

Timer Driver

Version 1.0.0

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Contents

Chapter 1

Timer Driver: Two part Time-Base/Capture Compare Driver

This driver took a bit more creative thinking to be able to combine both regular timer usage and more complex compare/capture usage into a single interface. Of course it became two interfaces, the `timer_interface` and `timer_cc_interface`. An extra challenge was thinking through how to get the exact same driver to work for the three different types of timers on the stm32F411XE. The answer was to work around the weakest ones (TIM10 and TIM11). All fancy advanced features of TIM1 must be accessed the hard way with register reads and writes.

Chapter 2

Data Structure Index

2.1 Data Structures

Here are the data structures with brief descriptions:

timer_advanced_t	..	??
timer_cc_config_t	..	??
timer_config_t	..	??
timer_external_trigger_t	..	??

Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

/home/marko/Documents/embedded_workspace/timer_driver/ timer_cc_interface.h	
General interface covering user accesses to a timer's capture and compare functionality	??
/home/marko/Documents/embedded_workspace/timer_driver/ timer_cc_stm32f411_config.c	
Chip specific configuration table for each planned CC channel	??
/home/marko/Documents/embedded_workspace/timer_driver/ timer_cc_stm32f411_config.h	
Chip specific header containing requisite enums and structs for proper configuration	??
/home/marko/Documents/embedded_workspace/timer_driver/ timer_interface.h	
General interface covering user accesses to a timer's timebase functionality	??
/home/marko/Documents/embedded_workspace/timer_driver/ timer_stm32f411.c	
Microcontroller specific implementation of timer functionality	??
/home/marko/Documents/embedded_workspace/timer_driver/ timer_stm32f411_config.c	
Collection of configuration tables used to configure a timer. Config_table is the one you'll probably need the most. The _advanced and _trigger tables are only used in their respective contexts, and will remain empty unless using external triggering, one shot mode, or disabling update events	??
/home/marko/Documents/embedded_workspace/timer_driver/ timer_stm32f411_config.h	
Microcontroller specific header containing typedefs for all relevant config options	??

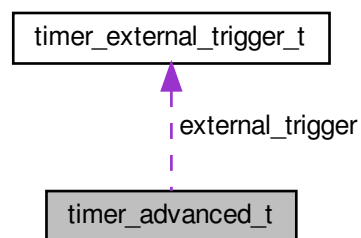
Chapter 4

Data Structure Documentation

4.1 timer_advanced_t Struct Reference

```
#include <timer_stm32f411_config.h>
```

Collaboration diagram for timer_advanced_t:



Data Fields

- [timer_alt_clock_source_t](#) clock_source
- [timer_opm_t](#) one_pulse_mode
- [timer_udis_t](#) update_event_dis
- [timer_slave_mode_t](#) slave_mode
- [timer_trigger_t](#) trigger_source
- [timer_master_slave_mode_t](#) msm
- const [timer_external_trigger_t](#) * external_trigger

4.1.1 Detailed Description

Advanced structure contains access to features such as one pulse mode, update event disables, and most importantly, slave modes and external clock sources through slave_mode, trigger_source, and *external_trigger

4.1.2 Field Documentation

4.1.2.1 clock_source

`timer_alt_clock_source_t` clock_source

Determines alternate clock usage

4.1.2.2 external_trigger

`const timer_external_trigger_t*` external_trigger

Struct containing configuration information for trigger sources external to the peripheral

4.1.2.3 msm

`timer_master_slave_mode_t` msm

Master/Slave behaviour. Determines whether the master and this timer synchronise themselves

4.1.2.4 one_pulse_mode

`timer_opm_t` one_pulse_mode

Determines whether the timer restarts after completing a count cycle

4.1.2.5 slave_mode

`timer_slave_mode_t` slave_mode

Determines from where the timer receives its clock and how it responds to it

4.1.2.6 trigger_source

`timer_trigger_t` trigger_source

Trigger sources for slave behaviour, works with slave_mode

4.1.2.7 update_event_dis

`timer_uadis_t` update_event_dis

Determines whether the timer generates update events after count cycles

The documentation for this struct was generated from the following file:

- [/home/marko/Documents/embedded_workspace/timer_driver/timer_stm32f411_config.h](#)

4.2 timer_cc_config_t Struct Reference

```
#include <timer_cc_stm32f411_config.h>
```

Data Fields

- [timer_cc_mode_t](#) **cc_mode**
- [timer_cc_output_polarity_t](#) **output_polarity**
- [timer_cc_output_fe_t](#) **output_fast_enable**
- [timer_cc_output_pe_t](#) **output_preload_enable**
- [timer_cc_output_mode_t](#) **output_mode**
- [timer_cc_output_ce_t](#) **output_clear_enable**
- [timer_cc_input_prescaler_t](#) **input_event_prescaler**
- [timer_cc_input_filter_t](#) **input_event_filter**
- [timer_cc_input_polarity_t](#) **input_polarity**

4.2.1 Detailed Description

Dual-purpose CC config structure which is parsed differently depending on the cc_mode member.

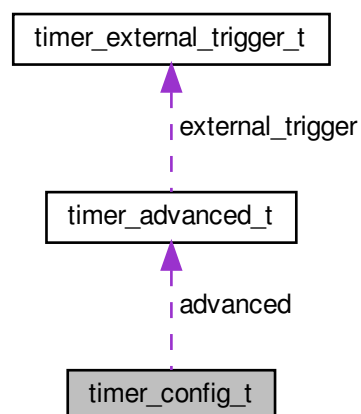
The documentation for this struct was generated from the following file:

- [/home/marko/Documents/embedded_workspace/timer_driver/timer_cc_stm32f411_config.h](#)

4.3 timer_config_t Struct Reference

```
#include <timer_stm32f411_config.h>
```

Collaboration diagram for timer_config_t:



Data Fields

- [timer_alignment_t](#) alignment
- [timer_direction_t](#) direction
- [timer_prescaler_t](#) prescaler
- [uint32_t](#) auto_reload
- [timer_arpe_t](#) auto_reload_preload_en
- const [timer_advanced_t](#)* advanced

4.3.1 Detailed Description

Basic config data. Used to configure the timebase of the timer.

4.3.2 Field Documentation

4.3.2.1 advanced

```
const timer\_advanced\_t* advanced
```

Pointer to a structure containing more advanced options.

4.3.2.2 alignment

```
timer\_alignment\_t alignment
```

Determines whether the timer counts unidirectionally or bidirectionally

4.3.2.3 auto_reload

```
uint32\_t auto_reload
```

The value by which the counter generates an update event and restarts counting

4.3.2.4 auto_reload_preload_en

```
timer\_arpe\_t auto_reload_preload_en
```

Setting deciding whether new Auto_Reload values are transferred immediately or after next update

4.3.2.5 direction

```
timer\_direction\_t direction
```

Determines count direction when unidirectional

4.3.2.6 prescaler

`timer_prescaler_t` prescaler

Division factor of peripheral input clock

The documentation for this struct was generated from the following file:

- [/home/marko/Documents/embedded_workspace/timer_driver/timer_stm32f411_config.h](#)

4.4 timer_external_trigger_t Struct Reference

```
#include <timer_stm32f411_config.h>
```

Data Fields

- [timer_digital_filter_clock_div_t](#) dts
- [timer_external_trigger_prescaler_t](#) prescaler
- [timer_external_trigger_filter_t](#) filter
- [timer_external_trigger_polarity_t](#) polarity

4.4.1 Detailed Description

Used to configure the behaviour of the timer when reading external triggers. Embedded within the advanced sub-structure.

4.4.2 Field Documentation

4.4.2.1 dts

`timer_digital_filter_clock_div_t` dts

Sampling frequency settings

4.4.2.2 filter

`timer_external_trigger_filter_t` filter

Filter settings when using ETR

4.4.2.3 polarity

`timer_external_trigger_polarity_t` polarity

ETR polarity settings

4.4.2.4 prescaler

`timer_external_trigger_prescaler_t` prescaler

Sampling frequency prescaler settings when using ETR

The documentation for this struct was generated from the following file:

- [/home/marko/Documents/embedded_workspace/timer_driver/timer_stm32f411_config.h](#)

Chapter 5

File Documentation

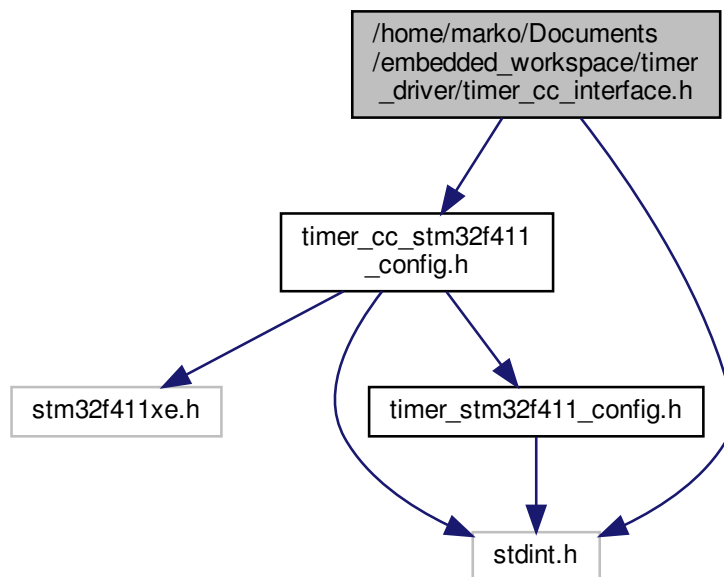
5.1 /home/marko/Documents/embedded_workspace/timer_driver/timer_cc_interface.h File Reference

General interface covering user accesses to a timer's capture and compare functionality.

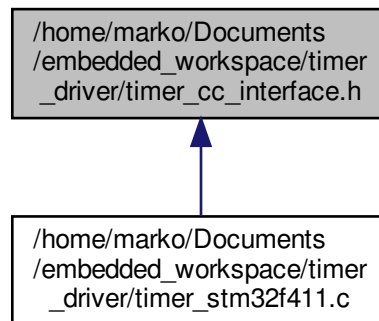
```
#include "timer_cc_stm32f411_config.h"
```

```
#include <stdint.h>
```

Include dependency graph for timer_cc_interface.h:



This graph shows which files directly or indirectly include this file:



Functions

- void [timer_cc_init](#) ([timer_cc_config_t](#) *cc_config_table)
- void [timer_cc_control](#) ([timer_cc_t](#) timer_cc, [timer_control_t](#) signal)
- [uint16_t](#) [timer_cc_read](#) ([timer_cc_t](#) timer_cc)
- void [timer_cc_write](#) ([timer_cc_t](#) timer_cc, [uint16_t](#) value)
- void [timer_cc_pwm_duty_cycle_set](#) ([timer_cc_t](#) timer_cc, [uint32_t](#) duty_cycle_pcmt)
- [uint32_t](#) [timer_cc_pwm_duty_cycle_get](#) ([timer_cc_t](#) timer_cc)

5.1.1 Detailed Description

General interface covering user accesses to a timer's capture and compare functionality.

5.1.2 Function Documentation

5.1.2.1 timer_cc_control()

```
void timer_cc_control (
    timer\_cc\_t timer_cc,
    timer\_control\_t signal )
```

Description:

This function activates or deactivates a channel.

PRE-CONDITION: timer_cc_init has been called and finished successfully

POST-CONDITION: The timer cc channel has been activated/deactivated according to the signal

Parameters

<i>timer_cc</i>	is a cc channel present on chip
<i>signal</i>	commands the channel to start or stop

Returns

void

Example:

```
timer_cc_init(timer_cc_config);
timer_cc_control(TIMER2_CC3, TIMER_START);
```

See also

[timer_cc_init](#)
[timer_cc_read](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.1.2.2 timer_cc_init()

```
void timer_cc_init (
    timer_cc_config_t * config_table )
```

Description:

This function is used to initialise the capture compare units based on the configuration table defined in the [timer_cc_stm32f411_config.c](#)

PRE-CONDITION: CC configuration table needs to be populated (sizeof > 0)

PRE-CONDITION: [timer_init\(\)](#) has been successfully carried out on the timers planned for use. PRE-CONDITION: The timer channel pins (TIMx_CHy) planned for use have been multiplexed appropriately with [gpio_init\(\)](#)

POST-CONDITION: The timer capture/compare channels are ready for use.

