

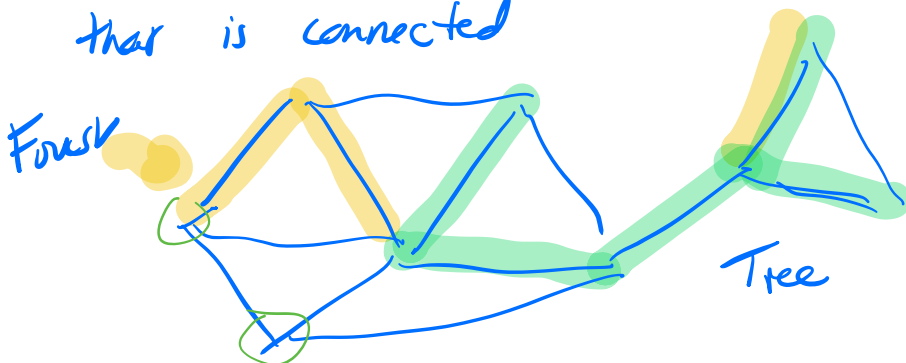
Minimum Spanning Trees

"Greedy algorithm"

Given $G = (V, E)$

undirected

Def: a tree $T \subseteq E$ without a cycle
that is connected



A forest $F \subseteq E$ is a subset of edges
with a cycle that may or may not
be connected
(A forest is a collection of trees)

Def: A spanning tree is a tree that connects
all of the vertices.

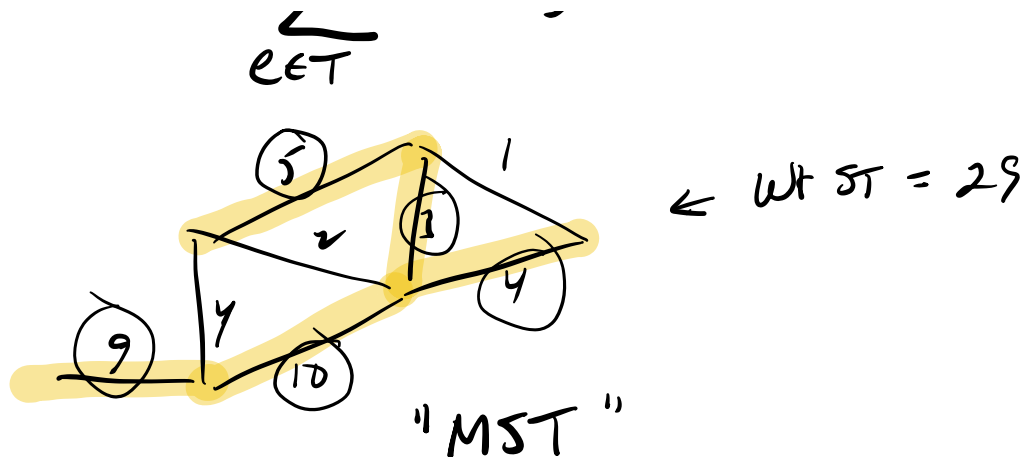
Claim: A spanning tree:

