

Study Guide

Chapter 2

- Addition and Multiplication Rules
- 3 basic combinatorial objects: strings, permutations, combinations
 - identification
 - formulas
 - "twists" e.g. can't use a letter in one spot, or you have to use precisely 4 of one letter
 - tricks about using combinations to select spaces for a certain letter
- applications of binomial coefficients
 - counting integer sol'n's
 - formulas
 - "twists"
 - different lower bounds
 - inequality instead of an equation
 - case with one upper bound
 - counting lattice paths
 - formula
 - complications (have to pass through or avoid certain pts)
- Binomial Theorem
 - using thm to find coefficients
 - complications (powers and numbers in binomial)
- multinomials
 - multinomial coefficient (~~in terms of binomial coefficients~~)
 - what does it represent; mathematical formula
 - Multinomial Thm
 - same deal as Binomial Thm

Chapter 2 cont'd

- combinatorial proofs

- Strategy: find a set that both sides of eqn count
- Possible Strategy: if you see a sum, try splitting into cases
- look over previous examples/problems

Chapter 3: Recursion & Induction

- Recursive Formula:

- Recursive Step: Define $S(n)$ in terms of $S(n-1)$, $S(n-2)$, ...
- Base Cases: Define $S(0)$, $S(1)$, $S(2)$, ...

- Pf by Induction

- Inductive Hypothesis: Assume true $n=m$
- Inductive Step: Use I. H. to prove true for $n=m+1$
- Base Case

Chapter 4: Pigeonhole Principle

- principles: simple ($n+1$ pigeons, n pigeonholes) & complex (n_k+1 pigeons in n pigeonholes)
- Strategy: What are the pigeons? What are the pigeonholes?

Chapter 7: Inclusion-Exclusion

- formula: $|X| = \sum_i |X_i| + \sum_{i,j} |X_{ij}| - \dots$

- what X , X_i , X_{ij} , ... they are?

- two specific cases: surjections and derangements