# Marko Božić

### **Front-End Developer**

**+381 67 706 1171** 

@ markobozic346@gmail.com

**♥** Belgrade / Remote



# **PROJECTS**

### Todo App (like Trello)

https://github.com/markobozic346/todo-react-redux-app

Currently, my most complex project created with react, redux, reactbeautiful-dnd, material UI, and local storage, it helped me to understand better:

- Conditional component rendering.
- How Redux works also about store, actions, reducers and dispatch.
- Creating Draggable and Droppable components using reactbeautiful-dnd.
- Material UI pre-styled components also makeStyles hook generator.
- · How local storage works with redux state.

#### My Notes

 ${\cal O}$  https://github.com/markobozic346/my-notes-typescript-app

The app I'm currently working on, the idea with this App is to implement TypeScript language with React and Redux, what is done until now:

- Components UI
- Rendering Components from global state
- · Redux store, action and reducers

### Weather App

My first react app created using openweather API, it helped me to understand:

- What is React and how its works.
- Functional Components and passing props
- · useEffect and UseState hooks.

#### Tic Tac Toe Browser Game with Al

https://github.com/markobozic346/tic-tac-toe-4x4

Game created for a hackathon, the game has 3 game modes (easy, medium, hard) and its was made with:

- HTML & CSS
- JavaScript

# **ABOUT ME**

I'm self-driven, highly motivated frontend developer, with an eye for details and an analytics approach. Curious, determined, and consistent, especially for learning new technologies.

Currently developing in React ecosystem, but I'm open for any other front-end frameworks.

# **TECH STACK**

HTML	CS	S/Sass	ss JavaScript	
ES6	Reac	t Re	edux	Material UI
Node	Git	Тур	eScript	jQuery
Bootstrap (		C#	SQL/MySQL	

# **LANGUAGES**

Serbian	Native
English	Advanced

# **EDUCATION**

# Computer Technician

MEŠ GOŠA - High School

**1** 09/2016 - 06/2020

♀ Smederevska Palanka

 During school, I met with C, C#, MySQL and phpMyAdmin.