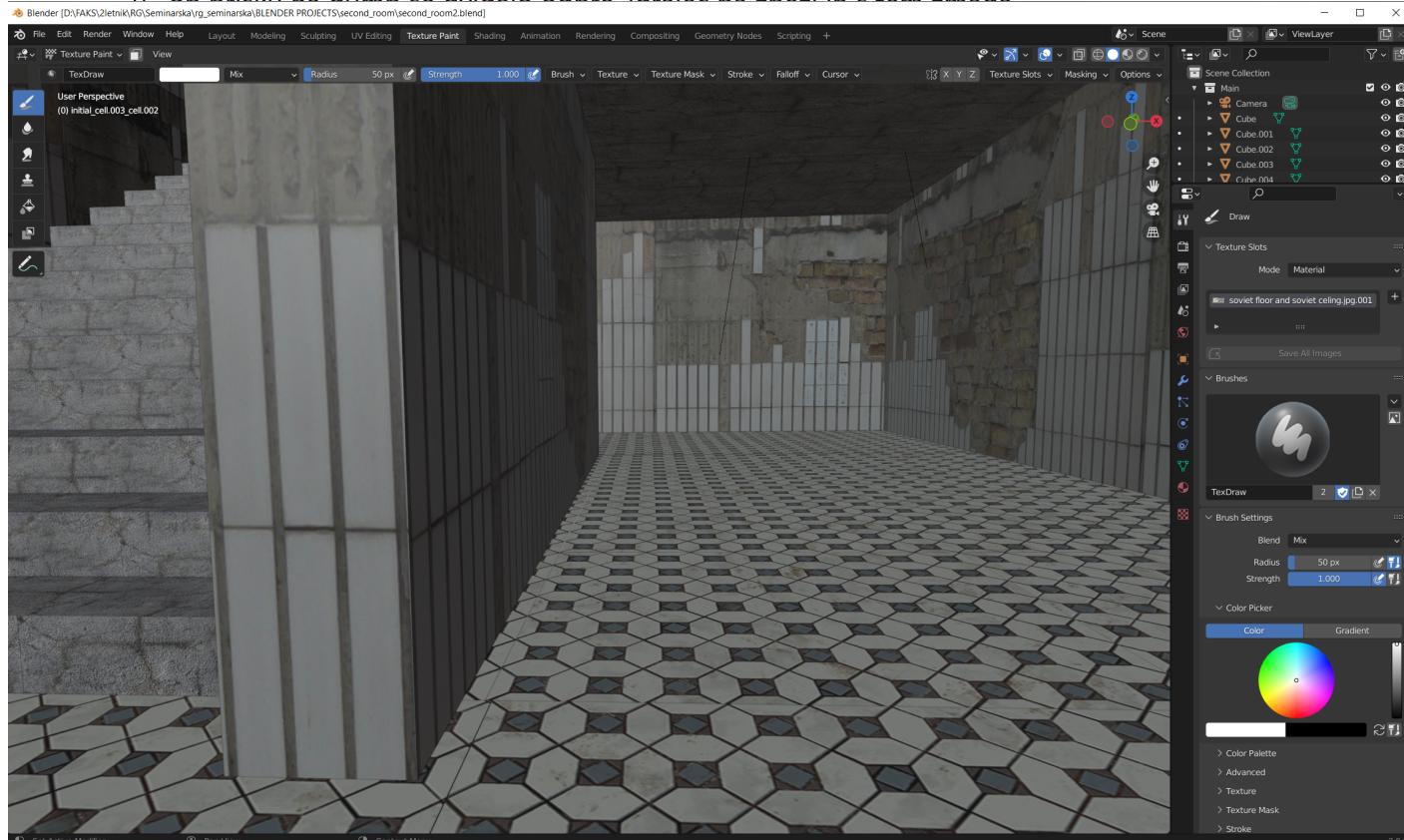
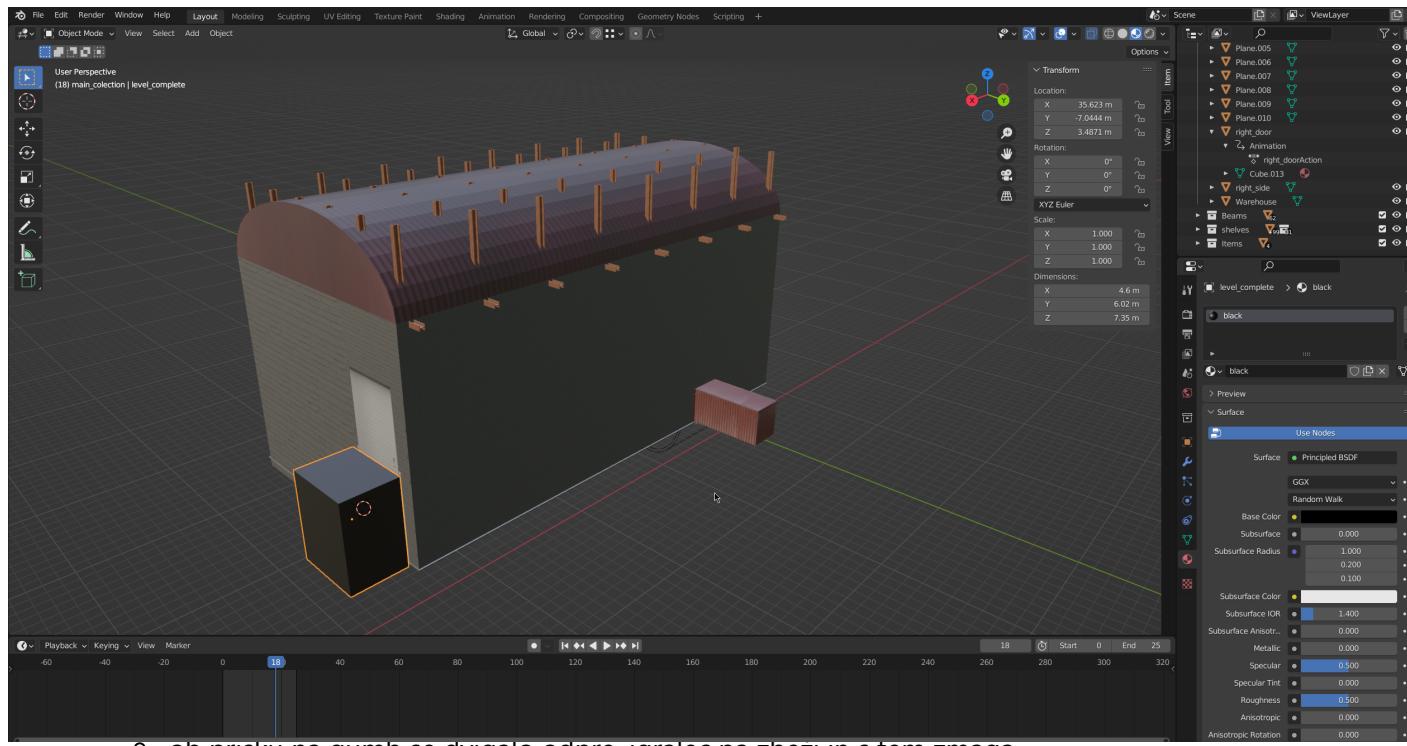


Seminarksa naloga: Računalniška igra Mansion of Terror





```

name: "Switch",
type: "interact",
interact: { play: ["SwitchAnimation"] },
setConditions: ["switch_active"]
},
],
animations: {
  SwitchAnimation: {
    after: ["trigger"],
    trigger: ["door_open_action"]
  }
},

```

