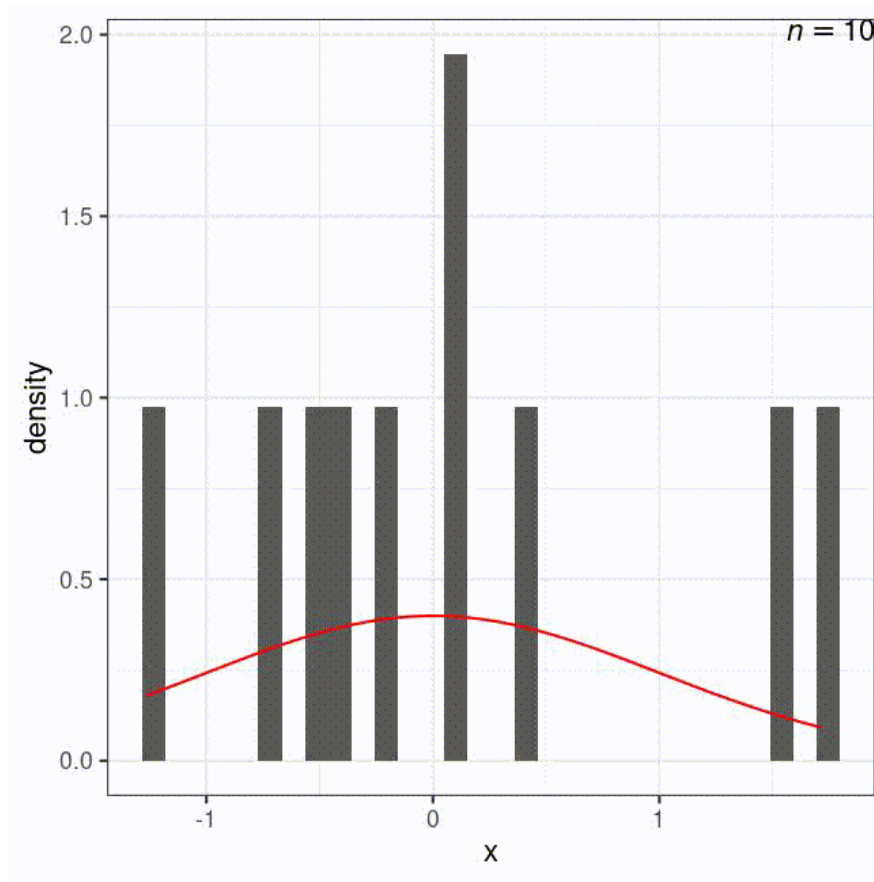
```
library(tibble)
library(ggplot2)
set.seed(123)
nsim <- 20 # 20 samples
sam <- rnorm(nsim) # default is mean = 0 and sd = 1
ggplot(tibble(x = sam), aes(x = x)) +
  geom_density(bw = "SJ") +
  stat_function(fun = dnorm, col = "red") # overlay normal curve in red
```



Exercise

Try increasing `nsim` to 100, then 1,000

Exercise



Evaluating Properties of Statistical Methods

Some Types of Methods Studied by Simulations

Adapted from Table 3 of Morris, et al. (2019)

Task	Statistical Method	Properties
Estimation	Estimator	Bias, efficiency, consistency
Uncertainty	Standard error, confidence interval	SE bias, coverage
Inference	Hypothesis testing	Type I error rate, power
Model Selection	Model selection index	Correct model rate

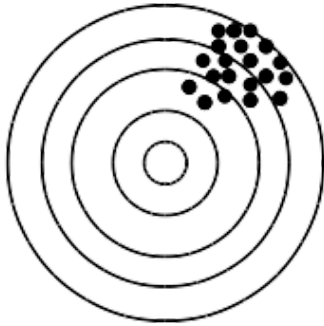
One additional property: **Robustness**---resilience against outliers and assumption violations

Estimation: Parameter vs Estimator

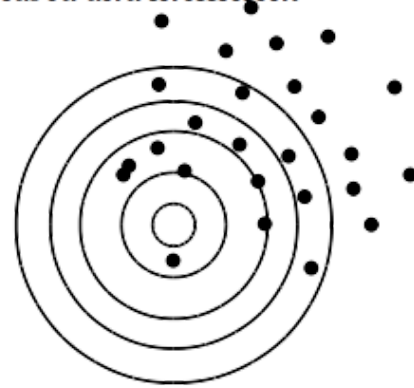
- **Estimator/statistic:** $T(\mathbf{X})$, or simply T
 - How good does it estimate the population parameter, θ ?
- Examples:
 - $T = \bar{X}$ estimates $\theta = \mu$
 - $T = \frac{\sum_i (X_i - \bar{X})^2}{N - 1}$ estimates $\theta = \sigma^2$

What is a Good Estimator?

