## **Work Experience**

Facebook Menlo Park, CA, U.S.

Software Engineering Intern, Big Code Team Code Autocompletion Tool using Program Synthesis

June 2019-September 2019

- Designed pipeline for data collection, preprocessing and cleaning from large corpus of proprietary Java code.
- Leveraged machine learning techniques and custom feature engineering.
- Achieved top-1 prediction accuracy over 85% on predicting variables of function call arguments.

Google Mountain View, CA, U.S.

Software Engineering Intern, Google Brain Team
Technique for Automated Bug Localization and Program Repair

May 2018-August 2018

- Designed pipeline for data collection, preprocessing and cleaning from 150,000 Python files.
- Designed novel deep learning method for bug localization and repair.
- Correctly repaired 65% of synthetically produced variable misuse bugs.
- Published at ICLR 2019 [arxiv.org/pdf/1904.01720.pdf] (one of the major machine learning conferences).

Microsoft Redmond, WA, U.S.

Research Intern, Tools for Software Engineers Team
Integration of Lazy File Materialization (LFM) into Microsoft's Distributed Build System

June 2017–August 2017

- The build system fetches more files than needed for a build due to the underspecified dependencies,
   I integrated LFM that ensures only files that will be actually used are fetched.
- Achieved up to 5x decrease in the disk usage of builds, while preserving the build time.
- Proposed a hybrid model: prefetch files used in the previous commit and use LFM, to decrease both disk usage and build time.

Nordeus Belgrade, Serbia
Software Engineer 2013–2015

Top Eleven—Soccer Manager Game [www.topeleven.com]

- Developed (from scratch) new version of soccer manager game Top Eleven.
- Supported major platforms (iOS, Android, Web) with a single code base (significantly reducing cost of development and maintenance).
- Top Eleven active since 2010 and still counts millions of monthly active users.

#### **Education**

# The University of Texas at Austin Aust

PhD in Electrical and Computer Engineering
GPA: 4.0

Austin, TX, U.S. 2016–present

The University of Texas at Austin

MSc in Electrical and Computer Engineering
GPA: 4.0

Austin, TX, U.S. 2016–2018

The University of Belgrade

Belgrade, Serbia

BSs in Electrical and Computer Engineering

2010-2014

GPA: 9.87 out of 10; Ranked 1st among 120 computer engineering students

# Selected Projects

#### **Molecular Programming**

CRN++: Molecular Programming Language

2018

- Designed the first imperative molecular programming language.
- Published paper [arxiv.org/pdf/1809.07430.pdf] and open-sourced the language [github.com/marko-vasic/crnPlusPlus].

#### **Regression Test Selection**

File-Level vs. Module-Level Regression Test Selection for .NET

2017

- Built regression test selection tool for C#.
- Integrated into Microsoft build system.
- Reduced testing time for 43% on open source and for 65% on Microsoft projects.
- Published paper [par.nsf.gov/servlets/purl/10055459] and open-sourced the tool [github.com/marko-vasic/ekstaziSharp].

#### Selected Publications

Marko Vasic, Cameron Chalk, Sarfraz Khurshid, and David Soloveichik. Deep Molecular Programming: A Natural Implementation of Binary-Weight ReLU Neural Networks. In *International Conference on Machine Learning*, 2020.

**Marko Vasic**, David Soloveichik, and Sarfraz Khurshid. CRNs Exposed: Systematic Exploration of Chemical Reaction Networks. In *International Conference on DNA Computing and Molecular Programming*, 2020 (**Best Student Paper Award**).

Marko Vasic, Andrija Petrovic, Kaiyuan Wang, Mladen Nikolic, Rishabh Singh, and Sarfraz Khurshid. MoËT: Interpretable and Verifiable Reinforcement Learning via Mixture of Expert Trees. https://openreview.net/pdf?id=BJlxdCVKDB.

Muhammad Usman, Wenxi Wang, Kaiyuan Wang, **Marko Vasic**, Haris Vikalo, and Sarfraz Khurshid. A Study of the Learnability of Relational Properties (Model Counting Meets Machine Learning). In *Programming Language Design and Implementation*, 2020.

Marko Vasic, Aditya Kanade, Petros Maniatis, David Bieber, and Rishabh Singh. Neural Program Repair by Jointly Learning to Localize and Repair. In *International Conference on Learning Representations*, 2019.

**Marko Vasic**, David Soloveichik, and Sarfraz Khurshid. CRN++: Molecular Programming Language. In *International Conference on DNA Computing and Molecular Programming*, 2018.

Ahmet Celik, **Marko Vasic**, Aleksandar Milicevic, and Milos Gligoric. Regression Test Selection Across JVM Boundaries. In *International Symposium on Foundations of Software Engineering*, 2017.

**Marko Vasic**, Zuhair Parvez, Aleksandar Milicevic, and Milos Gligoric. File-Level vs. Module-Level Regression Test Selection for .NET. In *International Symposium on Foundations of Software Engineering*, 2017.

#### **Awards**

- o Best Student Paper Award at DNA conference [www.dna-computing.org/award.html] 2020
- o Cockrell School of Engineering Fellowship 2020
- o James William Stewart, Jr. Endowed Scholarship in Electrical and Computer Engineering 2019 and 2020
- o Douglas Wilson Fellowship in Electrical and Computer Engineering 2018
- o Best Student in Class Award at The University of Belgrade 2014
- Scholarship, Government of the Republic of Serbia 2014
- o Scholarship, Government of the City of Belgrade 2010, 2012, 2013
- Third Prize at Serbian National Competition in Mathematics 2010
- o Third Prize at Serbian National Competition in Informatics 2010
- o Honorable Mention at Serbian National Competition in Physics 2004

### **Technical Skills**

Fluent in Java, C#, Python, bash programming, version control (git), Alloy (functional programming language). Familiar with C++, C, Coq (theorem prover), Tensorflow, Theano.

# **Teaching Assistance**

The University of Texas at Austin

Algorithmic Foundations for Software Systems

Graduate level course introducing students to fundamental computer science algorithms

Austin, TX, U.S.

2019

Graduate level course introducing students to fundamental computer science algorithms.

The University of Texas at Austin

The University of Texas at Austin

Verification and Validation of Software

Austin, TX, U.S.

2018

 $Graduate\ level\ course\ introducing\ students\ to\ software\ verification\ and\ validation\ techniques.$ 

The University of Texas at Austin

Advanced Programming Tools

Austin, TX, U.S.

Graduate level course introducing students to myriad of tools used in industrial software engineering process.

The University of Belgrade

Programming

Belgrade, Serbia

2011

Lab assistant on courses covering C and C++ programming languages

## **Professional Service**

#### Paper Co-Reviewer.....

Read, evaluated and graded papers submitted to conferences.

- o 2020: ICST (International Conference on Software Testing, Verification and Validation)
- o 2019: ICSE (International Conference on Software Engineering)
- o 2018: ISSTA (International Symposium on Software Testing and Analysis), FSE (Foundations of Software Engineering)
- 2017: ISSTA (International Symposium on Software Testing and Analysis), ASE (International Conference on Automated Software Engineering)

### Visa Status

Permanent resident of the United States of America.