iPhone Mock-ups

Introduction

These mock-ups are for the iPhone version of the note taking application.

The focus for these mock-ups were tasks related to listening to recordings, taking notes and reviewing notes.

The goal was to explore and experiment with different design ideas and interaction methods some of which will be developed furter during the prototype project.

They were designed for an iPhone 5s but should work for a smaller iPhone with some tweaks.

How to use these mock-ups

This PDF has clickable hot spots on some buttons and links. You can navigate these mock-ups using these clickable hot spots.



Reflections and Insights

Player with gesture control

I really like the player deisgn with just one big gesture controler. It is very clean and simple while offering a lot of control. My only concern would be that it might be harder to learn and remember for many users. Also it might cause issues for users who are totally blind. Even though the applications is not designed for the totally blind I would like it to work for them if possible.

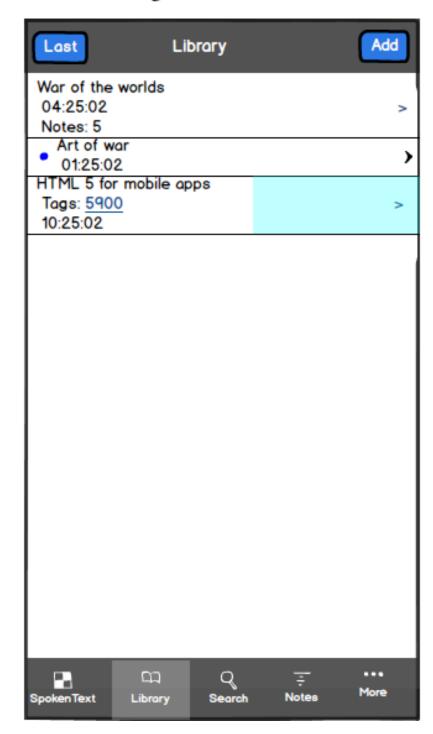
What might be useful is to offer two versions of the player interface and let users pick the one they perfer in the settings section of the application. An in-app help system might also aid users in learning how to use the various player interfaces.

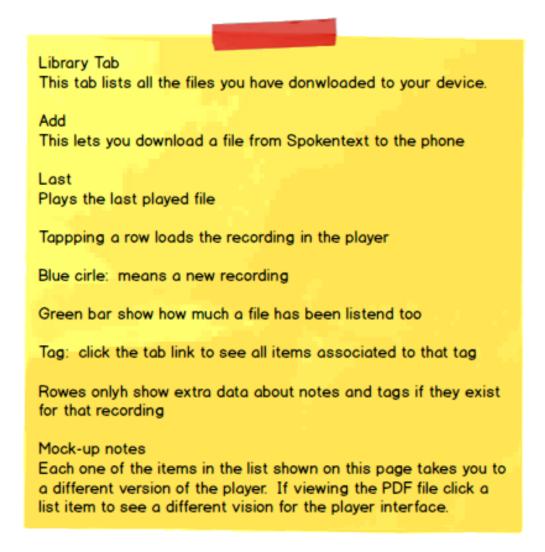
2. Removal of secondary play / pause button

While testing the iPad designs on my iPad and looking at the audio player in iOS 7 using Safari, it came to me that, with the default player having a larger play / pause button (which is new in iOS 7) I did not need a secondary play / puase ubtton on the player page.

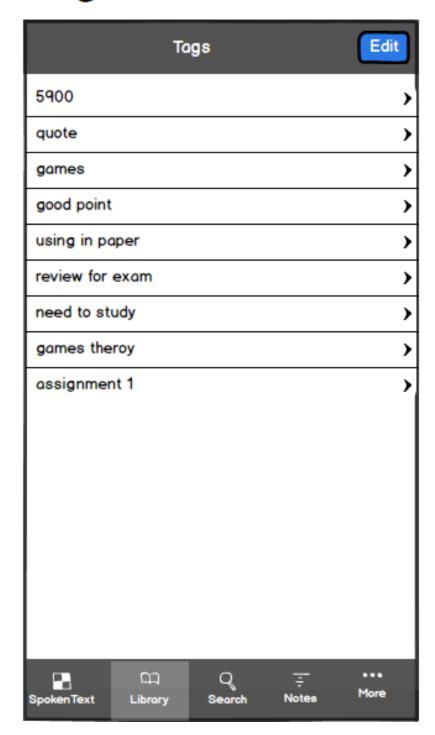
I think the removal of this button makes the deisgtn cleaner and simplier. And it is also very easy to tap on the gesutre contorl to play / pause. if you don't want to tap on the smaller play/pause button on the default audio player provided by iOS