Parameters

<i>config_table</i>	is a pointer to the configuration table that contains the initialisation structures for each cc channel.
---------------------	--

Returns

void

Example:

```

const timer_config_t *timer_config = timer_config_get();
timer_init(timer_config);
const timer_cc_config_t *timer_cc_config = timer_cc_config_get();
timer_cc_init(timer_cc_config);

```

See also[timer_cc_config_get](#)[timer_cc_init_output](#)[timer_cc_init_input](#)**- CHANGE HISTORY -**

Date	Software Version	Initials	Description
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5.1.2.3 timer_cc_pwm_duty_cycle_get()

```

uint32_t timer_cc_pwm_duty_cycle_get (
    timer_cc_t timer_cc )

```

Description:

This function returns a ~1% correct estimation of the current pwm duty cycle for CCy

PRE-CONDITION: timer_init for the appropriate timer has been called and finished successfully PRE-CONDITION: timer_cc_init has been called and finished successfully PRE-CONDITION: the timer_cc channel in question has been configured in PWM MDOE 1 or 2

POST-CONDITION: The function returns an estimate of the current duty cycle value to TIMx_CCR

Parameters

<i>timer_cc</i>	is a cc channel present on chip
-----------------	---------------------------------

Returns

uint32_t

Example:

```

timer_init(timer_config);
timer_cc_init(timer_cc_config);
timer_control(TIMER1, TIMER_START);
uint32_t current_dc = timer_cc_pwm_duty_cycle_get(TIMER1_CC1);

```

See also

[timer_cc_control](#)
[timer_cc_write](#)
[timer_cc_read](#)
[timer_cc_pwm_duty_cycle_set](#)
- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.1.2.4 timer_cc_pwm_duty_cycle_set()

```

void timer_cc_pwm_duty_cycle_set (
    timer_cc_t timer_cc,
    uint32_t duty_cycle_pcmt )

```

Description:

This function is fed a natural number from 0 - 100 representing the duty cycle, and calculates an approximation for the required 16-32bit value in CCRy

Note: This PWM calculation mode works with as small as 2% error for PWM frequencies of up to 100kHz when run on the APB2 bus timers at 96MHz, i.e. TIM1,9,10,11. This suits almost all DC motor applications, heating/slow response systems, and low frequency power supplies. If you want to use it for high quality audio (200kHz, an implementation using the FPU will keep the error low. The resolution at such high frequencies drops to about 0.2% of your output voltage.

The error on this duty cycle calculation rises the fewer ticks you use for PWM generation. A 22kHz PWM on a 48MHz 16bit timer leads to a maximum error of <0.5% when generating a 50% signal. If "absolute precision" is required, I will look into using the FPU, but I rather wouldn't.

PRE-CONDITION: timer_init for the appropriate timer has been called and finished successfully PRE-CONDITION: timer_cc_init has been called and finished successfully PRE-CONDITION: the timer_cc channel in question has been configured in PWM MDOE 1 or 2

POST-CONDITION: The function writes the correct duty cycle value to TIMx_CCR

Parameters

<i>timer_cc</i>	is a cc channel present on chip
<i>duty_cycle_pcmt</i>	is the new duty cycle

Returns

void

Example:

```

timer_init(timer_config);
timer_cc_init(timer_cc_config);
timer_control(TIMER1, TIMER_START);
timer_cc_pwm_duty_cycle_set(TIMER1_CC1, 70);
timer_cc_control(TIMER1_CC1, TIMER_START);

```

See also

[timer_cc_control](#)
[timer_cc_write](#)
[timer_cc_read](#)
[timer_cc_pwm_duty_cycle_get](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.1.2.5 timer_cc_read()

```

uint16_t timer_cc_read (
    timer_cc_t timer_cc )

```

Description:

This function returns the current contents (target value) of the appropriate CCR register

PRE-CONDITION: timer_cc_init has been called and finished successfully

POST-CONDITION: The function returns the contents of CCR

Parameters

<i>timer_cc</i>	is a cc channel present on chip
-----------------	---------------------------------

Returns

uint16_t

Example:

```

timer_cc_init(timer_cc_config);
timer_cc_control(TIMER2_CC3, TIMER_START);
...
uint16_t timer2_cc3_value = timer_cc_read(TIMER2_CC3);

```

See also

[timer_cc_control](#)
[timer_cc_write](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.1.2.6 timer_cc_write()

```
void timer_cc_write (
    timer_cc_t timer_cc,
    uint16_t value )
```

Description:

This function writes the target value to the appropriate CCR register

PRE-CONDITION: timer_cc_init has been called and finished succesfully

POST-CONDITION: The functon writes the new CCR

Parameters

<i>timer_cc</i>	is a cc channel present on chip
<i>value</i>	is the new desired CC target

Returns

void

Example:

```
timer_cc_init(timer_cc_config);
timer_cc_control(TIMER2_CC3, TIMER_START);
...
uint16_t timer2_cc3_value = 0xDAB;
timer_cc_write(TIMER2_CC3, timer2_cc3_value);
```

See also

[timer_cc_control](#)
[timer_cc_write](#)

- CHANGE HISTORY -

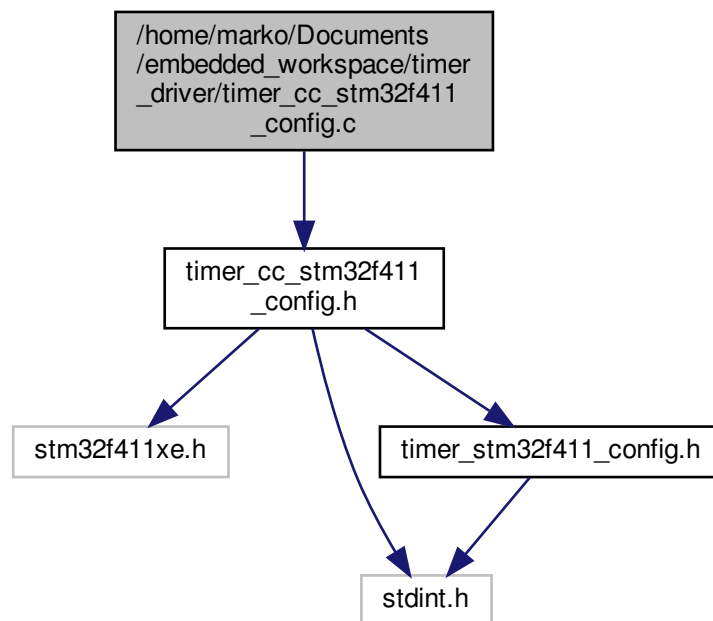
Date	Software Version	Initials	Description
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5.2 `/home/marko/Documents/embedded_workspace/timer_driver/timer_cc_stm32f411_config.c` File Reference

Chip specific configuration table for each planned CC channel.

```
#include "timer_cc_stm32f411_config.h"
```

Include dependency graph for `timer_cc_stm32f411_config.c`:



Functions

- const `timer_cc_config_t` * `timer_cc_config_get` (void)

Variables

- static const `timer_cc_config_t` `config_table` [NUM_CCERS]

5.2.1 Detailed Description

Chip specific configuration table for each planned CC channel.

5.2.2 Function Documentation

5.2.2.1 timer_cc_config_get()

```
const timer_cc_config_t* timer_cc_config_get (  
    void )
```

Description:

This function is used to obtain the configuration data for the CC channels of the timers

PRE-CONDITION: Configuration table needs to populated (sizeof > 0)

POST-CONDITION: The timer CC channels are configured and ready for use.

Returns

const timer_cc_config_t *

Example:

```
const timer_config_t *timer_config = timer_config_get();  
timer_init(timer_config);  
const timer_cc_config_t *timer_cc_config =  
    timer_cc_config_get();  
timer_cc_init(timer_cc_config);
```

See also

[timer_init](#)
[timer_config_get](#)
[timer_cc_init](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.2.3 Variable Documentation

5.2.3.1 config_table

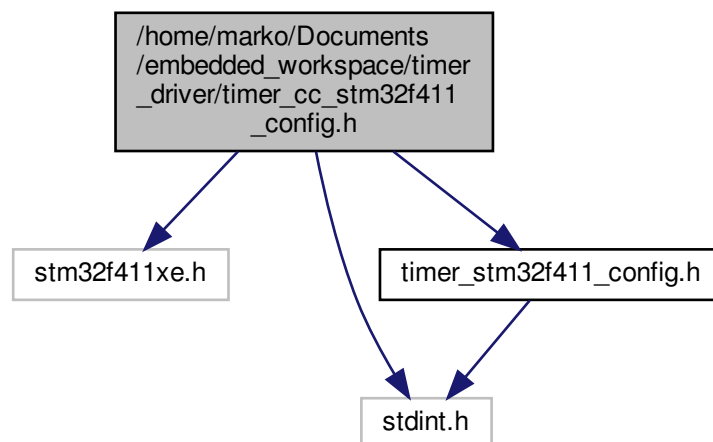
```
const timer_cc_config_t config_table[NUM_CCRS] [static]
```

Configuration table containing settings for every CCR channel

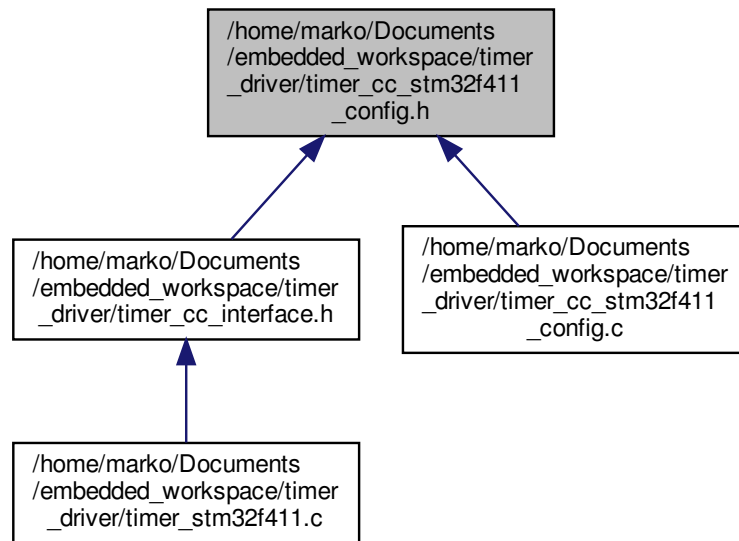
5.3 /home/marko/Documents/embedded_workspace/timer_driver/timer_cc_stm32f411_config.h File Reference

Chip specific header containing requisite enums and structs for proper configuration.

```
#include "stm32f411xe.h"
#include <stdint.h>
#include "timer_stm32f411_config.h"
Include dependency graph for timer_cc_stm32f411_config.h:
```



This graph shows which files directly or indirectly include this file:



Data Structures

- struct [timer_cc_config_t](#)

Typedefs

- typedef [timer_external_trigger_filter_t](#) [timer_cc_input_filter_t](#)

Enumerations

- enum [timer_cc_t](#) { [TIMER1_CCR1](#), [TIMER1_CCR2](#), [TIMER1_CCR3](#), [TIMER1_CCR4](#), [TIMER2_CCR1](#), [TIMER2_CCR2](#), [TIMER2_CCR3](#), [TIMER2_CCR4](#), [TIMER3_CCR1](#), [TIMER3_CCR2](#), [TIMER3_CCR3](#), [TIMER3_CCR4](#), [TIMER4_CCR1](#), [TIMER4_CCR2](#), [TIMER4_CCR3](#), [TIMER4_CCR4](#), [TIMER5_CCR1](#), [TIMER5_CCR2](#), [TIMER5_CCR3](#), [TIMER5_CCR4](#), [TIMER9_CCR1](#), [TIMER9_CCR2](#), [TIMER10_CCR1](#), [TIMER11_CCR1](#), [NUM_CCRES](#) }
- enum [timer_cc_mode_t](#) { [CC_OUTPUT](#), [CC_INPUT_TI_SELF](#), [CC_INPUT_TI_OPPOSITE](#), [CC_INPUT_TI_RC](#) }
- enum [timer_cc_output_polarity_t](#) { [OUTPUT_ACTIVE_HIGH](#), [OUTPUT_ACTIVE_LOW](#) }
- enum [timer_cc_output_fe_t](#) { [CC_FAST_ENABLE_OFF](#), [CC_FAST_ENABLE_ON](#) }
- enum [timer_cc_output_pe_t](#) { [CC_PRELOAD_BUFFER_DISABLED](#), [CC_PRELOAD_BUFFER_ENABLED](#) }
- enum [timer_cc_output_ce_t](#) { [CC_OUTPUT_CLEAR_DISABLED](#), [CC_OUTPUT_CLEAR_ENABLED](#) }
- enum [timer_cc_output_mode_t](#) { [FROZEN](#), [ACTIVE_MATCH](#), [INACTIVE_MATCH](#), [TOGGLE_MATCH](#), [FORCE_INACTIVE](#), [FORCE_ACTIVE](#), [PWM_MODE_ONE](#), [PWM_MODE_TWO](#) }
- enum [timer_cc_input_polarity_t](#) { [RISING_EDGE](#), [FALLING_EDGE](#), [BOTH_EDGES](#) }
- enum [timer_cc_input_prescaler_t](#) { [CAPTURE_DIV_1](#), [CAPTURE_DIV_2](#), [CAPTURE_DIV_4](#), [CAPTURE_DIV_8](#) }

Functions

- const [timer_cc_config_t](#) * [timer_cc_config_get](#) (void)

5.3.1 Detailed Description

Chip specific header containing requisite enums and structs for proper configuration.