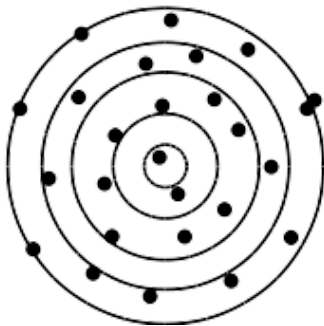
Biased but Efficient



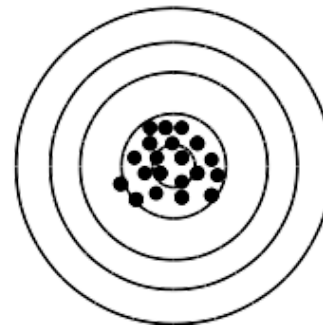
Biased and Inefficient



Unbiased but Inefficient

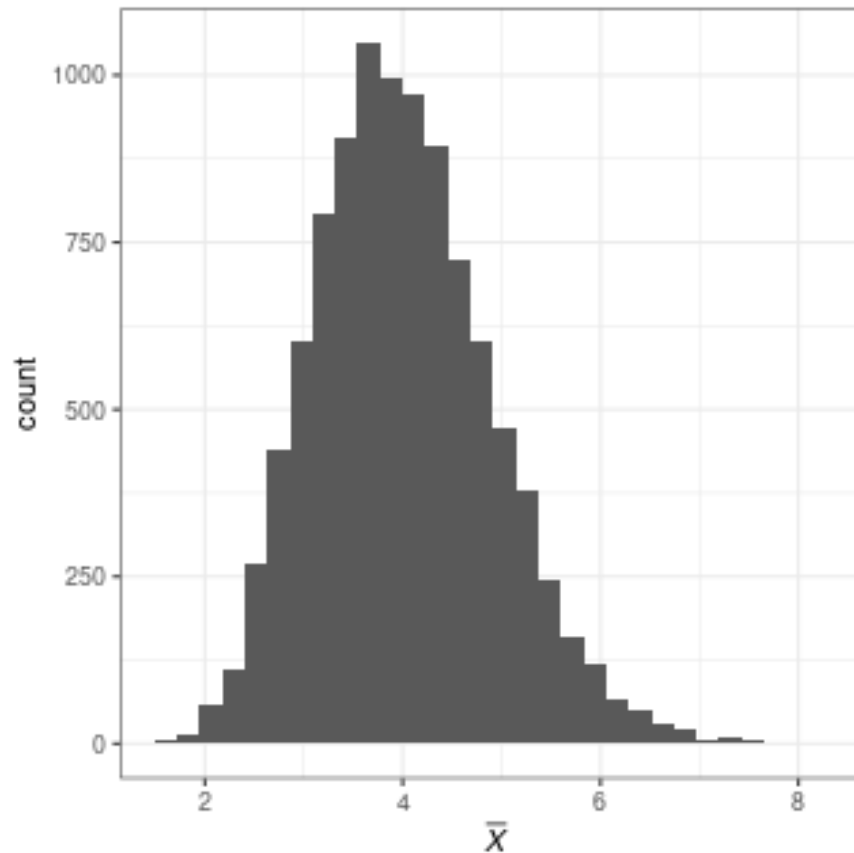


Unbiased and Efficient



Sampling Distribution

- What is it?



Example I

Simulating Means and Medians

Monte Carlo Simulation Study

Examples in the Literature

- Curran, West, & Finch (1996, *Psych Methods*) studied the performance of the χ^2 test for nonnormal data in CFA
- Kim & Millsap (2014, *MBR*) studied the performance of the Bollen-Stine Bootstrapping method for evaluating SEM fit indices
- MacCallum, Widaman, Zhang, & Hong (1999, *Psych Methods*) studied sample size requirement for getting stable EFA results
- Maas & Hox (2005, *Methodology*) studied the sample size requirement for multilevel models

A Simulation Study is an Experiment

Experiment	Simulation
Independent variables	Design factors
Experimental conditions	Simulation conditions
Controlled variables	Other parameters
Procedure/Manipulation	Data generating model
Dependent variables	Evaluation measures
Substantive theory	Statistical theory
Participants	Replications