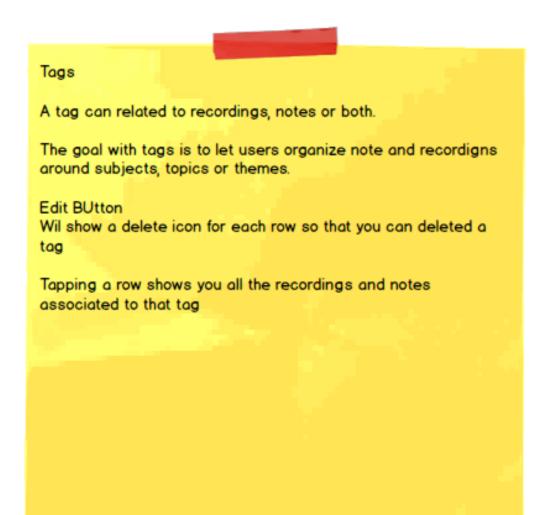
Library Tab



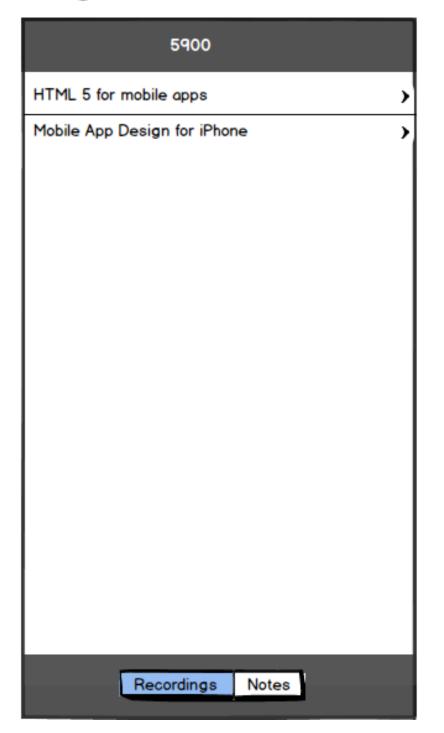


Tags



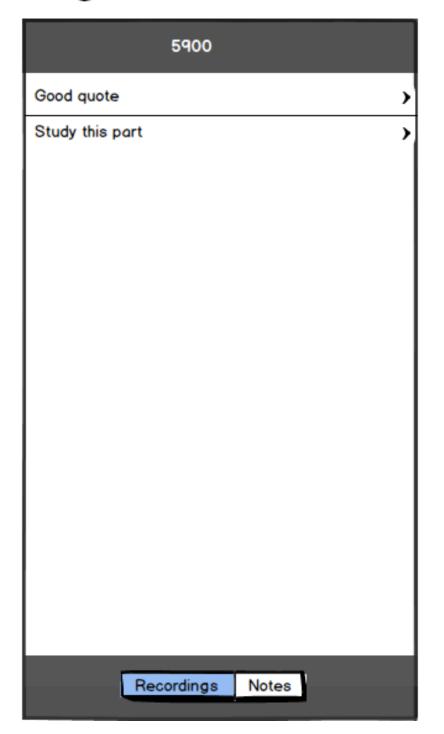


Tag View - Recordings



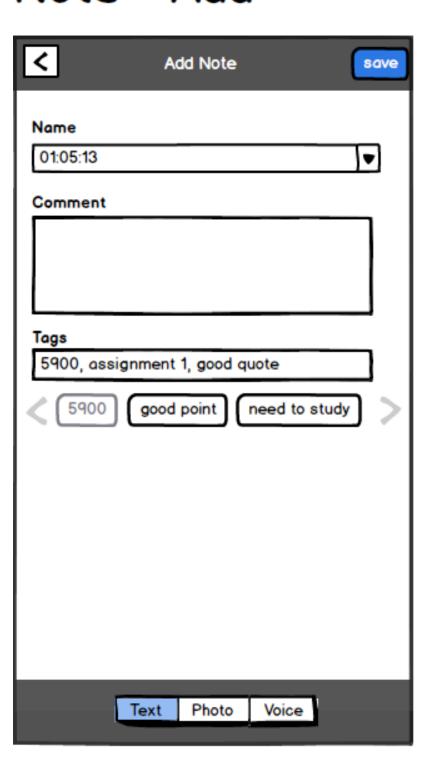


Tag View - Notes

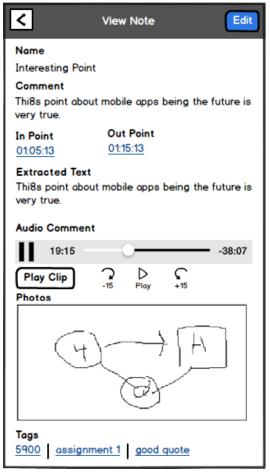


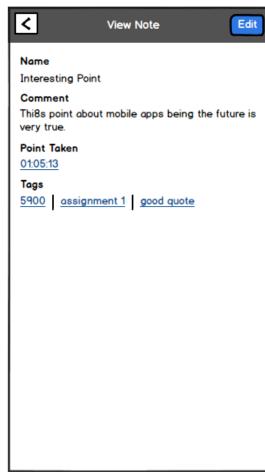


Note - Add

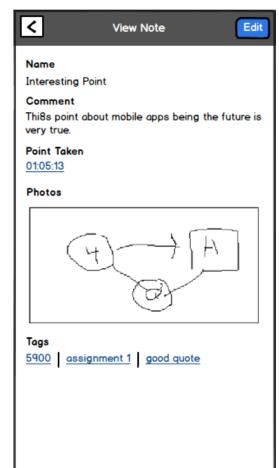


Note -View

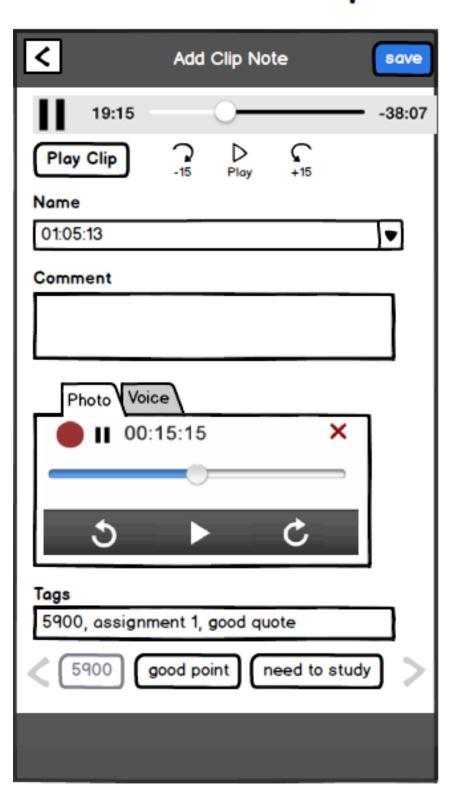


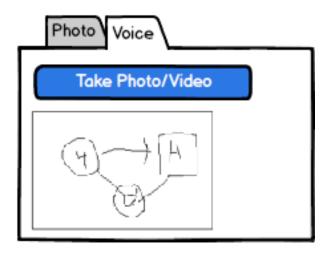




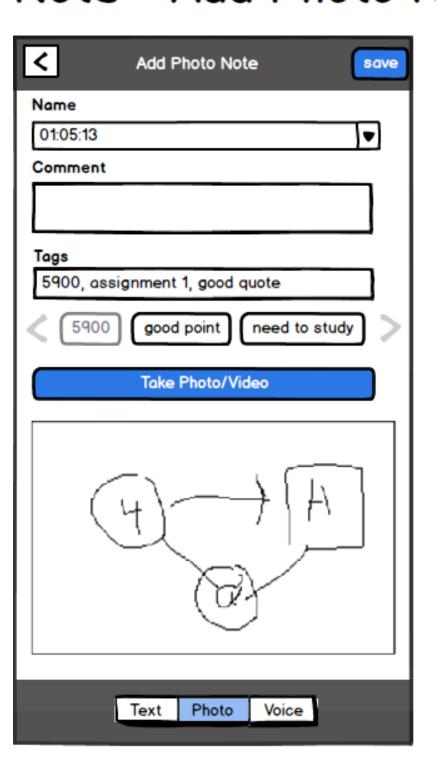


Note - Add Clip Note

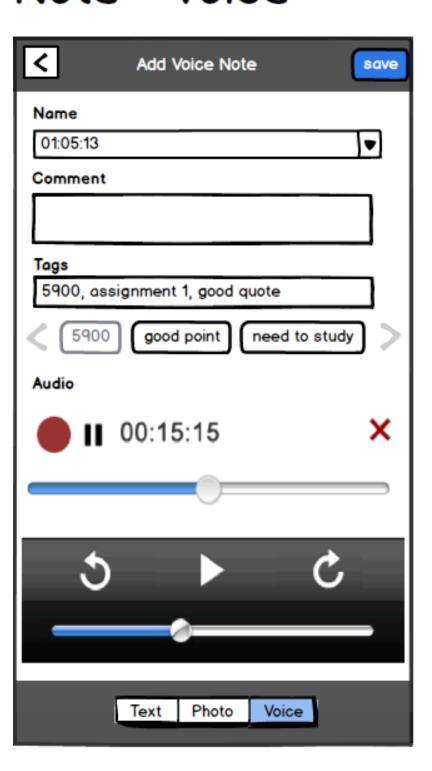




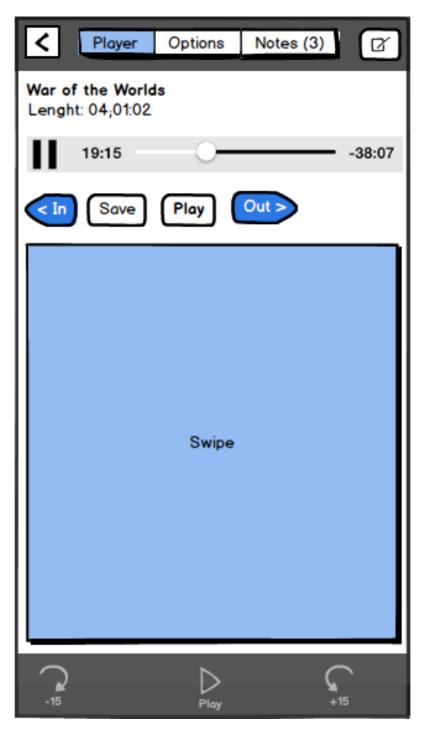
Note - Add Photo Note



Note - Voice



Recording - Player



Inital Design

Top row of buttons

back: takesyou back to the liibrary or spokentext tab

player: shows this page

options: show optiosn for this recording notes: lists all notes for this recording New note icon: lets you take a new note