- is ~~connected~~ ^{acyclic}
- Spans (all vertices included)
- has $n-1$ edges

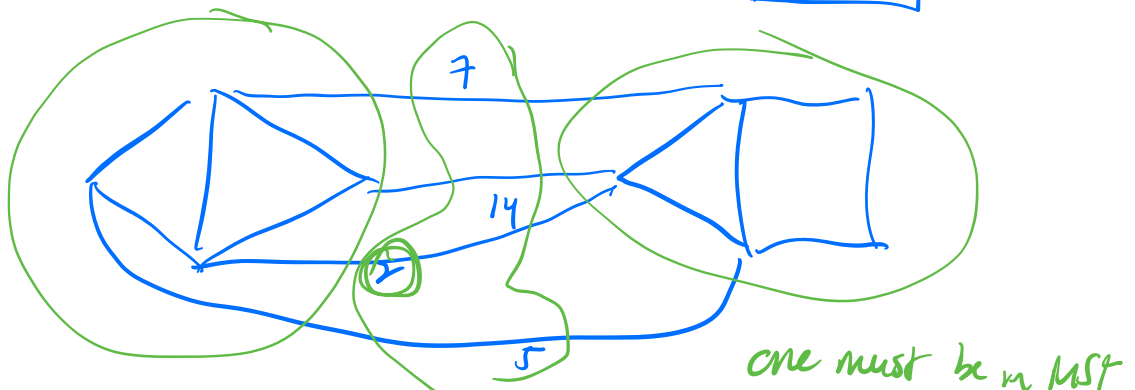
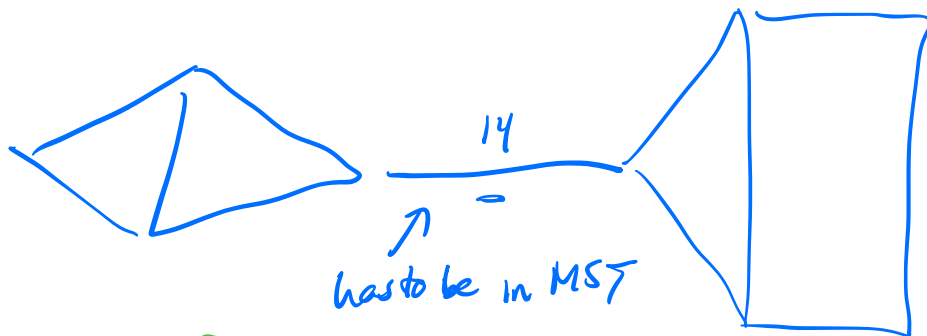
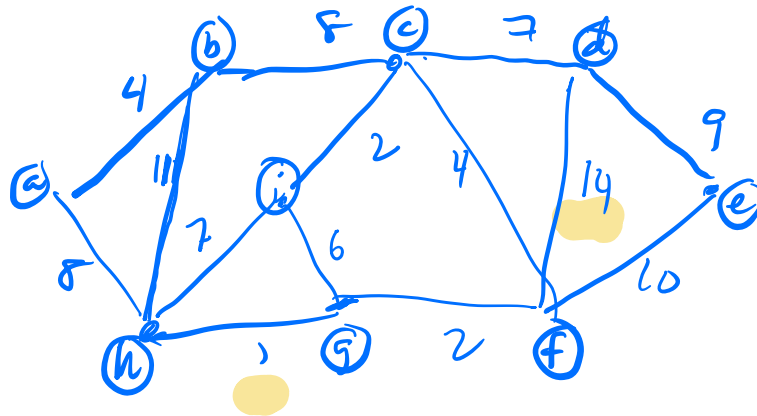
Any 2 of these
implies the third!

Think
about
this

Given weights on edges, the weight of a spanning
tree $T = \sum w(e)$

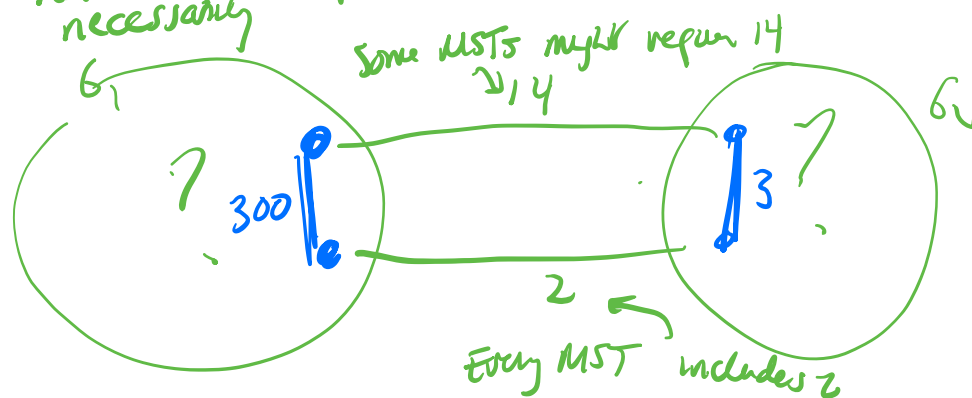


Def: A minimum Spanning Tree is a spanning tree with smallest weight.



Guarantee \rightarrow Want to include 2

not this \rightarrow Hope to not include other.
necessarily



Build a ST incrementally, 1 edge a time,
so that $(X \subseteq E)$ X is always part
of some MST.

