

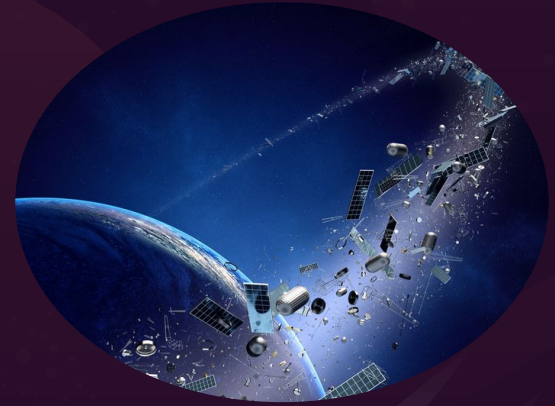
The background is a dark purple space scene. It features several brown, irregularly shaped asteroids of varying sizes. Three bright, diagonal streaks of light, representing meteors or comets, enter from the top left. The overall aesthetic is clean and modern, using a limited color palette of purples, browns, and yellows.

# Space Object Detection and Interception

**Final Demo**

Muaz Shash, Youssef Elhadad, Damian Pacynko, Marko Ciric  
Team 36

# Danger from Above!

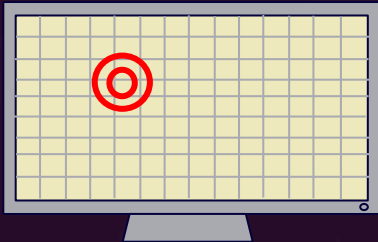


# Our (Space) Mission

1. Detect



2. Predict

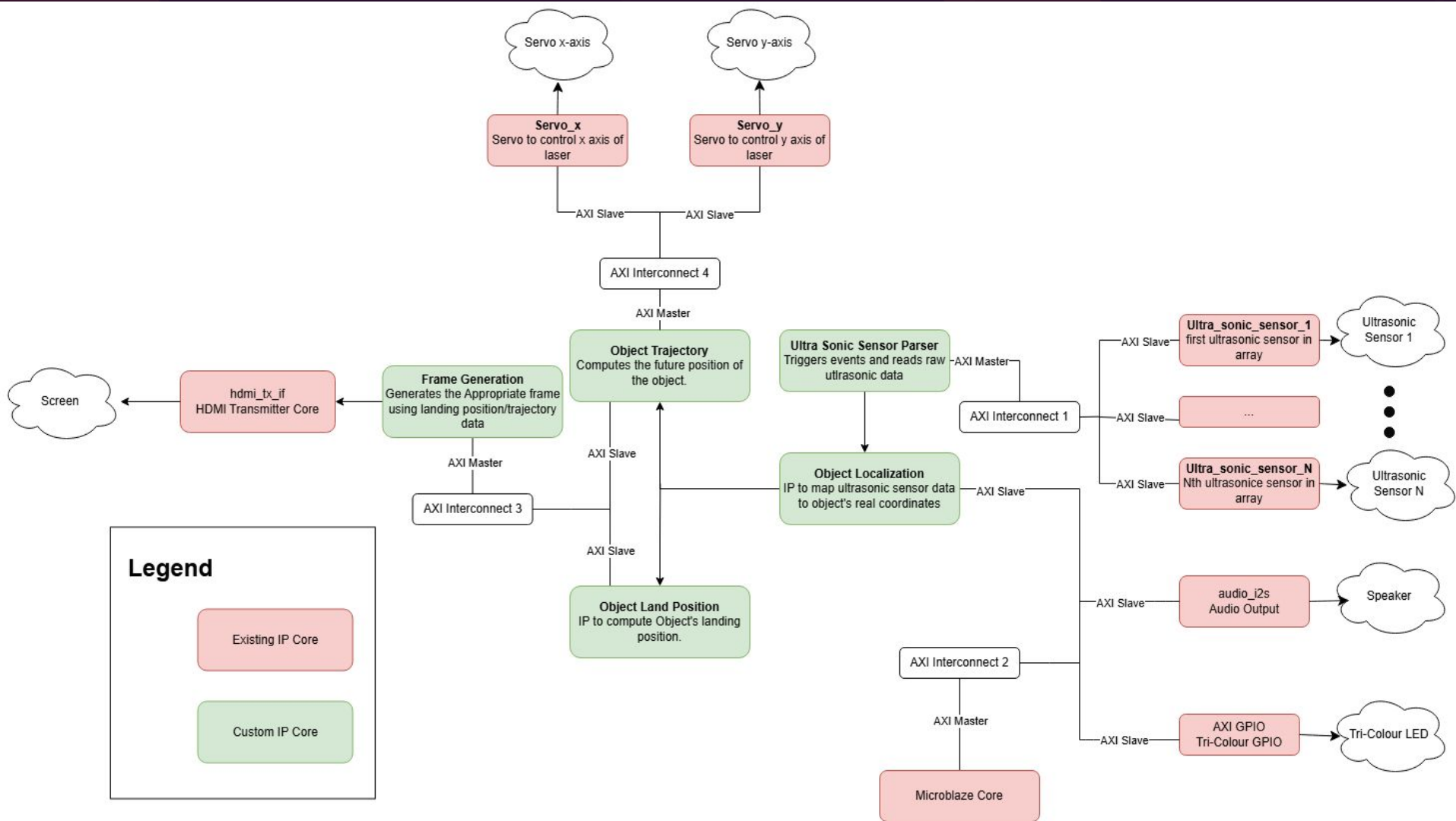


3. Intercept

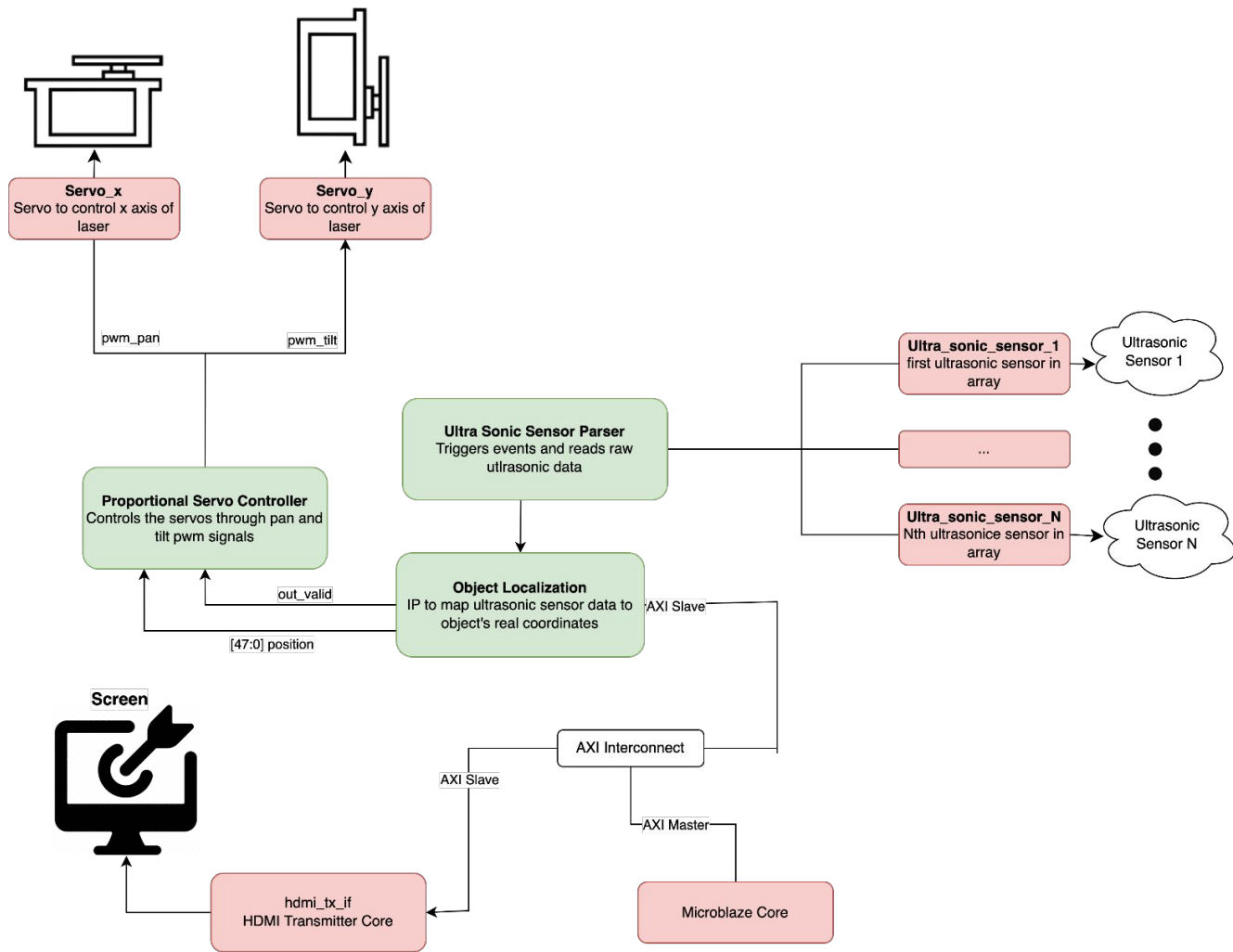
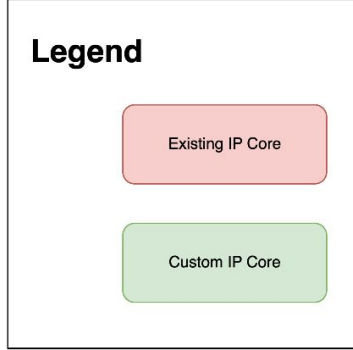


