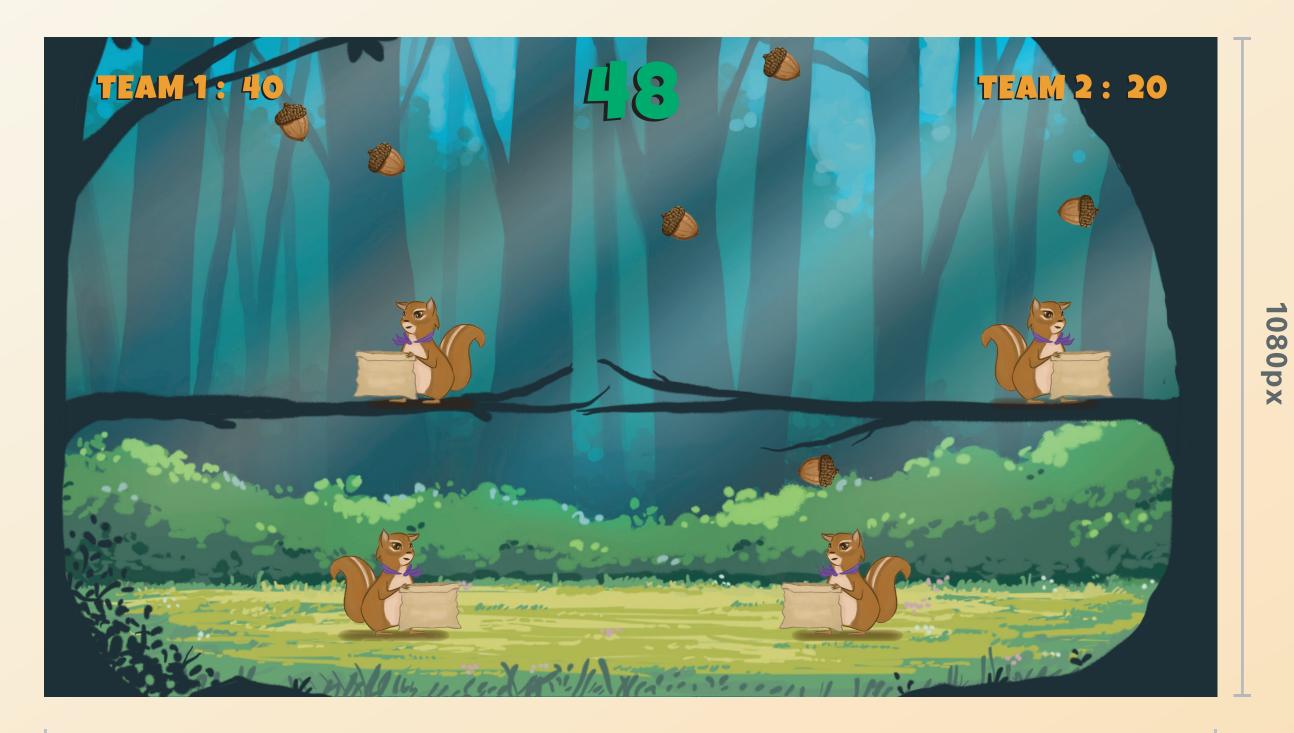
## **Background**

Go Nutz! is a local multiplayer party minigame inspired by the short round games seen in Super Mario Party. Teams work together 2v2 to collect as much food (points) as possible and avoid falling obstacles. The level is split with a team member on the higher ground who has the first opportunity to collect as much food while the lower ground players are the backup.

# **Story Premise**

It is foraging season and the local chipmunks are working together to collect as much food as possible. But rival chipmunks and falling obstacles pose problems in your mission to find food. Teams must work together to take high and low ground to collect as much food as possible and be quick enough to score the ellusive "golden acorn".





1920px

Team 1



Team 2



## **Controls**

Move Left

Move Right

(Possible Jump/Throw Control)

# **Game Objects**

Acorn - 10pts

Berry - 20pts



Golden Acorn - 50pts



Bird Poo - Stun player 2 seconds