Markos Viggiato

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Highlights of Qualifications

- Proven record of research collaboration with different research groups (papers [P2, P3, P4, P7, P9])
- Co-reviewer for top-tier software engineering journal (IEEE Transactions of Software Engineering) and magazine (IEEE Software)
- Worked as teaching assistant for four undergraduate level courses
- Research expertise: applied data analytics and applied machine learning, with a focus on computer game analytics and software analytics
- Technical expertise: Natural Language Processing (sentiment analysis), prediction and explanatory machine learning models, unstructured data processing, and statistical modelling

Education

Jan-2019— **PhD in Electrical and Computer Engineering**, *University of Alberta*, Edmon-Present ton, Canada.

- Data Science applied to computer games
- GPA: 4.0 (out of 4.0)

Mar-2017 – Masters in Computer Science, Federal University of Minas Gerais, Belo Hori-Dec-2018 zonte, Brazil.

- Machine Learning for Software Engineering
- GPA: 9.0 (out of 10.0)

Mar-2011 – Bachelor in Control and Automation Engineering, Federal University of Dec-2016 – Minas Gerais, Belo Horizonte, Brazil.

GPA: 7.6 (out of 10.0)

Selected Peer-Reviewed Publications

- P1 Viggiato M., Bezemer, C. Trouncing in Dota 2: An Investigation of Blowout Matches. In AAAI Conference on Artificial Intelligence and Interactive Digital Entertainment (AIIDE), Oct 2020 (7 pages).
- P2 Viggiato M., Lin D., Hindle A., Bezemer, C. What Causes Wrong Sentiment Classifications of Game Reviews? IEEE Transactions on Games (under review), 2020 (12 pages).
- P3 Mariano R. V. R., Santos G. E., Viggiato M., Brandao W. C. Feature changes in source code for commit classification into maintenance activities. In IEEE International Conference on Machine Learning and Applications (ICMLA), Dec 2019 (4 pages). Acceptance rate: 14%.
- P4 Viggiato, M., Oliveira, J., Figueiredo, E., Jamshidi, P., Kastner, C. How Do Code Changes Evolve in Different Platforms? A Mining-based Investigation. In IEEE International Conference on Software Maintenance and Evolution (ICSME), Oct 2019 (5 pages). Acceptance rate: 23.5%.

- P5 Oliveira, J., Viggiato, M., Figueiredo, E. How Well Do You Know This Library? Mining Experts from Source Code Analysis. In 18th Brazilian Software Quality Symposium (SBQS), Oct 2019 (10 pages) (Best paper award).
- P6 Viggiato, M., Oliveira, J., Figueiredo, E., Jamshidi, P., Kästner, C. Understanding similarities and differences in software development practices across domains. In IEEE International Conference on Global Software Engineering (ICGSE), May 2019 (11 pages). Acceptance rate: 39.5%.
- P7 Viggiato, M., Terra, R., Rocha, H., Valente, M. T., Figueiredo, E. Microservices in Practice: A Survey Study. In VI Workshop on Software Visualization, Evolution and Maintenance (VEM), Sep 2018 (8 pages).
- P8 Oliveira, J., Viggiato, M., Santos, M. F., Figueiredo, E., Marques-Neto, H. An Empirical Study on the Impact of Android Code Smells on Resource Usage. In 30th International Conference on Software Engineering and Knowledge Engineering (SEKE), Jul 2018 (6 pages). Acceptance rate: 35%.
- P9 Mori, A., Vale, G., Viggiato, M., Oliveira, J., Figueiredo, E., Cirilo, E., Jamshidi, P., Kastner, C. Evaluating domain-specific metric thresholds: an empirical study. In IEEE/ACM International Conference on Technical Debt (TechDebt), May 2018 (10 pages).
- P10 Viggiato, M., Tavares, C. S., de Oliveira, J. A., Figueiredo, E. On the Investigation of Domain-Sensitive Bad Smells in Information Systems. INFO-COMP Journal of Computer Science, Dec 2017 (11 pages).