The background is a dark purple space scene. In the upper left, a satellite with a blue body and two yellow rectangular solar panels is shown. To its right is a small red planet. Further right is a larger, textured brown asteroid. In the bottom right, there are two streaks of light representing meteors and another brown asteroid. The entire scene is filled with small white dots representing distant stars.

# Initial Proposed System



# Final System



The background is a dark purple space scene. It features a satellite with two yellow solar panels and a blue body in the upper left. A red planet is in the upper right. Several brown, cratered asteroids are scattered throughout. Two bright streaks representing meteors are visible, one in the upper left and one in the lower right. Small white dots represent distant stars.

# Diving Into the Details

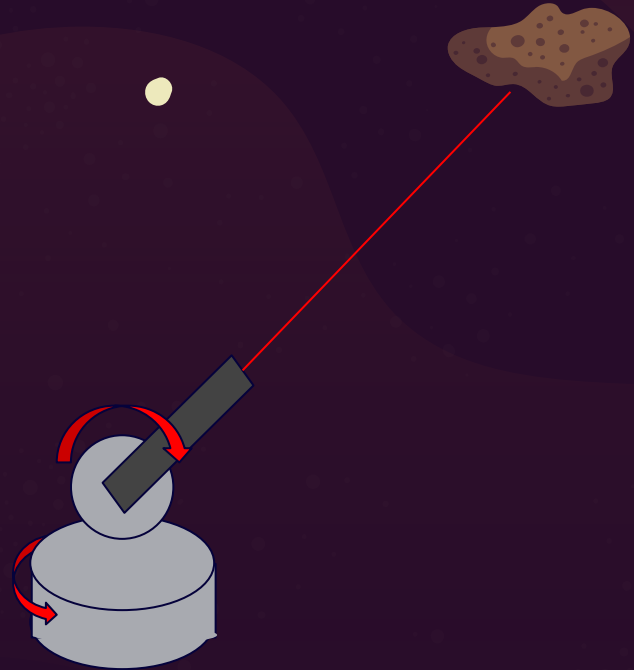


# Our Custom IPs

1. Servo Control
2. Sensor Data Parser
3. Localizer

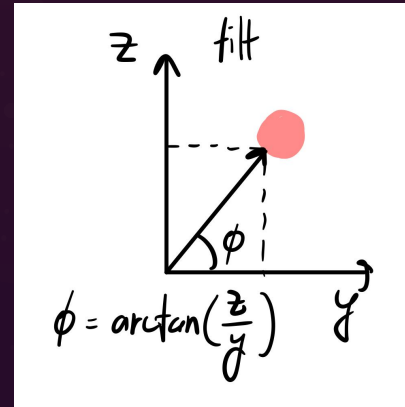
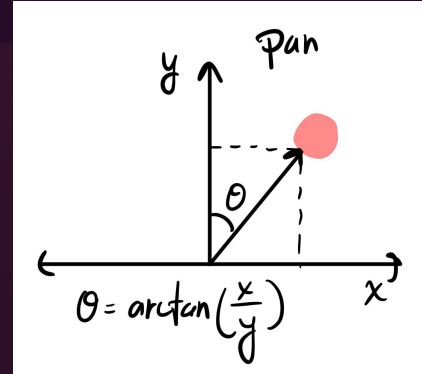
# Servo Control

- Moves laser to point at position specified by localizer
  - Servos use “pan and tilt” configuration, controlled by pwm
- Controller that increases pulse width proportional to desired angle



