**ENSF 614 – Design Report**

**Group 09**

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# System Requirements

# System Use Case Diagram

Diagram

Description automatically generated

Figure Use Case Diagram

# System Activity Diagram

# Ticket State Transition Diagram

# Payment State Transition Diagram

Diagram

Description automatically generated

Figure Payment Transition Diagram

# Use Case Scenarios

## Register User Scenario:

## Tom wants to create an account to become a registered user in the theatre. Tom goes to the theatre application. There, at the login page, he is prompted to sign in, sign up, or continue as guest. He chooses to sign up. A screen pops up asking for his profile information: name, address, credit card, email, password. Tom fills out this information and hits the Complete Sign-Up button. The database is validates that the username is unique. Tom’s profile is then created and sent to the database, where it is stored. Tom is now considered a Registered User. Tom is successfully signed in and the screen welcomes Tom using the name in his saved profile. A welcome email is sent from the messaging system to the new user.

## Login User Scenario:

## Tom goes to the theatre application. There, at the login page, he is prompted to sign in, sign up, or continue as guest. He chooses to sign in. A screen pops up asking for his username and password. Tom enters his login information and hits the Complete Sign-In button. The username queried but is not found in the database. The screen messages an error to Tom saying that the username or password is invalid. Tom notices a typo in the username, corrects that and hits the Complete Sign-In button again. The username is queried in the database and the profile is found. The password is validated against the one on file. The password matches with the one on file. Tom is successfully signed in and the screen welcomes Tom using the name in his saved profile.

## Select Seat Scenario:

## Phil, a casual movie goer that does not have an account with our theater, goesto our website/UI and starts browsinga panel of the ongoing movies. He finds a movie he wants to  watch. He clickson the movie and is taken to a buyticket UI. He is first prompted to selecta date from the available movie showtime dates. Once database confirmsthe date, he is shown the current seat map for that showing. Seat map shows reserved, taken, and available seats. He then selectsthe seats he wants to purchase a ticket forand is taken to a checkout UI. From here, the buy ticket scenario begins.

## Buy Ticket Scenario:

## Once the user has selected a seat and is taken to the checkout page, the buy ticket for that seat scenario begins. On the checkout page user entershis payment information, email, and name. The payment is handled externally by the respective financial institution through APIs. Upon successful purchase, user is shown his receipt, which is also emailedto him. In addition to the receipt, we also emailuser the digital tickets. User has successfully obtained the tickets for the movie.

## Cancel Seat Scenario:

A user has decided to cancel a ticket that they’ve purchased. To do this, user goes to their email and finds the receipt email sent to them upon successful ticket payment. In that email there is a “to cancel” section with a cancel link. The user clicks the link which takes them to the cancel ticket page. On this page, user can either login if they are a registered user or proceed as an ordinary user.

If the user logs in, they are taken to their profile page showing ticket purchases. If the showing time is more than 72 hours away, they can cancel the purchase from that page for no fee.

If the user does not have a registered account, they click on the “proceed as ordinary user” button. This shows a prompt that specifies the ticket they are canceling (if the showing time is 72 hours away) and informs the user that a 15% administration fee will be applied to their credit card for all of their future purchases up to a maximum of 1 year.

## Message User Scenario:

Message user system automatically sends an email to a user when they purchase a ticket, cancel a ticket, register to become a registered user, or are charged annual $20 fee as a registered user.

In this scenario, an ordinary user Emily has decided to become a registered user and purchase a movie ticket. She first registers as specified in the *Register User Scenario.* Upon successful registration, she is charged the annual $20 fee. The message system will first email Emily with a congratulations email on becoming a registered user, and then the message system will email Emily the receipt of the annual $20 fee charge.

Emily then selects a seat and buys the *ticket* for that seat as mentioned in the *Select Seat/Buy Ticket Scenarios*. As a result, the automated message system sends the receipt of the purchase, and another email with the digital tickets for the selected showing.

## Send Exclusive Movie News Scenario:

Theater management can send exclusive information about a movie to the list of its registered users. In this scenario, a new movie *Die Hard III* is coming out next year. Theater management decided to send an automated email to its registered users with exclusive information about the movie’s cast and show times, as well as the possibility to reserve a ticket for the opening night prior to the public release of ticket purchases. Theater management fills an email template with the exclusive information they want to send and triggers the message system to automatically send that email to all of the theater’s registered users.

# System Interaction Diagram

# Class Diagrams

# Package Diagram

# Deployment Diagram