



# MARK LAWRENCE

+64 21 071 7247 

markl.nz@hotmail.com 

http://markl.nz 

http://github.com/marklnz 

http://linkedin.com/in/marklnz 

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## SENIOR DEVELOPER DEVELOPMENT TEAM LEAD

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I'm a full stack web developer and architect with over 18 years of experience in the IT industry.

I've worked for a wide range of organizations and have experience and technical knowledge of a wide range of tools and techniques used in software development.

I've worked on projects ranging from small projects to multi-million dollar programs of work, in a variety of business sectors.

### SKILLS

**C# AND .Net :** C#, .Net Core CLR, ASP.Net, ASP.Net 5, ASP.Net MVC, Entity Framework, Web API, WCF, ASP.Net Web Services, Windows Forms, WPF, Visual Studio, Visual Studio Code, MS Test, NUnit, XUnit.

**WEB DEVELOPMENT :** HTML, CSS, JSON, jQuery, JavaScript, TypeScript, Bootstrap, Responsive Web Development, Node.js, Angular.js, Gulp.

**DATA STORAGE/DATA ACCESS :** Microsoft SQL Server, SQL, XML, ER Data Modelling.

**DEV OPS :** Team Foundation Server, Visual Studio Online, Visual Studio 2015 Team Build, Octopus Deploy, GitHub, Git, Continuous Integration, Continuous Deployment, Automated testing

## EXPERIENCE

### EYEDE SOLUTIONS, Lower Hutt, NZ

Development Team Lead, Jan 2013 – present  
Team lead, architect and software engineer.

- Responsible for leading in-house software development team, working predominantly with Microsoft technologies on complex web based applications.
- Oversee and collaborate with the other senior developers in developing Eyede's next generation web application architecture using Angular, TypeScript (JavaScript), HTML 5 and CSS 3.
- Assisted in building developer tooling for the next generation web architecture with Node.js, Gulp, Bower and Karma.
- Full stack software developer and architect.
- Managed Eyede's internal TFS server deployment, and developed the DevOps processes and procedures, using TFS, Team Build and Octopus Deploy
- Migrated Eyede's internal TFS based DevOps tooling to Visual Studio Online, with Git for version control, using Team Build v.Next for build.
- Developed mobile app prototypes using Xamarin's cross platform mobile development tools, as well as the Cordova app development framework.

### OPTIMATION LIMITED, Wellington, NZ

Solutions Architect, Jul 2007 – Jan 2013

Senior member of Optimation's C# development team.

- Built Optimation's reusable .net software architecture and reference implementation.
- Served as technical lead and architect on .net projects for Optimation.
- Administered and managed Optimation's Team Foundation Server environment, including process customization and end user training.
- Developed solutions, and effort estimates in pre-sales and contract negotiation situations.
- Performed technical architecture and delivery reviews for a number of customers.

### EDS NEW ZEALAND, Wellington, NZ

Senior Developer/Architect, Apr 198 – Jul 2007

Architect, senior developer and project team lead.

- Served as Applications Architect for an account with a major New Zealand government client. Was responsible for overall application design on a range of applications, covering technologies ranging

## SKILLS

**METHODOLOGIES** : Scrum, CMMI, MSF

**ARCHITECTURE** : TOGAF, SOA, Solution Architecture, Integration Technologies.

## EDUCATION

**Victoria University of Wellington, New Zealand**  
Bachelor of Science - 1993

## REFERENCES

*References available on request*

from VB6 through to .net 3.0, in a Service Oriented Architecture environment.

- Contributed to numerous pre-sales efforts, in both New Zealand and throughout the Asia Pacific region.
- Worked with other members of the architecture team, as well as with customer representatives, in defining and evolving an Enterprise Application Architecture for a major New Zealand government client.
- Served as EDS New Zealand's Team Foundation Server expert. Responsibilities ranged from general TFS administration through to customization of tools and processes, as well as user support.
- Composed EDS' global C# coding standards document, as well as acting as reviewer for the global VB.Net coding standards.
- Lead designer and developer on an internal project to build a "request for service" portal, later adopted by EDS sites and customers across the Asia Pacific region.
- Lead developer on a multi-year document imaging and data capture project for another major New Zealand government department.
- Aided in establishing a graduate recruitment program, through conducting interviews of applicants and mentoring successful candidates.

### **QUEENSLAND RAIL, Brisbane, Australia**

Analyst/Programmer, May 1997 – Mar 1998

Senior software developer

- Initially joined to work on mainframe projects using COBOL and DB2.
- Worked on a range of Windows-based and client/server software projects, using Visual Basic and a 4GL programming language.
- Provided second level helpdesk support for users writing macros for Microsoft Office Applications

### **EDS NEW ZEALAND. Wellington, NZ**

Analyst/Programmer, Jul 1994 – Feb 1997

- Joined EDS as a graduate mainframe programmer.
- Worked as part of the team supporting one of EDS' major banking clients.
- Developed enhancements and new functionality using CICS COBOL and Assembler language