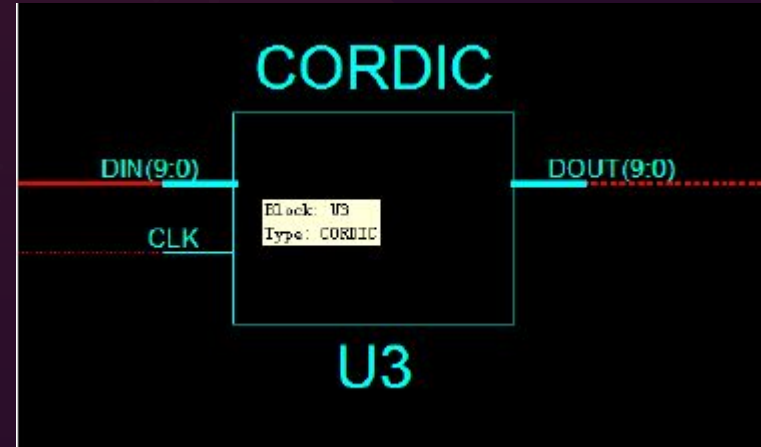
# Servo Control - Calculation

- Need to find the pan and tilt angles.
  - $\arctan(x/y)$  for pan
  - $\arctan(z/y)$  for tilt
- Translate this angle to a pwm pulse width



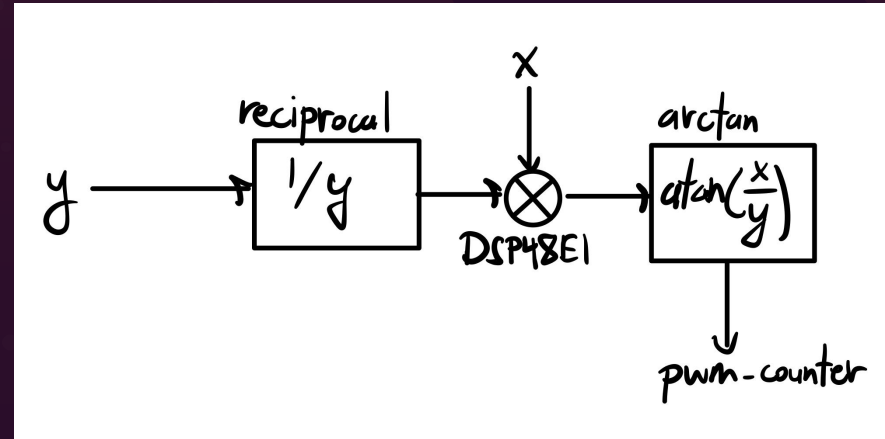
# Servo Control - Initial Design

- Initially wanted to use Xilinx CORDIC IP
- Problems:
  - Large latency
  - Complex
  - Difficult to debug
- Solution:
  - Custom implementation
  - Look up tables



# Servo Control - Final Design

- Replace division in arctan argument with reciprocal LUT and multiplication
  - Input is x, output is  $1/x$  in 0.16 fixed-point format
  - Multiply int16 with 0.16 fixed-point
- arctan LUT that translates  $(x/y)$  argument directly to pulse width counter



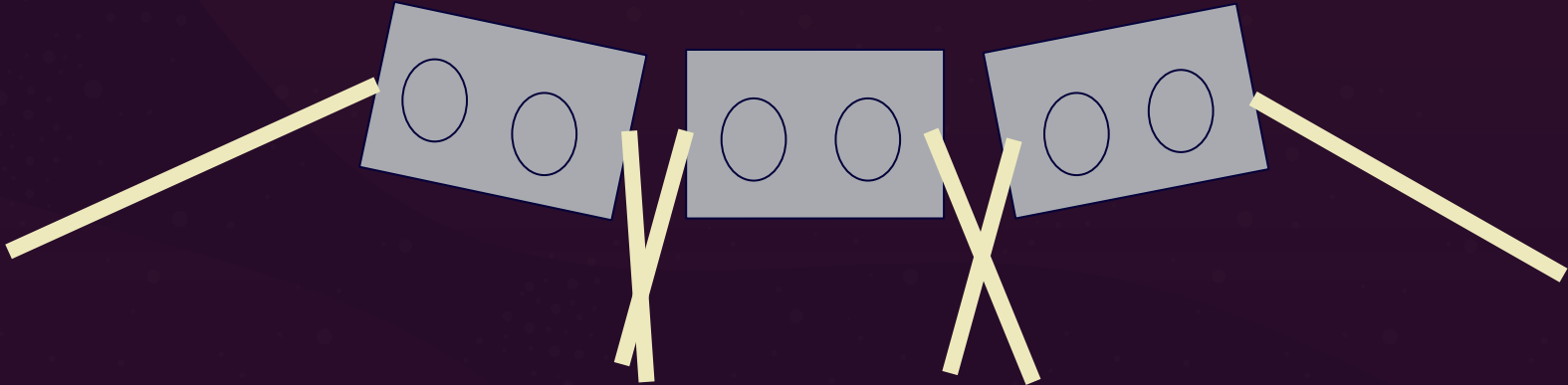
# Servo Control - Challenges

- Pan/tilt mechanical design
- Manually calculated angles not matching servo rotation