Def: If $X \subseteq E$ is part of some MST, we
say an edge $e = (u, v)$ is safe if
 $X \cup e$ is also part of some MST.

Approach: start empty

Add safe edges

Stop when you get a ST = MST

\emptyset satisfies invariant
(Find $e \in E$ a safe edge
 $\Rightarrow e_i$ satisfies invariant)

Find e a safe edge
 $\Rightarrow \{e_1, e_2\}$ satisfies invariant

$\{e_1, e_2, \dots, e_{n-1}\}$ satisfies invariant
spanning tree, so it is a MST.

Lemma: (cut lemma)

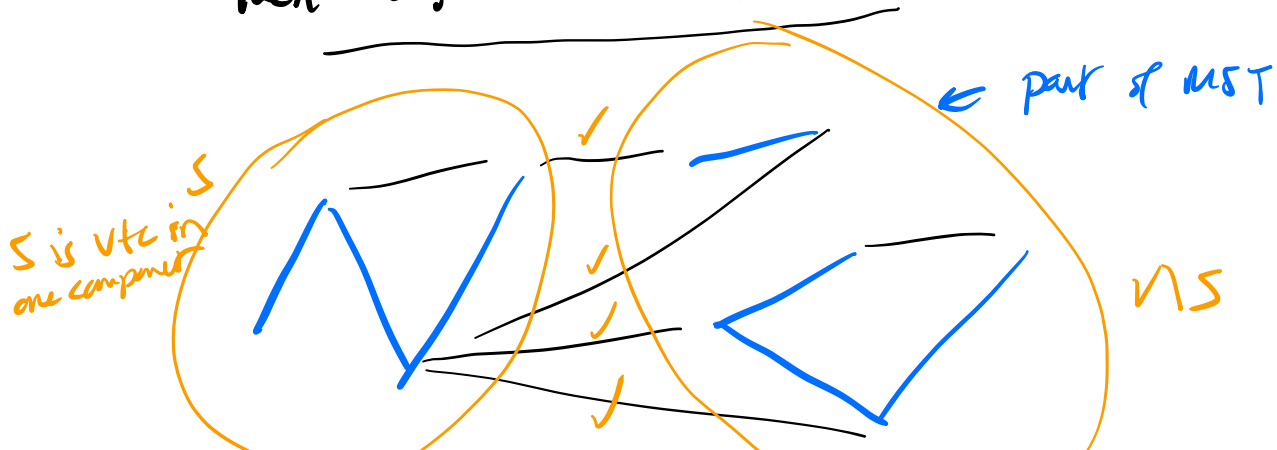
Let $G = (V, E)$ be a connected, undirected graph with weights w on E .

Let $A \subseteq E$ be a set that is part of some MST.

Let $(S, V \setminus S)$ be any cut that "respects A "
(no edges of A cross cut from S to $V \setminus S$)

+ let (u, v) be any lightest edge connecting S to $V \setminus S$.

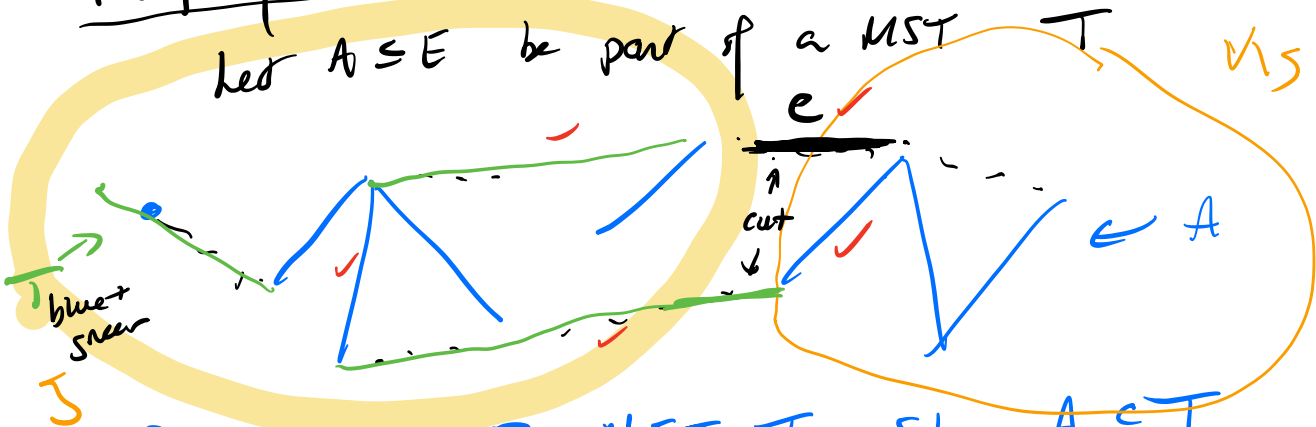
Then (u, v) is a safe edge.