5.3.2 Typedef Documentation

5.3.2.1 [timer_cc_input_filter_t](#)

```
typedef timer\_external\_trigger\_filter\_t timer\_cc\_input\_filter\_t
```

Contains the options for the sampling frequency and consecutive event (low pass) filter for the Tly input pin. See

See also

[timer_external_trigger_filter_t](#) for the options

5.3.3 Enumeration Type Documentation

5.3.3.1 [timer_cc_input_polarity_t](#)

```
enum timer\_cc\_input\_polarity\_t
```

Contains the options for the input capture channels edge detection unit.

Enumerator

RISING_EDGE	The TIMx_CCy edge detector (ED) responds to rising edges in Tly
FALLING_EDGE	The TIMx_CCy edge detector (ED) responds to falling edges in Tly
BOTH_EDGES	The TIMx_CCy edge detector (ED) responds to both edges in Tly

5.3.3.2 [timer_cc_input_prescaler_t](#)

```
enum timer\_cc\_input\_prescaler\_t
```

Contains the options for prescaling of the filtered events

Enumerator

CAPTURE_DIV↔ _1	A capture occurs every detected event
CAPTURE_DIV↔ _2	A capture occurs every second event
CAPTURE_DIV↔ _4	A capture occurs every fourth event
CAPTURE_DIV↔ _8	A capture occurs every eighth event

5.3.3.3 timer_cc_mode_t

```
enum timer_cc_mode_t
```

Contains the modes a cc channel can be in

Enumerator

CC_OUTPUT	The CC channel acts as an output
CC_INPUT_TI_SELF	The CC channel acts an input, which uses the signal from the same channel. e.g TIM3_CH pin (TI3) is processed, and then used within CC3 operations
CC_INPUT_TI_OPPOSITE	The CC channel acts as an input, which uses the signal from its partner channel. e.g. TIM3_CH pin (TI3) is processed, and used by CC4 for its operations
CC_INPUT_TRC	The CC channel acts as an input, and uses the trigger defined in timer_trigger_t

5.3.3.4 timer_cc_output_ce_t

```
enum timer_cc_output_ce_t
```

Contains the options for output clearing. When activated, the output channel immediately drops to its inactive level upon an ETRF input

5.3.3.5 timer_cc_output_fe_t

```
enum timer_cc_output_fe_t
```

Contains options for output fast enable, an option which allows outputs to respond faster (3 vs 5 clock cycles) to a trigger event in PWM mode.

5.3.3.6 timer_cc_output_mode_t

```
enum timer_cc_output_mode_t
```

Contains the various output modes a CC channel can be in.

Enumerator

FROZEN	The cc output pin doesn't respond to matches between TIMx_CNT and TIMx_CCRy
ACTIVE_MATCH	The cc output pin is driven to its active level upon a CNT & CCRy match
INACTIVE_MATCH	The cc output pin is driven to its inactive level upon a CNT & CCRy match
TOGGLE_MATCH	The cc output pin's state is toggled upon CNT & CCRy matches
FORCE_INACTIVE	The cc output pin is forced to its inactive level
FORCE_ACTIVE	The cc output pin is forced to its active level
PWM_MODE_ONE	The cc output pin operates in PWM Non-Inverted Duty Cycles
PWM_MODE_TWO	The cc output pin operates in PWM Inverted Duty Cycles

5.3.3.7 timer_cc_output_pe_t

```
enum timer_cc_output_pe_t
```

Contains options for output preload buffering. Works identically to auto-reload preload. When enabled, writes to TIMx_CCRy are only reflected after an update event

5.3.3.8 timer_cc_output_polarity_t

```
enum timer_cc_output_polarity_t
```

Contains self explanatory polarity options for the output of a particular channel

5.3.3.9 timer_cc_t

```
enum timer_cc_t
```

Contains all of the capture and compare channel on chip

5.3.4 Function Documentation

5.3.4.1 timer_cc_config_get()

```
const timer_cc_config_t* timer_cc_config_get (  
    void )
```

Description:

This function is used to obtain the configuration data for the CC channels of the timers

PRE-CONDITION: Configuration table needs to be populated (sizeof > 0)

POST-CONDITION: The timer CC channels are configured and ready for use.

Returns

const timer_cc_config_t *

Example:

```
const timer_config_t *timer_config = timer_config_get();  
timer_init(timer_config);  
const timer_cc_config_t *timer_cc_config =  
    timer_cc_config_get();  
timer_cc_init(timer_cc_config);
```

See also

[timer_init](#)
[timer_config_get](#)
[timer_cc_init](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
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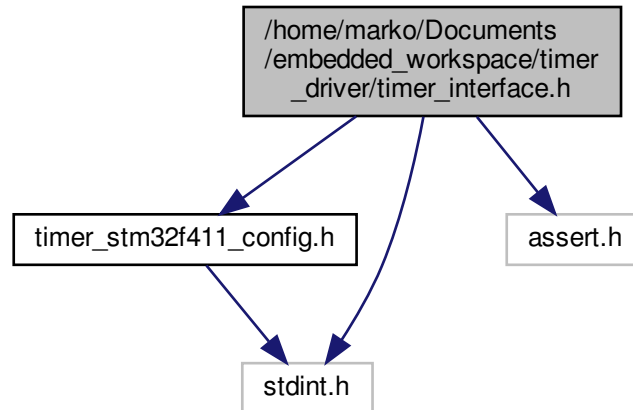
5.4 /home/marko/Documents/embedded_workspace/timer_driver/timer_interface.h File Reference

General interface covering user accesses to a timer's timebase functionality.

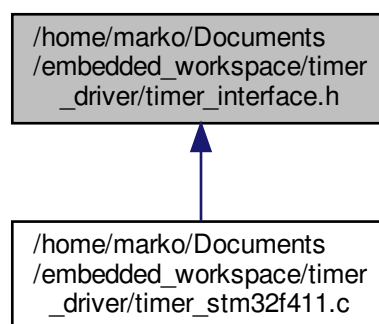
```
#include "timer_stm32f411_config.h"  
#include <stdint.h>
```

```
#include <assert.h>
```

Include dependency graph for timer_interface.h:



This graph shows which files directly or indirectly include this file:



Macros

- `#define DISABLED 0`
- `#define ENABLED 1`

Enumerations

- `enum timer_control_t { TIMER_STOP, TIMER_START }`
- `enum timer_interrupt_control_t { INTERRUPT_DISABLE, INTERRUPT_ENABLE }`

Functions

- void `timer_init` (`timer_config_t` *`config_table`)
- void `timer_control` (`timer_t` `timer`, `timer_control_t` `signal`)
- `uint32_t` `timer_read` (`timer_t` `timer`)
- void `timer_prescaler_set` (`timer_t` `timer`, `timer_prescaler_t` `prescaler`)
- `timer_prescaler_t` `timer_prescaler_get` (`timer_t` `timer`)
- void `timer_interrupt_control` (`timer_t` `timer`, `timer_interrupt_t` `interrupt`, `timer_interrupt_control_t` `signal`)
- void `timer_register_write` (`uint32_t` `timer_register`, `uint32_t` `value`)
- `uint32_t` `timer_register_read` (`uint32_t` `timer_register`)

5.4.1 Detailed Description

General interface covering user accesses to a timer's timebase functionality.

5.4.2 Macro Definition Documentation

5.4.2.1 DISABLED

```
#define DISABLED 0
```

DISABLED and ENABLED macros find their way wherever only a single bit is required to define a mode. Will probalby be phased out for small typedefs in the future.

5.4.2.2 ENABLED

```
#define ENABLED 1
```

DISABLED and ENABLED macros find their way wherever only a single bit is required to define a mode. Will probalby be phased out for small typedefs in the future.

5.4.3 Enumeration Type Documentation

5.4.3.1 timer_control_t

```
enum timer_control_t
```

Universal start/stop signal. Won't change from platform to platform, although the underlying code might

Enumerator

TIMER_STOP	Stops the timer
TIMER_START	Starts the timer

5.4.3.2 timer_interrupt_control_t

enum `timer_interrupt_control_t`

Universal interrupt enable/disable signal. Won't change from platform to platform

Enumerator

<code>INTERRUPT_DISABLE</code>	Disables the selected interrupt
<code>INTERRUPT_ENABLE</code>	Enables the selected interrupt

5.4.4 Function Documentation

5.4.4.1 timer_control()

```
void timer_control (
    timer_t timer,
    timer_control_t signal )
```

Description:

This function is used to start or stop the counter.

PRE-CONDITION: The timer has been successfully initiated through `timer_init()`

POST-CONDITION: The timer has started/stop, as per the signal

Parameters

<i>timer</i>	refers to any timer present on-chip
<i>signal</i>	determines whether the timer stops or starts

Returns

void

Example:

```
timer_init(config);
timer_control(TIMER4, TIMER_START);
```

See also

[timer_init](#)
[timer_read](#)
[timer_interrupt_control](#)
- CHANGE HISTORY -

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5.4.4.2 timer_init()

```
void timer_init (  
    timer_config_t * config_table )
```

Description:

This function is used to initialise the timer based on the configuration table defined in the [timer_stm32f411_config.c](#)

PRE-CONDITION: Configuration table needs to populated (sizeof > 0)

PRE-CONDITION (conditional): If using advanced features, the advanced pointer for the appropriate timer must be non-null
PRE-CONDITION (conditional): If using external triggers or TI1/TI2 triggers, the gpio pins must be configured with appropriate AF settings
PRE-CONDITION (conditional): If using external triggers, the external trigger pointer in the advanced structure must be non-null
PRE-CONDITION: The RCC clocks for all planned timers must be configured and enabled.

POST-CONDITION: The timers are ready for use.

Parameters

<i>config_table</i>	is a pointer to the configuration table that contains the initialisation structures for each timer.
---------------------	---

Returns

void

Example:

```
const timer_config_t *timer_config = timer_config_get();  
timer_init(timer_config);
```

See also

[timer_config_get](#)
[timer_init_external_mode_1](#)
[timer_init_external_mode_2](#)
[timer_init_slave_mode](#)
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5.4.4.3 timer_interrupt_control()

```
void timer_interrupt_control (
    timer_t timer,
    timer_interrupt_t interrupt,
    timer_interrupt_control_t signal )
```

Description:

Activates or deactivates the selected interrupt

PRE-CONDITION: The timer has been successfully initiated through [timer_init\(\)](#) PRE-CONDITION: The requested interrupt is actually available on the selected timer.