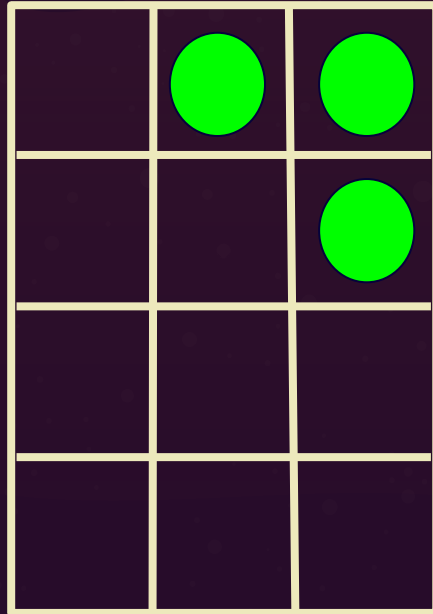
# Localizer

- Computes relative X, Y and Z coordinates given an array of distances from sensor parser.
- $X = \text{sensor } x + \text{distance} * \sin(\text{sensor\_angle})$   
 $Y = \text{distance} * \cos(\text{sensor\_angle})$   
 $Z = \text{sensor } z$



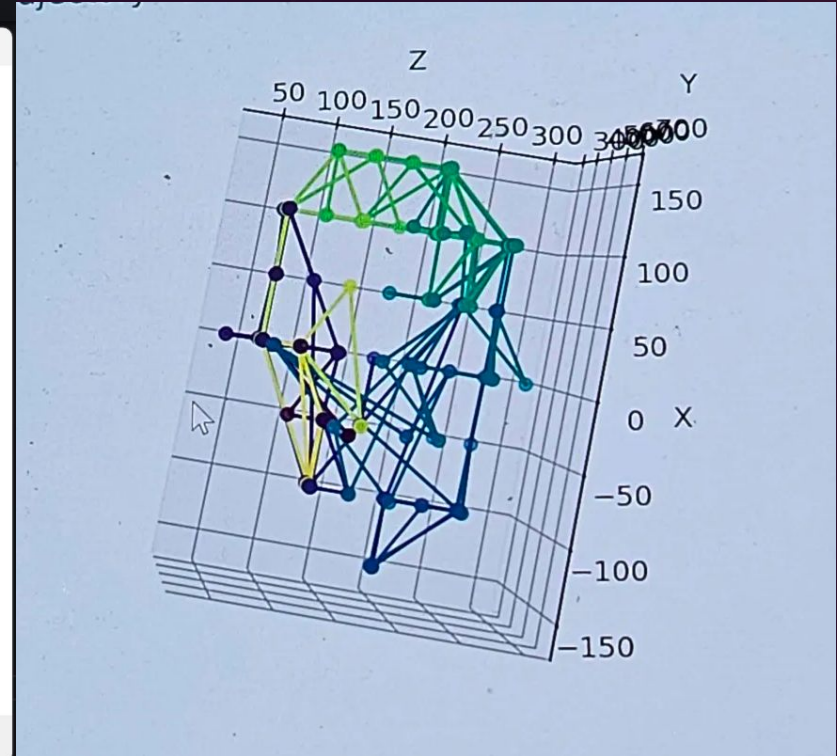
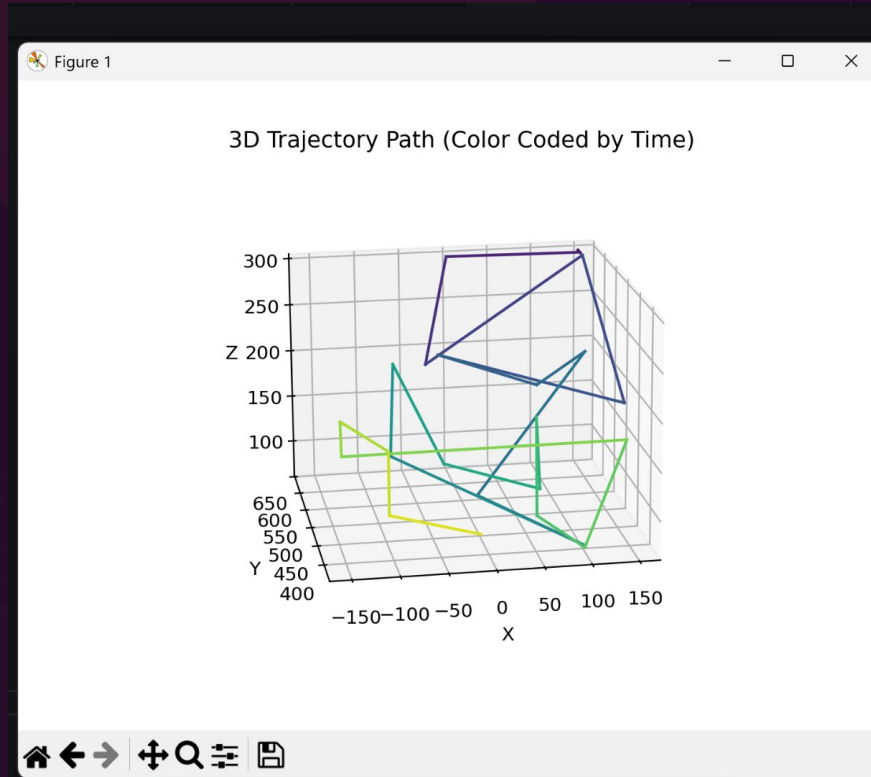
## Mk1: Sensor fusion