Framework

(Sigal, et al., 2016; Chalmers, et al., 2020; Morris, et al., 2019)

- Research questions
 - *What is the effect of ignoring random slopes in a growth model?*
- Design
 - *3 ($N = 50, 100, 200$) \times 2 (slope variance = 0.1, 0.5) design*
 - *Constant: 4 time points, maximum likelihood estimation, etc*
 - *500 replications*
- Data-generating model (fixed and random components)
 - *linear growth model with normally distributed errors*

Framework (cont'd)

- Statistical methods
 1. *slope estimate and standard error under correctly specified latent growth model with lavaan*
 2. *slope estimate and standard error under misspecified model*
- Evaluative measures
 - *convergence, bias, SE bias, relative efficiency*
- Summary and reporting
 - *Table, plot*

Design

Like experimental designs, conditions should be carefully chosen

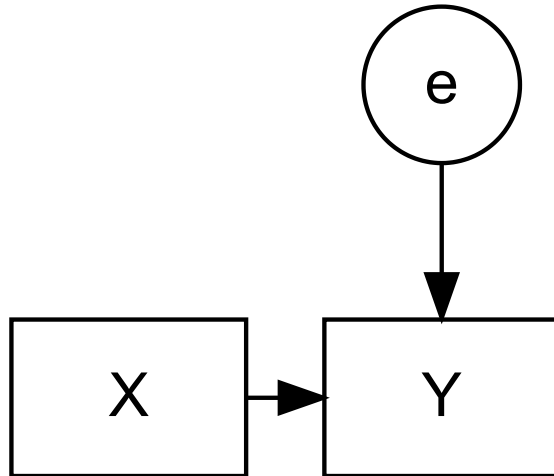
- What to manipulate? Sample size? Effect size? Why?
 - Based on statistical theory and reasoning
 - E.g., Gauss-Markov theorem: regression coefficients are unbiased with violations of distributional assumptions
- What levels? Why?
 - Needs to be realistic for empirical research
 - Maybe based on previous systematic reviews,
 - Or a small review of your own

Full Factorial designs are most commonly used

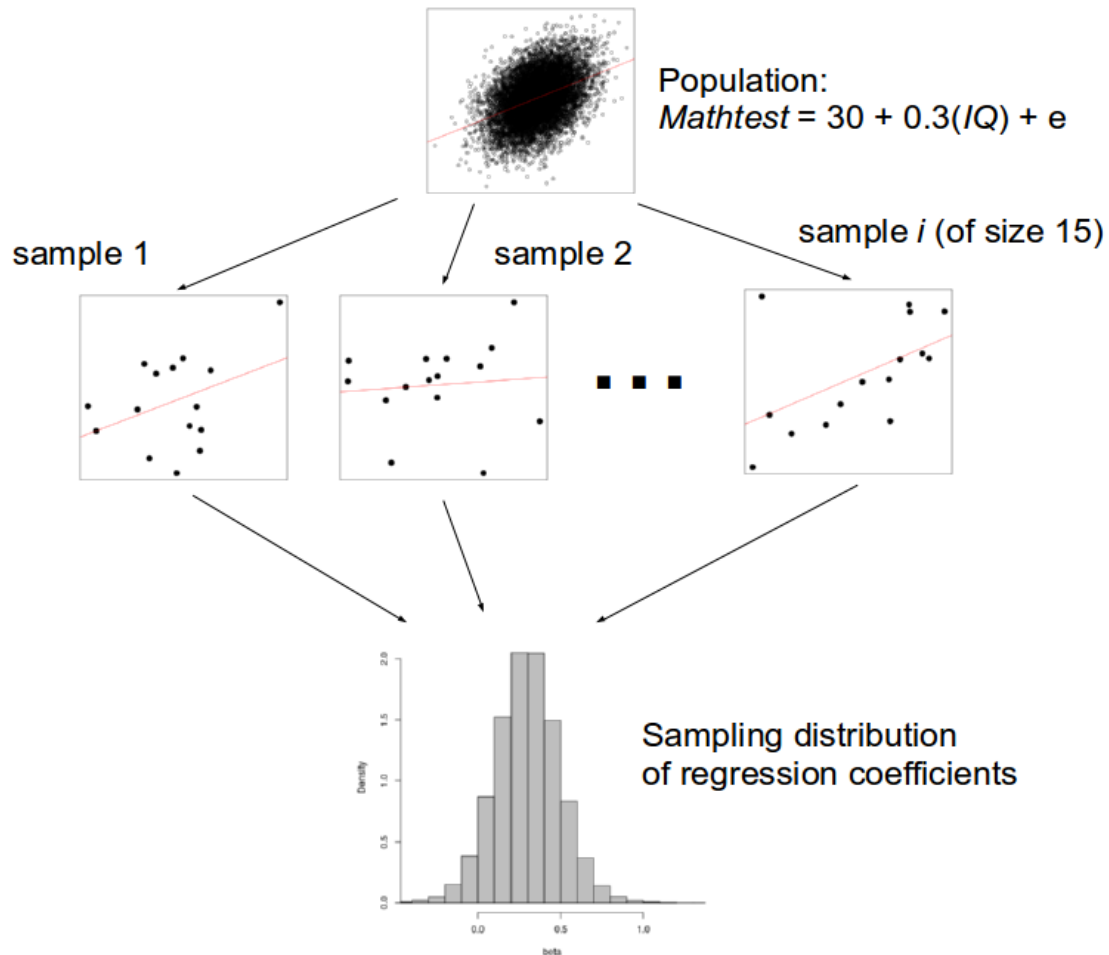
- Fractional factorial may sometimes be beneficial (Skrondal, 2000)