Clip buttons

in: sets a clip in point

Save: Shows you the clip note save screen

Play: Plays the clip

Out: Sets a clip out point

The In and Out buttons turn green once they have been tapped.

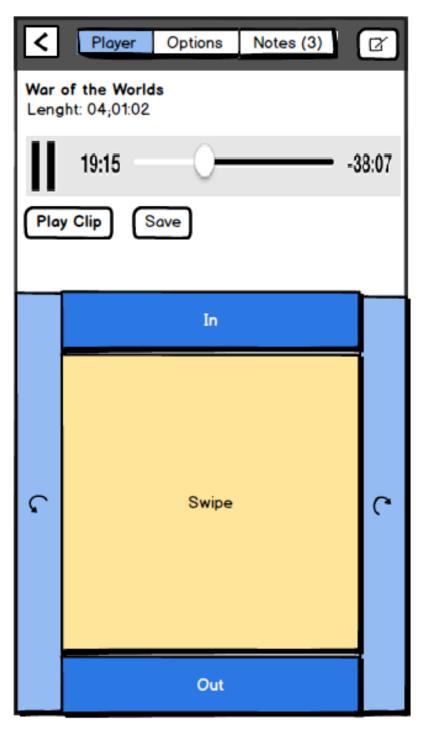
Blue Swipe button

This control responds to one finger swipe gestures. See table below

Bottom button bar Rewind 15 seconds Play / Pause button Fast Forward 15 seconds

One Fingure Swipe	Action
left	rewind
right	fast forward
top	play / pause to gg le
down and tothe right	mark in point for clip
down and to the left	mark out point for clip

Recording - Player - with big integrated button



Inital Design Top row of buttons back: takesyou back to the liibrary or spokentext tab player: shows this page options: show optiosn for this recording notes: lists all notes for this recordina New note icon: lets you take a new note Clip buttons Save: Shows you the clip note save screen Play: Plays the clip The In and Out buttons turn green once they have been tapped. Big Integreated button Top and bottom buttons in: sets a clip in point Out: Sets a clip out point Side buttons Rewind 15 seconds Fast Forward 15 seconds Centre button This control responds to one finger swipe gestures. See table below

One Fingure Swipe	Action
left	rewind
right	fast forward
top	play / pause to gg le
down and tothe right	mark in point for clip
down and to the left	mark out point for clip

Recording - Player - with gesture, voice, motion control



Motion	Action
tilt up	play / pause
shake	play / pause
tilt left	rewind
tilt right	fast forward

One Fingure Swipe	Action
left	rewind
right	fast forward
top	play / pause to gg le
down and tothe right	mark in point for clip
down and to the left	mark out point for clip