- Average the output given by the 3 minimum sensors.



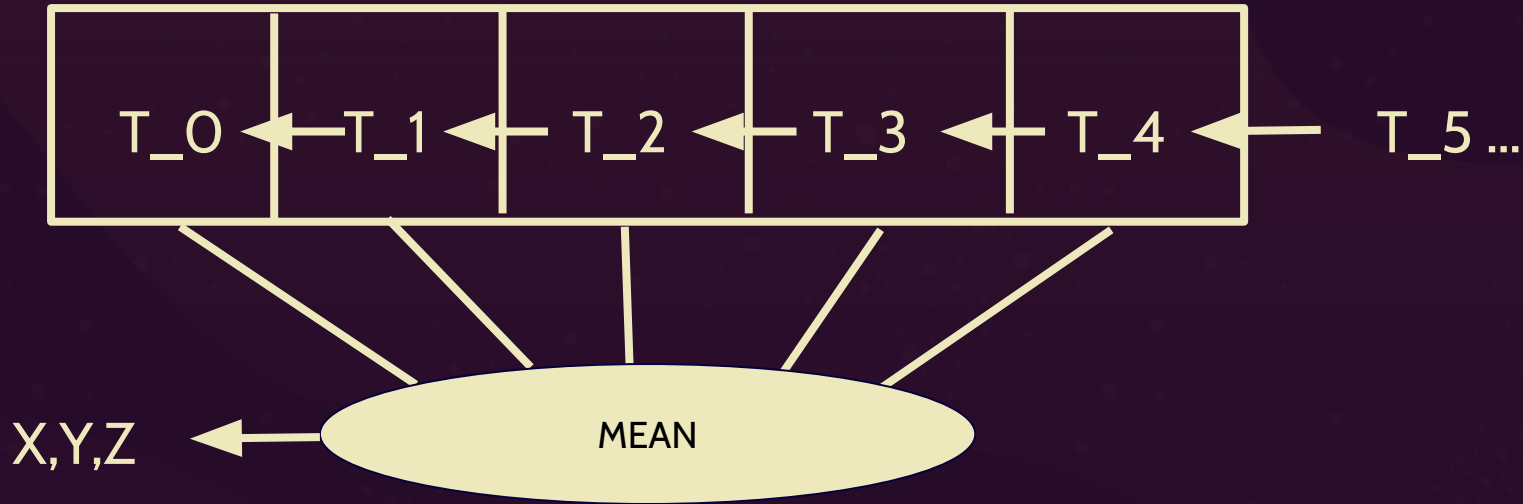


# Mk1: Sensor fusion

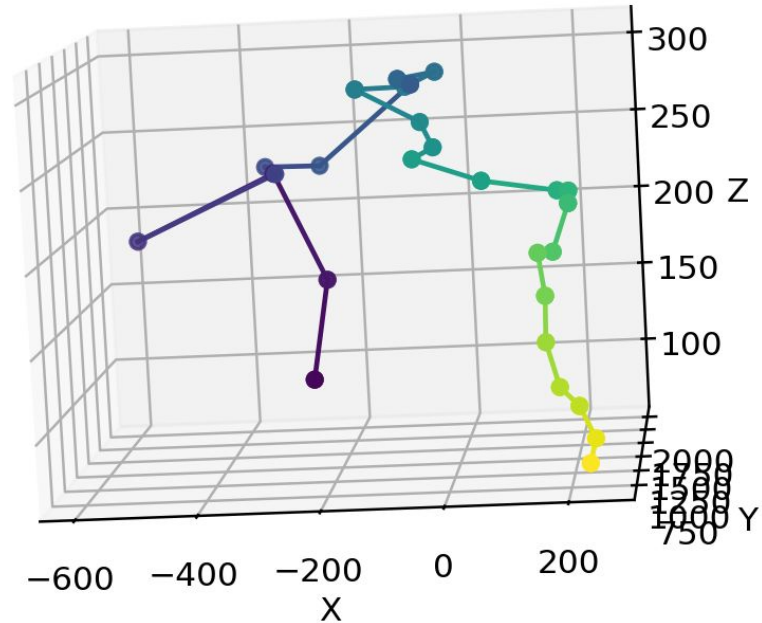
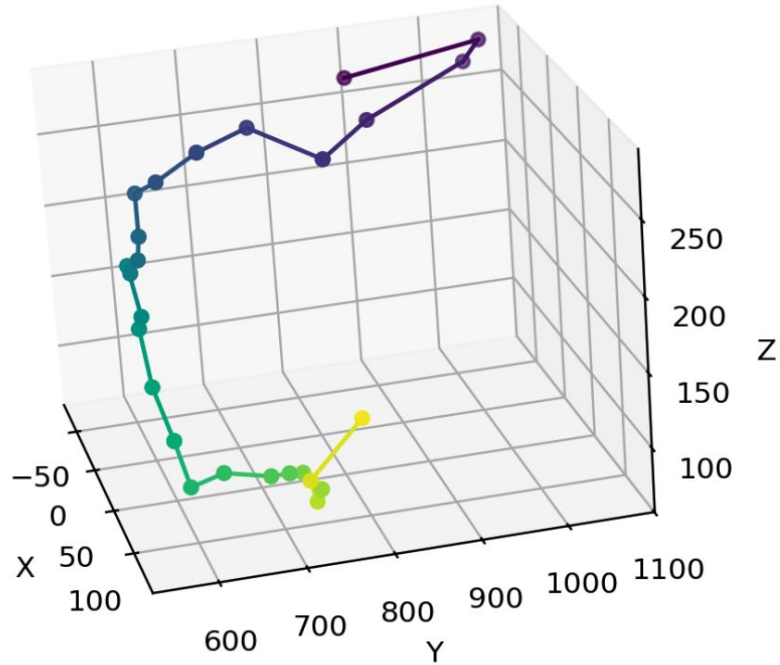


## Mk2: Time Averaging

- Average the output of the localizer over multiple time units

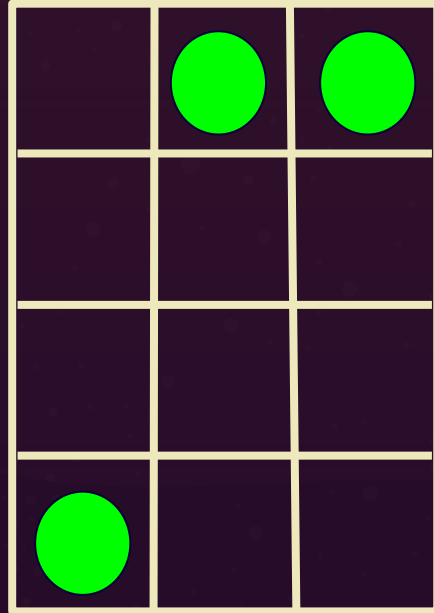


## Mk2: Time averaging



## Mk3: Nearest Neighbours

- Define sensor fusion based on majority vote and proximity to other sensors.