cut

Proof of cut lemma

Let $A \subseteq E$ be part of a MST T

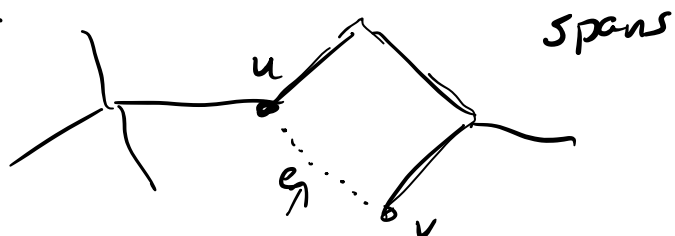


By assumption \exists MST T s.t. $A \subseteq T$
 Let S contain 1 or more connected components of A .

Let e be the lightest edge connecting
 a vertex in S to a vertex in $V \setminus S$

- If $e \in T$ then we're done
 T must include some edge crossing cut
 $\wedge A \subseteq T$
 and $e \in T$
 then $A \cup \{e\} \subseteq T$ ✓ Invariant is satisfied

- If $e \notin T$, then $T \cup \{e\}$ contains a cycle.



1. 2. 3. 4. 5. 6. 7. 8. 9. 10. 11. 12. 13. 14. 15. 16. 17. 18. 19. 20. 21. 22. 23. 24. 25. 26. 27. 28. 29. 30. 31. 32. 33. 34. 35. 36. 37. 38. 39. 40. 41. 42. 43. 44. 45. 46. 47. 48. 49. 50. 51. 52. 53. 54. 55. 56. 57. 58. 59. 60. 61. 62. 63. 64. 65. 66. 67. 68. 69. 70. 71. 72. 73. 74. 75. 76. 77. 78. 79. 80. 81. 82. 83. 84. 85. 86. 87. 88. 89. 90. 91. 92. 93. 94. 95. 96. 97. 98. 99. 100.

let e be the lightest edge on that cycle
 $e' = e$

Claim $T \cup \{e\} \setminus \{e'\}$ is the same wt
 or ~~lighter~~ $\leftarrow T$ is a MST

We know $w(e) \leq w(e')$ because e
 is the lightest edge crossing the cut

so $T \cup \{e\} \setminus \{e'\}$ is lighter (not possible)
 or the same wt.

Kruskal's algorithm (G, w)

$A \leftarrow \emptyset$

for each $v \in V(G)$

MakeSet $(v) \leftarrow$

Sort edges

for each edge $(u, v) \in E$ (in order)

do if Find $(u) \neq$ Find (v) \leftarrow

then A \leftarrow add $[(u, v)]$

union $(u, v) \leftarrow$

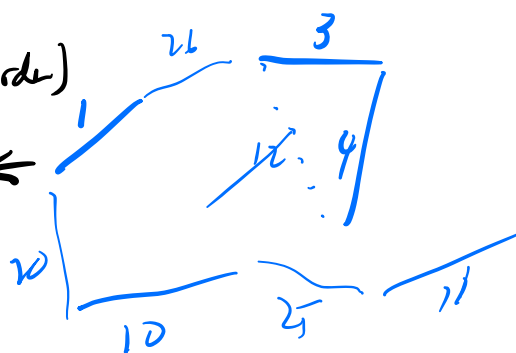
return A

idea: sort edges by wt.

maintain invariant

add 1 by 1 w/o making
 cycles

stop when it spans



? how can we tell if
 we make a cycle?