POST-CONDITION: The selected interrupt is enabled/disabled

Parameters

<i>timer</i>	refers to any timer present on-chip
<i>interrupt</i>	refers to the selected interrupt type
<i>signal</i>	decides whether the interrupt is enabled or disabled

Returns

void

Example:

```
timer_init(config);
timer_interrupt_control(TIMER1, UPDATE_INTERRUPT,
    INTERRUPT_ENABLE);
timer_control(TIMER1, TIMER_START);
```

See also

[timer_control](#)

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check for invalid combinations

Only timer 1 has BREAK and COM

Timers 9/10/11 don't have CCs 3 and 4

Timers 10/11 don't have CC2 either

Timers 10 and 11 don't have trigger interrupts

5.4.4.4 timer_prescaler_get()

```
timer_prescaler_t timer_prescaler_get (
    timer_t timer )
```

Description:

Gets the prescaler value

PRE-CONDITION: The timer has been successfully initiated through [timer_init\(\)](#)

POST-CONDITION: The timer's current prescaler value (TIMx_PSC) is returned

Parameters

<i>timer</i>	refers to any timer present on-chip
--------------	-------------------------------------

Returns

timer_prescaler_t (uint16_t)

Example:

```
timer_prescaler_t curr_prescaler_timer3 = timer_prescaler_get(
    TIMER3);
```

See also

[timer_control](#)
[timer_prescaler_set](#)
[timer_interrupt_control](#)
[timer_read](#)

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Date	Software Version	Initials	Description
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5.4.4.5 timer_prescaler_set()

```
void timer_prescaler_set (
    timer_t timer,
    timer_prescaler_t prescaler )
```

Description:

Sets the prescaler value "on the fly"

PRE-CONDITION: The timer has been successfully initiated through [timer_init\(\)](#)

POST-CONDITION: The timer's clock is divided by the new prescaler

Parameters

<i>timer</i>	refers to any timer present on-chip
<i>prescaler</i>	is a uint16_t value

Returns

void

Example:

```
//On the fly changes of the prescaler
timer_init(config);
timer_prescaler_set(TIMERS5, 3200);
timer_control(TIMERS5, TIMER_START);
while (timer_read(TIMERS5) < 300);
timer_prescaler_set(TIMERS5, 5000);
```

See also

[timer_control](#)
[timer_prescaler_get](#)
[timer_interrupt_control](#)
[timer_read](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.4.4.6 timer_read()

```
uint32_t timer_read (
    timer_t timer )
```

Description:

This function returns the contents of a timer's CNT register

Note: Technically the function works without starting the timer, but that's useless

PRE-CONDITION: The timer has been successfully initiated through [timer_init\(\)](#)

POST-CONDITION: The function has returned the current contents of CNT

Parameters

<i>timer</i>	refers to any timer present on-chip
--------------	-------------------------------------

Returns

uint32_t

Example:

```
uint32_t curr_value = timer_read(TIMER9);
```

See also

[timer_control](#)
[timer_interrupt_control](#)
[timer_prescaler_set](#)
[timer_prescaler_get](#)
- CHANGE HISTORY -

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5.4.4.7 timer_register_read()

```
uint32_t timer_register_read (
    uint32_t timer_register )
```

Description:

Read the current value of the register in timer address. It is the user's own responsibility to consult the RM0383 to ensure that no reserved bits are overwritten, etc.
Intended to be used alongside `timer_register_write()` to create composite advanced user functions

PRE-CONDITION: The address does in fact lie in the address space of any timer.

POST-CONDITION: The register's current contents are returned

Parameters

<code>timer_register</code>	is a <code>uint32_t</code> which is cast as a 32bit address
-----------------------------	---

Returns

`uint32_t` timer_register's contents

Example:

```
uint32_t dier_timer3 = timer_register_read(TIM3_BASE + 0x0C); //get current value
dier_timer3 &= ~(0x01UL << TIM_DIER_CC3DE_Pos); //clear the DMA request on CC3 bit
timer_register_write(TIM3_BASE + 0x0C, dier_timer3);
```

See also

[timer_register_write](#)

[timer_read](#)

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5.4.4.8 timer_register_write()

```
void timer_register_write (
    uint32_t timer_register,
    uint32_t value )
```

Description:

Writes the desired value into the desired timer address space register. It is the user's own responsibility to consult the RM0383 to ensure that no reserved bits are overwritten, etc.
Intended to be used alongside `timer_register_read()` to create composite advanced user functions

PRE-CONDITION: The address does in fact lie in the address space of any timer.

POST-CONDITION: The desired register's contents now reflect "value"

Parameters

<i>timer_register</i>	is a uint32_t which is cast as a 32bit address
<i>value</i>	is an (up to) uint32_t value which is written to the desired register

Returns

void

Example:

```
uint32_t dier_timer3 = timer_register_read(TIM3_BASE + 0x0C); //get current value
dier_timer3 &= ~(0x01UL << TIM_DIER_CC3DE_Pos); //clear the DMA request on CC3 bit
timer_register_write(TIM3_BASE + 0x0C, dier_timer3);
```

See also

[timer_register_read](#)[timer_read](#)**- CHANGE HISTORY -**

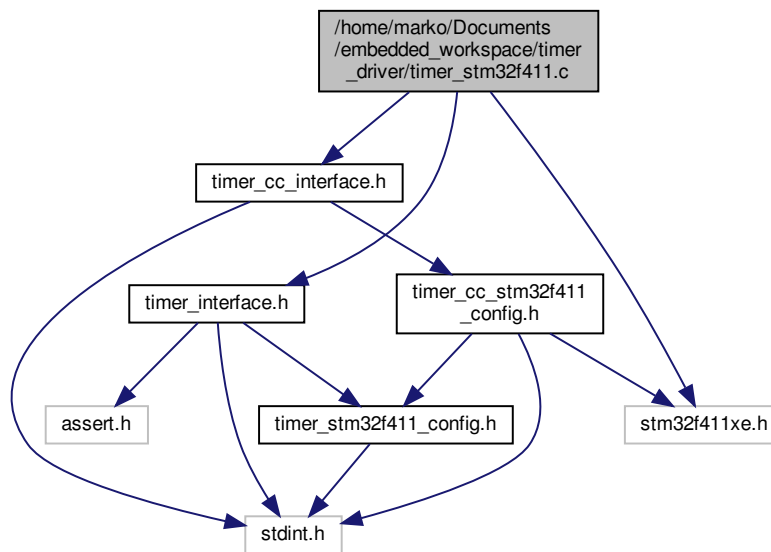
Date	Software Version	Initials	Description
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5.5 /home/marko/Documents/embedded_workspace/timer_driver/timer_stm32f411.c File Reference

Microcontroller specific implementation of timer functionality.

```
#include "timer_interface.h"
#include "timer_cc_interface.h"
#include "stm32f411xe.h"
```

Include dependency graph for timer_stm32f411.c:



Functions

- static void [timer_init_external_mode_1](#) (timer_t timer, timer_config_t *config)
- static void [timer_init_external_mode_2](#) (timer_t timer, timer_config_t *config)
- static void [timer_init_slave_mode](#) (timer_t timer, timer_config_t *config)
- void [timer_init](#) (timer_config_t *config_table)
- void [timer_control](#) (timer_t timer, timer_control_t signal)
- uint32_t [timer_read](#) (timer_t timer)
- void [timer_interrupt_control](#) (timer_t timer, timer_interrupt_t interrupt, timer_interrupt_control_t signal)
- void [timer_prescaler_set](#) (timer_t timer, timer_prescaler_t prescaler)
- timer_prescaler_t [timer_prescaler_get](#) (timer_t timer)
- void [timer_register_write](#) (uint32_t timer_register, uint32_t value)
- uint32_t [timer_register_read](#) (uint32_t timer_register)
- static void [timer_cc_init_output](#) (timer_cc_t timer_cc, timer_cc_config_t *config)
- static void [timer_cc_init_input](#) (timer_cc_t timer_cc, timer_cc_config_t *config)
- static void [timer_cc_parse_ccr](#) (timer_cc_t timer_cc, uint32_t *timer_cc_port, uint32_t *timer_cc_channel)
- void [timer_cc_init](#) (timer_cc_config_t *config_table)
- void [timer_cc_control](#) (timer_cc_t timer_cc, timer_control_t signal)
- uint16_t [timer_cc_read](#) (timer_cc_t timer_cc)
- void [timer_cc_write](#) (timer_cc_t timer_cc, uint16_t value)
- void [timer_cc_pwm_duty_cycle_set](#) (timer_cc_t timer_cc, uint32_t duty_cycle_pct)
- uint32_t [timer_cc_pwm_duty_cycle_get](#) (timer_cc_t timer_cc)

Variables

- static volatile uint32_t *const [TIM_CR1](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_CR2](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_SMCR](#) [NUM_TIMERS]

- static volatile uint32_t *const [TIM_DIER](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_SR](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_EGR](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_CCMR1](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_CCMR2](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_CCER](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_CNT](#) [NUM_TIMERS]
- static volatile uint16_t *const [TIM_PSC](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_ARR](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_RCR](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_CCR](#) [NUM_CCERS]
- static volatile uint32_t *const [TIM_BDTR](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_DCR](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_DMAR](#) [NUM_TIMERS]
- static volatile uint32_t *const [TIM_OR](#) [NUM_TIMERS]

5.5.1 Detailed Description

Microcontroller specific implementation of timer functionality.

5.5.2 Function Documentation

5.5.2.1 timer_cc_control()

```
void timer_cc_control (
    timer_cc_t timer_cc,
    timer_control_t signal )
```

Description:

This function activates or deactivates a channel.

PRE-CONDITION: timer_cc_init has been called and finished succesfully

POST-CONDITION: The timer cc channel has been activated/deactivated according to the signal

Parameters

<i>timer_cc</i>	is a cc channel present on chip
<i>signal</i>	commands the channel to start or stop

Returns

void

Example:

```
timer_cc_init(timer_cc_config);
timer_cc_control(TIMER2_CC3, TIMER_START);
```

See also

[timer_cc_init](#)
[timer_cc_read](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.5.2.2 timer_cc_init()

```
void timer_cc_init (
    timer_cc_config_t * config_table )
```

Description:

This function is used to initialise the capture compare units based on the configuration table defined in the [timer_cc_stm32f411_config.c](#)

PRE-CONDITION: CC configuration table needs to be populated (sizeof > 0)

PRE-CONDITION: [timer_init\(\)](#) has been successfully carried out on the timers planned for use. PRE-CONDITION: The timer channel pins (TIMx_CHy) planned for use have been multiplexed appropriately with [gpio_init\(\)](#)

POST-CONDITION: The timer capture/compare channels are ready for use.

Parameters

<i>config_table</i>	is a pointer to the configuration table that contains the initialisation structures for each cc channel.
---------------------	--

Returns

void

Example:

```
const timer_config_t *timer_config = timer_config_get();
timer_init(timer_config);
const timer_cc_config_t *timer_cc_config = timer_cc_config_get();
timer_cc_init(timer_cc_config);
```

See also

[timer_cc_config_get](#)
[timer_cc_init_output](#)
[timer_cc_init_input](#)

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Date	Software Version	Initials	Description
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5.5.2.3 timer_cc_init_input()

```
static void timer_cc_init_input (
    timer_cc_t timer_cc,
    timer_cc_config_t * config ) [static]
```

Description:

This function is used to initialise the current CC channel in input mode

PRE-CONDITION: The current cc config table element must be non-zero PRE-CONDITION: [timer_init\(\)](#) has been successfully carried out on the timer planned for use. PRE-CONDITION: The timer channel pins (TIMx_CHy) planned for use have been multiplexed appropriately with [gpio_init\(\)](#)

POST-CONDITION: The timer cc channel is configured in input mode

Parameters

<i>timer_cc</i>	is a cc channel present on chip
<i>config</i>	is a pointer to the configuration table element that contains the initialisation structure for timer_cc.

Returns

void

Example: Automatically called by [timer_cc_init](#) when

```
cc_config->cc_mode != CC_OUTPUT;
```

See also

[timer_cc_init](#)
[timer_cc_init_output](#)

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Date	Software Version	Initials	Description
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CC4 doesn't support "both edges" sensitivity

5.5.2.4 timer_cc_init_output()

```
static void timer_cc_init_output (
    timer_cc_t timer_cc,
    timer_cc_config_t * config ) [static]
```

Description:

This function is used to initialise the current CC channel in output mode

PRE-CONDITION: The current cc config table element must be non-zero PRE-CONDITION: [timer_init\(\)](#) has been successfully carried out on the timer planned for use. PRE-CONDITION: The timer channel pins (TIMx_CHy) planned for use have been multiplexed appropriately with gpio_init()

POST-CONDITION: The timer cc channel is configured in output mode

Parameters

<i>timer_cc</i>	is a cc channel present on chip
<i>config</i>	is a pointer to the configuration table element that contains the initialisation structure for timer_cc.

Returns

void

Example: Automatically called by timer_cc_init when

```
cc_config->cc_mode == CC_OUTPUT;
```

See also

[timer_cc_init](#)
[timer_cc_init_input](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.5.2.5 timer_cc_parse_ccr()

```
static void timer_cc_parse_ccr (
    timer_cc_t timer_cc,
    uint32_t * timer_cc_port,
    uint32_t * timer_cc_channel ) [inline], [static]
```

Description:

This function is statically called by functions to convert the raw cc_channel identifier to a mapping of port and relative channel.