Data Generation

- Starts with a statistical data generating model
 - E.g., $Y_i = \beta_0 + \beta_1 X_i + e_i$, $e_i \stackrel{\text{i.i.d.}}{\sim} N(0, \sigma^2)$
 - Systematic (deterministic) component: X_i
 - Random (stochastic) component: e_i
 - Constants (parameters): β_0, β_1
 - Y_i completely determined by $X_i, e_i, \beta_0, \beta_1$



Model-Based Simulation



Statistical Methods

- Analyze each simulated data set with one or more approaches/models
- Obtain statistics of interest (e.g., estimate, SE, CI, p value)

Evaluative Measures

Some definitions:

Mean estimate	$\bar{\hat{\theta}} = \sum_{i=1}^R \hat{\theta}_i / R$
Average estimated SE	$\bar{\hat{SE}}(\hat{\theta}) = \sum_{i=1}^R \hat{SE}(\hat{\theta}_i) / R$
Empirical SE	$\hat{SD}(\hat{\theta}) = \sqrt{\frac{\sum_{i=1}^R (\theta_i - \bar{\hat{\theta}})^2}{R}}$

For estimators

Raw bias	$\bar{\hat{\theta}} - \theta$
Relative bias	Bias / θ
Standardized bias	Bias / $\hat{SD}(\hat{\theta})$
Relative efficiency (RE; for unbiased estimators)	$RE(\hat{\theta}, \tilde{\theta}) = \frac{\hat{SD}^2(\tilde{\theta})}{\hat{SD}^2(\hat{\theta})}$
Mean squared error (MSE)	$\text{Bias}^2 + \text{Var}(\hat{\theta})$
Root Mean squared error (RMSE)	$\sqrt{\text{MSE}}$

For uncertainty

SE bias	$\bar{SE}(\hat{\theta}) - \hat{SD}(\hat{\theta})$
Relative SE bias	SE bias / $\hat{SD}(\hat{\theta})$
Coverage	proportion of sample CIs containing θ

For statistical inferences:

Power/Empirical Type I error rates	proportion with $p < \alpha$ (usually $\alpha = .05$)
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Summary and Reporting

Same as analyzing real data

- Plots, figures
- ANOVA, regression
 - E.g., 3 (sample size) \times 4 (parameter values) 2 (models) design: 2 between factors and 1 within factor

Example II

Simulation Example on Structural Equation Modeling

Number of Replications

MC requires large number of replications. But how large?

- Monte Carlo (MC) Error
 - Like standard error (SE) for a point estimate
- For expectations (e.g., bias)
 - MC Error = $\hat{SD}(\hat{\theta}) / \sqrt{R}$

E.g., if one wants the MC error to be $\leq 2.5\%$ of the sampling variability, R needs to be $1 / .025^2 = 1,600$

For power/Type I error/CI coverage,

- MC Error = $\sqrt{\frac{p(1-p)}{R}}$

E.g., with $R = 250$, and empirical Type I error = 5%, MC Error = 1.38%

Further Readings

Carsey, et al. (2014); Morris, et al. (2019) for a gentle introduction

Chalmers, et al. (2020) and Sigal, et al. (2016) for using the R package `SimDesign`

Harwell, et al. (2018) for a review of design and reporting practices

Skrondal (2000), Serlin (2000), and Bandalos, et al. (2013) for additional topics

Thanks!

Slides created via the R package **xaringan**.

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