

## Address

Arčibalda Rajsa 18  
Belgrade, Serbia

## Tel & Skype

+381 69 637467  
sudzum1

## Mail

marko.rankovic@  
outlook.com

## Web & Git

Marko Ranković  
LinkedIn  
Marko Ranković  
GitHub

## Programming

C/C++ ★★★★★  
SQL ★★★★★  
Java ★★★★★  
.NET ★★★★★  
Python ★★★★★

## OS Preference

GNU/Linux ★★★★★  
Unix ★★★★★  
MacOS ★★★★★  
Windows ★★★★★

## Personal Skills

Teamplay ★★★★★  
Commun. ★★★★★  
Curious ★★★★★  
Initiative ★★★★★  
Organized ★★★★★

# Marko Ranković

## Bachelor of Computer Science

## Experience

- 02/15 - Now **Embedded Software Engineer** [RT-RK Institute, Belgrade, Serbia](#)  
Design and development of embedded software for Android-based devices working on MIPS processors.
- 11/13 - 02/15 **Intern (Embedded Software Development)** [RT-RK Institute, Belgrade, Serbia](#)  
Design and development of Browser-based HLS Media Players in PNACL.

## Education

- 2015 **Master's Degree in Computer Science** [University of Belgrade, Serbia](#)  
Main subjects: Informational Systems, Data Mining, Artificial Intelligence, Networks.
- 2011 - 2015 **Bachelor's Degree in Computer Science** [University of Belgrade, Serbia](#)  
Main subjects: Mathematics, Programming, Databases, Operating Systems, Hardware Architecture.
- 2007 - 2011 **Vuk Karadžić Diploma** [High school "Mladost", Petrovac na Mlavi, Serbia](#)  
Secondary School.  
Main subjects: Mathematics, Physics, Computer Science.

## Certifications

- 10/2015 **Git / Gerrit** [RT-RK Institute, Belgrade, Serbia](#)  
*Fundamentals of Git and Gerrit*
- 07/2015 **Android system programming** [RT-RK Institute, Belgrade, Serbia](#)  
*Introduction to Android system architecture and programming*
- 12/2014 **Digital TV** [RT-RK Institute, Belgrade, Serbia](#)  
*Introduction to DTV architecture and programming for STB*
- 04/2014 **Introduction to .NET** [University of Belgrade, Serbia](#)  
*Basics of CS.NET*
- 02/2014 **Nvidia CUDA Programming** [University of Belgrade, Serbia](#)  
*Introduction to programming CUDA kernels for Nvidia graphic cards*

## Projects

- 06/2014 **Pangaea** [University of Belgrade, Serbia](#)  
*Turn-based, client-server game similar to RISK, made in Qt 5*
- 06/2014 **JDBC school project** [University of Belgrade, Serbia](#)  
*Database project for Student Administration office made using JDBC and Swing*
- 11/2013 **Unnamed** [Private project, Belgrade, Serbia](#)  
*Unity racing game made for Android devices.*