Awards

- Alberta Innovates Graduate Student Scholarship (Jan 2020 present). 3-year duration scholarship. The Alberta Innovates Graduate Student Scholarship is designed to enable promising students to succeed in Platform Areas of scientific research which are strategically important to Alberta
- Alberta Graduate Excellence Scholarship (AGES) (Sep 2019). The AGES Scholarship recognizes outstanding academic achievement of students pursuing graduate studies in Alberta
- Early Career Researcher Award (Sep 2019) provided by the Faculty of Graduate
 Studies and Research University of Alberta
- Registration sponsorship for the International Conference on Software Engineering, Montreal, Canada (May 2019)
- Brazilian government award for exchange at Trinity College Dublin, Ireland (2014–2015)
- Travel grant for the BAJA SAE automotive engineering competition at the Rochester Institute of Technology, USA, (Jun 2013)

Research Experience

Jan-2019- PhD Researcher, University of Alberta.

Present Research in applied Machine Learning and data analytics using computer game data (Python, Java, R)

- Built explainable win prediction models (XGBoost, Random Forest, Logistic Regression) for Dota 2 using SHAP values and achieved a performance of 86%.
- \circ Implemented a sentiment analysis classification pipeline to analyze 12M of game reviews. Identified key problems that degrade the sentiment analysis performance, with a potential performance improvement of up to 11%.
- Collaborated on a project to model the helpfulness of computer game reviews on the Steam platform using the Random Forest algorithm.
- Jan-2017 MSc Researcher, Federal University of Minas Gerais.
- Dec-2018 Research in applied machine learning and data mining for software engineering (Python, Java, R)
 - Implemented algorithms to mine and process software repositories from GitHub.
 - \circ Built models to classify commits into maintenance activities using machine learning algorithms, which increased the state-of-the-art accuracy by 5%.
 - Collaborated on a project to build explainable prediction models for software defects using XGBoost and SHAP values and improved the prediction accuracy by 15%.
- Jan-2016- Undergraduate Researcher, Federal University of Minas Gerais.
- Dec-2016 Research in software reuse and software quality (Java, R, HTML, CSS)
 - Developed efficient heuristics in Java using greedy algorithms to configure products in software product lines.
 - Investigated software quality factors for e-commerce, health, and game domains.
- Sep-2013— **Undergraduate Researcher & Developer**, *Federal University of Minas Gerais*. Dec-2015 Development of a remote vibration monitoring system for hydroelectric plants of energy

companies (LabVIEW, MATLAB, C++)

• Developed efficient algorithms for data acquisition, data processing, and vibration analysis using the LabVIEW platform.

Teaching Experience

- 2020 **ECE220**, *University of Alberta*, Graduate assistant of Programming for Electrical Engineering, 174 students.
- 2019 **ECE321**, *University of Alberta*, Graduate assistant of Software Requirements Engineering, 44 students.
- 2018 **DCC603**, Federal University of Minas Gerais, Graduate assistant of Software Engineering, 40 students.
- 2012 **MAT001**, Federal University of Minas Gerais, Undergraduate assistant of Calculus I, 50 students.

Industrial Experience

- Jan-2016 **Engineering Intern**, *Centre Suisse d'Electronique et de Microtechnique Brazil*. Apr-2016 Participated in the development of new technologies for flexible solar panels.
 - Developed algorithms in C++ for data acquisition and data processing.
 - Delivered a temperature and humidity complete monitoring system using Arduino microcontroller.

Professional Services

Co-reviewer for the IEEE Transactions on Software Engineering

- Co-reviewer for the IEEE Software
- Co-reviewer for the Ibero-American Conference on Software Engineering
- o Organizing member of the 6th Computer Science Summer School, Federal University of Minas Gerais, Brazil, 2017

Additional Information

positions

- Leadership Weekly seminar organizer in the Software Engineering research laboratory during the masters, 2017-2018
 - Selected as competition team leader in the Baja SAE engineering competition in the USA, 2013

Courses

- Online Programming for Everybody (Getting Started with Python), 2019 (University of Michigan)
 - Machine Learning, 2018 (Stanford University)
 - Object Oriented Programming in Java, 2016 (University of California, San Diego)

- Other Skills Programming languages: Python, R, Java, Matlab, C, C++
 - Experience with project management, JUnit, git, RESTful API, MySQL, MVC architecture, bash script, Linux environment, Google Cloud servers, JSON, Jupyter Notebook, machine learning models, scikit-learn framework

References

- o Dr. Cor-Paul Bezemer (bezemer@ualberta.ca), University of Alberta, Canada
- o Dr. Eduardo Figueiredo (figueiredo@dcc.ufmg.br), Federal University of Minas Gerais, Brazil