# HDMI Xilinx IP

Button interrupt triggers screen switch between displaying circles on object's location in:

Screen 1: x-z plane and y-z plane

Screen 2: x-y plane

Visualizes results from localization

# Computed Complexity

Ultrasonic Rangefinder PMOD	0.5
Custom IP	1.5
HDMI Output	1
Visualize meaningful results with a GUI	0.75
GPIO Servo Control	0.2
Total	3.95

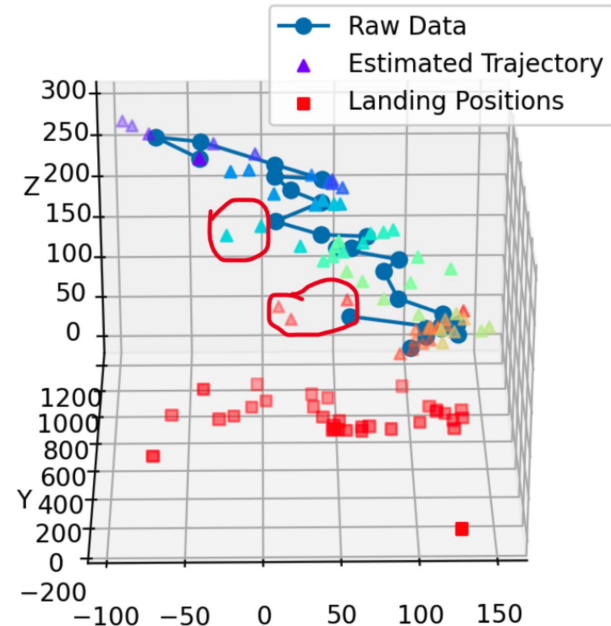
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# Challenges

# Implementing Trajectory

- Kalman Filter to predict object path
- Inaccurate predictions from IP
- Sensor data too noisy to predict even in a python program
- Shifted to more robust localization

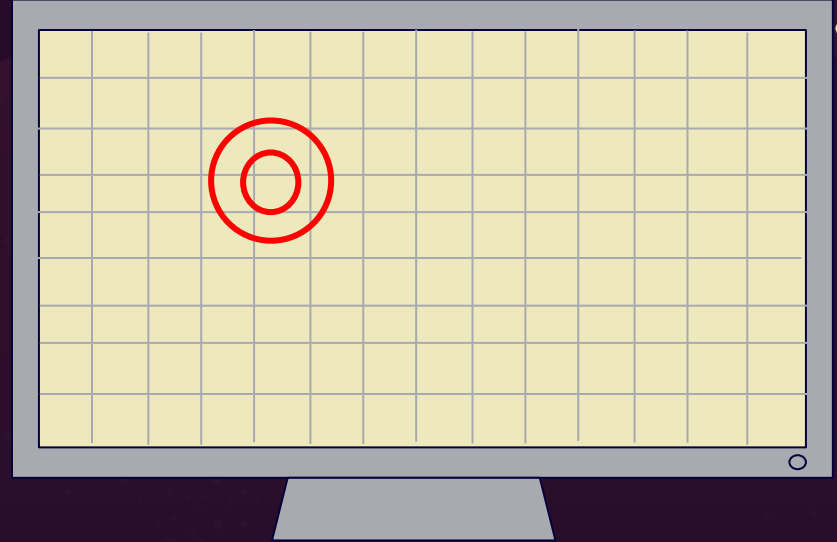
Trajectory: Raw Data vs. Kalman Filter Estimate





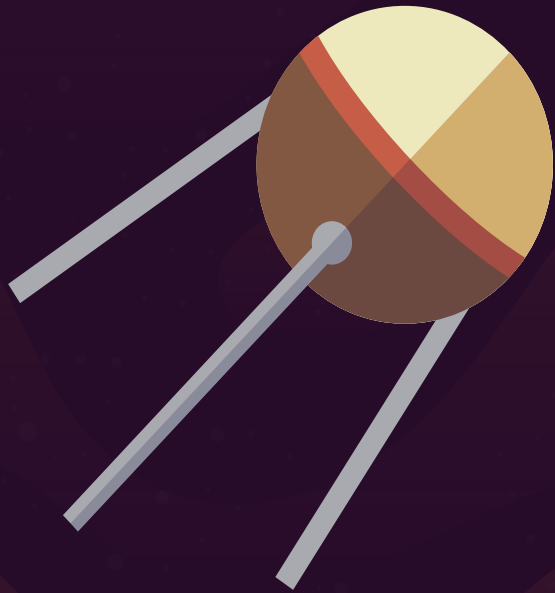
# Future Goals

- Develop accurate Trajectory algorithm
- Build robust mechanical package
- Spend more time tuning setup in different orientations and positions for optimal FOV
- Integrate Landing Position tracking



# DEMO!





# Q & A

Thanks for Listening