PRE-CONDITION: The current cc config table element must be non-zero PRE-CONDITION: [timer_init\(\)](#) has been successfully carried out on the timer planned for use. PRE-CONDITION: The timer channel pins (TIMx_CHy) planned for use have been multiplexed appropriately with gpio_init()

POST-CONDITION: The timer cc channel is configured in output mode

Parameters

<i>timer_cc</i>	is a cc channel present on chip
<i>*timer_cc_port</i>	is a pointer to a variable which will hold the calculated port value
<i>*timer_cc_channel</i>	is a pointer to a variable which will hold the calculated channel value

Returns

void

Example: within function_x

```
uint32_t timer_cc_port, timer_cc_channel;
timer_cc_parse_ccr(timer_cc, timer_cc_port, timer_cc_channel);
```

See also

[timer_cc_init](#)
[timer_cc_control](#)
[timer_cc_read](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.5.2.6 timer_cc_pwm_duty_cycle_get()

```
uint32_t timer_cc_pwm_duty_cycle_get (
    timer_cc_t timer_cc )
```

Description:

This function returns a ~1% correct estimation of the current pwm duty cycle for CCy

PRE-CONDITION: timer_init for the appropriate timer has been called and finished successfully PRE-CONDITION: timer_cc_init has been called and finished successfully PRE-CONDITION: the timer_cc channel in question has been configured in PWM MDOE 1 or 2

POST-CONDITION: The function returns an estimate of the current duty cycle value to TIMx_CCR

Parameters

<code>timer_cc</code>	is a cc channel present on chip
-----------------------	---------------------------------

Returns

uint32_t

Example:

```
timer_init(timer_config);
timer_cc_init(timer_cc_config);
timer_control(TIMER1, TIMER_START);
uint32_t current_dc = timer_cc_pwm_duty_cycle_get(TIMER1_CC1);
```

See also

[timer_cc_control](#)
[timer_cc_write](#)
[timer_cc_read](#)
[timer_cc_pwm_duty_cycle_set](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.5.2.7 timer_cc_pwm_duty_cycle_set()

```
void timer_cc_pwm_duty_cycle_set (
    timer_cc_t timer_cc,
    uint32_t duty_cycle_pcmt )
```

Description:

This function is fed a natural number from 0 - 100 representing the duty cycle, and calculates an approximation for the required 16-32bit value in CCRy

Note: This PWM calculation mode works with as small as 2% error for PWM frequencies of up to 100kHz when run on the APB2 bus timers at 96MHz, i.e. TIM1,9,10,11. This suits almost all DC motor applications, heating/slow response systems, and low frequency power supplies. If you want to use it for high quality audio (200kHz, an implementation using the FPU will keep the error low. The resolution at such high frequencies drops to about 0.2% of your output voltage.

The error on this duty cycle calculation rises the fewer ticks you use for PWM generation. A 22kHz PWM on a 48MHz 16bit timer leads to a maximum error of <0.5% when generating a 50% signal. If "absolute precision" is required, I will look into using the FPU, but I rather wouldn't.

PRE-CONDITION: timer_init for the appropriate timer has been called and finished successfully PRE-CONDITION: timer_cc_init has been called and finished successfully PRE-CONDITION: the timer_cc channel in question has been configured in PWM MDOE 1 or 2

POST-CONDITION: The function writes the correct duty cycle value to TIMx_CCR

Parameters

<i>timer_cc</i>	is a cc channel present on chip
<i>duty_cycle_pcmt</i>	is the new duty cycle

Returns

void

Example:

```
timer_init(timer_config);
timer_cc_init(timer_cc_config);
timer_control(TIMER1, TIMER_START);
timer_cc_pwm_duty_cycle_set(TIMER1_CC1, 70);
timer_cc_control(TIMER1_CC1, TIMER_START);
```

See also

[timer_cc_control](#)
[timer_cc_write](#)
[timer_cc_read](#)
[timer_cc_pwm_duty_cycle_get](#)
- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.5.2.8 timer_cc_read()

```
uint16_t timer_cc_read (
    timer_cc_t timer_cc )
```

Description:

This function returns the current contents (target value) of the appropriate CCR register

PRE-CONDITION: `timer_cc_init` has been called and finished successfully

POST-CONDITION: The function returns the contents of CCR

Parameters

<code>timer_cc</code>	is a cc channel present on chip
-----------------------	---------------------------------

Returns

`uint16_t`

Example:

```
timer_cc_init(timer_cc_config);
timer_cc_control(TIMER2_CC3, TIMER_START);
...
uint16_t timer2_cc3_value = timer_cc_read(TIMER2_CC3);
```

See also

[timer_cc_control](#)
[timer_cc_write](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.5.2.9 timer_cc_write()

```
void timer_cc_write (
    timer_cc_t timer_cc,
    uint16_t value )
```

Description:

This function writes the target value to the appropriate CCR register

PRE-CONDITION: `timer_cc_init` has been called and finished successfully

POST-CONDITION: The function writes the new CCR

Parameters

<i>timer_cc</i>	is a cc channel present on chip
<i>value</i>	is the new desired CC target

Returns

void

Example:

```

timer_cc_init(timer_cc_config);
timer_cc_control(TIMER2_CC3, TIMER_START);
...
uint16_t timer2_cc3_value = 0xDAB;
timer_cc_write(TIMER2_CC3, timer2_cc3_value);

```

See also

[timer_cc_control](#)
[timer_cc_write](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.5.2.10 timer_control()

```

void timer_control (
    timer_t timer,
    timer_control_t signal )

```

Description:

This function is used to start or stop the counter.

PRE-CONDITION: The timer has been successfully initiated through [timer_init\(\)](#)

POST-CONDITION: The timer has started/stop, as per the signal

Parameters

<i>timer</i>	refers to any timer present on-chip
<i>signal</i>	determines whether the timer stops or starts

Returns

void

Example:

```
timer_init(config);
timer_control(TIMER4, TIMER_START);
```

See also

[timer_init](#)
[timer_read](#)
[timer_interrupt_control](#)
- CHANGE HISTORY -

Date	Software Version	Initials	Description
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5.5.2.11 timer_init()

```
void timer_init (
    timer_config_t * config_table )
```

Description:

This function is used to initialise the timer based on the configuration table defined in the [timer_stm32f411_config.c](#)

PRE-CONDITION: Configuration table needs to populated (sizeof > 0)

PRE-CONDITION (conditional): If using advanced features, the advanced pointer for the appropriate timer must be non-null
 PRE-CONDITION (conditional): If using external triggers or TI1/TI2 triggers, the gpio pins must be configured with appropriate AF settings
 PRE-CONDITION (conditional): If using external triggers, the external trigger pointer in the advanced structure must be non-null
 PRE-CONDITION: The RCC clocks for all planned timers must be configured and enabled.

POST-CONDITION: The timers are ready for use.

Parameters

<i>config_table</i>	is a pointer to the configuration table that contains the initialisation structures for each timer.
---------------------	---

Returns

void

Example:

```
const timer_config_t *timer_config = timer_config_get();
timer_init(timer_config);
```

See also

[timer_config_get](#)
[timer_init_external_mode_1](#)
[timer_init_external_mode_2](#)
[timer_init_slave_mode](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
------	------------------	----------	-------------

5.5.2.12 timer_init_external_mode_1()

```
static void timer_init_external_mode_1 (
    timer_t timer,
    timer_config_t * config ) [static]
```

Description:

This function is statically called to set the timer's clock source to the selected on-chip trigger source or TIMx_CH1 (TI1) TIMx_CH2(TI2), as well as changing the master/slave bit, if so desired.

PRE-CONDITION: The advanced pointer for the appropriate timer must be non-null **PRE-CONDITION** (conditional): If using TI1/TI2 triggers, the gpio pins must me configured with appropriate AF settings

POST-CONDITION: The timer is now clocked by the selected trigger

Parameters

<i>timer</i>	refers to any timer present on-chip
<i>config_table</i>	is a pointer to the config struct that matches timer

Returns

void

Example: Automatically called by timer_init if

```
config_table[timer]->advanced->clock_source == EXTERNAL_MODE_1
```

See also[timer_init](#)[timer_init_external_mode_2](#)[timer_init_slave_mode](#)**- CHANGE HISTORY -**

Date	Software Version	Initials	Description
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5.5.2.13 timer_init_external_mode_2()

```
static void timer_init_external_mode_2 (
    timer_t timer,
    timer_config_t * config ) [static]
```

Description:

This function is statically called to set the timer's clock source to the selected off-chip trigger source (ETR pin).

PRE-CONDITION: The advanced pointer for the appropriate timer must be non-null PRE-CONDITION: The external_trgger pointer in advanced must be non-null PRE-CONDITION: The desired ETR pin has the correct AF configuration through gpio_init

POST-CONDITION: The timer is now clocked by the selected external trigger with the desired filtration and sampling characteristics.

Parameters

<i>timer</i>	refers to any timer present on-chip
<i>config_table</i>	is a pointer to the config struct that matches timer

Returns

void

Example: Automatically called by timer_init if

```
config_table[timer]->advanced->clock_source == EXTERNAL_MODE_2
```

See also

[timer_init](#)
[timer_init_external_mode_1](#)
[timer_init_slave_mode](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
------	------------------	----------	-------------

5.5.2.14 timer_init_slave_mode()

```
static void timer_init_slave_mode (
    timer_t timer,
    timer_config_t * config ) [static]
```

Description:

This function is statically called to set the timer's slave behaviour to that defined in the advanced pointer. Includes various encoder modes, reset, gated, and trigger modes.

Note:

The encoders' behaviours are hard-coded for the time being. The inclusion of yet another encoder_settings sub-structure may be necessary, but as of now it's not included.

PRE-CONDITION: The advanced pointer for the appropriate timer must be non-null
 PRE-CONDITION (conditional): If the trigger source is ETRF, the desired ETR pin has the correct AF configuration through gpio_init
 PRE-CONDITION (conditional): If encoder modes or TI1 and TI2 are explicitly selected as trigger, the must be correctly AF configured through gpio_init

POST-CONDITION: The timer is now in the desired slave mode.

Parameters

<i>timer</i>	refers to any timer present on-chip
<i>config_table</i>	is a pointer to the config struct that matches timer

Returns

void

Example: Automatically called by timer_init if

```
config->advanced != NULL
```

See also

[timer_init](#)
[timer_init_external_mode_1](#)
[timer_init_external_mode_2](#)
- CHANGE HISTORY -

Date	Software Version	Initials	Description
------	------------------	----------	-------------

< The entire Encoder Mode Behaviour is hard-coded. For flexibility, read RM0383 12.3.16 and modify as needed

5.5.2.15 timer_interrupt_control()

```
void timer_interrupt_control (
    timer_t timer,
    timer_interrupt_t interrupt,
    timer_interrupt_control_t signal )
```

Description:

Activates or deactivates the selected interrupt

PRE-CONDITION: The timer has been successfully initiated through [timer_init\(\)](#) PRE-CONDITION: The requested interrupt is actually available on the selected timer.

