markmeliaa.github.io

Barcelona, Spain



linkedin.com/in/markmeliaa



marcaalconmelia@gmail.com



C++ PROGRAMMER - GAME DEVELOPER

Associate level gameplay engineer with over 6+ years of learning, during which I have developed a handful of games across different genres and with a wide range of mechanics, working together with people from different departments (designers, artists, QA testers, producers...) and knowing how to communicate with them clearly and successfully. Looking forward to use all my acquired skill to help boost your company!

(Professional experience only, for personal projects check out my portfolio or my GitHub profile)



C++ & GAMEPLAY PROGRAMMER (MASTER'S STUDIO)

Horizons Games, Barcelona (Spain)

JAN 23 - OCT 23

- Created a fully-fledged in-house game engine using mostly C++ and OpenGL.
- Leaded the gameplay team, testing and managing the team's tasks and ensuring work quality.
- Established an open communication with other departments and helped integrating their work.



GAME DEVELOPER

Jaume I University, Castellón (Spain)

JUL 22 - SEP 22

- Developed a Unity game to raise awareness about appearance-related discrimination.
- Treated topics such as direct and indirect discrimination, harassment, fat-shaming, racism...
- Applied several programming patterns and met all the deadlines imposed by the client.



GAME DEVELOPER (INTERNSHIP)

Mind Trips, Valencia (Spain)

APR 22 - JUN 22

- Enhanced the playability of a VR escape room by adding new mechanics and new puzzles to it. Implement from scratch the Al system of a narrative adventure game made in Unity.
- Optimized the performance of a couple projects by **debugging and profiling** its code.

"TECH TALENT", POLYTECHNIC UNIVERSITY OF CATALONIA

Master in Advanced Programming for AAA Videogames (2022 - 2023)

JAUME I UNIVERSITY

Degree in Design and Development of Videogames (2018 - 2022)













- STRONG WORK ETHIC
- CREATIVITY
- **PROBLEM-SOLVING**
- ATTENTION TO DETAIL
- **COMMUNICATIVE**
- ASSERTIVENESS

NGUAGES

Spanish Native

Catalan Native

English C1 (CAE Cambridge)

French A2 (DELF A2)

During my free time, my go-to pastimes are playing videogames (especially RPG or rogue-like games such as Hades, Dead Cells, Fire Emblem, Persona...) and also reading books (mystery/thriller books are my favourite).

I also like to exercise myself when possible and I used to do handball and competitive swimming.