Build X: Android

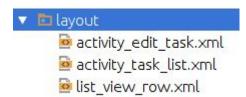
Lecture Six:
Putting it All Together

Notes: http://android.kcl.tech/



Recap

Recap: We've Made Layouts...

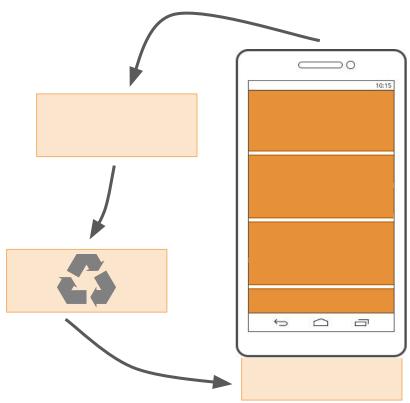


```
<LinearLayout
   xmlns:android="http://schemas.android.com/apk/res/android"
   android:layout width="match parent"
   android:layout height="match parent"
   android:orientation="vertical"
   android:gravity="center">
   <ProgressBar
       android:id="@+id/loading icon"
       android:layout width="wrap content"
       android:layout height="wrap content"
       style="android:progressBarStyleInverse"/>
   <ScrollView
       android:id="@+id/main content"
       android:layout width="match parent"
       android:layout height="match parent"
       android:paddingTop="16dp"
       android:paddingBottom="16dp"
       android:paddingLeft="16dp"
       android:paddingRight="16dp"
       android:visibility="gone">
```

Recap: We Have Activities...

```
public class TaskListActivity extends AppCompatActivity {
public class EditTaskActivity extends AppCompatActivity {
<activity
   android:name=".TaskListActivity"
   android:label="@string/app_name">
   <intent-filter>
       <action android:name="android.intent.action.MAIN" />
       <category android:name="android.intent.category.LAUNCHER" />
   </intent-filter>
</activity>
<activity android:name=".EditTaskActivity" />
```

Recap: We Can Use ListViews...



Recap: We Built a Task Model...

```
public class Task {
    private int id = -1; // ID defaults to -1, meaning "no ID has been set yet"
    private String title;
    private String notes;
    private DateTime dueDate;
    private boolean isComplete;
```

Recap: We Made a Database...

```
public class DbHelper extends SQLiteOpenHelper {
   public static final String DB_NAME = "DB";
   public static final int DB_VERSION = 1;

   public DbHelper(Context context) { super(context, DB_NAME, null, DB_VERSION); }

@Override
   public void onCreate(SQLiteDatabase db) {...}

@Override
   public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {...}
```

It All Together!

Time to Put

- Fetch tasks from the database and put them into a ListView
- Show task notes and options when a task is clicked
- Allow for completion of a task
- Add a "+" button to create a new task
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Fair Warning:

Lots of code coming up

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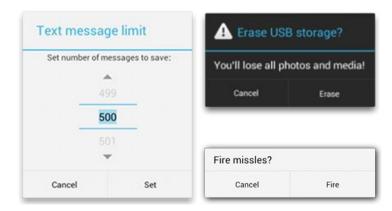


Coding Time

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Alert Dialogs

- An alert dialog is a "pop-up" on Android that can contain pretty much anything you want
 - Text, an image, input fields, progress bars, buttons, etc.



 We could create one from scratch, but it's easier to use a design pattern called a builder.

The **builder pattern** is used in many languages and work like a real builder: you tell them how you want a complex object to look/work, and they build it for you.

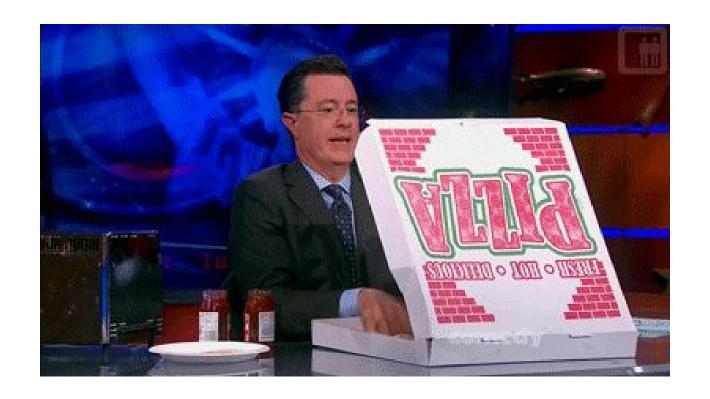
```
AlertDialog.Builder builder =
    new AlertDialog.Builder (<<activity ref>>);
builder.setOption( ... )
       .setOption( ... )
       .setOption( ... );
AlertDialog dialog = builder.create();
dialog.show();
```

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Completing a Task

1. Find out which list item they clicked on.

2. Get the Task object from that position.

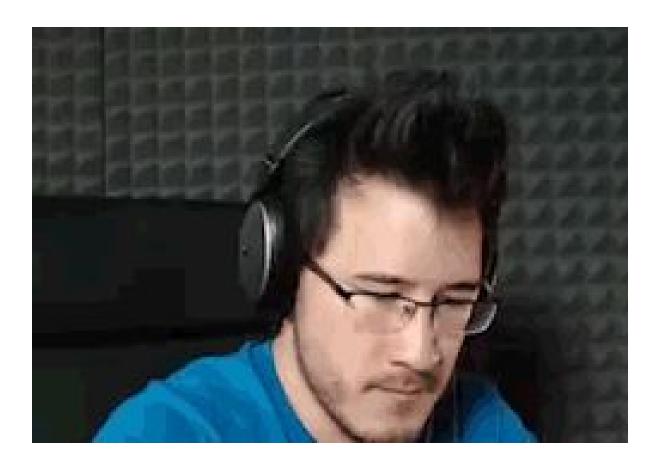
3. Set isCompleted to true.

4. Save it in the database again.



Coding Time







Break! (10 mins)

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Saving a Task

1. Get all the input the user gave.

2. Create a Task object.

3. Save it in the database.

4. Send the user back to the list.



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Editing a Task

1. Send the user to the edit page, with the ID in the intent extras.

2. Load the relevant Task object and pre-fill the inputs.

3. Let the save button carry on as before!



Coding Time





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So What Now?

- **Lecture 7:** Networking & APIs
 - Using other services to do some really cool stuff!

- Lecture 8: To be confirmed
 - Suggestions welcome!

- Lecture 9: Open session
 - A few new topics, problem solving and points of interest.

Basically... Keep coming!