POST-CONDITION: The selected interrupt is enabled/disabled

Parameters

<i>timer</i>	refers to any timer present on-chip
<i>interrupt</i>	refers to the selected interrupt type
<i>signal</i>	decides whether the interrupt is enabled or disabled

Returns

void

Example:

```
timer_init(config);
timer_interrupt_control(TIMER1, UPDATE_INTERRUPT,
    INTERRUPT_ENABLE);
timer_control(TIMER1, TIMER_START);
```

See also

[timer_control](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
------	------------------	----------	-------------

check for invalid combinations

Only timer 1 has BREAK and COM

Timers 9/10/11 don't have CCs 3 and 4

Timers 10/11 don't have CC2 either

Timers 10 and 11 don't have trigger interrupts

5.5.2.16 timer_prescaler_get()

```
timer_prescaler_t timer_prescaler_get (
    timer_t timer )
```

Description:

Gets the prescaler value

PRE-CONDITION: The timer has been successfully initiated through [timer_init\(\)](#)

POST-CONDITION: The timer's current prescaler value (TIMx_PSC) is returned

Parameters

<i>timer</i>	refers to any timer present on-chip
--------------	-------------------------------------

Returns

timer_prescaler_t (uint16_t)

Example:

```
timer_prescaler_t curr_prescaler_timer3 = timer_prescaler_get(
    TIMER3);
```

See also

[timer_control](#)
[timer_prescaler_set](#)
[timer_interrupt_control](#)
[timer_read](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
------	------------------	----------	-------------

5.5.2.17 timer_prescaler_set()

```
void timer_prescaler_set (
    timer_t timer,
    timer_prescaler_t prescaler )
```

Description:

Sets the prescaler value "on the fly"

PRE-CONDITION: The timer has been successfully initiated through [timer_init\(\)](#)

POST-CONDITION: The timer's clock is divided by the new prescaler

Parameters

<i>timer</i>	refers to any timer present on-chip
<i>prescaler</i>	is a uint16_t value

Returns

void

Example:

```
//On the fly changes of the prescaler
timer_init(config);
timer_prescaler_set(TIMERS5, 3200);
timer_control(TIMERS5, TIMER_START);
while (timer_read(TIMERS5) < 300);
timer_prescaler_set(TIMERS5, 5000);
```

See also

[timer_control](#)
[timer_prescaler_get](#)
[timer_interrupt_control](#)
[timer_read](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
------	------------------	----------	-------------

5.5.2.18 timer_read()

```
uint32_t timer_read (
    timer_t timer )
```

Description:

This function returns the contents of a timer's CNT register

Note: Technically the function works without starting the timer, but that's useless

PRE-CONDITION: The timer has been successfully initiated through [timer_init\(\)](#)

POST-CONDITION: The function has returned the current contents of CNT

Parameters

<i>timer</i>	refers to any timer present on-chip
--------------	-------------------------------------

Returns

uint32_t

Example:

```
uint32_t curr_value = timer_read(TIMER9);
```

See also

[timer_control](#)
[timer_interrupt_control](#)
[timer_prescaler_set](#)
[timer_prescaler_get](#)
- CHANGE HISTORY -

Date	Software Version	Initials	Description
------	------------------	----------	-------------

5.5.2.19 timer_register_read()

```
uint32_t timer_register_read (
    uint32_t timer_register )
```

Description:

Read the current value of the register in timer address. It is the user's own responsibility to consult the RM0383 to ensure that no reserved bits are overwritten, etc.
 Intended to be used alongside `timer_register_write()` to create composite advanced user functions

PRE-CONDITION: The address does in fact lie in the address space of any timer.

POST-CONDITION: The register's current contents are returned

Parameters

<i>timer_register</i>	is a uint32_t which is cast as a 32bit address
-----------------------	--

Returns

uint32_t timer_register's contents

Example:

```
uint32_t dier_timer3 = timer_register_read(TIM3_BASE + 0x0C); //get current value
dier_timer3 &= ~(0x01UL << TIM_DIER_CC3DE_Pos); //clear the DMA request on CC3 bit
timer_register_write(TIM3_BASE + 0x0C, dier_timer3);
```

See also

[timer_register_write](#)

[timer_read](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
------	------------------	----------	-------------

5.5.2.20 timer_register_write()

```
void timer_register_write (
    uint32_t timer_register,
    uint32_t value )
```

Description:

Writes the desired value into the desired timer address space register. It is the user's own responsibility to consult the RM0383 to ensure that no reserved bits are overwritten, etc.
Intended to be used alongside timer_register_read() to create composite advanced user functions

PRE-CONDITION: The address does in fact lie in the address space of any timer.

POST-CONDITION: The desired register's contents now reflect "value"

Parameters

<i>timer_register</i>	is a uint32_t which is cast as a 32bit address
<i>value</i>	is an (up to) uint32_t value which is written to the desired register

Returns

void

Example:

```
uint32_t dier_timer3 = timer_register_read(TIM3_BASE + 0x0C); //get current value
dier_timer3 &= ~(0x01UL << TIM_DIER_CC3DE_Pos); //clear the DMA request on CC3 bit
timer_register_write(TIM3_BASE + 0x0C, dier_timer3);
```

See also[timer_register_read](#)[timer_read](#)**- CHANGE HISTORY -**

Date	Software Version	Initials	Description
------	------------------	----------	-------------

5.5.3 Variable Documentation**5.5.3.1 TIM_ARR**

```
volatile uint32_t* const TIM_ARR[NUM\_TIMERS] [static]
```

Initial value:

```
=
{
    (uint32_t *)TIM1_BASE + 0x2CUL, (uint32_t *)TIM2_BASE + 0x2CUL,
    (uint32_t *)TIM3_BASE + 0x2CUL, (uint32_t *)TIM4_BASE + 0x2CUL,
    (uint32_t *)TIM5_BASE + 0x2CUL, (uint32_t *)TIM9_BASE + 0x2CUL,
    (uint32_t *) NULL, (uint32_t *) NULL
}
```

Array of pointers to Auto Reload registers

5.5.3.2 TIM_BDTR

```
volatile uint32_t* const TIM_BDTR[NUM\_TIMERS] [static]
```

Initial value:

```
=
{
    (uint32_t *)TIM1_BASE + 0x44UL, (uint32_t *) NULL,
    (uint32_t *) NULL, (uint32_t *) NULL,
    (uint32_t *) NULL, (uint32_t *) NULL,
    (uint32_t *) NULL, (uint32_t *) NULL
}
```

Array of pointers to Break and Dead Time registers

5.5.3.3 TIM_CCER

```
volatile uint32_t* const TIM_CCER[NUM_TIMERS] [static]
```

Initial value:

```
=
{
    (uint32_t *)TIM1_BASE + 0x20UL, (uint32_t *)TIM2_BASE + 0x20UL,
    (uint32_t *)TIM3_BASE + 0x20UL, (uint32_t *)TIM4_BASE + 0x20UL,
    (uint32_t *)TIM5_BASE + 0x20UL, (uint32_t *)TIM9_BASE + 0x20UL,
    (uint32_t *)TIM10_BASE + 0x20UL, (uint32_t *)TIM11_BASE + 0x20UL
}
```

Array of pointers to Capture and Compare Enable registers

5.5.3.4 TIM_CCMR1

```
volatile uint32_t* const TIM_CCMR1[NUM_TIMERS] [static]
```

Initial value:

```
=
{
    (uint32_t *)TIM1_BASE + 0x18UL, (uint32_t *)TIM2_BASE + 0x18UL,
    (uint32_t *)TIM3_BASE + 0x18UL, (uint32_t *)TIM4_BASE + 0x18UL,
    (uint32_t *)TIM5_BASE + 0x18UL, (uint32_t *)TIM9_BASE + 0x18UL,
    (uint32_t *)TIM10_BASE + 0x18UL, (uint32_t *)TIM11_BASE + 0x18UL
}
```

Array of pointers to Capture and Compare Mode Register 1 registers

5.5.3.5 TIM_CCMR2

```
volatile uint32_t* const TIM_CCMR2[NUM_TIMERS] [static]
```

Initial value:

```
=
{
    (uint32_t *)TIM1_BASE + 0x1CUL, (uint32_t *)TIM2_BASE + 0x1CUL,
    (uint32_t *)TIM3_BASE + 0x1CUL, (uint32_t *)TIM4_BASE + 0x1CUL,
    (uint32_t *)TIM5_BASE + 0x1CUL, (uint32_t *)NULL,
    (uint32_t *)NULL, (uint32_t *)NULL
}
```

Array of pointers to Capture and Compare Mode Register 2 registers

5.5.3.6 TIM_CCR

```
volatile uint32_t* const TIM_CCR[NUM_CCERS] [static]
```

Initial value:

```
=
{
    (uint32_t *)TIM1_BASE + 0x34UL, (uint32_t *)TIM1_BASE + 0x38UL,
    (uint32_t *)TIM1_BASE + 0x3CUL, (uint32_t *)TIM1_BASE + 0x40UL,

    (uint32_t *)TIM2_BASE + 0x34UL, (uint32_t *)TIM2_BASE + 0x38UL,
    (uint32_t *)TIM2_BASE + 0x3CUL, (uint32_t *)TIM2_BASE + 0x40UL,

    (uint32_t *)TIM3_BASE + 0x34UL, (uint32_t *)TIM3_BASE + 0x38UL,
    (uint32_t *)TIM3_BASE + 0x3CUL, (uint32_t *)TIM3_BASE + 0x40UL,

    (uint32_t *)TIM4_BASE + 0x34UL, (uint32_t *)TIM4_BASE + 0x38UL,
    (uint32_t *)TIM4_BASE + 0x3CUL, (uint32_t *)TIM4_BASE + 0x40UL,

    (uint32_t *)TIM5_BASE + 0x34UL, (uint32_t *)TIM5_BASE + 0x38UL,
    (uint32_t *)TIM5_BASE + 0x3CUL, (uint32_t *)TIM5_BASE + 0x40UL,

    (uint32_t *)TIM9_BASE + 0x34UL, (uint32_t *)TIM9_BASE + 0x38UL,

    (uint32_t *)TIM10_BASE + 0x34UL,

    (uint32_t *)TIM11_BASE + 0x34UL
}
```

Composite array of pointers to all Capture and Compare registers

5.5.3.7 TIM_CNT

```
volatile uint32_t* const TIM_CNT[NUM\_TIMERS] [static]
```

Initial value:

```
=
{
    (uint32_t *)TIM1_BASE + 0x24UL, (uint32_t *)TIM2_BASE + 0x24UL,
    (uint32_t *)TIM3_BASE + 0x24UL, (uint32_t *)TIM4_BASE + 0x24UL,
    (uint32_t *)TIM5_BASE + 0x24UL, (uint32_t *)TIM9_BASE + 0x24UL,
    (uint32_t *)TIM10_BASE + 0x24UL, (uint32_t *)TIM11_BASE + 0x24UL
}
```

Array of pointers to Count registers

5.5.3.8 TIM_CR1

```
volatile uint32_t* const TIM_CR1[NUM\_TIMERS] [static]
```

Initial value:

```
=
{
    (uint32_t *)TIM1_BASE, (uint32_t *)TIM2_BASE, (uint32_t *)TIM3_BASE,
    (uint32_t *)TIM4_BASE, (uint32_t *)TIM5_BASE, (uint32_t *)TIM9_BASE,
    (uint32_t *)TIM10_BASE, (uint32_t *)TIM11_BASE
}
```

Array of pointers to Control Register 1 registers

5.5.3.9 TIM_CR2

```
volatile uint32_t* const TIM_CR2[NUM\_TIMERS] [static]
```

Initial value:

```
=  
{  
    (uint32_t *)TIM1_BASE + 0x04UL, (uint32_t *)TIM2_BASE + 0x04UL,  
    (uint32_t *)TIM3_BASE + 0x04UL, (uint32_t *)TIM4_BASE + 0x04UL,  
    (uint32_t *)TIM5_BASE + 0x04UL,  
    (uint32_t *) NULL, (uint32_t *) NULL, (uint32_t *) NULL  
}
```

Array of pointers to Control Register 2 registers

5.5.3.10 TIM_DCR

```
volatile uint32_t* const TIM_DCR[NUM\_TIMERS] [static]
```

Initial value:

```
=  
{  
    (uint32_t *)TIM1_BASE + 0x48UL, (uint32_t *)TIM2_BASE + 0x48UL,  
    (uint32_t *)TIM3_BASE + 0x48UL, (uint32_t *)TIM4_BASE + 0x48UL,  
    (uint32_t *)TIM5_BASE + 0x48UL, (uint32_t *) NULL,  
    (uint32_t *) NULL, (uint32_t *) NULL  
}
```

Array of pointers to DMA Control registers

5.5.3.11 TIM_DIER

```
volatile uint32_t* const TIM_DIER[NUM\_TIMERS] [static]
```

Initial value:

```
=  
{  
    (uint32_t *)TIM1_BASE + 0x0CUL, (uint32_t *)TIM2_BASE + 0x0CUL,  
    (uint32_t *)TIM3_BASE + 0x0CUL, (uint32_t *)TIM4_BASE + 0x0CUL,  
    (uint32_t *)TIM5_BASE + 0x0CUL, (uint32_t *)TIM9_BASE + 0x0CUL,  
    (uint32_t *)TIM10_BASE + 0x0CUL, (uint32_t *)TIM11_BASE + 0x0CUL  
}
```

