iPad Mock-ups

Introduction

These mock-ups are for the iPad Air version of the note taking application.

The design focus for these mock-ups relates to listening to recordings, taking notes and reviewing notes.

The goal was to explore and experiment with different design ideas and interaction methods, some of which will be developed further during the prototype project.

The mock-ups were designed for an iPad Air, but should work for the small iPad or other tablets.

Overall usage

I see users using the iPad version to take notes and review notes taken via the

Spokentext web site or iPhone application. I don't see many users actually creating recordings on their iPad.

I see users, using the web site to upload their source material for conversion, then using the iPhone and iPad applications to consume the recordings and take notes.

Ideally all notes and recordings would be kept synced between a users



How to use these mock-ups

This PDF has clickable hot spots on some buttons and links. To navigate the mock-ups use these clickable hot spots..

Reflections and Insights

Extra screen space a design challenge

I have spent a lot of time studying mobile design for smart phones. I have been using an iPad since it was first released, but it was still a struggle to decide how best to design this note taking application for the iPad.

I spent a lot of time trying to determine how best to group the features of the application given the extra screen space on an iPad compared to the iPhone, while still considering the mobile nature of how the application could be used.

The final design might be a little to dense with to many featrues on each scree, but it is a start and should be user tested via a usability test to determine if this is true.

2. Player controls

I am satisfied with the player controls designed for the iPhone version. However, the controls, while functional for the iPad version, could use some more thought, reflection and user testing to determine if an alternate design might be of more use.

Note taking on a larger screen

After spending time designing this version, I feel that the larger screen will really aid users when taking notes. It should also make it easier to review notes, as it allows for more information to be placed on the screen at one time and provides a much larger keyboard.

4. Less overall number of screens needed

It is noted that the extra screen space of the iPad lead to a design which utilizes fewer screens to accomplish the same tasks performed using the iPhone version.

On reflection this makes sense, but was not something I had even considered would be an outcome when first undertaking the design.

