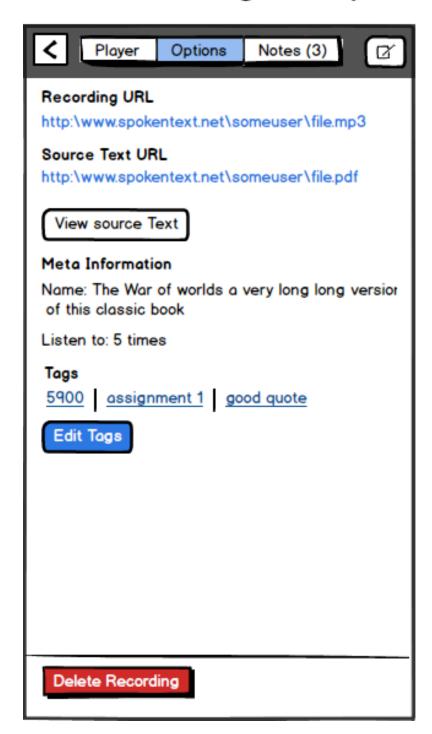
Two Fingure Swipe	Action
left	double rewind
right	double fast forward
up	move to next note
down	move to previous note
tap	show note screen

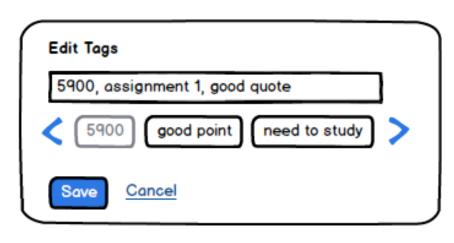
Voice Command	Action
play	will play or pause
stop	will stop the player
back	will revind
forward	will fast forward
set in	will set an clip in point
set out	will set a clip out point
save clip	will open the clip note save screen
note	will open the add note screen

Recording - Notes

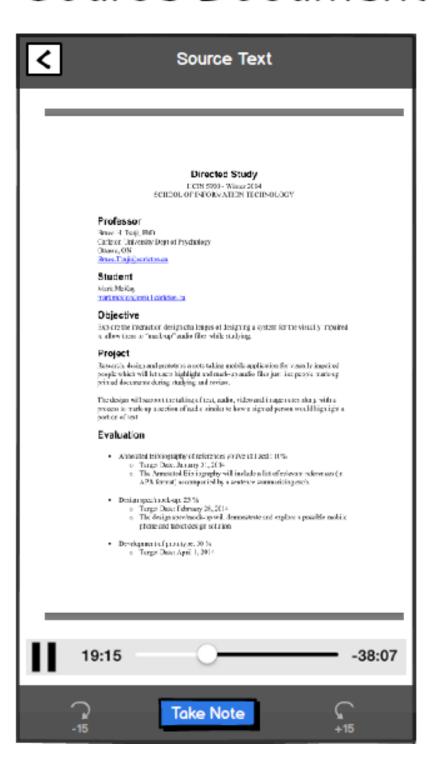


Recording - Option





Source Document Viewer

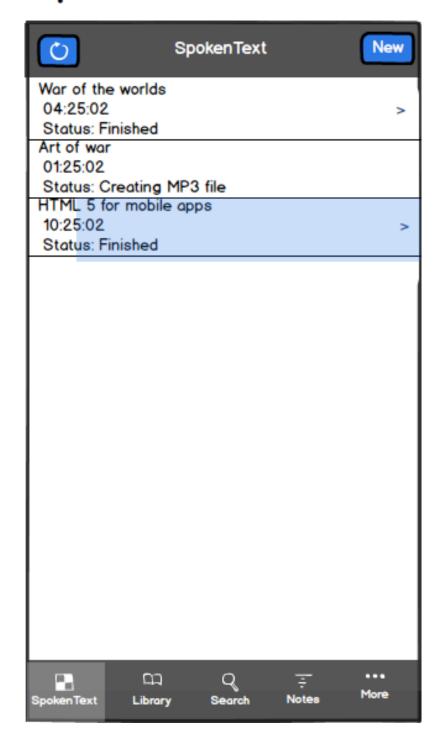


This screen lets you look at the source material used to create the recording along with listening to the recording and taking notes.

It would support

PDF Word Powerpoint Plain text Web Pages

SpokenText Tab



SpokenText Tab

This tab lists all the files you currently have on SpokenText.net

You can only listen to and create new files from this page. You can not create notes.

New

This lets create new recordings from text you copy and paste or via URL's for online web pages and documents.

Reload button (circle arrow in top left)
Refreshes the list of recordings.

Tappping a row loads the recording in the player

Blue bar show how much a file has been listend too