Array of pointers to DMA and Interrupt Enable registers

5.5.3.12 TIM_DMAR

```
volatile uint32_t* const TIM_DMAR[NUM\_TIMERS] [static]
```

Initial value:

```
=  
{  
    (uint32_t *)TIM1_BASE + 0x4C, (uint32_t *)TIM2_BASE + 0x4C,  
    (uint32_t *)TIM3_BASE + 0x4C, (uint32_t *)TIM4_BASE + 0x4C,  
    (uint32_t *)TIM5_BASE + 0x4C, (uint32_t *) NULL,  
    (uint32_t *) NULL, (uint32_t *) NULL  
}
```

Array of pointers to DMA Address registers

5.5.3.13 TIM_EGR

```
volatile uint32_t* const TIM_EGR[NUM_TIMERS] [static]
```

Initial value:

```
=
{
    (uint32_t *)TIM1_BASE + 0x14UL, (uint32_t *)TIM2_BASE + 0x14UL,
    (uint32_t *)TIM3_BASE + 0x14UL, (uint32_t *)TIM4_BASE + 0x14UL,
    (uint32_t *)TIM5_BASE + 0x14UL, (uint32_t *)TIM9_BASE + 0x14UL,
    (uint32_t *)TIM10_BASE + 0x14UL, (uint32_t *)TIM11_BASE + 0x14UL
}
```

Array of pointers to Event Generation registers

5.5.3.14 TIM_OR

```
volatile uint32_t* const TIM_OR[NUM_TIMERS] [static]
```

Initial value:

```
=
{
    (uint32_t *) NULL, (uint32_t *)TIM2_BASE + 0x50UL,
    (uint32_t *) NULL, (uint32_t *) NULL,
    (uint32_t *)TIM5_BASE + 0x50UL, (uint32_t *) NULL,
    (uint32_t *) NULL, (uint32_t *) TIM11_BASE + 0x50UL
}
```

Array of pointers to Option registers

5.5.3.15 TIM_PSC

```
volatile uint16_t* const TIM_PSC[NUM_TIMERS] [static]
```

Initial value:

```
=
{
    (uint16_t *)TIM1_BASE + 0x28UL, (uint16_t *)TIM2_BASE + 0x28UL,
    (uint16_t *)TIM3_BASE + 0x28UL, (uint16_t *)TIM4_BASE + 0x28UL,
    (uint16_t *)TIM5_BASE + 0x28UL, (uint16_t *)TIM9_BASE + 0x28UL,
    (uint16_t *)TIM10_BASE + 0x28UL, (uint16_t *)TIM11_BASE + 0x28UL
}
```

Array of pointers to Prescaler registers

5.5.3.16 TIM_RCR

```
volatile uint32_t* const TIM_RCR[NUM_TIMERS] [static]
```

Initial value:

```
=
{
    (uint32_t *)TIM1_BASE + 0x30UL, (uint32_t *)NULL,
    (uint32_t *) NULL, (uint32_t *) NULL,
    (uint32_t *) NULL, (uint32_t *) NULL,
    (uint32_t *) NULL, (uint32_t *) NULL
}
```

Array of registers to Repetition Counter registers

5.5.3.17 TIM_SMCR

```
volatile uint32_t* const TIM_SMCR[NUM_TIMERS] [static]
```

Initial value:

```
=
{
    (uint32_t *)TIM1_BASE + 0x08UL, (uint32_t *)TIM2_BASE + 0x08UL,
    (uint32_t *)TIM3_BASE + 0x08UL, (uint32_t *)TIM4_BASE + 0x08UL,
    (uint32_t *)TIM5_BASE + 0x08UL, (uint32_t *)TIM9_BASE + 0x08UL,
    (uint32_t *) NULL, (uint32_t *) NULL
}
```

Array of pointers to Slave Mode Config registers

5.5.3.18 TIM_SR

```
volatile uint32_t* const TIM_SR[NUM_TIMERS] [static]
```

Initial value:

```
=
{
    (uint32_t *)TIM1_BASE + 0x10UL, (uint32_t *)TIM2_BASE + 0x10UL,
    (uint32_t *)TIM3_BASE + 0x10UL, (uint32_t *)TIM4_BASE + 0x10UL,
    (uint32_t *)TIM5_BASE + 0x10UL, (uint32_t *)TIM9_BASE + 0x10UL,
    (uint32_t *)TIM10_BASE + 0x10UL, (uint32_t *)TIM11_BASE + 0x10UL
}
```

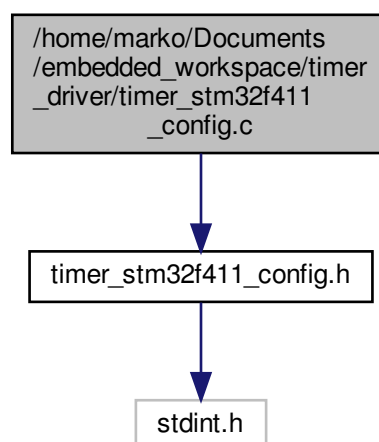
Array of pointers to Status registers

5.6 /home/marko/Documents/embedded_workspace/timer_driver/timer_stm32f411_config.c File Reference

Collection of configuration tables used to configure a timer. Config_table is the one you'll probably need the most. The _advanced and _trigger tables are only used in their respective contexts, and will remain empty unless using external triggering, one shot mode, or disabling update events.

```
#include "timer_stm32f411_config.h"
```

Include dependency graph for timer_stm32f411_config.c:



Functions

- const [timer_config_t](#) * [timer_config_get](#) (void)

Variables

- static const [timer_external_trigger_t](#) [config_trigger](#) [NUM_TIMERS]
- static const [timer_advanced_t](#) [config_advanced](#) [NUM_TIMERS]
- static const [timer_config_t](#) [config_table](#) [NUM_TIMERS]

5.6.1 Detailed Description

Collection of configuration tables used to configure a timer. [Config_table](#) is the one you'll probably need the most. The [_advanced](#) and [_trigger](#) tables are only used in their respective contexts, and will remain empty unless using external triggering, one shot mode, or disabling update events.

5.6.2 Function Documentation

5.6.2.1 [timer_config_get\(\)](#)

```
const timer\_config\_t* timer\_config\_get (
    void )
```

Description: Retrieves the config table for the timer peripheral, normally hidden statically within the [config.c](#) file.

PRE-CONDITION: The config table has been populated/exists with a size greater than 0.

POST-CONDITION: The returned value points to the base of the config table

Returns

const [timer_config_t](#) *

Note: To configure a timer, visit the [config_table](#) array in [timer_stm32f411_conig.c](#) and set all the elements of the corresponding structure. e.g.

```
static const timer\_config\_t config\_table[NUM_TIMERS] =
{
    ...
    TIM4 {EXTERNAL_MODEL1, ENCODER\_MODE\_1, CENTER\_ALIGNED\_3, 0, 15934, 775,
        ENABLED, 0},
    ...
}
```

Example:

```
const timer\_config\_t *timer\_config\_table = timer\_config\_get(void);
timer\_init(timer\_config\_table);
```

See also

[timer_init](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
------	------------------	----------	-------------

5.6.3 Variable Documentation

5.6.3.1 config_advanced

```
const timer_advanced_t config_advanced[NUM_TIMERS] [static]
```

Initial value:

```
=
{
    {INTERNAL_CLOCK, TIMER_OPM_DISABLED,
     TIMER_UDIS_DISABLED, SLAVE_MODE_DISABLED,
     TI1_EDGE_DETECTOR, MASTER_SLAVE_DISABLED, &
     config_trigger[0]},
    {},
    {},
    {},
    {},
    {},
    {},
    {}
}
```

Array containing config data for update event disabling, one shot mode, and external triggering.

5.6.3.2 config_table

```
const timer_config_t config_table[NUM_TIMERS] [static]
```

Initial value:

```
=
{
    {EDGE_ALIGNED, UP_COUNTER, 400, 16, 1, &
     config_advanced[0]},
    {},
    {},
    {},
    {},
    {},
    {},
    {}
}
```

Main config array. Used to configure the clock source, tick characteristics, prescaler, autoreload, etc.

See also

[timer_config_t](#) for more details

5.6.3.3 config_trigger

```
const timer_external_trigger_t config_trigger[NUM_TIMERS] [static]
```

Initial value:

```
=  
{  
    {},  
    {},  
    {},  
    {},  
    {},  
    {},  
    {},  
    {}  
}
```

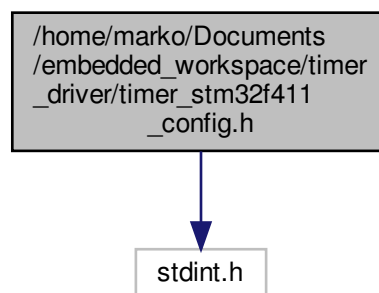
Array containing structures configuring the characteristics of external triggering for a particular timer. Look into the chapters regarding timers in RM0383 for more info.

5.7 /home/marko/Documents/embedded_workspace/timer_driver/timer_stm32f411_↵ config.h File Reference

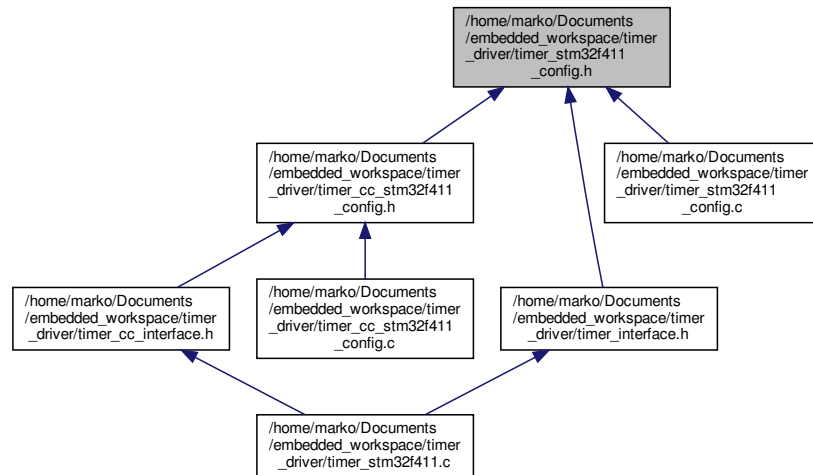
Microcontroller specific header containing typedefs for all relevant config options.

```
#include <stdint.h>
```

Include dependency graph for timer_stm32f411_config.h:



This graph shows which files directly or indirectly include this file:



Data Structures

- struct [timer_external_trigger_t](#)
- struct [timer_advanced_t](#)
- struct [timer_config_t](#)

Macros

- `#define NULL (void *)0`

Typedefs

- typedef uint16_t [timer_prescaler_t](#)

Enumerations

- enum [timer_t](#) {
[TIMER1](#), [TIMER2](#), [TIMER3](#), [TIMER4](#),
[TIMER5](#), [TIMER9](#), [TIMER10](#), [TIMER11](#),
[NUM_TIMERS](#) }
- enum [timer_interrupt_t](#) {
[UPDATE_INTERRUPT](#), [CC1_INTERRUPT](#), [CC2_INTERRUPT](#), [CC3_INTERRUPT](#),
[CC4_INTERRUPT](#), [COM_INTERRUPT](#), [TRIGGER_INTERRUPT](#), [BREAK_INTERRUPT](#) }
- enum [timer_alt_clock_source_t](#) { [INTERNAL_CLOCK](#), [EXTERNAL_MODE_1](#), [EXTERNAL_MODE_2](#) }
- enum [timer_slave_mode_t](#) {
[SLAVE_MODE_DISABLED](#), [ENCODER_MODE_1](#), [ENCODER_MODE_2](#), [ENCODER_MODE_3](#),
[RESET_MODE](#), [GATED_MODE](#), [TRIGGER_MODE](#) }
- enum [timer_trigger_t](#) {
[ITR0](#), [ITR1](#), [ITR2](#), [ITR3](#),
[TI1_EDGE_DETECTOR](#), [TI1_FP1](#), [TI2_FP2](#), [ETRF](#) }

- enum `timer_external_trigger_prescaler_t` { `TRIGGER_DIV_1`, `TRIGGER_DIV_2`, `TRIGGER_DIV_4`, `TRIGGER_DIV_8` }
- enum `timer_digital_filter_clock_div_t` { `CK_INT_TIMES_1`, `CK_INT_TIMES_2`, `CK_INT_TIMES_4` }
- enum `timer_external_trigger_filter_t` { `DTS`, `CK_INT_N_2`, `CK_INT_N_4`, `CK_INT_N_8`, `DTS_DIV_2_N_6`, `DTS_DIV_2_N_8`, `DTS_DIV_4_N_6`, `DTS_DIV_4_N_8`, `DTS_DIV_8_N_6`, `DTS_DIV_8_N_8`, `DTS_DIV_16_N_5`, `DTS_DIV_16_N_6`, `DTS_DIV_16_N_8`, `DTS_DIV_32_N_5`, `DTS_DIV_32_N_6`, `DTS_DIV_32_N_8` }
- enum `timer_master_slave_mode_t` { `MASTER_SLAVE_DISABLED`, `MASTER_SLAVE_ENABLED` }
- enum `timer_alignment_t` { `EDGE_ALIGNED`, `CENTER_ALIGNED_1`, `CENTER_ALIGNED_2`, `CENTER_ALIGNED_3` }
- enum `timer_direction_t` { `UPCOUNTER`, `DOWNCOUNTER` }
- enum `timer_opm_t` { `TIMER_OPM_DISABLED`, `TIMER_OPM_ENABLED` }
- enum `timer_arpe_t` { `TIMER_ARPE_DISABLED`, `TIMER_ARPE_ENABLED` }
- enum `timer_udis_t` { `TIMER_UDIS_DISABLED`, `TIMER_UDIS_ENABLED` }
- enum `timer_external_trigger_polarity_t` { `TRIGGER_POLARITY_NON_INVERTED`, `TRIGGER_POLARITY_INVERTED` }

Functions

- const `timer_config_t` * `timer_config_get` (void)

5.7.1 Detailed Description

Microcontroller specific header containing typedefs for all relevant config options.