Running time depends on data structures

(Thursday)

Prim's algorithm. (G, w, v)

for each $u \in V(G)$
do $key(u) \leftarrow \infty$ (unseen)

$\pi(u) = \emptyset$

$key(v) \leftarrow 0$

while $Q \neq \emptyset$

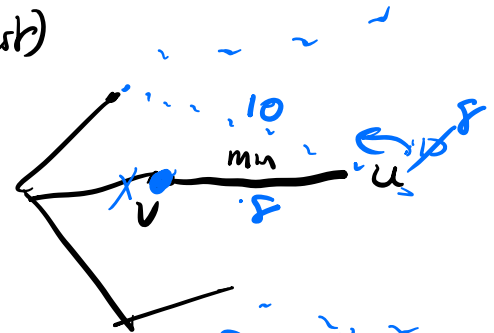
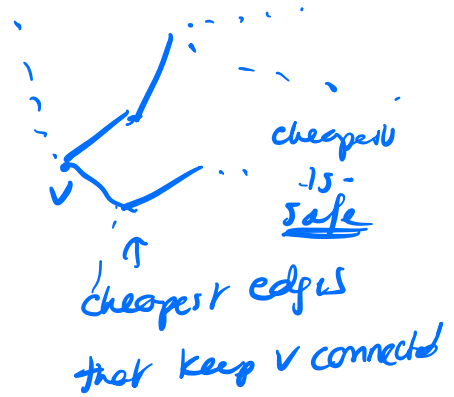
do $u \leftarrow \text{del min}(Q)$ (cheapest)

for each $v \in G$ adj to u do:

if $w(u, v) < key(v)$

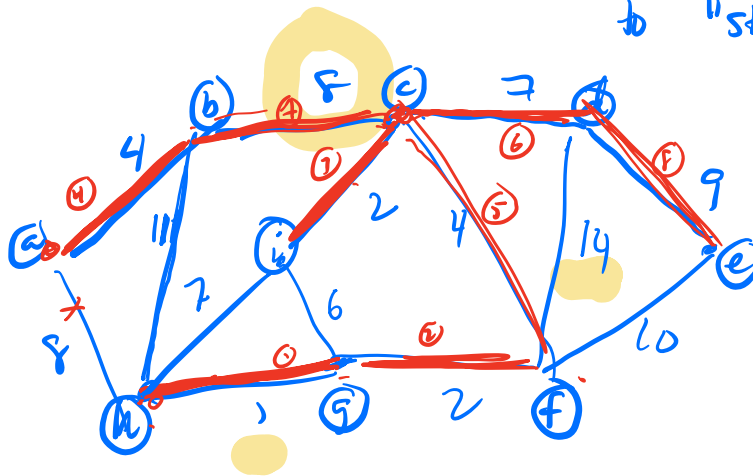
then $\pi(v) \leftarrow u$

$key(v) \leftarrow w(u, v)$



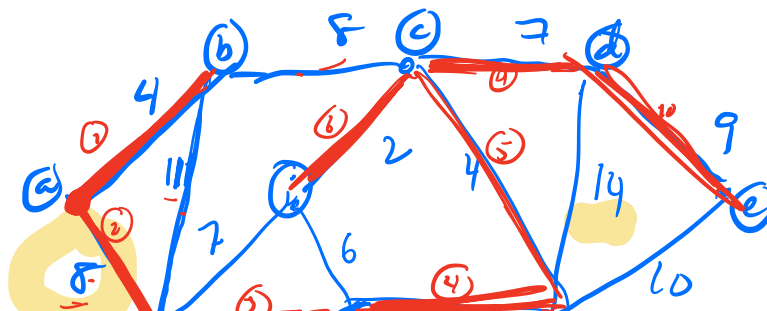
key min dist from \tilde{vtx} to "structure"

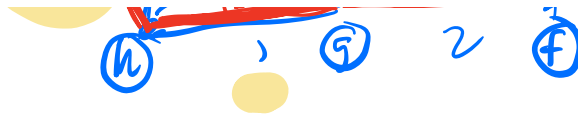
Kruskal



MST

Prim





abcgh
abcghi
abcghid
abcghide.