5.7.2 Typedef Documentation

5.7.2.1 `timer_prescaler_t`

```
typedef uint16_t timer_prescaler_t
```

The main prescaler must be a 16bit number

5.7.3 Enumeration Type Documentation

5.7.3.1 `timer_alignment_t`

```
enum timer_alignment_t
```

Contains the options for counter alignment

Enumerator

EDGE_ALIGNED	The counter counts purely up or down, depending on the selected direction See also timer_direction_t
CENTER_ALIGNED↔ _1	The counter counts up, then down. Capture Compare match events only occur on the way down
CENTER_ALIGNED↔ _2	The counter counts up, then down. Capture Compare match events only occur on the way up
CENTER_ALIGNED↔ _3	The counter counts up, then down. Capture Compare match events occur on both ways

5.7.3.2 timer_alt_clock_source_t

```
enum timer_alt_clock_source_t
```

Defines the available clock sources. For full detail

See also

RM0383 chapters 12, 13, or 14.

Enumerator

INTERNAL_CLOCK	Default option. Timer is clocked by CK_INT. Prevents alternative configurations
EXTERNAL_MODE↔ _1	Timer is clocked by an internal trigger source TRGI. See
EXTERNAL_MODE↔ _2	Timer is clocked by the external trigger source. Identical to selecting ETRF as the trigger in External Mode 1

5.7.3.3 timer_arpe_t

```
enum timer_arpe_t
```

Auto Reload Preload Buffer options. When enabled, new ARR values are only active after the next update event. When disabled, new ARR values are immediately transferred

Enumerator

TIMER_ARPE_DISABLED	Disabled ARR buffer
TIMER_ARPE_ENABLED	Enabled ARR buffer

5.7.3.4 timer_digital_filter_clock_div_t

```
enum timer_digital_filter_clock_div_t
```

Contains the frequency of the digital event filter.

Enumerator

CK_INT_TIMES↔ _1	fDTS = fCK_INT
CK_INT_TIMES↔ _2	fDTS = 2*fCK_INT
CK_INT_TIMES↔ _4	fDTS = 4*fCK_INT

5.7.3.5 timer_direction_t

```
enum timer_direction_t
```

The options for counter direction. Only relevant in edge-aligned mode

Enumerator

UPCOUNTER	The counter counts from 0 up to the reload value
DOWNCOUNTER	The counter counts from the reload value down to 0

5.7.3.6 timer_external_trigger_filter_t

```
enum timer_external_trigger_filter_t
```

Contains the options for digital filtration of external trigger events. The selected sampling frequency is (fDTS or fCK_INT) divided by a factor of 2- 32, and N consecutive events must occur before they are acknowledged

Enumerator

DTS	Input sampled at fDTS (fs = fDTS), 1 input triggers the event (N = 1)
CK_INT_N_2	fs = CK_INT, N = 2
CK_INT_N_4	fs = fCK_INT, N = 4
CK_INT_N_8	fs = fCK_INT, N = 8
DTS_DIV_2_N_6	fs = fDTS/2, N = 6
DTS_DIV_2_N_8	fs = fDTS/2, N = 8
DTS_DIV_4_N_6	fs = fDTS/4, N = 6
DTS_DIV_4_N_8	fs = fDTS/4, N = 8
DTS_DIV_8_N_6	fs = fDTS/8, N = 6
DTS_DIV_8_N_8	fs = fDTS/8, N = 8

Enumerator

DTS_DIV_16_N↔ _5	fs = fDTS/16, N = 5
DTS_DIV_16_N↔ _6	fs = fDTS/16, N = 6
DTS_DIV_16_N↔ _8	fs = fDTS/16, N = 8
DTS_DIV_32_N↔ _5	fs = fDTS/32, N = 5
DTS_DIV_32_N↔ _6	fs = fDTS/32, N = 6
DTS_DIV_32_N↔ _8	fs = fDTS/32, N = 8

5.7.3.7 timer_external_trigger_polarity_t

```
enum timer_external_trigger_polarity_t
```

Options for the external trigger's polarity.

Enumerator

TRIGGER_POLARITY_NON_INVERTED	External trigger is active high and/or rising edge
TRIGGER_POLARITY_INVERTED	External trigger is active low and/or falling edge

5.7.3.8 timer_external_trigger_prescaler_t

```
enum timer_external_trigger_prescaler_t
```

Contains the prescaler options on the raw external trigger input

Enumerator

TRIGGER_DIV↔ _1	ETR is purely sampled
TRIGGER_DIV↔ _2	Every second ETR event is sampled
TRIGGER_DIV↔ _4	Every fourth ETR event is sampled
TRIGGER_DIV↔ _8	Every eighth ETR event is sampled

5.7.3.9 timer_interrupt_t

```
enum timer_interrupt_t
```

Defines all types of interrupts supported on the timers. Not all timers support all interrupts.

Enumerator

UPDATE_INTERRUPT	Generate interrupt on update event (timer overflow/underflow, etc). All Timers
CC1_INTERRUPT	Generate interrupt on CC1 event. All Timers
CC2_INTERRUPT	Generate interrupt on CC2 event. All Timers but 10 and 11
CC3_INTERRUPT	Generate interrupt on CC3 event. Timers 1-5
CC4_INTERRUPT	Generate interrupt on CC4 event. Timers 1-5
COM_INTERRUPT	Generate interrupt on COM event. See also RM0383 pg 295, Bit 5. Timer 1 only.
TRIGGER_INTERRUPT	Generate interrupt on Trigger event. See also TIF bit in RM0383, TIMx_SR. All timers but 10 and 11
BREAK_INTERRUPT	M Generate interrupt on Break event. See also RM0383 pg 295, Bit 7. Timer 1 only

5.7.3.10 timer_master_slave_mode_t

```
enum timer_master_slave_mode_t
```

Master/Slave mode is used for multiple timer synchronisation. With MSM ON, the master device will delay its counting by one cycle, giving the slave time to receive and parse the start command.

Enumerator

MASTER_SLAVE_DISABLED	Master/Slave mode is not on
MASTER_SLAVE_ENABLED	Master/Slave mode is activated

5.7.3.11 timer_opm_t

```
enum timer_opm_t
```

Contains the option for one pulse mode. A timer in one pulse mode must be restarted after every update event. It can also be reconfigured inbetween starts.

Enumerator

TIMER_OPM_DISABLED	One Pulse Mode is off
TIMER_OPM_ENABLED	One Pulse Mode is on

5.7.3.12 timer_slave_mode_t

```
enum timer_slave_mode_t
```

Contains all the waves a timer can be controller from an outside source. For detailed information on encoder modes, see RM0383 Chapter 12.3.16

Enumerator

SLAVE_MODE_DISABLED	Timer is clocked internally from Pclk
ENCODER_MODE_1	Timer is clocked by edge transitions on TI2 (TIMx_CH2) depending on the level of TI1 (TIMx_CH1)
ENCODER_MODE_2	Timer is clocked by edge transitions on TI1 (TIMx_CH1) depending on the level of TI2 (TIMx_CH2)
ENCODER_MODE_3	Timer is clocked by transitions on TI1 (TIMx_CH1) and TI2 (TIMx_CH2) depending on the level f the opposite
RESET_MODE	Timer is reset on rising edge of TRGI (timer_trigger_t)
GATED_MODE	Timer only counts while TRGI is (timer_trigger_t) is high
TRIGGER_MODE	Timer starts counting upon rising edge of TRGI (timer_trigger_t)

5.7.3.13 timer_t

```
enum timer_t
```

Contains all on-chip timers. These are the handle by which the user interfaces with the timers.

Enumerator

TIMER1	Timer 1: Advanced-control 16-bit Timer - Chapter 12 RM0383
TIMER2	Timer 2: General Purpose 32-bit Timer - Chapter 13 RM0383
TIMER3	Timer 3: General Purpose 16-bit Timer - Chapter 13 RM0383
TIMER4	Timer 4: General Purpose 16-bit Timer - Chapter 13 RM0383
TIMER5	Timer 5: General Purpose 32-bit Timer - Chapter 13 RM0383
TIMER9	Timer 9: High Speed APB2 General Purpose 16-bit Timer - Chapter 14 RM0383
TIMER10	Timer 10: High Speed APB2 General Purpose 16-bit Timer - Chapter 14 RM0383
TIMER11	Timer 11: High Speed APB2 General Purpose 16-bit Timer - Chapter 14 RM0383
NUM_TIMERS	total number of timers used in the generation of register arrays, init looping, etc.

5.7.3.14 timer_trigger_t

```
enum timer_trigger_t
```

Contains all of the possible internal trigger sources (TRGI), used to control various slave modes. Internal Trigger Sources (ITR0-3) vary from timer to timer. See Table 49 and similar for examples

Enumerator

ITR0	TRGI is controlled by the trigger output (TRGO) of the first timer in the table
ITR1	TRGI is controlled by the trigger output (TRGO) of the second timer in the table
ITR2	TRGI is controlled by the trigger output (TRGO) of the third timer in the table
ITR3	TRGI is controlled by the trigger output (TRGO) of the fourth timer in the table
TI1_EDGE_DETECTOR	TRGI takes on the output of the raw edge detector, without filtering
TI1_FP1	TRGI takes on the value of the filtered edge detection on input TI1 (TIMx_CH1)
TI2_FP2	TRGI takes on the value of the filtered edge detection on input TI2 (TIMx_CH2)
ETRF	TRGI takes on the value of the external trigger source

5.7.3.15 timer_udis_t

```
enum timer_udis_t
```

Updated Disable options. When UDIS = 1, update events are not generated under any circumstances

Enumerator

TIMER_UDIS_DISABLED	Update events are generated
TIMER_UDIS_ENABLED	Update events are not generated

5.7.4 Function Documentation

5.7.4.1 timer_config_get()

```
const timer_config_t* timer_config_get (
    void )
```

Description: Retrieves the config table for the timer peripheral, normally hidden statically within the config.c file.

PRE-CONDITION: The config table has been populated/exists with a size greater than 0.

POST-CONDITION: The returned value points to the base of the config table

Returns

const [timer_config_t](#) *

Note: To configure a timer, visit the config_table array in timer_stm32f411_conig.c and set all the elements of the corresponding structure. e.g.

```
static const timer_config_t config_table[NUM_TIMERS] =
{
    ...
    TIM4 {EXTERNAL_MODE1, ENCODER_MODE_1, CENTER_ALIGNED_3, 0, 15934, 775,
        ENABLED, 0},
    ...
}
```

Example:

```
const timer_config_t *timer_config_table = timer_config_get(void);
timer_init(timer_config_table);
```

See also

[timer_init](#)

- CHANGE HISTORY -

Date	Software Version	Initials	Description
------	------------------	----------	-------------

